

Sheep Hunt Equipment List

(In general order of importance)

Footwear

- 1 - Pair Kenetrek hiking boots, or other mountaineering style, stiff soled and ankle support (other reliable boots are Lowa, Scarpa, Zamberlain) (Please DO NOT show up with brand new boots, break them in. Even if it is just wearing them for a few weeks in your daily routine.)
- 6 - Pair high quality wool or blend socks
- 4 - Pair thin liner socks
- 1 - 10 feet of Duct tape VERY IMPORTANT, STOP!! Apply Duct tape (regular duct tape, not gorilla tape or other thicker brands) to any “hot spot” or sore area; directly to your skin, BEFORE you get blisters. This is a proven method, far superior to moleskin or other blister remedies. Blisters can ruin your hunt, DO NOT wait for a convenient location to stop, do it as soon as you feel anything uncomfortable.
- 1 - Pair Gore Tex Gaiters (Important for crossing shallow streams)
- 1 - Pair Gore Tex fly fishing waders with high quality wading boots (no built in boots)
- 1 - Pair comfortable camp shoes or slippers

Pack

- 1 - Stone Glacier; or other high quality internal frame pack at least 5500 ci or 90L
- 2 - lightweight dry bags for gear

Clothing

- 1 - Kryptek light weight rain gear; or other quality light uninsulated rain gear
- 1 - Kryptek light weight insulated coat with hood; or other “puffy jacket” (synthetic or down)
- 2 - Pair synthetic or merino wool long underwear (top and bottom)
- 1 - Light Jacket (soft shell, fleece, etc)
- 1 - Pair Light synthetic pants
- 1 - Pair warmer synthetic pants
- 2 - Synthetic shirts (one lighter one heavier)
- 1 - Wool or synthetic hat
- 1 - Pair hunting gloves

Sleeping

- 1 - Kuiu; or other lightweight quality sleeping bag rated to 0F (synthetic or water-resistant down with compression sack)
- 1 - Thermarest “Neo Air” Sleeping pad (these are the lightest, warmest and most comfortable)

Hunting

- 1 - Shooting practice. (Set a self imposed yardage limit based upon your shooting ability that you are confident you can hit an 8” circle 99% of the time in hunting conditions. Share this limit with your guide, stick to that limit. You can almost always get closer with some effort. There are many variables in mountain hunting; wind, shot angle, and animal movements make long range shooting extremely unpredictable. If you arrive with a limit of 800 yards and have less than 5 years of service with Spec Ops

or a sniper team, your guide will impose a realistic limit for you (likely around 400 yards) Make every possible effort for clean, first shot kill. Long range shooting classes are highly recommended but do not make up for thousands of rounds of real world practice required to shoot extreme distances.)

- 1 - Leica; or other high quality binoculars
- 1 - Lightweight Firearm with high quality scope, composite stock recommended; Bow (cases will be left with air service)
- 2 - Boxes ammo; or at least ten arrows
- 1- High quality, lightweight trekking pole(s)
- 1 - Spare Scope covers and Sling
- 1 - Hunting knife
- 3 - Pairs Rubber gloves

Other

- 1 - 1 Liter Water Bottle (Bring two in case you loose one, very important)
- 1 - Lightweight Camera
- 1 - Sunscreen (you may never need it but it can be very necessary)
- 1 - Personal effects and medications
- 1 - Bic lighter
- 1 - Sunglasses
- 1 - Head lamp, extra batteries (not needed on hunts beginning before August 15)
- 1 - Lens Cleaner
- Cash for tips (A tip is a reward for a job well done. It is considered customary in the guiding industry as it is in the restaurant industry. Please tip on the effort of your guide, not necessarily the quality of your trophy. A tip of 10% is standard for a good job, slightly less for a satisfactory job. If you feel your guide has done a very poor job, do not tip them and discuss it with your outfitter. Please feel free to openly discuss tipping with your guide. Most guides use the best equipment they can afford at their income level. Cash is generally preferred but if you want to use an item (rifle, binoculars, clothing etc) as a tip or portion of a tip please discuss it with your guide.

Optional (some of these are heavy and are considered optional to minimize pack weight)

- 1 - Range finder (your guide will have one)
- 1 - Spotting scope and tripod (your guide will have one)
- 1 - Watch
- 3 - Taxidermist shipping tags
- 1 - Travel Clothes
- Extra Batteries
- 1 - Satellite Phone (Your guide will have one and it is available to you for short daily calls. If you require extended or frequent calling, please rent one.)

You may have other items on this list that you want to bring. Please bring anything you think you may need but remember the highest luxury on a sheep hunt is light weight. Keeping your pack light for day trips or hikes to spike camps will make your hunt much easier and more enjoyable than any heavy luxury item you may desire. If you show up with a very heavy load, your guide will likely have a culling session with you and your gear. Any items that are not needed in spike camps may be left at a base camp.