

SPECTATOR TICKETS (all general admission)

Friday May 3, 2019	Saturday 4, 2019
\$10 Ages 13 & Up	\$25 Ages 13 & Up
\$5 Ages 9 to 12	\$8 Ages 9 to 12
Free Ages 8 & Under	\$8 Ages 8 & Under

Friday May 3rd - \$25 Saturday 4th - \$45 *those under 18 must have a birth certificate on file and EITHER be accompanied by a parent or legally court appointed guardian OR have notarized parental consent pit entry paperwork on file

SPRING SHOOTOUT FIGURE 8 PURSE

<u> </u>	10 01100100	1 1 100 IXE 0 1 V	<u> </u>
1st	\$10,000	11th	\$900
2nd	\$4,000	12th	\$850
3rd	\$2,500	13th	\$825
4th	\$2,000	14th	\$800
5th	\$1,750	15th	\$775
6th	\$1,400	16th	\$750
7th	\$1,300	17th	\$725
8th	\$1,200	18th	\$700
9th	\$1,100	19th	\$650
10th	\$1,000	20th	\$600
21st thru	ı 25th - \$500	26th thru fiel	d - \$400
\$200 Fast Qualifier \$200 Rookie of the Race			
\$200 Mos	t Improved Pos	itions from Star	t to Finish
Dash for Cash \$150 - \$125 - \$100 - \$75 - \$50			

FWD FIGURE 8 CHALLENGE FEATURE PURSE

1st	\$500	6th	\$90
2nd	\$250	7th	\$80
3rd	\$175	8th	\$70
4th	\$125	9th	\$60
5th	\$100	10th	\$50

- FWD Eligible Cars and Rules Race 8 Series, Pro Compact, or Speedrome Factory FWD with roll cage, racing seat/belts, and door plate
- FWD Yellow Flags Speedrome rules apply (aka racing continues under the yellow, flag is a advisory of an issue)

FORD SATURDAY OVAL & FIGURE 8 FEATURE PURSE

\$150 - \$125 - \$100 - \$75 - \$50

FRIDAY MAY 3, 2019 AGENDA

<u> FRID</u>	AT WAT 3, 2019 AGENDA	
3:00	Pit Gates Open	
4:00	Spectator Gates Open	
4:00	Spring Shootout Figure 8 Practice	
4:45	Ford Figure 8 Practice	
5:05	Factory FWD Practice	
5:30	Thundercar Practice	
5:50	Ford Oval Practice	
6:15	Spring Shootout Figure 8 Practice	
6:45	Afternoon Practice Ends	
6:55	Welcome / National Anthem	
7:00	Ford Oval Heat 1	8 Laps
7:05	Ford Oval Heat 2	8 Laps
7:10	Ford Oval Heat 3	8 Laps
7:15	Factory FWD Heat 1	8 Laps
7:20	Factory FWD Heat 2	8 Laps
7:25	Factory FWD Heat 3	8 Laps
7:30	Thundercar Heat 1	8 Laps
7:35	Thundercar Heat 2	8 Laps
7:40	Spring Shootout Figure 8 Practice	
8:10	Ford Oval Feature	25 Laps
8:30	Spring Shootout Figure 8 Qualifying #1	
8:55	Factory FWD Feature	25 Laps
9:15	Spring Shootout Figure 8 Qualifying #2	
9:40	Thundercar Feature	25 Laps
10:00	Spring Shootout Dash for Cash*	10 Laps
10:10	Ford Figure 8 Feature	25 Laps
	*10 fastest qualifiers will each draw for star	ting spot

SATURDAY MAY 4, 2019 AGENDA		
2:30	Pit Gates Open	
3:30	Spectator Gates Open	
3:30	Spring Shootout Figure 8 Practice	
4:30	Ford Figure 8 Practice / Qualifying*	
5:00	FWD Figure 8 Practice / Qualifying*	
5:30	Ford Oval Practice / Qualifying*	
6:00	Practice Ends	
6:00	Spring Shootout Mandatory Drivers N	leeting
6:15	Spring Shootout Figure 8 Practice	
6:45	Practice Ends	
6:55	Welcome / National Anthem	
7:00	Ford Oval Heat 1	8 Laps
7:05	Ford Oval Heat 2	8 Laps
7:10	Ford Oval Heat 3	8 Laps
7:15	FWD Figure 8 Heat 1	8 Laps
7:23	FWD Figure 8 Heat 2	8 Laps
7:30	Ford Oval Feature	25 Laps
7:50	FWD Figure 8 Feature	30 Laps
8:15	Ford Figure 8 Feature	25 Laps
8:45	Spring Shootout Figure 8 Feature	90 Mins
*Fastest in each will draw for the feature lineup invert		

SUNDAY MAY 5, 2019 AGENDA (if needed)

11:00	Pit Gates Open
12.00	Spectator Cate

Spectator Gates Open 12:00 12:00 **Practice Begins**

Practice Ends 1:45

Racing Begins 2:00

All weekend times are approximate and subject to change

SPRING SHOOTOUT DRIVER RULES

- Safety Every driver must wear a long-sleeved uniform and driving gloves designed by the manufacturer as a fireresistant racecar uniform. Uniform must fit around the neck, wrists, and ankles and cover the driver's entire body while on the racetrack. The driver's helmet must meet or exceed the 2010 SA Snell Foundation and/or SFI Foundation 31.2 specifications. These specifications must be clearly labeled as such. The driver must make use of an approved neck brace/Hans-style device.
- Radios NO radios or ANY driver communication device.
 The track may provide or require 1-way communication devices for messages from race director to the driver.

SPRING SHOOTOUT PIT AREA

- All must abide by the Speedrome Rules of Competition.
- Parking Spot Each Spring Shootout team will be assigned 1 pit spot corresponding to 1 car and tow vehicle. Spring Shootout cars will have preference over the other participating divisions. Teams should contact Scott Nigh at (317) 353-8206 with your parking requests. The Speedrome has final say over parking.
- Fuel For safety, no drums of fuel are permitted on the Speedrome property. Fuel can only be in 5-gallon cans designed for carrying race fuel.
- Fire Extinguisher Each pit is always required to have a working fire extinguisher present.
- Speed Cars must observe a speed of approximately 8MPH or less in the pit area.

SPRING SHOOTOUT CAR RULES

- Eligibility Cars that have been built to Late Model/Outlaw Figure 8 car construction rules of tracks that have Figure 8 racing may compete. Cars that have not competed must pass a car construction and safety inspection to be eligible.
- Safety Insurance requires that any part of this Figure 8
 car that relates to protection of the driver must not be
 changed from the rules and conditions under which it has
 raced on the Figure 8. The major driver protection parts
 that cannot be changed include the roll cage, door bar/foot
 bars, side plate protection, fuel tank/cell and mounting,
 seat/seat belts, windshield/bars, and window net as
 required by rules.
- Weight Car must weigh a minimum of 2350 pounds with driver before entering the racing surface.
- Tires Cars must run the 2019 official 10" tire sold only at the Speedrome. No products used for chemically altering tires allowed on the property. No tires can be left on property. Violators will be fined.
- Wheels A maximum 12" wide wheel is permitted.
- Body A roof and a hood are required. The roof is for appearance purposes and NOT for aerodynamics. Roof is to be of streetcar appearing type or flat with slight continuous angle upward. No curved or aero-foil roofs or skateboard ramp roofs. No extra roof wings. The rear spoiler can be a maximum of 43" from the ground. The sideboard wings can be a maximum of 62" from the ground and cannot extend past any part of the driver compartment.

- Bumpers and Rub Bars The front bumper is not to exceed 64" total. There can be NO exposed ends or any sharp points on any bumper or rub bar.
- Unregulated items Engines, transmissions, differentials, suspension, steering, brakes, and other parts if these modifications do not impair driver safety.

SPRING SHOOUTOUT RACING RULES

- Qualifications Each car/driver will receive two qualifying attempt opportunities. The fastest time will be its official time. Car must go around the 4th turn marker before starting the attempt. Entering the track = qualifying attempt.
- Race Lineup The lineup will be determined by qualifying times and start straight up. Non-qualified cars will be added to the lineup behind them by their best Saturday practice lap. All cars may start. The track reserves the right to use the adding of alternates system used in the 3-Hour.
- Green Flag Indicates the start of open competition racing with the clock running and laps counting. Green will remain out with minor track hazards. Cars may pit during a green.
- Yellow Flag Indicates a major hazard on the course. Cars should slow down, get in line behind the pace vehicle, and not pass other cars. Officials may adjust this order for correction or to penalize those illegally advancing their position. The clock will continue running and laps counting except those laps run under the yellow flag on the restart after a red flag period. Cars may enter and leave the pit area at any time during a green flag except when the stop sign is displayed at the on-track gate. The stop sign is displayed while the field is in the north end of the track.
- Red Flag Indicates a severe hazard or emergency on the track that requires stopping the race. In event of a red flag, the clock and scoring will stop. The restart lineup order reverts to the last complete lap of the leader. When the red is displayed, all cars should stop where they are and avoid the area of the hazardous track condition. They should remain there until given the okay to leave the track by officials. They may then pit under the red. The on-track gate will be closed. No car that has pulled into the pits will be allowed back on the track until the green flag waves.
- Black Flag Notifies a competitor that they are to pull into the pits for consultation with race officials. No car receiving the black flag will be scored for subsequent laps until approved by a race official. Any driver ignoring the black flag for 3 or more laps may be disqualified from the race.
- Checkered Flag Indicates the end of the race. This will be shown to the highest placed car on the track the first time they cross the start/finish line after the time had elapsed.
- Finish The finishing order is determined by the total number of laps completed. Results will be posted as soon as possible after the race. Any protest of these results must be declared within 10 minutes after posting. Because of the length of time involved and the large number of laps, analysis may be necessary overnight before all or part of the winners can be declared. Results that are not subject to dispute, payment shall be made 1 hour after the posting of the results
- Official Race Race is official after 1-hour is completed.