

Figure Painting

In Three Parts

Introduction

- Part 1: Covers through Undercoating and Shading Concepts
- Part 2: Uniforms and Basic Blending (Oils) Techniques
- Part 3: Faces (They're really small!)

Media and Techniques

- Media used determines the techniques that must be employed
- Hobby Enamels
- Acrylics
- Artist Oils
- Miscellaneous Media (Tempura, Mixed Oils-Enamels, etc)

Media and Technique Combine to Produce a
Painter's Style.

Hobby Enamels

- Usually Blended “Wet-on-Wet.”
- Valued for their “Dead Flat” Finishes.
- Often Combined with other Media such as Acrylics or Oils.
- Sometimes Applies as Glazes.

Acrylics

- Uses “Glazing” Techniques for Shading
- Valued for their “Dead Flat” Finishes
- Sometimes Combined with Oils for Flesh Areas such as Faces and Hands.

Artist Oils

- Shaded and Blended “Wet-on-Wet”
- Valued for their long working times
- Often painted over acrylic undercoats.
- Sometimes Shaded using a Glazing Technique.

Bill Horan – Hobby Enamels



- Uses a “Glazing” technique for shading.
- Often uses acrylics for details.
- Noted for his “lanky” figure sculpting.
- Works in approximately 60mm-1/30 scale.

Andy Evans – Acrylics

- Contemporary Acrylic Painter's Style.
- Shadows and Highlights added using Glazing.
- Works in 1/35 scale.



Gunter Sternberg - Acrylics



- Contemporary Acrylic Painter's Style.
- Shadows and Highlights added using Glazing.
- His Faces are very Distinctive.
- Works in 1/35 scale.

Volker Bembennek - Acrylics



- Contemporary Acrylic Painter's Style.
- Shadows and Highlights added using Glazing.
- Student of Sternberg.
- Works in 1/35 scale.



Patrick Ang - Acrylics

- Contemporary Acrylic Painter's Style.
- Shadows and Highlights added using Glazing.
- Often uses Decals for Details and Insignia.
- Works in 1/35 scale.

Stefan Müller-Herdemertens - Oils



- Uses a “Glazing” technique for shading.
- Often undercoats with hobby enamels.
- Often mixes enamels with oils.
- Noted for his precise details.
- Works in 1/35 scale.

John Rosengrant - Oils



- Uses a “Glazing” technique for shading.
- Often mixes enamels with oils.
- Noted for animated faces.
- Works in all scales.

Phil Hyslop – Artist Oils



- Uses a “Glazing” technique for shading.
- Often uses acrylics for details.
- Noted for his precise details.
- Works in 1/35 scale.

Sheppard Paine – Artist Oils



- Blends and Mixes “Wet-on-Wet.”
- Often uses an Acrylic undercoat.
- Uses Printer’s Inks for Metallics.
- “Classic” Figure Painting Style.
- Works in all scales.

Roger Cockburn - Oils



- Uses a Glazing Technique for Shading.
- Student of Stefan Müller-Herdemertens.
- Detail Paints with Hobby Enamels (Cammo).



Keiichi Aoki – Mixed Media



- Uses Tempera and Acrylics.
- Hair is made from Fiber Materials.
- Phenomenal Faces and Expressions.



- Works in 1/35 Scale.



Mike Roof – Oils

- Blends “Wet-on-Wet.”
- Uses Acrylic Under Coats and Details.
- Sometimes uses Oil Glazes.



Figure Painting “How To” Books

- Each author will write and explain his techniques.
- Some are well-written and some are not.
- Buy according to the media and techniques that YOU USE.
- It's good to see just what is possible.
Provides a “measuring stick” to gage your own skills.

Tools

- Magnifiers (If you can't see it, you can't paint it!)
- Brushes
 - Types and Sizes
 - Care and Cleaning
- Figure Prep
 - Files and Knives
 - Glues
 - Pining (Pin Vise, Drill Bits, Wire, Pins)

Paints

- Priming Paints
- Acrylics
- Oils
- Color Wheel
- Thinners
- Mixing
 - Acrylics
 - Oils

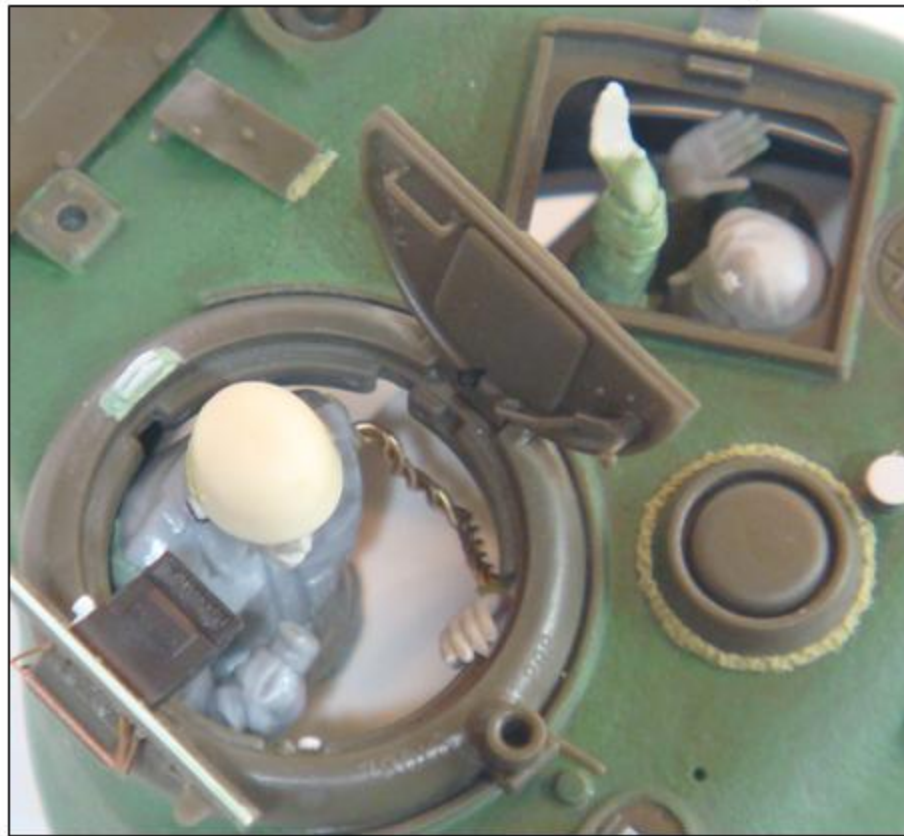
Uniform References: Get the Details Right!

- General References
- Detail References
- Color Plates
- Color Photos
- Internet Research

Preparing Figures

- Clean-up
- Assembly
 - How Much to Assemble?
 - What to Leave Off?
- Priming: Two Purposes
 - Spot Flaws in Clean-up and Assembly
 - Provides Even Color for Finish Coats

Clean-Up and Assembly



Clean-Up and Assembly



Priming



Under-Coating

- Not the Same as Priming
- Is Part of the Actual Color Finish
- Air Brushing (Smooth, Brush-Mark Free)
- Hand Brushing (Details)
- Details (Better Under-Coats = Better Final Results)
- Colors used in Anticipation of Desired Final Results (Leather, Light Colors, etc)

Under-Coating



Under-Coating



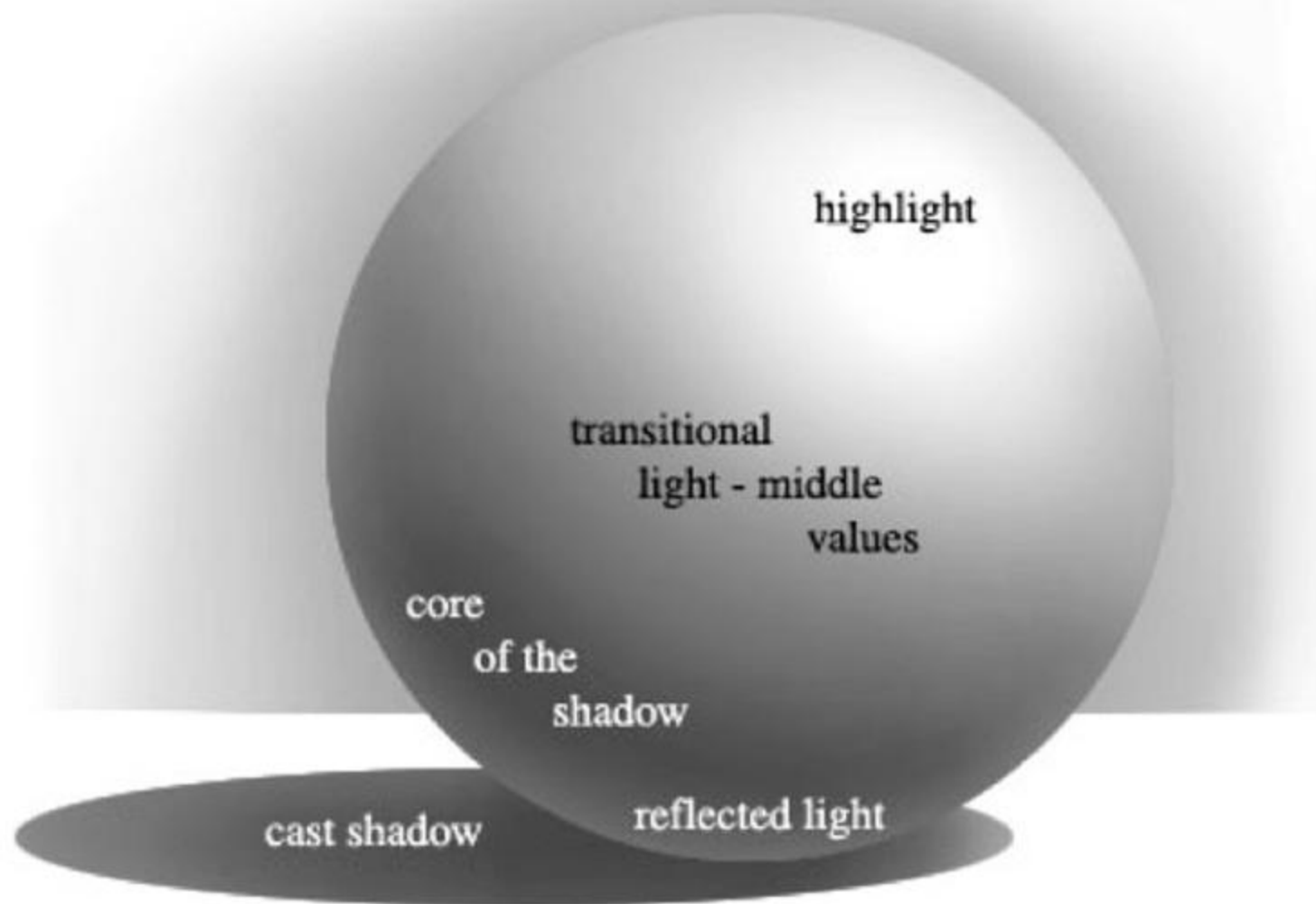
Shading Concepts

- Scale Lighting (Strong Contrasts and Slightly Lighter Color Shades)
- Zenithal Lighting (The General Goal)
- Directional Lighting (Shadow Boxes and Other Special Effects Like Fire Light)
- Techniques
 - Dry-brush & Wash
 - Glazing
 - Blending Wet-on-Wet

Zenithal Lighting



Zenithal Lighting



Part 2

- Uniforms
- Oil Colors
- Applying the Paint
- Blending
- Fine Lines – Uniform Seams
- Drying

Part 3

- Faces
- Flesh Color Mix (Oils)
- Shadow Wash
- SBS Shading
- Eyes
- Hair
- Hats and Headgear (Similar to Faces in the Area to Work)