

ARHA rev 2018

1/2 Point Penalties:

- 1. Failure to remain more the 20 foot from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Delaying lead change by 1 stride
- 4. Failure to spin under spinning by 1/8 of a turn
- 5. Failure to clear a log, pole, cone, or obstacle.
- 6. Failure to finish around failure to be on correct lead around bend but before

Point Penalties

- Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See [RuleBook](#)
- Over or under spinning by 1/4 turn.
- During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver.
- Hit or step on log, pole, or obstacle.
- Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- Skipping over or failing to step in to required space.
- Incorrect number of strides.

Point Penalties

- l. Break of gait.
- j. During the run to the end of arena, failure to change Leads beyond halfway around.

- C. Jogging beyond 2 strides, but less than 1/2 circle or 1/2 of the arena.
- D. Failure to go beyond markers/ or sliding past markers or cones.
- E. Freezing up in spins or rollbacks.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern.
- H. Opening mouth, raising head on stops and turns

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
B. Out of lead or break of gait at lope
C. Knocking down or severely disturbing an obstacle.
D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evaluating pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
B. Use of free hand to instill fear
C. Holding Saddle with free hand
D. Kicking Out.
E. Dropping an object required to be carried on course.
F. First and second refusals
G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away.
H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of an of an obstacle on a line of travel with two feet.
I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ arena length while starting a circle, circling or executing rollback.

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

[illegible]

ARHA rev 2018

1/2 Point Penalties:

- 1. Failure to remain more the 20 foot from fence when stopping or doing a rollback
- 2. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- 3. Delaying lead change by 1 stride
- 4. Under spinning by 1/8 of a turn
- 5. If a log, pole, cone, or obstacle.
- 6. Around failure to be on correct lead around bend but before

Point Penalties

- c. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook.
- 1. Over or under spinning by 1/4 turn.
- 2. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver.
- 3. Hit or step on log, pole, or obstacle.
- 4. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- 5. Skipping over or failing to step in to required space.
- 6. Incorrect number of strides.

Point Penalties

- l. Break of gait.
- l. During the run to the end of arena, failure to change Leads beyond halfway around.

- C. Jogging beyond 2 strides, but less than 1/2 circle or 1/2 of the arena.
- D. Failure to go beyond markers/ or sliding past markers or cones.
- E. Freezing up in spins or rollbacks.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern.
- H. Opening mouth, raising head on stops and turns

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides.
B. Out of lead or break of gait at lope
C. Knocking down or severely disturbing an obstacle.
D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
B. Use of free hand to instill fear
C. Holding Saddle with free hand
D. Kicking Out.
E. Dropping an object required to be carried on course.
F. First and second refusals
G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away.
H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of an of an obstacle on a line of travel with two feet.
I. Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ arena length while starting a circle, circling or executing rollback.

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

[illegible]

CLASS

JUDGES SIGNATURE _____

American Ranch Horse Association Ranchmanship Score Sheet
OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2018

2 Point Penalties:

- Failure to remain more than 20 feet from fence when stopping or doing a rollback
- Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- Delaying lead change by 1 stride
- Under spinning by 1/8 of a turn
- of a log, pole, cone, or obstacle.
- an around failure to be on correct lead around bend but before

Point Penalties

- Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- Over or under spinning by 1/4 turn.
- During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver.
- Hit or step on log, pole, or obstacle.
- Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- Skipping over or failing to step in to required space.
- Incorrect number of strides.

Point Penalties

- Break of gait.
- During the run to the end of arena, failure to change Leads beyond halfway around.

- Jogging beyond 2 strides, but less than 1/2 circle or 1/2 of the arena.
- Failure to go beyond markers/ or sliding past markers or cones.
- Freezing up in spins or rollbacks.

Faults not to be considered disqualifications but should scored according to severity:

- Crooked stops & backs
- Anticipated stops
- Uncontrollable speed
- Wringing of tail
- Knocking over markers
- Failure to run pattern within markers
- Failure to go past markers on said pattern.
- Opening mouth, raising head on stops and turns

3 Point Penalties

- Break of gait at walk or jog for more than 2 strides.
- Out of lead or break of gait at lope
- Knocking down or severely disturbing an obstacle.
- Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/ evading pole that is part of a series of obstacles.

5 Point Penalties

- Spurring in front of the cinch
- Use of free hand to instill fear
- Holding Saddle with free hand
- Kicking Out.
- Dropping an object required to be carried on course.
- First and second refusals
- Balk or attempt to evade an obstacle by shying or backing more than 2 strides away.
- Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of an of an obstacle on a line of travel with two feet.
- Failure to demonstrate correct gait between obstacle as designated.

-0- Score

- Failure to complete Pattern
- Performing Maneuvers in unspecified order
- Inclusion of additional maneuvers
- Equipment Failures
- Balking or running away
- Jogging more than 1/2 circle or 1/2 arena length while starting a circle, circling or executing rollback.

- Over spins of more than 1/4 turn
- Fall to ground by horse or rider
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- Blatant disobedience, bucking, rearing, etc.

2

Youth

Maneuver Description		Walt	Trot	Canter	Stop	1 1/2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300	301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400	401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466	467	468	469	470	471	472	473	474	475	476	477	478	479	480	481	482	483	484	485	486	487	488	489	490	491	492	493	494	495	496	497	498	499	500																																																																																																																																																																																																					
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American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2018

Class Name: ULTRA OPEN TRAIL Class #: 44

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hit or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog.

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate. Dropping rope before attempting to rope steer or Dropping an object required to be carried on course.

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	PLACING
Back #					1		1						2	
Obstacle Score	70 0	70½ +½	71½ +1	72½ +1	73 +½	74 +1	74½ +½	75 +½	76 +1				74	1
Back #						½		1					1½	
Obstacle Score	70 0	70½ +½	71½ 0	72½ +1	73 +½	74 0	74½ +½	75 +½	76 +1				72½	2
Back #		55	1		15								17	
Obstacle Score	70½ +½	69 -1½	68 -1	69 +1	68 -1	68½ +½	69 +½	69½ +½	70½ +1				52½	3
Back #														
Obstacle Score														
Back #														
Obstacle Score														
Back #														
Obstacle Score														
Back #														
Obstacle Score														
Back #														
Obstacle Score														

DATE _____

JUDGES SIGNATURE _____

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name:

Class #:

DQ: See *rule book for complete listing*. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than $\frac{1}{4}$ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate. Dropping rope before attempting to rope steer or Dropping an object required to be carried on course.

Maneuver

DATE _____

JUDGES SIGNATURE _____

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2018

Youth

Class Name: _____ Class #: _____

Penalty ½ : Each tick of a log, pole, cone or obstacle.

Penalty 1: Hlt or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog,

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate. Dropping rope before attempting to rope steer or Dropping an object required to be carried on course.

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty		55	1		5	3	5					24	PLACING
606	Obstacle Score	70½ +½	69 -1½	68½ -½	67½ -1	66 -1½	65 -1	64 -1	0	+½			40	2
Back #	Penalty		5	3									8	PLACING
668	Obstacle Score	70 0	69 DQ	68½ -1	67½ DQ	66 +½	65 0	64 0	0	69½ +1			DQ	DQ
Back #	Penalty			12		1	1		1				6	PLACING
611	Obstacle Score	70½ +½	71 +½	70 -1	70 0	69 -1	0	69½ +½	0	70½ +1			64½	1
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													

DATE _____

JUDGES SIGNATURE _____

American Ranch Horse Association Trail Score Sheet

OBSTACLE SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA rev 2018

Class Name: AMA Select Class #: _____

Penalty ½: Each tick of a log, pole, cone or obstacle.

Penalty 1: Hlt or step on log, pole, obstacle; Break gait at walk or jog 2 strides or less; both feet on space, split pole on lope over. Skipping over or failing to step in to required space. Incorrect number of strides, both front or hind feet in a single strided slot or space at a walk or jog,

Penalty 3: Incorrect or break of gait at walk or jog for more than 2 strides; out of lead or break gait at lope; knocking down or severely disturbing an obstacle; stepping outside the confines of, falling or jumping off or out of obstacle with one foot. Missing/Evading pole that is part of a series of obstacles.

Penalty 5: First and second refusals; balk or attempt to evade an obstacle by shying or backing more than 2 strides away; Letting go of the gate or dropping rope gate; use of hand to instill fear or praise; stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot. Blatant disobedience; failure to demonstrate lead and/or gait between obstacles as designed. Ground tie-second rein not touching ground; holding saddle with either hand.

Faults: Faults which occur on the line of travel between obstacles, according to severity; head carriage too high or low.; over flexing or straining neck carriage or nose is carried behind vertical; excessive nosing out; opening mouth excessively.

DQ: See rule book for complete listing. Use of two hands on split reins EXCEPT when permissible to change hands to work an obstacle; performing obstacle other than specified order or no attempt to perform the obstacle; failure to enter, exit or work an obstacle from correct direction including more than ¼ turn; failure to follow the correct line of travel between obstacles or work obstacles in any manner other than how it is described by the course; riding outside designated boundary markers; third refusal on course, failure to close and latch gate. Dropping rope before attempting to rope steer or Dropping an object required to be carried on course.

Maneuver / / / / / / / / / / / / / / /

Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Penalty Total	
Back #	Penalty													PLACING
797	Obstacle Score	70½ +½	71 +½	72 +1	73 +1	74 +1	76 +1	76½ +½	77 +½	78 +1				1
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													
610	Obstacle Score	70 0	68½ -½	67½ -1	68 +½	68½ +½	70 0						59½	1
Back #	Penalty													PLACING
	Obstacle Score													
682	Obstacle Score	70 0	68½ -½	67½ -1	68 +½	67 -1	65½ -½						55½	
Back #	Penalty													PLACING
	Obstacle Score													
Back #	Penalty													PLACING
	Obstacle Score													

DATE _____

JUDGES SIGNATURE _____

ARHA HERD WORK SCORE SHEET

CLASS/#:

Open

#/ENTRIES

1 POINT PENALTIES

- A-(MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A-HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E-BLANTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A-HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A-HORSE TURNS TAIL
- B-USING TWO HANDS ON REINS IN A BRIDLE
- C-FINGERS BETWEEN REINS IN A BRIDLE
- D-ILLEGAL EQUIPMENT
- E-LEAVES WORKING AREA BEFORE TIME EXPIRES
- F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

- + ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
- HERD WORK: (+/✓/-)
- CONTROL OF COW: (+/✓/-)
- DEGREE OF DIFFICULTY: (+/✓/-)
- EYE APPEAL: (+/✓/-)
- AMOUNT OF WORKING TIME: (+/✓/-)
- AMOUNT OF COURAGE: (+/✓/-)
- LOOSE REINS: (+/✓/-)
- EXCESSIVE HERD HELP: (+/✓/-)
- + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES						HERD WORK			CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT	1 POINT	3 POINT	5 POINT											
676						B	✓	✓	✓	✓	✓	✓	✓	✓	✓		64
632							✓	✓		✓	✓	✓	✓	✓	✓		70
11	A	A		B	B		✓	✓	✓	✓	✓	✓	✓	✓	✓		57
642							✓	✓	✓	✓	✓	✓	✓	✓	✓		72
671	A	A					=	=		=	=	=	✓	=	=		61
680	A			B	B		=	=	✓	✓	✓	✓	✓	✓	✓		58 1/2
669							✓	✓	✓	✓	✓	✓	✓	✓	✓	TAIL UP	DQ
674	A						✓	✓		✓	✓	✓	✓	✓	✓		70 1/2
675	A					B	✓	✓	✓	✓	✓	✓	✓	✓	✓		64 1/2
673																	

ARHA rev 2018

JUDGES SIGNATURE

DATE

ARHA HERD WORK SCORE SHEET

CLASS/#:

AMA

#/ENTRIES

1 POINT PENALTIES

- A-(MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A-HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D-FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E-BLANTANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F-SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A-HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A-HORSE TURNS TAIL
- B-USING TWO HANDS ON REINS IN A BRIDLE
- C-FINGERS BETWEEN REINS IN A BRIDLE
- D-ILLEGAL EQUIPMENT
- E-LEAVES WORKING AREA BEFORE TIME EXPIRES
- F-FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

- + ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
- HERD WORK: (+/✓/-)
- CONTROL OF COW: (+/✓/-)
- DEGREE OF DIFFICULTY: (+/✓/-)
- EYE APPEAL: (+/✓/-)
- AMOUNT OF WORKING TIME: (+/✓/-)
- AMOUNT OF COURAGE: (+/✓/-)
- LOOSE REINS: (+/✓/-)
- EXCESSIVE HERD HELP: (+/✓/-)
- + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES						HERD WORK			CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT	1 POINT	3 POINT	5 POINT	✓	✓-	✓+								
605	A						✓	✓-		✓	✓+	✓	✓	✓			69 3
642							+	✓+	✓	+	✓+	++	✓+	✓			74 1/2 ①
11							✓-	✓	✓	✓	✓	✓	✓	✓			69 1/2 2
679							✓	✓-		✓	✓	✓	✓	✓	=		68 1/2 4
640	A					B	✓	✓-	✓+	✓	+	+	✓	✓+			66 5
613	A					B B	ΦA			=	✓	✓-	✓-	✓-			DQ
633	A	A	A			D B B	✓	✓-	✓	✓+	✓	✓	✓	✓			53 1/2 9
676						P B	✓	✓-	✓	✓	✓	✓	✓	✓			64 1/2 6
674		A				D B	✓-	✓	✓	✓-	✓-	✓-	✓	✓			56 1/2 8
675	A					B	✓-	✓+		✓	✓	✓	✓	✓			64 7

ARHA rev 2018

JUDGES SIGNATURE

DATE

ARHA HERD WORK SCORE SHEET

CLASS/#: Youth #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 1/2 MINUTES

CREDIT-RUN CONTENT:

- + ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
- HERD WORK: (+/✓/-)
- CONTROL OF COW: (+/✓/-)
- DEGREE OF DIFFICULTY: (+/✓/-)
- EYE APPEAL: (+/✓/-)
- AMOUNT OF WORKING TIME: (+/✓/-)
- AMOUNT OF COURAGE: (+/✓/-)
- LOOSE REINS: (+/✓/-)
- EXCESSIVE HERD HELP: (+/✓/-)
- + = 1/2 ✓ = 0 - = - 1/2

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES									HERD WORK	CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT	3 POINT	5 POINT	1 POINT	3 POINT	5 POINT	1 POINT	3 POINT	5 POINT									
606	A					B B				✓ -	✓ -	✓	✓	✓	✓			69
614						B				✓ +	✓	✓ +	✓	✓	✓ +			67
641										✓	✓	✓ +	✓ +	✓	✓			72
668	A					B				✓ -	✓ -	✓	✓	✓	✓			62

2
1
3

ARHA HERD WORK SCORE SHEET

CLASS/#: Select #/ENTRIES _____

1 POINT PENALTIES

- A- (MISS) LOSING WORKING ADVANTAGE
- B- NOISE DIRECTED AT CATTLE
- C- WORKING OUT OF POSITION
- D- TOE, FOOT, OR STIRRUP ON SHOULDER

5 POINT PENALTIES

- A- HORSE QUITTING COW
- B- LOSING A COW
- C- CHANGING CATTLE AFTER SPECIFIC COMMITMENT
- D- FAILURE TO SEPARATE A SINGLE ANIMAL AFTER LEAVING HERD
- E- BLATANT DISOBEDIENCE DEFINED AS KICKING, BITING, BUCKING, REARING & STRIKING
- F- SPURRING OR HITTING IN FRONT OF CINCH AT ANYTIME

CREDIT-RUN CONTENT:

- + ABOVE AVERAGE ✓ AVERAGE -BELOW AVERAGE
- HERD WORK: (+/✓/-)
- CONTROL OF COW: (+/✓/-)
- DEGREE OF DIFFICULTY: (+/✓/-)
- EYE APPEAL: (+/✓/-)
- AMOUNT OF WORKING TIME: (+/✓/-)
- AMOUNT OF COURAGE: (+/✓/-)
- LOOSE REINS: (+/✓/-)
- EXCESSIVE HERD HELP: (+/✓/-)
- + = ½ ✓ = 0 - = - ½

3 POINT PENALTIES

- A- HOT QUIT
- B- CATTLE PICKED UP OR SCATTERED
- C- FAILURE TO MAKE DEEP CUT
- D- BACK FENCE

-0- SCORE

- A- HORSE TURNS TAIL
- B- USING TWO HANDS ON REINS IN A BRIDLE
- C- FINGERS BETWEEN REINS IN A BRIDLE
- D- ILLEGAL EQUIPMENT
- E- LEAVES WORKING AREA BEFORE TIME EXPIRES
- F- FALL OF HORSE OR RIDER ALL (FOUR LEGS OUT WITH HORSE ON SIDE)
- G- WORKING OVER THREE HEAD OF CATTLE IN THE 2 ½ MINUTES

JUDGE MAY BLOW WHISTLE AT ANY TIME DURING WORK IF THE CATTLE OR HORSE IS BEING MISHANDLED OR ABUSED OR DEEMED UNSAFE.

ENTRY #	PENALTIES									HERD WORK			CONTROL OF COW	DEGREE OF DIFFICULTY	EYE APPEAL	WORKING TIME	COURAGE	LOOSE REINS	EXC. HERD HELP	SCORE
	1 POINT			3 POINT			5 POINT													
604		A					B			✓	✓	✓	✓	✓	✓	✓	✓			62½

Judge:

S. Brown

CLASS:

85

DATE:

3-16-19

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:

- maintaining control of the cow at all times
- maintaining proper position
- degree of difficulty
- D. Eye appeal
- E. Time Worked

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

1 POINT PENALTIES (per occurrence)

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control

- F. Bloody mouth
- G. Illegal equipment
- H. Leaving arena before time is complete
- I. Fall of horse &/or rider
- K. Schooling between cows if new cow is awarded

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

COW WORK SCORING GUIDELINES

- 75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
- 73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
- 70: Control. Correct form, average degree of difficulty.
- 68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
- 0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

		PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
#	HORSE	1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
604						—	—	✓	✓	✓	67 1/2
670						—	—	—	—	—	∅
632						—	—	✓	✓	✓	68
671						—	—	—	—	—	∅
668		AA	A			—	—	—	—	✓	66.1
682			A			—	—	—	—	—	∅
661			AA			—	—	—	—	—	60

Judge:

S. Brown

CLASS:

Am. Boxing

DATE:

3-16-19

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
 A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:

- *maintaining control of the cow at all times
- *maintaining proper position
- *degree of difficulty
- D. Eye appeal
- E. Time Worked

1 POINT PENALTIES (per occurrence)

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control

- F. Bloody mouth
- G. Illegal equipment
- H. Leaving arena before time is complete
- I. Fall of horse &/or rider
- K. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at
 anytime to terminate the work.
 A score of zero will be given if the work
 is not completed at that time.

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

COW WORK SCORING GUIDELINES

75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.

73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.

71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.

70: Control. Correct form, average degree of difficulty.

68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.

66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.

65 & below: Incurs major penalties, loss of control and position. Total lack of credit.

-0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

		PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
#	HORSE	1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
303			AA			—	—	—	—	✓	60
613			AA	A		—	—	—	—	—	60
633		AA B				—	—	—	✓	✓	64
640		A	A			✓	—	✓	✓	✓	65
642						+	+	+	+	✓	74
677		AA	A			—	—	—	—	✓	61
689		BBA				—	—	—	—	—	62

DATE: 3-10-19

Judge: S. Bodur

CLASS: Am Select

DATE: 3-16-19

GUIDE FOR "NEW COW" (At judge's discretion, rider will receive new cow(s) as necessary to show horse.
A. Cow won't run. B. Cow that doesn't respect the horse. C. When cow leaves the arena.

CREDITS:

- *Maintaining control of the cow at all times
- *Maintaining proper position
- *Degree of difficulty
- D. Eye appeal
- E. Time Worked

1 POINT PENALTIES (per occurrence)

- A. Loss of working advantage
- B. Working out of position

3 POINT PENALTIES

- A. Loss of control and cow leaves end of arena
- B. Leaves end of arena passing center marker

5 POINT PENALTIES

- A. Blatant disobedience defined as kicking, biting, rearing, striking or obviously insubordinate.

-0- SCORE

- A. Turn tail
- B. Using 2 hands on the reins with curb bit
- C. More than one finger between reins
- D. Balking
- E. Out of control

- F. Bloody mouth
- G. Illegal equipment
- H. Leaving arena before time is complete
- I. Fall of horse &/or rider
- K. Schooling between cows if new cow is awarded

TIME LIMIT : 50 SECONDS

NOTE:

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not completed at that time.

ARHA RANCH BOXING

COW WORK

Will be scored from -3 1/2 to +3 1/2

COW WORK SCORING GUIDELINES

- 75 & higher: Total control. Excellent form and position on animal, high degree of difficulty, excellent eye appeal.
- 73-74: Good form and position on animal, good control of animal, high degree of difficulty with good eye appeal.
- 71-72: A credit earning run with correct form and position, better than average control of difficulty and eye appeal.
- 70: Control. Correct form, average degree of difficulty.
- 68-69: Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.
- 66-67: Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.
- 65 & below: Incurs major penalties, loss of control and position. Total lack of credit.
- 0- SCORE: Failure of an exhibitor to attempt to complete the work; Abuse; Lameness

		PENALTIES				RUN CONTENT (-Below Ave., √Ave., +Above Ave.)					SCORE
#	HORSE	1 point	3 point	5 point	-0-	Control	Position	Deg. Of Difficulty	Eye Appeal	Time Worked	
363		A	B B			—	—	—	✓	—	60
604		AA	B			—	—	—	✓	✓	62

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: Vol. Open RR

5 Point Penalties

- Spurring in front of the cinch
- Use of free hand to instill fear or praise
- Holding Saddle with free hand
- Kicking Out

#8

1/2 Point Penalties:

- Failure to remain more the 20 ft from fence when stopping or doing a rollback run to end, failure to change leads by 1 stride
- Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- Delaying lead change by 1 stride
- Over or under spinning by 1/8 of a turn

1 point Penalties

- Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- Over or under spinning by 1/4 turn
- Failure to be on the correct lead in run-down
- During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

-0- Score

- Failure to complete Pattern
- Performing Maneuvers in unspecified order
- Backing more than 2 strides
- Equipment Failures
- Balking or running away
- Jogging more than ½ circle or ¼ Arena length while starting a circle, circling or executing rollback

- Over spins of more than 1/4 turn
- Fall to ground by horse or rider
- More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- Blatant disobedience, bucking, rearing, etc.
- Failure to trot in on a trot-in pattern.

2 Point Penalties

- Break of gait
- During the run around the end of arena, failure to Change leads beyond half way around
- Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- Failure to go beyond markers
- Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- Crooked stops & backs
- Anticipated stops
- Uncontrollable speed
- Wringing of tail
- Knocking over markers
- Failure to run pattern within markers
- Failure to go past markers on said pattern
- Opening mouth, raising head on stops and turns

Maneuvers

Back #	Penalty									Penalty Total	Total Score	PLACING
691	Score	-1	0	0	0	-½	-½	-½		1	66½	3

Back #	Penalty										Total Score	PLACING
628	Score	0	0	-½	0	0	0	-½			69	1

Back #	Penalty										Total Score	PLACING
638	Score	0	-½	+½	-½						Ø	DQ

Back #	Penalty										Total Score	PLACING
632	Score	-½	-½	0	0	0	0	0		1	68	2

Back #	Penalty										Total Score	PLACING
620	Score	-½	-½	0	-½	-½	0	-1			Ø	DQ

Back #	Penalty										Total Score	PLACING
601	Score	-1	-½	-½	-1	-½	-½	-½			60	4

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 3/17/19

JUDGES SIGNATURE Nick B...

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: Volunteer Am RR

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

#8

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. Failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers

Back #	Penalty									Penalty Total	Total Score	PLACING
200	Score	0	0	0	-½	-½	-½	-½		5	63	4

Back #	Penalty										Total Score	PLACING
303	Score	-½	-1	-1	-½	0	0	-1			64	2

Back #	Penalty										Total Score	PLACING
633	Score	-½	0	-½	-½	-½	-½	-½		6	61	5

Back #	Penalty										Total Score	PLACING
640	Score	-½	0	+½	0	+½	0	0		3	67½	1

Back #	Penalty										Total Score	PLACING
677	Score	0	0	-½	-½	0	0	0			0	DQ

Back #	Penalty										Total Score	PLACING
688	Score	0	0	-½	0	-½	-1	0		4	64	3

Back #	Penalty										Total Score	PLACING
777	Score	0	0	0	0	-½	0	+½			0	DQ

Back #	Penalty										Total Score	PLACING
	Score											

DATE 3/17/19

JUDGES SIGNATURE [Signature]

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: _____

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. Failure to change leads by 1 stride
- C. Failure to change leads by 1 stride
- D. Failure to change leads by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2 circle or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback
- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Winging of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers

Back #	Penalty									Penalty Total	Total Score	PLACING
6060	Score	0	-1	-1	0	-½	-½	-½		1	65½	1

Back #	Penalty										Total Score	PLACING
638	Score	0	-½	0	-½						Ø	10

Back #	Penalty										Total Score	PLACING
668	Score	-1	-½	-½	-½	-½	-½	-1			Ø	10

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE 3/17/19

JUDGES SIGNATURE [Signature]

American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name:

Volcher Am. Select

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

#8

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. run to end, failure to change leads by 1 stride
- C. iring a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. Failure to be on the correct lead in run-down
- D. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver

2 Point Penalties

- A. Break of gait
- B. During the run around the end of arena, failure to Change leads beyond half way around
- C. Jogging beyond 2 strides, but less than 1/2circle Or 1/2 the arena
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Backing more than 2 strides
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than ½ circle or ½ Arena length while starting a circle, circling or executing rollback

- G. Over spins of more than 1/4 turn

- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.
- K. Failure to trot in on a trot-in pattern.

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Maneuvers

Back #	Penalty									Penalty Total	Total Score	PLACING
621	Score	-1										

Back #	Penalty										Total Score	PLACING
622	Score	-½	-½	-½	0	0	0	-½		1	607	

Back #	Penalty										Total Score	PLACING
777	Score	0	-½	+½	0	+½						

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

Back #	Penalty										Total Score	PLACING
	Score											

DATE

3/27/19

JUDGES SIGNATURE

Wiffy B. J.

ARHA Working Cow Horse - Reined Work Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

#60

1/2 Point Penalties

- Starting circle at a jog or exiting rollbacks at a jog up to two strides
- Over or under spinning up to one eighth (1/8) of a turn.
- Failure to remain more than 20 ft from fence when stopping or doing a rollback
- Any change of lead by one stride

Penalties

- Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
 - In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than ½- 2points
- Out of lead; Out of lead for each quarter (¼) of a circle.
- Opening mouth excessively
- Excessive jawing, opening mouth or head raising at stop.
- Lack of smooth, straight stop on haunches
- Refusing to change leads.
- Anticipating signals.
- Stumbling,
- Backing sideways.
- Losing stirrup
- Loosing stirrup
- Failure to go beyond markers on rollbacks and stops

2 Point Penalties

- Breaking of gait
- Freeze up in spins or rollbacks
- On run-in patterns, failure to be in lope prior to first marker
- If a horse does not completely pass the specified marker before initiating a stop position.
- Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties

- Spurring or hitting in front of cinch
- Use of either hand to instill fear
- Holding saddle with either hand
- Blatant disobedience including kicking, biting, bucking, rearing, and striking.

-0- Score

- More than index finger between reins
- Use of two hands (except in Jr or Snaffle bit)
- Improper use of romal
- Failure to complete pattern. Leaving arena before pattern is complete
- Not following pattern. Over/under spins of more than 1/4 turn
- Equipment failures
- Balking or refusal of command
- Running away or failing to guide
- Jogging in excess of one-half (1/2) circle or one-half (1/2) length of arena.
- Fall to ground by horse or rider
- Bloody Mouth
- Use if illegal equipment
- Backing more than 2 strides when no back-up is called for in pattern
- Failure to trot-in on a trot-in pattern.

Class # 67

105
64
129

63
65
128

Maneuver Description	1	2	3	4	5	6	7	8
stop	stop	2 1/2 spin left	stop	2 1/2 spin right	stop	right curb	left curb	stop
Maneuver	1	2	3	4	5	6	7	8

Placing	Back No.	Penalty								Penalty Total	Total Score
	675	Score	-1	-1	-1	-½	-½	-½	-½		0

129 Placing	Back No.	Penalty							1		Penalty Total	Total Score
	674	Score	-1	-1/2	-1	0	-1	0	-1/2	0	1	65

Placing	Back No.	Penalty									Penalty Total	Total Score
	676	Score	-1	-1/2	-1	-1/2	-1/2	0	0	-1/2	-1/2	65 1/2

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

Placing	Back No.	Penalty								Penalty Total	Total Score
		Score									

ARHA WORKING COW HORSE SCORE SHEET (Cow Work)

Class #:

Class Name:

5 POINT PENALTIES

- A. Not getting one turn each way/5pts/each way
- B. Spurring or use of romal forward of the cinch
- C. Blatant Disobedience

3 POINT PENALTIES

- A. Biting or Striking cow
- B. Hanging up on fence/refusing to turn
- C. Exhausting or over working cow before circling
- D. Knock down the cow without having working advantage

2 POINT PENALTIES

- A. Going past end markers of the arena before turning the cow when going down the fence
- B. On trot-in patterns failure to stop before executing a cauter

1 POINT PENALTIES

- A. Loss of working advantage
- B. Run past cow - *See Rulebook
- C. Failure to drive cow past middle marker on 1st turn before turning cow.
- D. Each time the arena is crossed to use opposite fence.
- E. Using the corner or the end of the arena to turn cow
- F. Slipping a rein
- G. Excessive whipping, spurring or hollering
- H. Working out of position

0 SCORE

- A. Turn Tail
- B. More than one finger between reins
- C. Leaving arena before work not completed.
- D. Schooling between cows if new cow is awarded
- E. Schooling between rein work and cow work
- F. Use of 2 hands during cow work, exception with IR horse using snaffle or bosal
- G. The judge may blow whistle at any time to terminate the work
- H. A 0- score will be charged if the work is not completed at that point
- I. Failure to complete the pattern as given
- J. Horse out of control while working cow
- K. Any horse that runs over cow thus causing fall of horse/rider
- L. Bloody mouth
- M. Illegal Equipment
- N. Using 2 hands on the reins except for Junior Horse using snaffle or bosal

SCORING

- + = +1/2 = Good
- ++ = +1 = Very Good
- +++ = +1 1/2 = Excellent
- ✓ = 0 = Correct
- = -1/2 = Poor
- = -1 = Very Poor
- = -1 1/2 = Extremely Poor

Entry #	Boxing	Run & Rate	1st Turn	2nd Turn	Control	1st Circle	2nd Circle	Degree of Difficulty	Eye Appeal	SCORE
675	Penalty 1A									
	Maneuver									
674	Penalty 1A			1E						
	Maneuver		✓							
676	Penalty		1H	2A		1P				
	Maneuver				✓		✓	✓		63
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									
	Penalty									
	Maneuver									

Judges Signature:

* Must be signed and dated by judge.

Date: