



# Triple Threat Basketball Rules

## Rules:

1. Teams must supply their own numbered jerseys of the same color (both light and dark if possible). Each player must bring gym shoes, street shoes will not be allowed.
2. Each team will need to supply one adult to run the clock or keep score during your game.
3. Games will be two 18 minute halves with running clock except in last minute of the second half and during timeouts. If a team is ahead by 15 points or more, continuous clock will be used.
4. Teams may play zone defense or man to man.
5. 8<sup>th</sup> Boys will use 29.5 ball - all others divisions will use 28.5 ball
6. 3<sup>rd</sup>-6<sup>th</sup> Grade - No Press until last two minutes of 2<sup>nd</sup> half.  
7<sup>th</sup>/8<sup>th</sup> Grade - Teams may full court press.  
No press if up by 15 point or more for all divisions
7. Each team will have three timeouts per game.
8. Two minute halftime (may be shortened if behind schedule)
9. First overtime is one minute (Clock will stop). Second overtime is sudden death (first team to score) One Timeout per overtime.  
Timeouts do not carry over.
10. Arguing with officials or any other unsportsmanlike behavior by players, coaches, and fans will not be tolerated. Sportsmanship will be the major emphasis of the tournament.
11. Technical fouls will be automatic two points and possession of ball.
12. The three point arc will be used in all divisions if present.
13. Bonus free throws will be shot on the 7<sup>th</sup> foul. On the 10<sup>th</sup> foul two shots will be awarded
14. Admission - \$6 5 & Under - Free
15. Full concession stand will be available. No outside coolers please.