FABA CHICAGO BASKETBALL LEAGUE RULES AND REGULATIONS

Any rules & regulations not covered by FABA CHICAGO basketball league rules & regulations will default to IHSA rules.  
  
1. Roster  
  
1.1 Each team shall consist of Ten (10) players.  
  
1.2 All players should be paid in full by opening day otherwise uniforms will not be released, and player(s) will not be included in the final line-up. No reservations.  
  
1.3 NO WAIVER-NO PLAY - All payers must sign a waiver form before they will be allowed to play.  
  
1.4 A player on a team must play at least two games in the elimination round to qualify to play in the playoffs.  
  
1.5 Sponsors or team representatives will be allowed to select six (6) players of their choice. There is a limit of "2 IMPORTS” per team for Open division and "2 IMPORTS" per team for Senior division. There is a height limit of 6'5 for the first import and 6'0 for the second one. PLAYERS THAT ARE NON-FILIPINO BLOOD ARE CONSIDERED IMPORTS. All Non-Filipino players are subject to approval by FABA CHICAGO league directors and committee. Filipino players are defined as full blooded Filipinos, Filipino-Americans and Filipino mixed other than American, whose able to show proof such as birth certificate. If quarter blood (Filipino grandparents), proof of original ethnicity must be presented. A questioned player regarding his natural descent shall provide supporting documents until the whole committee is satisfied with the evidence of nationality and/or descent. Any team that allows a player to play that was questioned and then fails to provide supporting documents or was determined by the committee as false documents will be given a loss whether they won the game the individual played in or the game after.  
  
2. Mechanics  
  
2.1 TEAM DIVISION - There will be a Masters, Seniors, Open and Juvenile division. Only players who are 35 years of age (or turning 35 on the calendar year) and older can play for the Senior division. FABA CHICAGO reserves the right to ask for proof if needed. Acceptable documents are a valid government issued ID Card or birth certificate. A player who is at least eighteen (18) years, or older can play for the open division. Players below 18 will require the signature of their parents to join.

* Masters Division (Age 45 and above)
* Senior Division (Age 35 and above)
* Open Division (18 years or older)
* Juvenile Division (Age 20 and below)

2.2 TOURNAMENT ROUNDS - Senior and Open divisions will be divided into two brackets, East and West. Each team will play a total of 10 games, once against all the other nine teams and twice against teams in their bracket. Masters and juvenile will play three (3) rounds in their divisions.

2.3 PLAYOFFS – Four (4) teams in each division will advance to the semifinals based on team standing (win/loss record).  
  
 SEMI-FINALS – The 1st seed team will play the 4th seed and 2nd seed plays 3rd seed.  
  
 FINALS – The losers of the semi-final rounds will play against each other for 3rd place. The winners of the semifinal round will play against each other for the championship and 2nd place.  
  
2.4 PLAYING TIME - a guaranteed seven (7) minutes playing time will be applied ONLY during the regular season to Masters, Seniors and Open divisions. A team that violates this rule will be given a technical foul plus possession. The referees and the FABA CHICAGO official assigned to the game will monitor and enforce this rule. In the event a player(s) cannot finish the time due to injury or whatever reason(s), the opposing team will pick for a substitute. The player replaced will not be allowed to playback in the present guaranteed time only. THERE WILL BE NO 7 MINUTE RULE DURING PLAYOFFS, AND CHAMPIONSHIP GAMES. The seven (7) minute substitution rule will not apply to the Juvenile division.  
  
2.5 INJURY – After a team has played four (4) games, their roster (line-up) will be considered as final & cannot be changed. In the event of injury to a player, the team can get a replacement if the injury occurred during a FABA CHICAGO game, and not from other leagues. Replacements for injured players can only be allowed on or before the Friendship Games, usually midseason, and subject to approval by FABA CHICAGO. Players can come back & continue to play after an injury if they were not replaced on the roster.  
  
2.6 TIME - There will be two (2) halves for each game. Each half will be for twenty (20) minutes with the clock stopping\*\*\* only during the last two (2) minutes of the second half.  
  
\*\*\* Except when a team is ahead by 15 or more points.  
  
2.7 TIME OUTS - Each team will be allowed two (2) sixty (60) seconds time-outs for each half. No time out carry over allowed.  
  
2.8 REST PERIOD - There will be a 3-minute rest period in between halves.  
  
2.9 OVERTIME (OT) - In case of a tie after regulation, there will be a two (2) minutes overtime with clock stopping on one (1) minute mark. Each team will be awarded one (1) time-out. If a second overtime is needed, it will be for (1) minute with clock stopping on the 30 second mark & no time-out will be granted. After 2 OT, with the score still tied, game will be resumed & the first team to go ahead by at least 2 points will be declared the winner. Free throw bonuses will carry over from regulation to the OT.  
  
2.10 DEFAULT - A team is considered a default when they could not have at least four (4) players. The opposing team will be awarded with a win with the score of 2-0. A team must have at least four (4) players during the game to continue, if another player gets injured and won't be able to continue to play, the game will be stopped and a win will be awarded to the opposing team regardless of who is winning the game. A ten (10) minutes countdown will be given to a team after the scheduled hour if they only have 3 players and are waiting for the other teammates to arrive. The time will be based on the FABA's computer laptop's time clock. After the ten (10) minutes countdown and the team does not have 4 players to start, game will be forfeited and an automatic will be given to the other team. If a team completed 4 players within the ten (10) minutes countdown, the team will lose 1 time out for each half and the rest period for that game will be 1 minute only instead of 3 minutes. The opposing team will be given an automatic 2 free throws and ball possession at the start of the 1st half. A full twenty (20) minutes will still be given for both half regardless of any late start to any given games. The committee in the table needs to make sure this ruling applies. The referees cannot alter this ruling. Only the  
  
COMMITTEE AT THE TABLE CAN DECLARE A DEFAULT.  
  
2.12 TEAM STANDING – Team standing will be determined by the WIN-LOSS percentage record (highest to lowest). In case of ties, please see below tie-breaking rules.  
  
2 teams involved – head to head winner is ranked higher (if head to head is tied, apply 1, 2, 3 tiers below)  
  
More than 2 teams involved, apply below 1, 2, 3 tiers  
  
1 – highest to lowest PD (point differential) ; if still tied use 2  
  
2 – highest to lowest team/s with higher PF (points for) only within teams involved; if still tied use 3  
  
3 – team/s with higher total PF (points for), will be ranked higher  
  
\*\*\*\*\*\* If still tied after the 3rd tier, teams will draw numbers to determine higher ranking.  
  
2.13 SHOT CLOCK – There will be a thirty (30) second shot clock. The clock will reset in every foul and change of complete total possession of the ball. A 10 second violation will be given to the team if the player possessing the ball does not reach the middle court within the 10 second countdown by the referee. Ball possession will be given to the opposing team.  
  
2.14 COMMITTEE TABLE - Any faults during the regulations of the game will be reviewed and discussed by the committee officers. The committee officers will have the final decision and not the referees.  
  
3. Behavior  
  
3.1 There shall be no swearing or malicious intentional physical harm aimed towards any opposing players, referees, officials or spectators.  
  
3.2 EJECTION – Any official ejection from the game is subject for suspension of one (1) game applied on the next scheduled game. Second ejection in the duration of the tournament for any other reason(s) will be automatically suspended for the remainder of the season.  
  
3.3 Sportsmanship Policy; All players participating in a FABA CHICAGO sanctioned game must adhere to the following policy. The goal is to provide all participants a fun and safe basketball experience. The nature of sports in and of itself is competitive, but there is more to sports than winning and losing. Participating in sports is an experience. The benefits of fair play, exercise, teamwork, and camaraderie that exist in our sports league far outweigh any win or loss that may appear on a Schedule and Standings page. There is neither time, nor place in any FABA CHICAGO basketball game for any individual(s) to behave in an unsportsmanlike manner. No matter what the outcome of a play or a game is, good sportsmanship WILL be observed at all times.  
  
Any participant will be considered in violation of this policy if any of the following acts are committed:  
  
1) Verbally or physically abuses another player;  
  
2) Any flagrant misconduct or acts of violence committed by any player against another player; 3) Attempts to intimidate another player; 4) And/or cannot control his/her language or actions toward an FABA CHICAGO game official, a game venue employee, a visitor, a spectator, a venue representative, and/or another player(s);  
  
5) Damage to property, either that of the venue, FABA CHICAGO, FABA CHICAGO Committee members, FABA CHICAGO or venue game officials, a visitor, spectator, venue representative and/or another player;  
  
 3.4. Violators of this policy on behavior can be immediately ejected from the game, and may include requiring the participant to leave the gym in a timely fashion, and subjected to any or all of the following reprimands: A verbal warning, suspension from play for an indefinite period, or expulsion from the league. The degree to which a person is reprimanded is at the discretion of FABA CHICAGO Committee.  
  
3.5 The Committee reserves the right to investigate any incident related to the rules above and to impose suspension or expulsion as they deem appropriate to any player[s] found guilty of improper or unsportsmanlike conduct.  
  
3.6 Spectator Conduct; There is a zero tolerance policy with regard to spectators causing undue interference with the playing of games. Any spectator who conducts his/herself in an inappropriate, offensive, and/or disruptive manner, including entering the court area during a game will be ejected and banned from attending an indefinite number of future games.  
  
Teams accompanied by any disruptive spectator(s) are subject to immediate disqualification of the game and possible suspension from further play  
  
4. Uniforms  
  
4.1 All players must wear their complete (shorts and shirts) team uniform to play the game.  
  
- Borrowing of uniforms from other members of your team or switching of uniform’s without FABA CHICAGO’s knowledge is not allowed.  
  
4.2 In the event a player does not have a uniform (either a short or shirt), the back-up uniform must have a number and the color must be the same with the rest of the team’s uniform color, FABA CHICAGO committee’s will review the color of the uniform if it’s acceptable enough in case there is a slight difference in color.  
  
- A logo of FABA CHICAGO is not necessary for any back up uniforms.  
  
4.3 Uniform violation will result in a technical foul worth two free throws and plus possession of the ball by the opposing team.  
  
4.4 It is the FABA CHICAGO committee’s responsibility to notify the referees of any uniform violation so the 2 free throws and ball possession will be properly enforced.  
  
4.5 ALTERATION – Any alteration or changes in the uniform is not allowed without the approval of the committee, and only in cases where the uniform does not fit the player.  
  
4.6 ADDITIONAL SET OF UNIFORM - Will be allowed per committee approval. The uniform must have the FABA CHICAGO logo (Shirt and Short) and a number (Front and Back). Color must be different from that team's division.

4.7 The FABA CHICAGO Committee’s will enforce this rule.  
  
5. Fee  
  
5.1 FEES – A specified fee is required for each player upon registration. The fee will cover uniform, expenses for referees, trophies, facility rental and other miscellaneous / incidental fees and expenses during the course of the tournament.  
  
5.2 FABA CHICAGO, to maintain the balance of the teams, reserve the right to fill up empty or vacated spots of any team , and may remove and replace any player who has not remitted their registration fee.  
  
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6. Amendments; The FABA CHICAGO committee will/should unanimously approve any amendment(s) and/or changes in the rules and regulations at any time. the  
  
Amended 10-13-16

\*\*\* Prepared and approved by: 2016-2017 FABA CHICAGO COMMITEE