2017 Las Vegas Disc Golf Challenge (LVC)* Economic Profile

Each year, the Las Vegas Convention and Visitors Authority conducts a Visitor Profile Study to assess visitor behavior. The Study summarizes interview data from 3,600 visitors of at least 21 years old. The following applies 2016 Study findings to the 2017 LVC event. It is estimate that at least \$600,000 was spent in the Las Vegas community by LVC attendees. The estimate includes some very conservative assumptions, and actual impact is likelyquite more!











*The LVC was previously known as the Gentlemen's Club Challenge (GCC), hosted by a bunch of nice guys.

GENERAL ASSUMPTIONS	ECONOMIC IMPACT - LODGING

Attendee	# of	Nights/	Total	Days/	Total	Attendee	Att./	Rm.	Total	Daily	Total
Category	Att.	Att.	Nights	Att.	Days	Category	Rm.	Factor	Rms.	Impact	Impact
Player, Int'l	16	4.75	76	5.75	92	Player, Int'l	4.1	50%	9	\$226	\$1,077
Player, Non-Local	477	4.25	2,027	5.25	2,504	Player, Non-Local	3.1	50%	327	\$8,936	\$37,978
Player, Local	85	-	-	4.25	361	Player, Local	-	-	-	-	-
Guest, Non-Local	49	3.25	160	4.25	210	Guest, Non-Local	3.1	25%	13	\$459	\$1,501
Guest, Local	21	-	-	2.25	48	Guest, Local	-	-	-	-	-
Totals	649		2,263		3,215	Totals			349	\$9,621	\$40,556

Totals 649 |2,263| 3,215 Guests, Non-Local estimated at 1 for every 10 Player, Int'l and Player, Non-Local. Average Cost per Room (per the 2016 Profile Study) applied as \$116.15. Due to Guests, Local estimated at 1 for every 4 Player, Local. Nights/Att. (Nights Stayed LVC attendees frequently staying together as groups, the Att./Rm. (Attendees per Attendee) averaged 3.5 (2,263 Total Nights divided by 649 Total Attendees), per Room) estimates of 4.1 and 3.1 was applied and is higher than that found in and is slightly higher than the 2016 Profile Study of 3.4 (due to the LVC being a the 2016 Profile Study (2.1). Also, due to many attendees staying with friends or four-day event). Days/Att. (Days Stayed per Attendee) averaged 5.0 (3,215 Total family, a Rm. Factor of less than 100% was applied to all categories. The 2017 Days divided by 649 Total Attendees), and is higher than the 2016 Profile Study host hotel (the Tropicana Hotel & Casino) had over 150 rooms reserved by LVC of 4.4 (due to the LVC being a four-day event).

\$9,621 \$40,556 **Totals** attendees alone, so ≈350 **Total Rms** (Total Rooms) is a very reasonable estimate. **ECONOMIC IMPACT – SHOPPING**

Attendee Category	F & D Factor	Daily Impact	Total Impact	Attendee Category	Trans. Factor	Daily Impact	Total Impact	Attendee Category	Shop. Factor	Daily Impact	Total Impact
P, Int'l	100%	\$1,157	\$6,651	P, Int'l	100%	\$349	\$2,009	P, Int'l	100%	\$571	\$3,281
P, Non-Loc	75%	\$25,863	\$135,780	P, Non-Loc	50%	\$5,208	\$27,342	P, Non-Loc	75%	\$12,758	\$66,979
P, Local	50%	\$3,072	\$13,058	P, Local	-	-	-	P, Local	75%	\$2,273	\$9,662
G, Non-Loc	75%	\$2,673	\$11,360	G, Non-Loc	25%	\$269	\$1,144	G, Non-Loc	50%	\$879	\$3,736
G, Local	25%	\$384	\$864	G, Local	-	-	-	G, Local	50%	\$379	\$853
Totals		\$33,149	\$167,714	Totals		\$5,826	\$30,495	Totals		\$16,860	\$84,510

Average revenue spent on Food & Drink for entire trip (per the 2016 Profile Study) applied at \$318.09 (over 4.4 days) or \$72.29 per day. Due to many LVC attendees staying with friends or family, a F & D Factor of less than 100% was applied to most categories. Daily (Food & Drink) Impact per attendee averaged \$51 (\$33,149 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016 Profile Study of \$72 (again, due to many attendees staying with friends or family).

Average revenue spent on Transportation for entire trip (per the 2016 Profile Study) applied at \$96.08 (over 4.4 days) or \$21.84 per day. Due to many LVC attendees driving into town with own vehicle and/or carpooling, a Trans. Factor of less than 100% was applied to most categories. Daily (Transportation) Impact per attendee averaged \$9 (\$5,826 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016 Profile Study of \$22 (again, due to many attendees having own vehicle or carpooling).

ECONOMIC IMPACT – SIGHTSEEING

Daily

Impact

\$131

\$1,948

\$101

Total

Impact

\$751

\$10,225

\$428

Average revenue spent on Shopping for entire trip (per the 2016 Profile Study) applied at \$156.91 (over 4.4 days) or \$35.66 per day. Due to many LVC attendees limiting their shopping expenditures, a **Shop. Factor** of less than 100% was applied to most categories. Daily (Shopping) Impact per attendee averaged \$26 (\$16,860 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016 Profile Study of \$36 (again, due to many attendees

limiting their shopping expenditures).

ECONOMIC IMPACT – ENTERTAINMENT

Attendee Category

Attendee	Enter.	Daily	Total		
Category	Factor	Impact	Impact		
P, Int'l	100%	\$246	\$1,412		
P, Non-Loc	75%	\$5,492	\$28,834		
P, Local	25%	\$326	\$1,387		
G, Non-Loc	50%	\$378	\$1,608		
G, Local	-	-	-		

\$6,443 | \$33,242

G, Local

P, Int'l

P, Non-Loc

P, Local G, Non-Loc 25%

Sight.

Factor

100%

50%

\$2,179 | \$11,404

Average revenue spent on Sightseeing for entire trip (per the 2016 Profile Study) applied at \$35.93 (over 4.4 days) or \$8.17 per day. Due to many LVC being local and time constraints for non-locals, a Sight. Factor of less than 100% was applied to most categories. Daily (Sightseeing) Impact per attendee averaged \$3 (\$2,179 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016

Profile Study of \$8 (again, due to many attendees

being local and time constraints for non-locals).

	ECONOMIC IMPACT – GAMING							
	Attendee	_	Daily	Total				
	Category	Factor	Impact	Impact				
	P, Int'l	100%	\$2,251	\$12,943				
	P, Non-Loc	50%	\$33,553	\$176,154				
	P, Local	25%	\$2,990	\$12,706				
	G, Non-Loc	50%	\$3,468	\$14,738				
	G, Local	-	-	-				
1	Totals		\$42,262	\$216,541				

Average revenue spent on Gambling for entire trip (per the 2016 Profile Study) applied at \$619.01 (over 4.4 days) or \$140.68 per day. Due to many LVC being local and time constraints for non-locals, a Gaming Factor of less than 100% was applied to most categories. Daily (Gaming) Impact per attendee averaged \$65 (\$42,262 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016 Profile Study of \$141 (again, due to many attendees

being local and time constraints for non-locals).

Average revenue spent on Entertainment/Shows for entire trip (per the 2016 Profile Study) applied at \$67.55 (over 4.4 days) or \$15.35 per day. Due to some LVC attendees being local, an Enter. Factor of less than 100% was applied to most categories. Daily (Entertainment) Impact per attendee averaged \$10 (\$6,443 Total Daily Impact divided by 649 Total Attendees), and is less than the 2016 Profile Study of \$15 (again, due to some attendees being local).