

Middle School Rule Differences

- Bat Regulations
 - a) -5 bats (no composite barrels unless BBCOR)
 - b) any legal high school bat is approved for SJMSBL play
 - c) any BBCOR bat is legal
- Other Equipment Regulations:
 - a) "A10" series balls (home team provides 2 new and 1 lightly used) NFHS approved
 - b) 1 piece catcher's mask (hockey goalie style)
 - c) crack free, padded helmets with NCOSAE sticker
 - d) adult base coaches are NOT required to wear helmets
 - e) player base coaches are required to wear a helmet
- DH and EH are acceptable for all league games. Use of EH means that the team will bat 10 the entire game. The EH may play the field at any time. The EH is a position that can be subbed like any other. If the team has an injury or the like and has only 9 players, an "out" will be recorded each time the vacant spot comes to bat. The DH and the player not batting can be subbed for using normal substitution rules. If DH enters the field, he owns the spot and the person being DH for is out of the game (DH ability is lost). If the person being DH for bats, the DH is eliminated and that former DH is out of the game.
- One balk warning per team per game.
- A courtesy runner for the pitcher and catcher at any time. A player not currently "in the game" must be used as a courtesy runner. A player may run for only one player per inning. If the team bats around, the same runner may run for the same pitcher/catcher again if still not in the game.
- Run Limits for Shortening Games:
 - a) -20 runs after 3 innings (or 2 ½ if home team is winning)
 - b) -15 runs after 4 innings (or 3 ½ if home team is winning)
 - c) -10 runs after 5 innings (or 4 ½ if home team is winning)
- Weather shortened games are official after 4 innings (or 3 ½ if home team is winning).