Hornick Council Meeting Agenda City Hall - Wednesday, May 10, 2023 Council Meeting – 7:00 p.m. Public Hearing Budget Amendment FY23 – 7:00 p.m.

1. Call Meeting to Order

Mayor Scott Mitchell to call meeting to order

a. Roll Call: Matthias, Byers, Johnston, Bebee, Andresen

Open Public Hearing

This is a Public Hearing for the Proposed City Budget Amendment for Fiscal Year 2023 (7/01/2022-6/30/2023)

Motion to close the Public Hearing

2. Directed Patrol Report from Woodbury County Sheriff

3. Open Session

Opportunity for citizens to address the Council - 5 minute time limitation for speaking.

4. Unfinished Business:

- FEMA Public assistance
 Roads & Drainage Project
- Berm Flood Mitigation Project
- SOPs for Berm Approve and Adopt Resolution 2023-09 ... A resolution to adopt a plan regarding the

management of the Drainage Ditch Flood Gates. Approve payment to Port Neal Welding for flood gates Discuss options for Considine/Hindman property ROW Contracts - Amendment to City for ROWs for Berm Attorney for the annexation process

- Water Treatment Filter Replacement Project
- Woodbury County Main Street Project
- City Code of Ordinances SIMPCO
- Misc. Unfinished Business

5. New Business:

- **Approve and Adopt Resolution 2023-08**... A resolution to approve and adopt the proposed FY2023 Budget Amendments
- Lagoon Grazing Contract
- Woodbury County Request for stakeholder comments regarding ordinance regulating commercial wind energy conversion systems
- PFAS Cost Recovery Program
- Chances R Alcohol and Tobacco permits
- Part-time summer employee to assist with maintenance
- Council meeting schedule

6. Department Reports:

City Clerk: 141 Garage Sale, WIATEL grant						
Water:	Water	connection 5 th Ave	Sewer:	Lagoon:	Weed Spraying	Burn Pile:
Roads & A	Alleys:	Parks:		Fire Dept:	Emg Mngmt:	

7. Approve Minutes of Meeting held April 12, 2023

8. Approve Claims as Presented

9. Approve Building Permits

• 302 4th Ave – Storage Building

10. OTHER BUSINESS:

Closed Session

Council and Mayor Concerns

• Nuisance Properties and Animals

Adjourn