

# MEDINA COUNTY JUVENILE DETENTION CENTER

## ART SHOW 2017

To be held September 28<sup>th</sup> from 3:00pm – 6:00pm.

The Medina County Juvenile Detention Center will host its first art show in September to showcase pieces created by youth during their detainment. So far, approximately 100 pieces are ready for display under the theme “Oh, The Places They’re Going.”

“Most of this project is an evidence-based therapy approach to help kids direct their energy in a positive and constructive manner,” said Ron Stollar, Medina County Juvenile Detention Center Superintendent. “Some youth have found that they are more artistic than they knew and it gives them a sense of pride to create something that they are proud to have displayed for others.”

Art therapy began at the Juvenile Detention Center in January, facilitated by our mental health team and some volunteers. Art-based programs have been shown to be effective in promoting positive youth development, addressing social skills, interpersonal communication and problem solving, as well as increasing creativity, critical thinking, and emotional management.

“I want our community to know that we are doing our best to get these kids on the right track,” Stollar said. “It’s not just about locking them up and punishing them for bad behavior. We have programs and groups to help guide them toward better behaviors.”

The art show will be on display in the Juvenile Detention Center Gymnasium – **655 Independence Dr. Medina** – and will be open to the public on **September 28, 2017, from 3:00 p.m. to 6:00 p.m.** with some pieces available for auction. Proceeds from the art show auction will go toward on-going art therapy projects. Additional generous contributions have been received from Home Depot, Biegel’s Plumbing, D&L Motors, Lodi Lumber, and Josh Crookshankis. Sharon Borrer, Bob Kirkpatrick, and Brandy Miracle have donated generously of their time to assist with some of the art projects. Dan’s Dogs Eatery will be providing free hotdogs to those in attendance.

