



# **PIMC 2 MARKSMANSHIP COURSE**

| STAGE                            | RANGE | TIME    | ROUNDS | METHOD   | NO. OF DRILLS | TOTAL ROUNDS | NO. OF TARGET |
|----------------------------------|-------|---------|--------|--|---------------|--------------|---------------|
| <b>Stage 1</b><br>Slow Fire      | 7     | N/A     | 15     | SEAR ENGAGEMENT<br>FIRING 5 ROUNDS AT EACH CIRCLE (3 - 3 IN CIRCLES)                                     | 1             | 15           | 1             |
| <b>Stage 2</b><br>Slow Fire      | 7     | N/A     | 15     | SEAR ENGAGEMENT WITH YOUR <b>SUPPORT HAND</b><br>FIRING 5 ROUNDS AT EACH CIRCLE (3 -6 IN CIRCLES)        | 2             | 30           | 2             |
| <b>Stage 3</b><br>Quick Fire     | 7     | N/A     | 8      | IMMEDIATE ACTION DRILL -<br>2 MAGS - 7 RND (3 DUMMY - 4 LIVE IN EACH MAG)                                | 2             | 16           | 1             |
| <b>Stage 4</b><br>Quick Fire     | 7     | 3 SECS  | 2      | RELOAD DRILL-<br>FIRING 2 MAGS WITH 1 ROUND EACH   | 5             | 10           | 1             |
| <b>Stage 5</b><br>Sustained Fire | 15    | 25 SECS | 12     | FIRING FROM A <b>KNEELING</b> POSITION<br>2 MAGS -6 RND EACH- 2 HANDED SHOOTING                          | 2             | 24           | 1             |
| <b>Stage 6</b><br>Sustained Fire | 15    | 35 SECS | 12     | FIRING FROM A <b>SITTING</b> POSITION<br>2 MAGS -6 RND EACH- 2 HANDED SHOOTING                           | 2             | 24           | 1             |
| <b>Stage 7</b><br>Sustained Fire | 15    | 45 SECS | 12     | FIRING FROM A <b>PRONE</b> POSITION<br>2 MAGS -6 RND EACH- 2 HANDED SHOOTING                             | 2             | 24           | 1             |
| <b>Stage 8</b><br>Sustained Fire | 15    | 25 SECS | 10     | FIRING FROM BEHIND COVER - BARRICADE<br>5 RND STANDING -5 RND KNEELING -2 MAGS OF 5 RND EACH             | 2             | 20           | 1             |
| <b>Stage 9</b><br>Sustained Fire | 10    | N/A     | 12     | ENGAGING MULTIPLE TARGETS (3 <b>STATIONARY</b> TGTS)<br>2 MAGS - 6 RND (DOUBLE TAP EACH TARGET)          | 2             | 24           | 3             |
| <b>Stage 10</b><br>Quick Fire    | 15-5  | N/A     | 10     | ENGAGING MULTIPLE TARGETS (6) WHILE <b>WALKING</b><br>2 MAGS - 6 RND (DOUBLE TAP EACH TARGET)            | 2             | 24           | 5             |
| <b>Stage 11</b><br>Quick Fire    | 15    | N/A     | 12     | FIRING WHILE SEATED IN A <u>VEHICLE OR SIMULATED VEHICLE</u><br>2MAGS 6 RND -3 RND AT EACH TARGET 2 TGTS | 1             | 12           | 2             |
| <b>Stage 12</b><br>Quick Fire    | 25-7  | TIMED   | 15     | <b>COMBAT COURSE</b>   | 2             | 30           | 1             |
|                                  |       |         |        |  |               | <b>253</b>   | <b>20</b>     |

**ALL WEAPONS WILL BE CARRIED CONCEALED IN A HOLSTER. WHEN GIVEN THE COMMAND, YOU WILL DRAW AND FIRE AT THE DESIGNATED TARGET.**

