## Donnybrook Sports \& Community Club Inc.

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## PLAYING RULES for Battlers

1. Each player will use 3 bowls only. The jack shall not be centred after being rolled.
2. The game will be of 12 ends, with a maximum of 5 players to each rink.
3. Point score - Nearest bowl to the jack $=3$ points

| Second bowl | $=$ | 2 points |
| :--- | :--- | :--- |
| Third bowl | $=$ | 1 point |

If two bowls are both "resting touches'" then 3 points each. Third bowl receives no points.
4. Bowls which are out of bounds and are obstructing an adjacent rink may be removed by any player from that adjacent rink only.
5. Normal minimum length rink applies. If the lead bowler fails to roll the minimum length or rolls the jack out of bounds. Then the next bowler in turn rolls the jack. The first lead then bowls last.
6. Side ditch is the same as out of bounds.
7. Bowls in the ditch do not count even though they are "touchers'". If the Jack is ditched only the three closest bowls on the green count.
8. When the Jack is ditched it is still live but its position shall not be shown by the Jack indicator.
9. Any player causing the Jack to go out of bounds when delivering his/her bowl will lose 6 points from their score and that concludes the end.
10. If a players' first or second bowl finishes in the ditch he/she will not bowl his/her remaining bowls that end. If however, his/her last bowl is ditched he/she shall not bowl at all on the next end. None of his/her remaining bowls in the head after a ditched bowl shall be counted as scoring points for that end.
11. A player is not permitted to go to inspect the head or enquirer as to the status of the head from players on the next rink.
12. No player to follow a bowl more than 3 metres from front of mat
13. If a bowl from the next rink moves the jack, the end will be replayed.
14. A 3 point penalty shall be incurred for:
a. Putting a bowl on the wrong bias.
b. Putting a bowl out of bounds.
c. Bowling out of turn.
d. Jacks rolled before order of play is called.
e. Moving the mat before the last bowl has been delivered.
f. Placing the mat on the wrong line.

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15. The Players name that appears first on the score card will have the mat and be responsible for keeping score. Subsequent bowling order shall be determined by scores on the previous end. The scorer shall call the order of play once prior to each end commencing.
16. The Player with the score card shall be responsible for ensuring all handicaps and penalties are entered on the card correctly and making sure the final score equals 72. Unless a Jack has been knocked out of bounds, in which case the total would be less.
17. Penalties are to be added to card as they occur. Handicaps to be subtracted at the end of the $12^{\text {th }}$ end, to determine the rink winner.
18. Visitors or non-financial members of the scroungers club shall play off a handicap of 6 for their first game and an additional 3 points for each game thereafter.
19. If there are more than 5 section winners \{Rink Winners\} semi-finals of three ends will be played. If there are 4 or less section winners, then there will be one rink of 3 ends and this will be the final.
20. The final will be played over 3 ends.
21. In the event of a tired score of points by players, either in heats, semi - finals or the final and a play off becomes necessary, 3 bowls will be played and the player having the shot bowl will be deemed the winner.
22. HANDICAPS - Each week handicaps will be awarded to the overall winner, and runner up.
a. The winner is handicapped 6 points in total for the first win each year and 3 points in total for each subsequent win in current year
b. Each runner up shall be handicapped 3 point in total.
c. Each rink winner shall be handicapped 2 point
23. In the weekly finals and semi-finals:
a. Players from handicap 6-8 shall play on a one handicap.
b. Players from handicap 9-12 shall play on a two handicap.
c. Players on handicap above 13 shall play on a three handicap.
24. HANDICAP REVIEW: (at the end of each season)
a. Players on 13 and above go back to 6
b. Players from handicap 9-12 go back to 3 .
c. Players from handicap 8-4 go back to 1
d. Players on handicaps below 4 goes back to 0 .
25. To be eligible to win end of season prizes a player must play a minimum of 7 games. Prizes will be awarded for the highest handicap, second highest handicap, and highest points over 7 games, second highest points over 7 games and highest gross points in one game.
26. No player shall win more than one major prize at the completion of the season.

