

**8-13-15. I could not wait. HAVE FUN!**

**8-14-15. The day is finally here. WW2: Assault is published. This is the first installment that will eventually cover the War from 1939-1945. There will be scenarios and unit organizations published by years. Every army went through so many equipment and organizational changes throughout the War that it is not practical to publish units like we did in Assault. First up is an introductory scenario for Prochovorka (7-12-43). It is based on the old Panzerblitz scenario #10. It was a test scenario we developed to run through new units and rules. I liked it so much that we decided that it would be a good introductory scenario. In the future we will publish CAS rules, airborne operations, amphibious and naval operations, low light operations, and urban warfare for both Assault and WW2: Assault. WW2: Assault will expand to include the West Front, Norway, North Africa and Italy. Maybe even some hypotheticals; i.e. Sealion.**

**In the modern Assault, look for the Yugoslav Peoples' Army and scenarios/maps for the Yugoslav wars. Also on the drawing boards, are Middle Eastern Armies and maps for the Arab-Israeli Wars (1948 to Present Day). Enjoy!!**

**8-15-15. Well, we had a couple of hic-ups and I am on vacation but as you can tell I found a computer. The WW2 German P Class Direct Fire Data Chart is now available. There was considerable discussion about the composition of the German P Class DFDC and some modification suggested by playtesters, namely Chris Estes (Thank you sir) were adopted. There is a large weapon selection available; I felt**

combining them into one SA factor would not accurately reflect the unit capabilities. Whereas modern Infantry platoon small arms, such as the M16A1, were generally designed to be used in multiple roles, fully auto or semi auto, WW2 small arms, at least for the Germans, was more specialized. I felt that differences between bolt action (K98), SMG (MP40), and the assault rifle (StG44) were great enough to require separate lines for each weapon. Also, the Germans made significant modifications to the composition to the Infantry Platoons that 3 separate categories of "A" type Infantry was necessary. I chose early war, mid-war, and late war designations to reflect the increase in SMG and addition of the SturmGewehr44. There will be more modifications and an extensive treatment of the Western OOBs for the Bulge and D-Day scenarios. At some point I will publish generic units for each year. I do not think that I will give the WW2 units the same treatment as Modern Units. TOO many of them. But we shall see. In the meantime, ENJOY!!

**9-30-15.** It has been quite a while since we have been able to update the site. I have finally completed the Yugoslav People's Army. It was like doing 7 countries at once. The Yugoslav page is set up as if the federal Yugoslavia survived into the mid-90s; however, the units are color-coded based upon the province in which they were garrisoned. I used a 1989 OOB published shortly after the Yugoslav People's Army (JNA) had abolished the divisional organizations (except for the Serb dominated 1st Guards) and re-organized into a brigade system. If you are

looking to run some Yugoslav War scenarios, the units are not really set up the way in which they fought. For the most part, the individual Republics' armies were based upon local police, Territorial Defense Force units, and militias and these engaged the Federal forces controlled largely by the Serbs. I have some more units to publish, mostly mixed artillery brigades, reserve infantry brigades and territorial defense force units. The number system for the reserve brigades and the territorial units is entirely of my making and not based on actual units. The composition of the territorial units varied widely in manpower and equipment; as one source put it, the Yugoslavs kept just about every weapons system from WW2 onward. I am working on some scenarios for the Yugoslav Wars and there will be some minor rules updating to come. There is a quick reference guide for the color coding of the Yugoslav Army in the Charts & Table section. WW2 American Army is up next with a Bulge scenario (think 2nd Armor Division). ENJOY!!

10-2-15. Corrected an oversight on the Yugoslav DF Chart 2, the Air Defense guns should have \*\* notations. I broke out the artwork on the Middle Eastern nations last night. I think that we will begin to tackle that area; from North Africa, Israel, Iraq, Iran, and the Gulf States. I already have Israel, Syria, Egypt, Jordan and others. I don't know if there is much more to tackle in Europe (I do need to put out some more EW units for other NATO countries; i.e. France, U.K.. Maybe a few more Norwegians, Swedes and Finns. Who knows, maybe some Swiss, Portuguese and Turks. I am going bow hunting this

weekend and will mull it over while awaiting the wild hog in a Georgia swamp. ENJOY!

10-5-15. You may see a new feature on the Home Page. It is a link to a gofundme campaign to raise funds (\$2500) for a computer upgrade, better graphic software and to help defray the cost of godaddy. My intent is to keep myassaultpage.com a free site and I can not see ever charging for anything here. I do not sell the counters, maps or rules or anything that I publish here. I just enjoy sharing this game. Feel free to donate or not; I will keep publishing and pushing out as many variants as I can. Thanks to everyone for the support I have gotten over the past year and a half since we have had this site up. We have had over 38000 visits since January 1st 2015 from all over the globe. Keep spreading the word and sharing the game. ENJOY!

10-7-15. Well, I have decided to expand the Battle of the Bulge for WW2 Assault.. We are just going to add all the units that participated or could have participated. I will be using Greg Moore's work at gregpanzerblitz.com as a template for the OOBs. His research is pretty extensive and reliable. I have finished the German 2nd Panzer Div (Wehrmacht) and the U.S. 2nd Armor Div. I am working on the 101st Div (with the attached units from 10th Armor etc)...Some new rules on unit degradation, German supply issues and CAS are in the works. In the meantime, ENJOY!!

10-12-15. The Battle of the Bulge is coming along nicely. I have found a couple of new resources for FMs and TO&Es that are

proving invaluable. Some new rules are under development too. Been doing some light work on the Middle East got to get on the DF Charts for the Israelis; the Arab countries are pretty easy. ENJOY!!

11-11-15. HAPPY VETERAN'S DAY!! It has been a month since the last update. When it happens it will be quite a lot of material. The U.S. V corps is finished and the German 6th Panzer Armee is nearing completion. I have some minor additions for the German Direct and Indirect Fire Charts and some rules additions for the ETO. New units for the Germans include Brumbars (several heavy assault gun companies) and Jagdtigers (Schwere Panzerjäger-Abteilung 653). FW-190s, P-47s, P-38s and Typhoons will round out the air component with provisions for recreating the attempted German airborne assault by the van der Heydte battalion.

The technology fund raising campaign is going nicely. A special thank you to Christopher Estes for his donation. We are on track to upgrade the computer and software by the end of the year! ENJOY!!!

11-13-15. Scenarios wanted!! We are looking to start a fan based scenario page. Submit your scenarios (WW2-Modern) and we will publish it. Your name will be the scenario title. Please provide a brief

description, units needed, maps required, rules (optionals) and victory conditions. Send them to [southbadge@gmail.com](mailto:southbadge@gmail.com). Also if anyone has suggestions for new units, upgrades and improvements send them also. Enjoy!!

11-18-15. The first installment of the **BATTLE OF THE BULGE** is here. It is the opening moves of the 6th Panzer Armees vs the U.S. V Corps/1st U.S. Army. The WW2 Assault Rules have been upgraded/updated. Allowances for German fuel supply problems, CAS, Snow and other issues unique to winter warfare in Europe have been included. Look for new procedures for engineering and river crossing; bridging/ferry operations. The next installment will add the rest of the U.S. 1st Army and the German 5th Panzer Armees. The final installment will see the

## arrival of the U. S. 3rd Army and the U.K. 21st Army Group. ENJOY!!

11-29-15. Okay, some minor corrections to the U.S. and German Indirect Fire Charts. The German 428th Heavy Mortar Battery was updated and now is correctly fielded with the Karl-Gerat 040 60cm Morser. Yep, all 600mm worth. New rules include the KG40 and updated rules for the Demolition round and Engineering (Obstacle clearing). The U.S. M2 4.2" 107mm Mortar and data for both the German KG40/41 is now available along with corrected U.S. 105mm Howitzer and 155mm Howitzer Indirect Fire Data. Work on the German 5th Panzer Armee is progressing on schedule. A word on U.S. nomenclature; in some instances just to cut down on confusion, more modern designations are used for U.S. weapon system. For example, the Jeep is identified as the M151 and the M2 105mm Howitzer is identified as the M101. These are basically the same, I just found that with all the M1 and M2 identifiers it was easier to just use the more modern names. More to come. ENJOY!!

11-30-15. Some more updates to the German Indirect Fire Data Chart and a correction to the German 326th Volksgrenadier Division V/326th VgA. Enjoy!

12-2-2015. Updated the 4th and 9th Volks-Werfer Brigades. The brigades now have the Nebelwerfer 42 210mm MRL. Expanded research indicates that there were a number in both of the brigades including about a battalion's worth in the 9th V-Werfer Bde. Got some more updates coming. ENJOY!!

12-3-15. More corrections. I am finding better sources of information. The upgrade today is to the 17th Werfer Brigade LXVII Korps. More to Come! Enjoy!!

12-4-15. OOPS! In case some of you noticed, I had left out the Flak Bns from the Volksgrenadier Divisions. They have been added! Enjoy!!

12-18-15. I know that I am late but here it is. The Battle of the Bulge expands. The complete 5th Panzer Armee against elements of the U.S. First and Ninth Armies. The U.S. units are in the correct alignments as of December 16, 1944. As the SAC-ETO you can arrange the response to the German Offensive as you see fit. I used the 12th Army Group situation map from 16 Dec 44 for the correct alignment of the Divisions (check out this Link for the maps <http://www.loc.gov/resource/g5701s.ict21195/>).

There are new rules for Railroad Artillery, Rocket Artillery and other additions; plus updates to the Fire Data Charts. More to come soon with the completion of the First and Ninth Armies and the addition of the 3rd Army, 21st Army Group and the German 7th Armee. Enjoy!!

12-21-15. Re-inforcements are beginning to arrive .... The 5th Armor shows up in VII Corps, the 7th Armor Rolls north from XX Corps and the 4th Armor begins to change direction for a northern attack from XII Corps. ENJOY!

12-22-15. Some corrections and modifications are in order. The 3rd Fallschirmjager should actually consist of the 5th, 8th and 9th Fsj Regiments. This has been corrected. The German P-class fire charts have been revised in regards to



the Mg34 and Mg42. They should now better reflect the capabilities of the German machine gun sections. More to Come!!! ENJOY!!!

12-23-15. Thanks to Greg Moore for allowing us to adapt his BB1 Losheim Gap Scenario ([gregpanzerblitz.com](http://gregpanzerblitz.com)) for World War 2 Assault. Check out the new Scenario Section. Also I have rearranged the ShAEF page in anticipation of the arrival of the UK 21st Army Group. More to Come...ENJOY!!! MERRY CHRISTMAS!!!

12-26-15. Added the CdM 96 274mm Railway gun to the German Heavy Mortar-Railroad gun chart. This is a French gun that was captured in 1940 and converted to German use. Enjoy!!