



M125 81mm Mortar

Ratings
Front Armor: 3
Flank Armor: 2
Speed: 4

Mobility: Tracked Amphibious (TA)



M29 81mm Mortar
Ammunition: HE; Illumination; Incendiary Smoke

Special Abilities: Indirect Fire
OPTICS: Starlight

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M125	SCAP *	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	20	—	

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
81mm Mortar M-125	10	X7	—	4	—	18	9	—	4	—	4	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



M106 107mm Mortar

Ratings
Front Armor: 3
Flank Armor: 2
Speed: 4

Mobility: Tracked Amphibious (TA)



M30 107mm Mortar
Ammunition: HE; Illumination; Incendiary Smoke

Special Abilities: Indirect Fire
OPTICS: Starlight

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M106	SCAP *	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	20	—	

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
107mm Mortar M-106	12	X6	—	3	—	22	10	—	14	—	6	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.