NCCE Computing Scheme Overview

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
EYFS/Y1	Computing systems and networks Technology around us	Programming A Moving a robot	Creating media Digital painting	Data and information Grouping data	Creating media Digital writing	Programming B Introduction to animations
YEAR 2	Computing systems and networks IT around us	Programming A Robot algorithms	Creating media Digital photography	Data and information Pictogram	Creating media Making music	Programming B Introduction to quizzes
YEAR 3	Computing systems and networks Connecting computers	Programming A Sequence in music	Data and information Branching databases	Creating media Desktop publishing	Creating media Stop start animation	Programming B Events and actions
YEAR 4	Computing systems and networks The Internet	Creating media Audio editing	Programming A Repetition in shapes	Data and information Data logging	Creating media Photo editing	Programming B Repetition in games
YEAR 5	Computing systems and networks Sharing Information	Creating media Vector drawing	Programming A Selection in physical computing	Data and information Flat-file databases	Programming B Selection in quizzes	Creating media Video editing
YEAR 6	Computing systems and networks Communication	Creating media Web page creation	Programming A Variables in games	Data and information Spreadsheets	Programming B Sensing	Creating media 3D design