



DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - CUTTING

1 Point Penalties:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
- D Back fence
- E Pawing or biting cattle
- F Spurring on shoulder

5 Point Penalties:

- A Horse quitting cow
- B Losing the cow
- C Changing cattle after a specific commitment
- D Failure to separate a single animal after leaving the herd
- E Blatant disobedience

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turn Tail
- H Use of two hands on reins (except in snaffle bit or hackamore)

CLASS:

- M More than one finger between split reins or any fingers between romal reins
- F Failure to cut two cows

- A Abuse
- B Lameness
- D Disrespect or misconduct
- E Excessive distrubance of herd
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

				PENA	LTIES			-1 1/2	Each hors	se/rider tea Poor, -1 V		d between with a scor	re of 70 poi	ts and auto ints				10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2		Co	w 1			Co	w 2			Average	10 P	TO T	SC	FPA
		1 P	OINT	3 PC	INTS	5 PC	DINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Cow 1/ Cow 2		_		OF
Tie-E	Breaker																				
1	830			13				0	-1	0	0	-52	+1	D	0	+1	10		3	67	
2	464							0	-1	0	-1	+,	+1	142	+12	Ø	12/			702	
3	831							0	+1-2	-0	村之	+1	13	0	+1/2	0	7/2			7년	
																	/				
																	/				
										186											
																-	/				
DGE	'S NAM	E (PRII	NTED):								JUDGE	E'S SIGI	NATURE	:	9	or	21	n	26	Las	





CLASS: Amateur #46

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - CUTTING

1 Point Penalties:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
- D Back fence
- E Pawing or biting cattle
- F Spurring on shoulder

5 Point Penalties:

- A Horse quitting cow
- B Losing the cow
- C Changing cattle after a specific commitment
- D Failure to separate a single animal after leaving the herd
- E Blatant disobedience

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turn Ta
- H Use of two hands on reins (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins
- F Failure to cut two cows

- A Abuse
- B Lameness
- D Disrespect or misconduct
- E Excessive distrubance of herd
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

			PENA	LTIES			-1 1/2				between with a sco	0-100 paint re of 70 poi	ts and auto				JINT	LTY	끪	OFF PATTERN
#	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2									1	Ausensa	10 PO	PENA	SCO	F PA
	1 PC	TNIC	3 PO	INTS	5 PC	STAIC	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeai	Contage	Cow 1/ Cow 2		_		OF
Breaker																10/				
929							0	7	-1/2	42	立	+=	0	0	0	10			69	
128					В	B	0	~ /	0	+2	0	-1	Ď	1/2	0	68/		10	S8 2	
469							-1-2	ユ	0	-1		-(-1	-1	0	68/			67	
100					B	B	12	世	0	-1	-3	-	-\	7	-15	67/		10	562	
406							拉	+	D	村立	- 12	OP)			0	72/0			(6
475							+12	拉	0	0	-15	(P)			0	1/60				65
46/					\$		15	-	-	-/	-)	-1	-	-1	0	65%		5		61
																1				
	g29 128	Gow1 1 PC Breaker 929	Gow1 Cow2 1 POINT Breaker 629	# Cow1 Cow2 Cow1 1 POINT 3 PO Breaker 629	1 POINT 3 POINTS Breaker 629	# Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 POINTS Breaker R29 R89 R89 R89 R89 R89 R89 R89	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 1 POINT 3 POINTS 5 POINTS Breaker	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Control 1 POINT 3 POINTS 5 POINTS Herd Work of Cow 8 Preaker	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 POINTS Herd Control Degree of Diff. Breaker	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 POINTS Herd Work of Cow of Diff. 3 POINTS 5 POINTS Herd Work of Cow of Diff. 3 POINTS 5 POINTS Herd Work of Cow of Diff. 3 POINTS 5 POINTS Herd Work of Cow of Diff. 4 Point 1 Point 3 POINTS 5 POINTS Herd Work of Cow of Diff. 4 Point 2 Point 1 Point	## Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 POINTS Herd Control Degree of Diff. Appeal Work 3 POINTS 5 POINTS B B B D 1 D 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	## Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow1 Cow1 TPOINT SPOINTS SPOINTS Herd Control Degree Grown of Diff. ## B B B D - 1 D = 2 D - 1 D - 1 D - 1 D D D D D D D D D D D	## Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Points -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, -1 Cow2 Town Poor, -1/2 Poor, 0 Correct, +1/2 Good, -1 Points Po	## Each horseirider team is scored between 0-100 points and automatically but his a score of 70 points -11/2 Extremely Poor, -1 Very Poor, 12 Poor, 0 Corect, +1/2 Good, +1 Very Go Cow 1 Cow 2 Cow 1 Cow 2 Cow 1 Cow 2 Cow 1 1 POINT 3 POINTS 5 POINTS Herd Control Degree Good, +1 Very Go Breaker 3 POINTS 5 POINTS Herd Control Degree Good, +1 Very Go Grow of Diff. Appeal B B D 1 D 1 D 1 D 1 D 1 D 1 D 1 D 1 D 1	FENALTIES Each horseirider team is scored between 0-100 points and automatically begins the rewith a scored for to paint and automatically begins the rewith a scored for to paint a scored for to	## Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 170 points. 1	## Each horselider team is soored between 0-100 points and automatically begins the run with a soore of 10 points and automatically begins the run with a soore of 10 points and automatically begins the run with a soore of 10 points and automatically begins the run with a soore of 10 points with a soore	## Each horseinder team is soored between 0-100 points and automatically begins the run with a soor of 70 points and automatically b	PENALTIES Each horse-irider fear is socied selveen 0-100 points and automatically begins the run with an accord 170 points 1/1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 NO OF 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 10 Correct, +1/2 Good, +1 1/2 Excellent NO OF 1 NO OF





CLASS:

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - CUTTING

1 Point Penalties:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
- D Back fence
- E Pawing or biting cattle
- F Spurring on shoulder

5 Point Penalties:

- A Horse quitting cow
- B Losing the cow
- C Changing cattle after a specific commitment
- D Failure to separate a single animal after leaving the herd
- E Blatant disobedience

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- H Use of two hands on reins (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins
- F Failure to cut two cows

- A Abuse
- B Lameness
- D Disrespect or misconduct
- E Excessive distrubance of herd
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

				PENA	LTIES			-1 1/2	Each hors			d between with a sco	re of 70 poi	ts and auto	matically b			10 POINT PENALTY	PENALTY TOTAL	IRE	OFF PATTERN
W/O	#	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2		Co	w 1			Co	w 2	,		Average	EN P	TOT	SCORE	A A
		1 P	OINT	3 PC	DINTS	5 PC	DINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Cow 1/ Cow 2				P
Tie-l	Breaker																				
١	129							0	-1	0	0	村	+1	+	艺	0	69/			7/	
2	128	A						村	-	0	0	0	0	龙	0	0	194			70	
																	/				
																	/				
																	/				
																	/				
																×	/				
																	/				
JDGE	'S NAM	E (PRIN	NTED):								JUDGE	'S SIGN	NATURE		7	~	n	15	Bi	al	t





CLASS:

DATE:

VERSATILITY RANCH HORSE - TRAIL

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of galt at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Leiting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious) and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

- pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

N.	110.	.#			Each horse -1 10	e/rider team is 2 Extremely Po	scored between or, -1 Very Poo	OBSTACL 0-100 points a r, -1/2 Poor, 0 (E SCORES nd automatical Correct, +1/2 G	ly begins the rue cod, +1 Very Go	with a score of ood, +1 1/2 Exce			NA TX	ار ال	ਜ	OFF PATTERN
				1	-2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	:PAT
		T	ie-Breaker					<u> </u>			7 - 2015b			7 - 2	ا م	-	95
		Obstacle D	escription	Bridge	log 100	Steer	Back		slicker	sidepas	L push gak						
Ĺ		- 0.5	PENALTY				-1-1-1-3	, J							وا	ial	
9,	}	830	CONTENT	*1/2	+1/2	-1/2	1/12	+42	+1/2	0	0				ΛΨ	64	
		<u></u>						· · · · · · · · · · · · · · · · · · ·					1	T T	T		· · · · · · · · · · · · · · · · · · ·
Ι.	~ 2	\	PENALTY	<u> </u>			-1			-1-1				ļ	3	105%	
	سا	351	CONTENT	11/2	11/2	12	1/2	-1/2	0	-1	0				17	0.0.2	r
				· · · · · ·				-			<u> </u>				1		
			PENALTY						<u> </u>					-			
		<u></u>	.CONTENT:		<u>. </u>	<u></u>			<u></u>	<u></u>				L	<u>. </u>		
-		T	PEKALTY	1	T		T		ľ				1				
				-		 	 	<u> </u>	-	╁──				1			
 			CONTENT		<u> </u>	<u> </u>				<u> </u>				<u>. </u>		1	<u> </u>
	-		PENALTY	1	Ĭ												
1			CONTENT		-			· - -			<u> </u>						
\vdash		<u>L</u>				. :	<u> </u>	<u> </u>			···				T	1	r
	•		PENALTY							<u> </u>			<u> </u>	1			
			CONTENT												<u> </u>	<u> </u>	
			·		T					····	1	I		· T	i	1	1
			PENALTY		ļ		1			<u> </u>	<u> </u>	<u> </u>	<u> </u>	-			
			CONTENT					<u> </u>	<u> </u>	<u> </u>		<u> </u>			·	<u> </u>	<u></u>
<u> </u>		1	···	1	1	1	'	1	1		1			1	<u> </u>	i	
			PENALTY	<u> </u>	<u> </u>	<u> </u>	 	<u> -</u>	 -		-	<u> </u>	 -	1			
			CONTENT					<u></u>						<u> </u>	<u> </u>	1	121

JUDGE'S NAME (PRINTED):

MSECON JUDGE'S SIGNATURE:





SHOW: VOLLEMA BEAT TWHEO CLASS: 450 AMWERE

DATE: 9-19-2020

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stapping on a log, cone, plant or any component of the obstacle.
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- -One of two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penaltles:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gail at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Rench Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dailied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split rains or any fingers between romat rains

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

	·W/O	.#			Each horse	Mider team is:	scored between	OBSTACLI 0-100 points at	nd automatical	y begins the ru	n with a score of ood, +1 1/2 Exce	70 points Bent					Z
	VV/O	. 17:		1	2	3	4	5	6	7	8	9	10	18 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		T	ie-Breaker					i			t actsh			= =	<u>. </u>	"	유
L		Obstacle D	escription	Bridge	Log	Steer	Back	Loas	slicker	sidepas	aak						
	\ 1.	206	PENALTY	1	, ر	OP	-1-5	-3		. ,		<u>. </u>			a		56
ļ	1.	ZUW	CONTENT	11/2	0	-1/2	-11/2	1/2	-1/2	1/2	0		ļ		,		24
ŀ			PENALTY		· · · - · · · ·		-5-1-5	-1	-				<u> </u>	· ·			
	2	829	CONTENT	11/2	0	-1/2	-1	0	0	+1/2	0			-	13	56/2	
1		<u></u>		7 1		1 1 1							<u> </u>		,		
√	2	900	PENALTY												0	-71.17	
L	3	822	CONTENT	+1/2	* \	+1	+1	41	+1	+1/2	*1/2				10	76/2	<u> </u>
-			PENALTY	·	<u> </u>		<u> </u>	<u> </u>	<u></u>	-1-1			<u> </u>			T _	
	4	475	CONTENT	-1/2	+1/2	*1/2	x1/2	-1/2	ď	-1/2	O				-3	67	
E		<u> </u>	I	- 16										· <u>·</u>			
	5	128	PENALTY				-3-1-1	·		-1			ļ. <u>.</u>	1	-6	60	
		120	CONTENT	-1/2	-1/2	-1	=	-1/2	0	-1/2	0			ļ	4	00	
Ļ		1	PENALTY	<u> </u>	Γ .		-1-1-5	1-1-3		-1			<u> </u>	T			Γ
	(ي)	485	СОМТЕНТ	11/2	+1/2	+1/2	-1	-1	0	0	0			1	-13	56/2	Į.
Ŀ				A													
1		ICD	PENALTY					/5	ļ	- 1				4	10	59	
1	1	15/1/	CONTENT	0	0	11/2	11/2	<u> </u>	11/2	-1/2	0		<u> </u>		Ĺ <u> </u>	_ '	
٠,	\ 		PENALTY		T	Ι	1	-1	1			-	T	<u> </u>		_	
1	ુ જ	495	CONTENT	+1/2	+1/2	×1/2	*1	-1/2	0	*112	×1/2		<u> </u>	1	-1	12	
	<i>f</i> ·	<u> </u>		1.6	<u> </u>			<u> </u>	<u> </u>						<u> </u>		!

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Jon 1/2 Should





DATE:

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of galt at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill lear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 6 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

- pattern correctly - Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

Ī	W/O	#		-	Each hors	e/rider team is : 2 Extremely Po		OBSTACL 10-100 points a r, -1/2 Poor, 0 C	lesitematus be	v hanins the ru	n with a score of ood, +11/2 Exce	70 points Illent		Ϋ́	T,	밁	OFF PATTERN
				1.	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	: PAT
Ì		Т	ie-Breaker						<u></u>		1. Oush				<u> </u>		OFF
ſ		Obstacle D	escription	Bridge	log drag	Steec	Back	Loss	slicker	sidepos	L. push aak		<u> </u>				
Ţ	191	110-1	PENALTY			<u> </u>	-1	-1						-	.2	71	
L		487	CONTENT	x1/2	*1/2	+1/2	*1/2	-1/2	11/2	+1/2	11/2			<u> </u>		* 1	
		<u> </u>	PENALTY	·		1	-1-51	-1-3	<u> </u>	<u></u>		_					
4))lo	489	CONTENT	0	0	0	-1	//	D	0	11/2	<u>.</u>	1	:	$ \neg M $	57/	
ł	<u> </u>				<u> </u>		-	· · · · · · · · · · · · · · · · · · ·									<u> </u>
ľ			PENALTY			<u> </u>		<u></u>			ļ <u> </u>		<u> </u>				
		<u></u>	CONTENT				<u> </u>		<u> </u>			ļ			<u> </u>		
F		1	PENALTY	· 1			<u> </u>	<u> </u>	T	Τ	1		T	T	Ι.		
ı			CONTENT			 	-	<u> </u>	 	<u>-</u>	-		 -	1			
ŀ		<u> </u>	ÇONTEN.	<u> </u>	1	J	<u> </u>		<u> </u>	<u> </u>				·	· · · · · ·	<u></u>	
Î			PENALTY				<u> </u>	<u> </u>	<u> </u>	<u> </u>			ļ	4			
			CONTENT		<u> </u>	<u> </u>	<u> </u>	ļ			<u> </u>		<u></u>		<u> </u>	<u>. </u>	<u> </u>
		T	heres and	T	<u> </u>	T	-	1	1	1	T	ľ	T	i.	T		<u> </u>
1			PENALTY:			 	 		·	 -			-	†		1	
ŀ	-		ÇOM(EM	<u> </u>	ļ <u>.</u>]			<u> </u>						· · · · · ·	<u> </u>	·
	-		PENALTY								<u> </u>			1			
		l	CONTENT						ļ.,	<u> </u>	<u> </u>			<u> </u>			
,,,			T	T.	T	1	1		-	1		T	Τ	T	T .	T	
1	:		PENALTY	 	 -	 	<u> </u>	 	┼ -	 	 - -		- 	-			
		1	CONTENT	l	<u>.</u>				1		<u> </u>	<u> </u>					12.1

JUDGE'S NAME (PRINTED):

For Mi Shea JUDGE'S SIGNATURE:





SHOW: YOULVIA BEAT THE HEAT

DATE: 9-19-2020_

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground lie (except shifting to balance)
- Split log in lope over

3 Point Penalties;

- Wrong lead or out of lead
- Draped rains
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- There to four stope on mount/dismount on cround.

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie-

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		·	Each horse	Vider team is Extremely Po	scored between	OBSTACLI 0-100 points a r, -1/2 Poor, 0 C	nd automaticalls	v hearns the rur	n with a score o ood, +1 1/2 Exc	of 70 points cellent		ĮN Į.	اد <u>ا</u>	ı,	OFF PATTERN
			1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	FPAT
	.T	ie-Breaker								1. Oush	<u> </u>	<u> </u>	¯ ¯	"		<u>6</u>
	Obstacle D	escription	Bridge	l og drag	Stee	Back		Slicker	sidepos	L. push gok		ļ	<u> </u>	ļ	-	
, 1	129	PENALTY	+1/2	k la	_	-1-1-1	-1	0	11/2	+1/2		<u> </u>	_	-5	65 1/2	
├ ──	1-1	CONTENT	11/2	+1/2	0		-1/2	<u> </u>	2-	<u> </u>	<u>. </u>		<u></u>			
 	1	PENALTY.	· · ·			-1-1-1	0	S)00 t	130			_		rs	
2	823	CONTENT	+1/2	+1/2	+1/2	-11/2	J.				J		<u> </u>		P	
			1				-		1 1	T		Τ	Ī	1	T	
3	128	PENALTY		1.75	1/	7.7	-5	-1/2	-1/2	-1/2	 	_	1	-1	56	
<u> </u>		CONTENT	0	-1/2	-1/2	-11/2	-	- 1/2	172	- 12	<u> </u>					
	T	PENALTY									<u> </u>	<u> </u>	1	γ.		
Ì		CONTENT					<u> </u>	<u> </u>			<u> </u>	<u> </u>		<u> </u>	<u> </u>	<u> </u>
		T	1	1	T	<u> </u>	1	 	1		Τ	Τ	T	1	1	<u> </u>
Ì		CONTENT	 -	<u> </u>	<u> </u>	<u> </u>	 	 	<u> </u>	 	 	 	1			
-		CONTENT		<u></u>	.l		<u> </u>				, <u>}</u> ,			· · · · · ·		1
		PENALTY							<u> </u>			<u> </u>	4			
<u>.</u>	·	CONTENT				<u></u>	<u> </u>	<u> </u>		<u> </u>	<u> </u>	<u> </u>		<u> </u>		L
	1		1	1	 _	<u> </u>	T	<u> </u>		1	T	T	1			
		CONTENT	 - -	 - -	ļ. <u></u>	+	-	 -	 	-	 	† -				
<u> </u>		CONTENT			<u> </u>	<u> </u>					<u> </u>		<u>.</u>	-1:-	<u> </u>	1
<u>,———</u>		PENALTY:	Ţ							<u> </u>	<u> </u>	<u> </u>	_			
		CONTENT								<u> </u>				<u> </u>	<u> </u>	,12.

JUDGE'S NAME	(PRINTED):

JUDGE'S SIGNATURE:

Im makenot





SHOW: VOLRHA BEAT THE HEAT CLASS:

DATE: SEPTEMBER 19, 2020

ERSATILITY RANCH HORSE - RANCH RIDING 2

1	P	oir	t	P	ы	al	ti	es	:	

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore).
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attira
- Leaving arena before pattern is complete

W/O	:#				Each horse/ric -1 1/2 E	ter team is soo dremely Poor,	ned between i	//ANEUVE 0-100 points a -1/2 Poor, 0 C	nd automatica		run with a sec Good, +1 1/2	ore of 70 points Excellent			10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		-Breaker										 			10 PE	E Z	ဗ	OFF P
Mar	euver Des	cription	ω	<u> </u>	EX L	<u> </u>	Shop	EVW	T	EXT	<u> </u>	5 B				<u>.</u>		ļ
lacksquare	100	PENALTY													·	0	68/2	5.
	129	CONTENT	0	-1/2	1/2	O	-1/2	0	-42	-1/2	0	0						
\vdash	T			<u> </u>	}					ſ		Τ.	-					
2	823	PENALTY		11/10		0_	S	<u>.cno</u>	sti no	λ 1							Ø	
·	0	CONTENT	D	11/2	-1					<u> </u>		<u> </u>	·				١,	
	<u> </u>	PENALTY	-3-3		<u> </u>						-3	· ·				_	i i	
3	128	CONTENT	-11/2	-1/2	-1.	- 1/2	-1/2	0	-1/2	-1/2	-1	-1 1/2				-9	 55/₃	
<u> </u>	<u> </u>	V2412-11	1 2	-16			- 2			, 2_								
		PENALTY	_															
		CONTENT																
	ļ				·				·-	<u> </u>								
		PENALTY						:										
		CONTENT																
									· ·			1		·	i		1	
		PENÁLTY			<u>. </u>													
	<u> </u>	CONTENT.							<u> </u>	<u> </u>								
\vdash	T		<u>. </u>		F	-							•	· · · · · · · · · · · · · · · · · · ·			 	
		PENALTY			<u></u>					<u> </u>	<u> </u>	<u> </u>		••				
<u> </u>	<u></u>	CONTENT	<u> </u>										<u> </u>			[
		PENALTY	· · · · · ·		T		· · · · · ·		- ::			<u> </u>						
•		CONTENT	-							-		 						
<u> </u>	<u>. </u>	- COUNTER!			<u> </u>							·			<u> </u>	<u> </u>	i	12,17

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

on Misseul





VOLRHA BEAT THE HEAT SHOW:

CLASS:

DATE:

SEPTEMBER 19, 2020

$_{\star}$ CRSATILITY RANCH HORSE - RANCH RIDING $^{\prime}$

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of galt at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of galt at lope.
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change.

5 Point Penattles:

- Spurring in front of cinch
- Blatant disobedience.
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctiv:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment.
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WIC	,	#				Each horse/n -1 1/2 E	der team is so xtremely Poor	med hetween	IANEUVE 0-100 points a -1/2 Poor, 0 C	nd automatica	S ally begins the I Good, +1 Very	run with a sco Good, +1 1/2!	re of 70 points Excellent			10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		<u> </u>	Breaker									1	<\a		_	유민	뿐트	Ø	OFF
. N	ane	euver Des			<u> </u>	<u> </u>		5100	ENW		EXT.	<u></u> .	5 B	<u> </u>				<u> </u>	
	١ļ	430	PENALTY	08								-1/2	-1/2				0	(70
. —	· [82V	CONTENT	+1/2	*1/2	Q	0	0	0	0	0	112	- 10				<u></u>	<u> </u>	
-	П		PERALTY				<u> </u>		<u> </u>]					S 31	,
1	.	831	CONTENT	0	0	0	1/2	1/2	0	-1/2	0	0	-1		"	1	0	01/2	
				<u> </u>				· · · · · ·				·	····· · ·	<u></u>		1			_
2			PENALTY				<u> </u>				Ð	50	Noe	line	<u>.</u>		:	0	
ן ד	7	456	CONTENT	*1/2	+1/2	11/2	0	-1/2	+1/2	0		<u>.</u> _			<u> </u>	<u> </u>		14	
				<u> </u>			1	·	1	Ι	T		T	_	i		<u> </u>	T	
			PENALTY				<u> </u>		 	<u> </u>	 	-		<u> </u>		1			
<u></u>			CONTENT			<u> </u>	<u> </u>		ļ	<u> </u>		<u></u>		<u> </u>	<u>} </u>	<u></u>		<u> </u>	J
			PENALTY			<u> </u>	<u> </u>												
			CONTENT	<u> </u>	<u> </u>		┢				<u> </u>]		<u> </u>	
		·		<u>!</u>	<u>!</u>			· · · · · · · · · · · · · · · · · · ·					· · · · · · · · · · · · · · · · · · ·			· ·	T		1
			PENALTY			<u> </u>	<u> </u>				<u> </u>		ļ . <u>-</u>	ļ	<u> </u>	-			
			CONTENT			:			<u> </u>				j	<u> </u>	<u> </u>		<u>.</u>	<u> </u>	
	_		1	1	T	1	T	T	<u>. </u>	- 	1	Τ	T			1	T	Ţ	j.
			PENALTY			<u> </u>	nieren.	 	 	-	 	<u> </u>	ļ <u>.</u>	<u> </u>		1			
<u> </u>	\Box		CONTENT				<u> </u>	1			<u> </u>	L		<u></u>	<u> </u>	.1	I	<u></u>	
Ł			PENALTY	T .				T											
			CONTENT	 -	†	-			 			<u> </u>	T						12:

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:





À.

SHOW: VOLRHA BEAT THE HEAT

CLASS: 45

Amateur

DATE:

SEPTEMBER 19, 2020

$_{ ilde{\mathcal{L}}}$ ERSATILITY RANCH HORSE - RANCH RIDING $^{\mathcal{D}}$

- 1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of galt at walk or trot for two (2) strides or less

3 Point Penaltles:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- · Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snafile bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

	W/O	# Tie-	Breaker			Each horse/no -1 1/2 Ex	er team is sco dremely Poor,	ned hetween (/ANEUVE 0-100 points at -1/2 Poor, 0 C	nd automatica		run with a soo Good, +1 1/2	ore of 70 points Excellent			10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Мая	euver Des	cription	ω	L	EXL	T	Shoo	ENW		EXT	L	58						<u>.</u>
اری		ة ا	PENALTY								-12						-5	65	
	1	2660	CONTENT	0	41/2	0	0_	0	0	+1/2		O.	0					00	
(5)	2	829	PENALTY	+1/2	0	0	0	0	0	-1/2	+1/2	かん	*1/2				0	71/2	
0	3	822	PENALTY	1112	11/2	0	+1/2	11/2	*1/2	+1/2	より	+1	*1/2			-	0	75/2	
	4	415	PENALTY	+1/2	+1/2	-3 -42	-1/2	0	-1	-1	-1	0	0				-6	62	
	5	128	PENALTY	-l	\	-3 -1	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2		· ·		-5	57'g	
0	V	485	PENALTY	0	- 1	-1/2	0	0	1/2	-1/2	0	0	2/2				D	B	
3	7	100	PENALTY	*1/2	*1/2	0	11/2	*1/2	×1/2	*1/2	*/2	0	-1			:	0	72/2	
ر 19	8	495	PENALTY	0	0	+1/2	x1/2	0	*1/2	*112	* \	71	-1/2	H Ortogramma			0	73½	12.17

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

GNATURE: Jm 14 3 Bent





VOLRHA BEAT THE HEAT SHOW:

CLASS:

DATE: **SEPTEMBER 19, 2020**

. ϵ RSATILITY RANCH HORSE - RANCH RIDING $^{\mathcal{P}}$

	Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of galt at walk or trot for more than two (2) strides
- · Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disgratification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct:
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

_																			
	W/O	#				Each horse/do -1 1/2 E	ter team is so dremely Poor	noouted hone	//ANEUVE 0-100 points a -1/2 Poor, 0 C	nd automatica	S My begins the I Good, +1 Very	non with a sco Good, +1 1/2	re of 70 points Excellent			10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie	Breaker							<u> </u>						유문	出し	\ \sigma	OFF
L	Man	euver Des	scription	W	<u>L</u>	EX L	丁	5100	EVW	T	EXT	<u> </u>	5 B						
ĬĹ	i • ∧a		PENALTY.						-1								-1	72	
3.5	19	487	CONTENT	+1/2	+1/2	14	x1/2	×1/2	-1/2	x 1/2	0	0	0					. –	
Ĺ	-	·		<u> </u>	1						_				· · · · · ·	1	· ·	_	
Г	(^		PENALTY			-3			-1-1								-5	60/2	
ı	10	489	CONTENT	0	11/2	-1	-1/2	0		-1/2	-1/2	1	-1/2	<u> </u>	<u>.</u>			00/2	
t			1	,	<u>'</u>						-		· · · · ·	1	···	-		1	 -
<u> </u>		11:>	PENALTY						<u> </u>								0	64	
У	H	476	CONTENT	0	-1/2	11/2	- !	-1/2	-1/2	0	-1/2	-1	-1/2			<u> </u>	<u> </u>	Ψ,	
Ĺ		·						· · · · · · · · · · · · · · · · · · ·								T	1		
			PENALTY										ļ.,			_	0	70%	
λ	12	477	CONTENT	0	-1/2	-1/2	-1/2	0	11/2	0	11/2	+1/2	+1/2	<u> </u>	<u> </u>		<u> </u>	102	
Ŀ		1			<u></u>				 -						 	Т	T		
Γ			PENALTY			<u> </u>					ļ <u> </u>	ļ <u>-</u>	ļ	<u> </u>	ļ <u>.</u>	-			ļ
ı		İ	CONTENT											<u> </u>	<u> </u>		<u>.</u>	<u></u>	<u> </u>
Ė		<u></u>						-				I.	T' .		T		1	Τ	1
1			PENALTY		<u> </u>	<u> </u>	<u></u>		<u> </u>		ļ	<u> </u>		ļ <u></u>		-			ŀ
1			CONTENT					ļ		<u> </u>				<u> </u>		<u>l</u>			
t						·						T	T		T	т —	<u> </u>		ľ
			PENALTY					<u> </u>	<u> </u>	<u> </u>	<u> </u>	<u> </u>			<u> </u>	4		1	
ı			CONTENT		Ī		<u>.</u>				ļ <u>.</u>		<u></u>		<u> </u>	<u> </u>	<u> </u>	<u></u>	
Į		,					1			T	1			T	T			7	
<i>-</i>	Mark.		PENALTY				<u> </u>		<u> </u>	<u> </u>	<u> </u>	<u> </u>		<u> </u>	 -	4			-
			CONTENT]				<u> </u>						<u> </u>	12.
-														AND DESCRIPTIONS OF THE PARTY O		4	Λ	Ì,	į£.

JUDGE'S SIGNATURE: JUDGE'S NAME (PRINTED):





CLASS: HIDT OPEN

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

							MANUEVE	R SCORES	3							z
W/O	#								lly begins the run ood, +1 Very Go				i i i	= -	<u>щ</u>	OFF PATTERN
4			1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	A P	SCORE	AT
1	T	ie-Breaker											6 E	PENALTY TOTAL) S	1
	Maneuver D	Description	RL	LL	Stop	31/28	SASP	31/24	StolB				1			0
,	0.0	PENALTY	-2	-2					-2					10	, 11/	
/	830	CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2					-6	61/2	
		PENALTY														
2	821	CONTENT	0	-1/2	-1/2	0	0	0	-1/2				1	0	683	
		OUNTERN		16	12	0	0		12							
2	11/5	PENALTY	-1/2			0	tw	O Ha	nds						6	
	455	CONTENT	0	0	-1										4	
-		PENALTY	0	S	Noel	· na									_/	
14	457	CONTENT		- 3(MOGI	(NO							1		0	
						-							_		_	
6	021	PENALTY	-2	-2										Ц	10	
2	831	CONTENT	-1	+1	-	-1	-1/2	-1/2	-1					- 1	60	
		PENALTY														
		CONTENT														
	_															
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

	-	31 -1 +
JUDGE'S SIGNATURE:	m	Massell





CLASS: # 109 AMAHEUY

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the walt or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penaltles:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot in patterns
- Failure to be in a tope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties;

- Spurring in front of cinch
- Blatant disobedience.
- Use of either hand to instill fear/praise

10 Point Penalty:

 -Unriatural Ranch Horse Appearance (Horse's tait is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated biatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

- Abuse
- Lameness
- · Disrespect or misconduct
- Illegal equipment
- Fail of horse/nder
- · Improper western attire
- Leaving arena before pattern is complete

	WIO	#			Each hor	serider team is	scored betwee	MANUEVE	and automatical	ly begins the ru	n with a score o	of 70 points	· • •	ı, ĭ	<u>ا</u> _	щ	OFF PATTERN
'_				1	2	3	4	5	6	7	8	.9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	ΤΑ'
f		Ť	ie-Breaker											e #	₩ ۲	%	FF. F
	N	laneuver D	escription	RL	1	STOP	3hR	Stop	3/2L	G/B				<u> </u>			۰
⇃	_		PENALTY		3.2	-2-2					<u> </u>				. 1		
) (7	10011	CONTENT	-1/2	-11/2		-	-112	-1/2	-1	<u></u>	 		ľ	-	52%	
上				- 10	1.0	1-1-7-2		1 42	1: 11 22	<u> </u>		<u> </u>					LP
			PENALTY						.								
Ī			CONTENT].	i.		
								<u> </u>						_			
			PERMALTY									<u> </u>					ı
L			CONTENT						<u></u>							ĺ .	
F			PÉNALTY									(1	1			
												<u> </u>	ļ	ļ			
<u>. </u>			CONTENT	<u>. </u>	****				ļ. <u>.</u>		,	<u> </u>					
┢			PENALTY	-								<u> </u>	· · · · · · · · · · · · · · · · · · ·				
	j	· •	CONTENT					·					 				
L		إسسيب	Contract														
			PENALTY														
ł			CONTENT			-									:		
							نـــــــــــــــــــــــــــــــــــــ						PAR-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1				
		Į	PENALTÝ														
			CONTENT											. 1			
		1	······														
		1	PENALTY				·						,				1
			TMSTNOD														<u> </u>

	The state of the s	.~)
	The state of the s	4/
HIDOEIC MANE ADDITION.	JUDGE'S SIGNATURE: JUM / L	1 Last
JUDGE'S NAME (PRINTED):	JUDGE'S SIGNATURE:	





SHOW: VOLRHA BEAT THE HEAT CLASS:

1 DO

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle of exilling a fallback at a portor up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern
- Failure to remain a minimum of swenty feet from the wall or tence when approaching a stop - Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- · Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is
- cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 lum
- Stipping rein

2 Point Penalties:

- Break of pair.
- Freeze up in spins or rollbacks
- · Failure to stop or walk before executing a tope departure on trouin patterns
- . Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of areria

5 Point Ponalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Use of two hands (except in snaffle bit or hackemore)
- More than one finger between split reins or any fingers between rornal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete.

	W/O	#						MANL	EVER SC	OPEC							
.*	<u>, </u>			1	=300 hors	etrider team 2 Extremely 3	is scored be Poor, -1 Ver	tween 0-100 p y Poor, -1/2 Po	oints and auto or, 0 Correct	matically begin	is the run with a Very Good: +1	score of 70 po	ints				
	M		ie-Breaker escription	RL R	2	Ĭ	12	13			- ut) G0002, -7	1/2 Excellent		10 POINT PENAL 1Y	PENALTY TOTAL	SCORE	TTER
0			-	-Z	-2	Stop	31/2	P 55			3	_		≥ ⊞		မ	OFF PATTERN
(4)		829	CONTENT	0		-1/2	-i -1	0	+c								
6	12/1	132	PENALTY) -					-5	62/2	
2		174	CONTENT	0	0	1/2	0	0	0	-1/		_					
6	3 4	185	PENALTY			2				-2					0	69	
			CONTENT	112	-1/2 -	1/2	-1/2	-1/2	-1/2		2	- 	- 		-8 5	-1/	
3	4 4	75.1-	PENALTY ONTENT	0	$\overline{\Box}$										0	72	_
F			NALTY		0 -		-1/2	0	0	-17	2	+	- 	-	0	01	
5	5 12	' X	INTENT	32 -2	-1.2	-			OP=2								
		PE PE	MALTY				_/_	-/	-11/2	-				- -	14	(30	1/2/5
	0 14	81	NIENT	+	1/2 1	h	0										
57	1 110	PEN	(ALTY)	-1.			<u>~</u>	-11/2	-1/2	0					$O \mid Q$	9	
	1 190	15 son	TENT -				1/2	-1/2	-1	-1/2							7
7	48	OI PEN	ETY		-		P			-72					1 58	5	
<u>`</u>	7 176	сэнт	емт О	C) - '.	12-1	1/2 +		OP -1/2	11/2	<u> </u>				11		
JUDG	E'S NAME	/PR/MTEN	w.				».					· · · · · · · · · · · · · · · · · · ·			1 1	16.	
		,	<i>J</i> •							***				-	بيس م	•	

JUDGE'S SIGNATURE:

on My Sheen





CLASS: #112 YOUTH

DATE: SEPTEMBER 19, 2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or tance when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles; figure eights; or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a tope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides; but less than 1/2 circle or 1/2 length of arena.

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience.
- Use of either hand to instill fear/praise

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every manetiver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct.
- -tilegal equipment
- Fall of horseinder
- Improper western attire
- Leaving arena before pattern is complete

	W/O	#		1	Each had	sehider team is 1/2 Extremely Pr	scored betwee	n G-100 points	R SCORES and automatica Correct, +1/2 G 6	lly begins the ru	n with a score occi. +1 1/2 Exc	of 70 points ellent 9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
\vdash		T Maneuver D	ie-Breaker escription		LL	Shoo	31/22	Sino	3/26	5/B				5 E	문	×	OFF
	1	823	PENALTY	-2	Ø	- V2	0	-11/2		-11/2					-2	64	
_	2	482	PENALTA OOMENI	-2. -1	-2 -1	-2-2	0	-2 -1	0P -1	-2 -1					-12		513
	3	129	PENALTY CONTENT	= [-1/2	-11/2	-1/2	-/	0	0P -1							644
			PENALTY														
			PENACTY												0.886.811		
			PENALTY GONTENT														
			PENALTY														
			PENALTY CONTENT											7			

JUDGE'S	NAME	PRINTER	۴.
	PALANCIES.	(e e e e e e e e e e e e e e e e e	٠.

JUDGE'S SIGNATURE:

Long My Shouth





ERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: VOLRHA BEAT THE HEAT

CLASS: #108 NPEN

DATE: SEPTEMBER 19, 2020

1 Point Penalties:

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 Point Penalties:

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

10 point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

				Each hors	e/rider tea 2 Extremel	m is scored ly Poor, -1 \	between 0- /ery Poor, -	-100 points	ONTENT and automatic Correct, +1/2	cally begins th Good, +1 Ver	e run with a so y Good, +1 1/2	ore of 70 point Excellent	s		Р	ENALTIE	S			
W/O	#		DOVING	RATING		E TURNS & Quality)	CIRC	CLING	RO	PING	POSITION &	DEGREE OF	EYE	2	3	5	10	TOTAL	SCORE	OP
			BOXING	KATING	L	R	L	R	TRACK & RATE	STOP & HOLD		DIFFICULTY	APPEAL	POINTS	POINTS	POINTS	POINTS			
. –	Tie	e-Breaker														_				
	821	PENALTY				1111	1					1993		M.		R			(2	
	821	CONTENT	0		-1	1/2			1-1=	-12	-	-	-/_						2	
		PENALTY				Τ	Ĺ											14.5		
		CONTENT				 	\vdash							Nar.						
				_		-					_	NAME OF TAXABLE PARTY.								
		PENALTY					_											1		
		CONTENT																		
		PENALTY																		
		CONTENT																		
						T														
		PENALTY		-	-	-	-	_	-	-	-									
		CONTENT																		
		PENALTY						-										-		
		CONTENT																		
		PENALTY				Г				Т		12663	建 图图							
		CONTENT				\vdash								1		STE				
					_		_					Michigan III	MARKET NO.							
		PENALTY			_			_			-	10096								
		CONTENT																		12.1

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Im M & Belle





VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: VOLRHA BEAT THE HEAT

CLASS: # 111 Amateur Limited

DATE: SEPTEMBER 19, 2020

1. ... Penalties:

- A Loss of working advantage
- D Failure to drive cow passed middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 Point Penalties:

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins (except two rein)

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

an unnatural	manner in eve	ry maneuver														
W/O	#		Each horse	h/rider team is so Extremely Poor	ored between	0-100 points an	RUN CONT ad automatically prect, +1/2 Goo	begins the run	with a score of 7 d, +1 1/2 Excelle	0 points -1 1/2 ent		PENA	ALTIES			
WIO	,		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties	SCORE	OP
	Tie-Breaker	•	1	2	3	4	5	6	7	8						
	021	PENALTY											TWO.		716	
(1)	829	CONTENT	0	拉	拉	-12	0	0	拉	++					7/2	
(2)	1,0	PENALTY													101	
0	432	CONTENT	- 5	0	1/2	+12	0	0	0	0			Se T		692	
0	1100	PENALTY									1_		140		/ 0	
(8)	485	CONTENT	-5	1/2	-1/2	-12	-1		-	0	1				60	
0	, ,	PENALTY											1978		68	
(3)	475	CONTENT	1	4+2	0	-	-12	0	1/2	0					60	
9	1- 6	PENALTY	Г												11	
9	128	CONTENT	1/2	1/2	一五	-	1/2	-	-	0					6	
-	, ,	PENALTY)				15	
(5)	487	CONTENT	0	-	世	-1/2	-	0	0	0					62	
(a)	11.0 -	PENALTY	A			P					L		Mari		P31	
(4)	495	CONTENT	-	-	-	1/2	-12	- [-12		1				5-2	
(0)	429	PENALTY													121	
(4)	789	CONTENT	- 5	-1	-/	-15	-12	-(-	0	- 0				6/2	
UDGE'S N	NAME (PRIN	TED):				JUDGE'	S SIGNATU	JRE:	Lon	M	2/2	Lat	Y			





YPH - LIMITED COW WORK (Amateur/Youth)

SHOW: VOLRHA BEAT THE HEAT

CLASS: H 111 Amateur Limited

DATE: SEPTEMBER 19, 2020

1 Fourt Penalties:

- A Loss of working advantage
- D Failure to drive cow passed middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 Point Penalties:

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins (except two rein)

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

W/O	#		Each horse	hrider team is so Extremely Poor,	ored between -1 Very Poor	0-100 points an	RUN CONT and automatically prect, +1/2 Goo	begins the run	with a score of 70 d, +1 1/2 Excelle) points -1 1/2 nt		PENA	ALTIES			
WIO	#		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties	SCORE	OP
	Tie-Breake	6	1	2	3	4	5	6	7	8						
	Linn	PENALTY											17.85		114	
(b)	100	CONTENT	-15	-1	-1	-1	-1	-	-	-	Example at 1				6/2	
		PENALTY									Sing St.					
		CONTENT									Val.					
		PENALTY							563	1						
		CONTENT														
		PENALTY							7.38	N. N. P.	- 57					
		CONTENT														
		PENALTY								100000						
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY								100						
		CONTENT														
		PENALTY							To the last	Service Co.						
		CONTENT														





YPH - LIMITED COW WORK (Amateur/Youth)

VOLRHA BEAT THE HEAT

h Limite CLASS:

DATE: SEPTEMBER 19, 2020

- A Loss of working advantage
- D Failure to drive cow passed middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 Point Penalties:

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins (except two rein)

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

W/O	#		RUN CONTENT Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								PENALTIES					
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties	SCORE	OP
Tie-Breaker		1	2	3	4	5	6	7	8							
	2 -	PENALTY									1				54	
	823	CONTENT	-15	75	-1-2	-12	12	- 5	15	-12	Mark I					
	100	PENALTY							1200						71	
	129	CONTENT	+5	+2	0	1	+1 2	0	0	0					1/	
		PENALTY						3.95					A Part of			
		CONTENT														
		PENALTY							PAR.							
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY											Heli			
_		CONTENT														
		PENALTY														
		CONTENT								m/h						