

Northern Colorado Riding Club

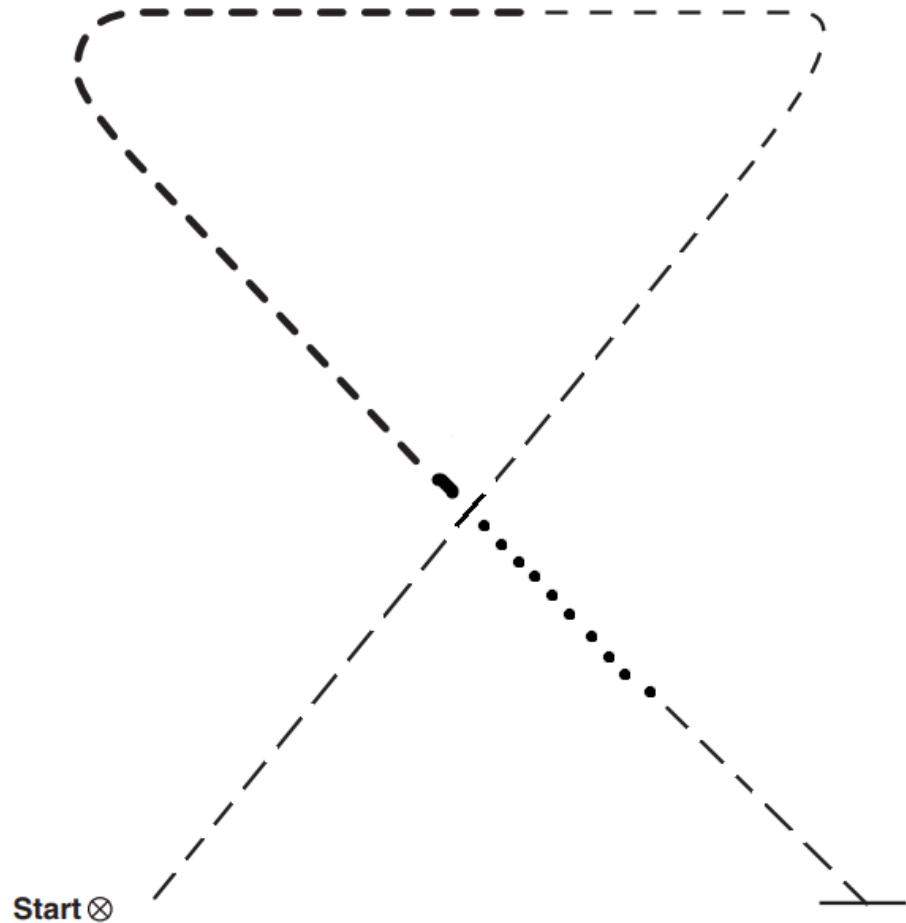
Pattern Book #4

September 9th 2018

Hunt Seat Equitation

Novice Rider

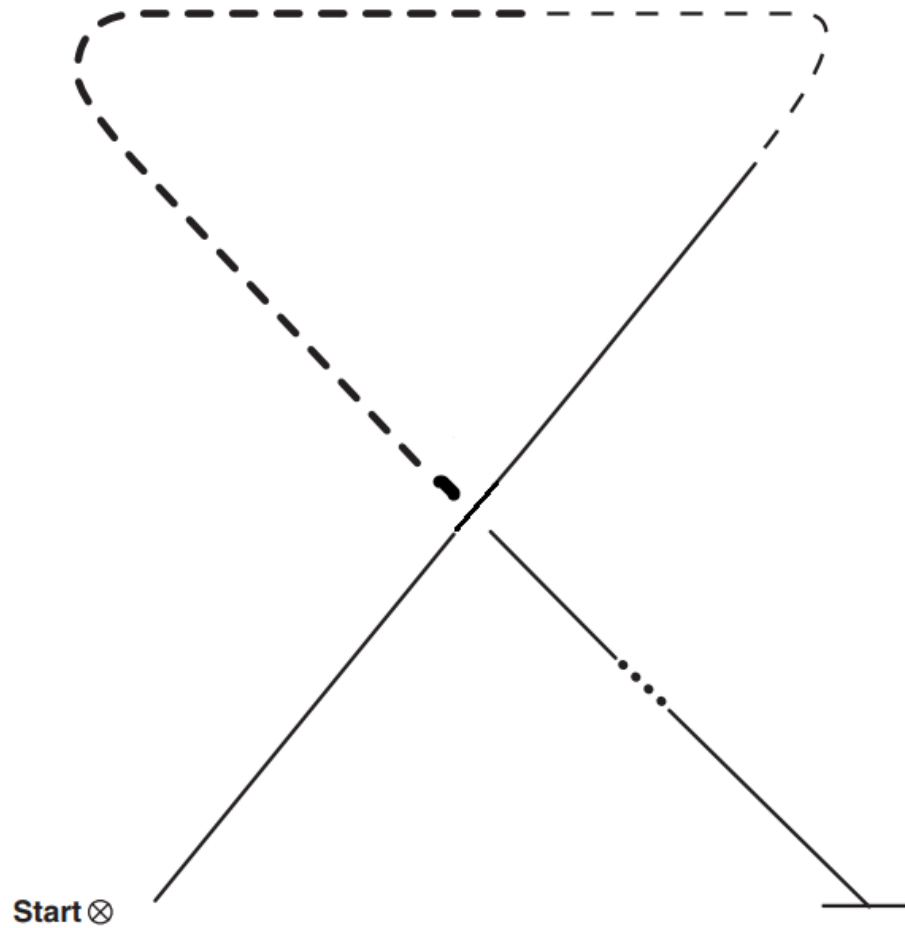
Green Horse



1. Begin at sitting trot around first corner.
2. Pick up right diagonal around corner to center.
3. Break to walk.
4. Sitting trot to end.
5. Stop. Exit at walk.

Hunt Seat Equitation

All Ages

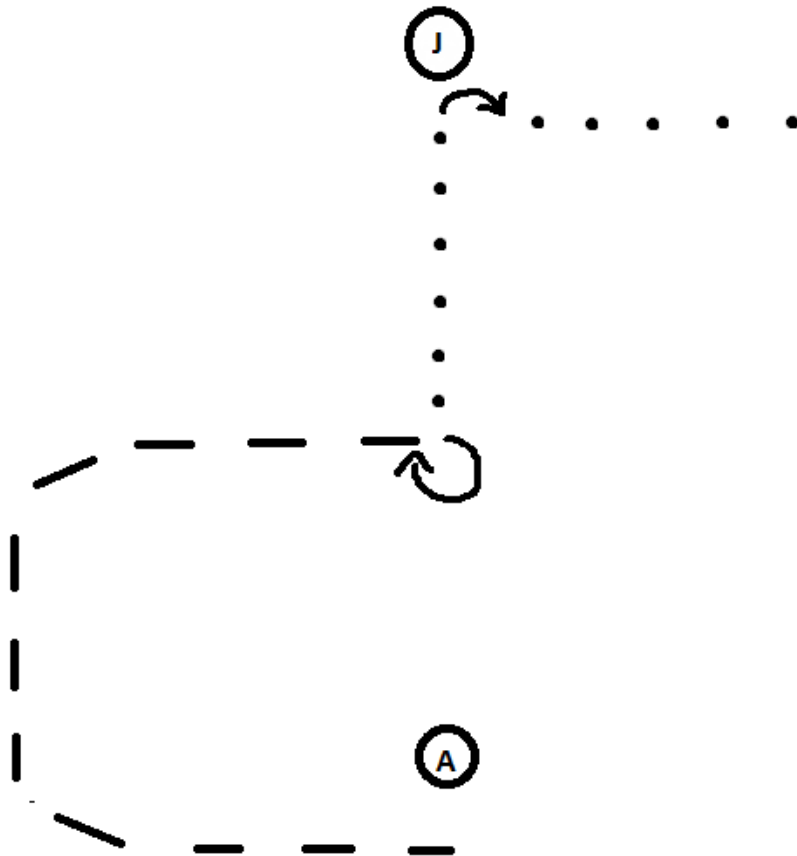


1. Begin on right lead canter.
2. Break to trot, trot right diagonal around the corners.
3. Pick up left lead canter, simple lead change through a walk; right lead canter.
4. Stop. Exit at a sitting trot.

Showmanship

Novice Rider

Green Horse

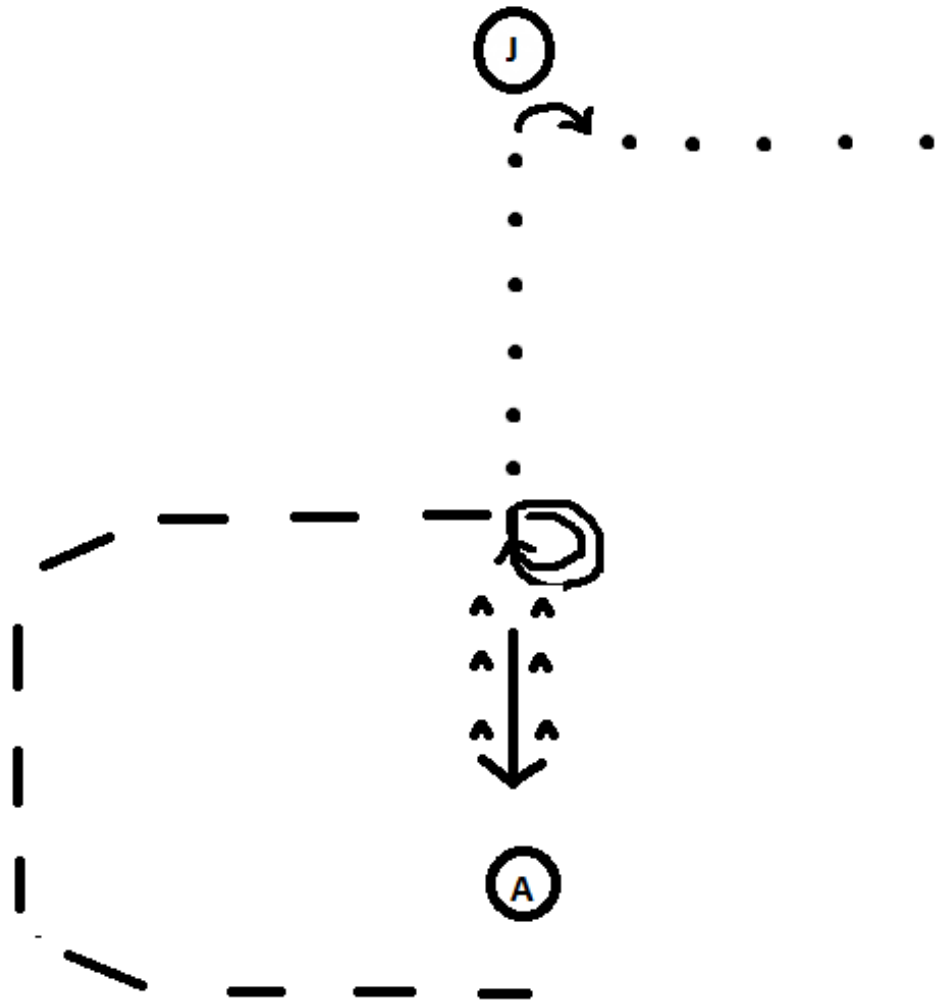


Be ready at A.

1. Trot a half circle to center of pattern.
2. Stop and perform a 3/4 turn.
3. Walk to judge. Set up for inspection.
4. When dismissed, perform a 1/4 turn .
5. Walk to exit.

Showmanship

All Ages



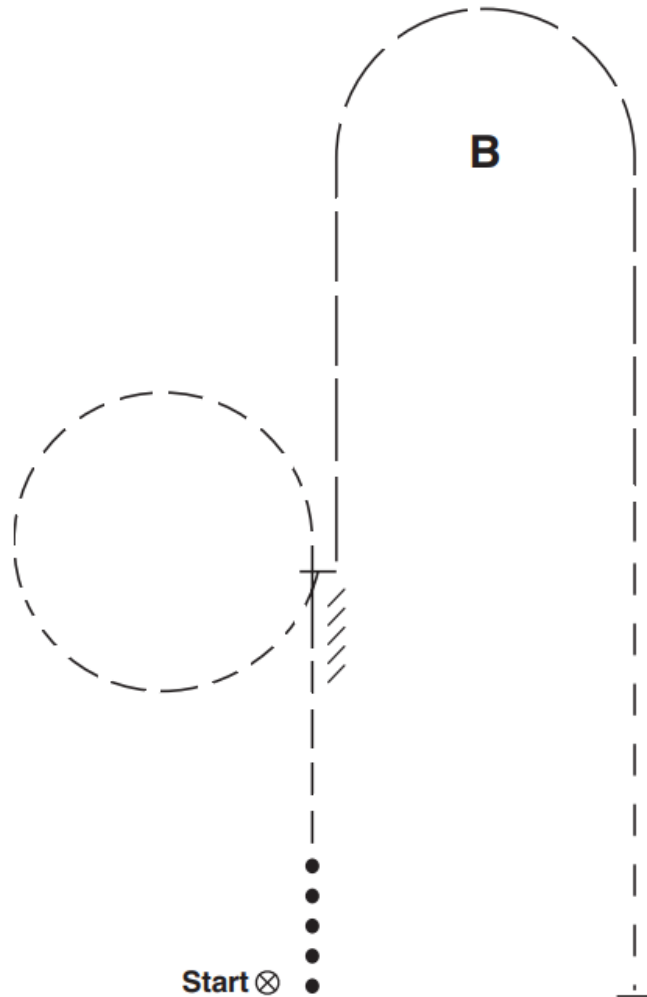
Be ready at A.

1. Trot a half circle to center of pattern.
2. Stop and perform a 1 3/4 turn.
3. Back one horse length.
4. Walk to judge. Set up for inspection.
5. When dismissed, perform a 1/4 turn .
6. Walk to exit.

Western Horsemanship

Novice Rider

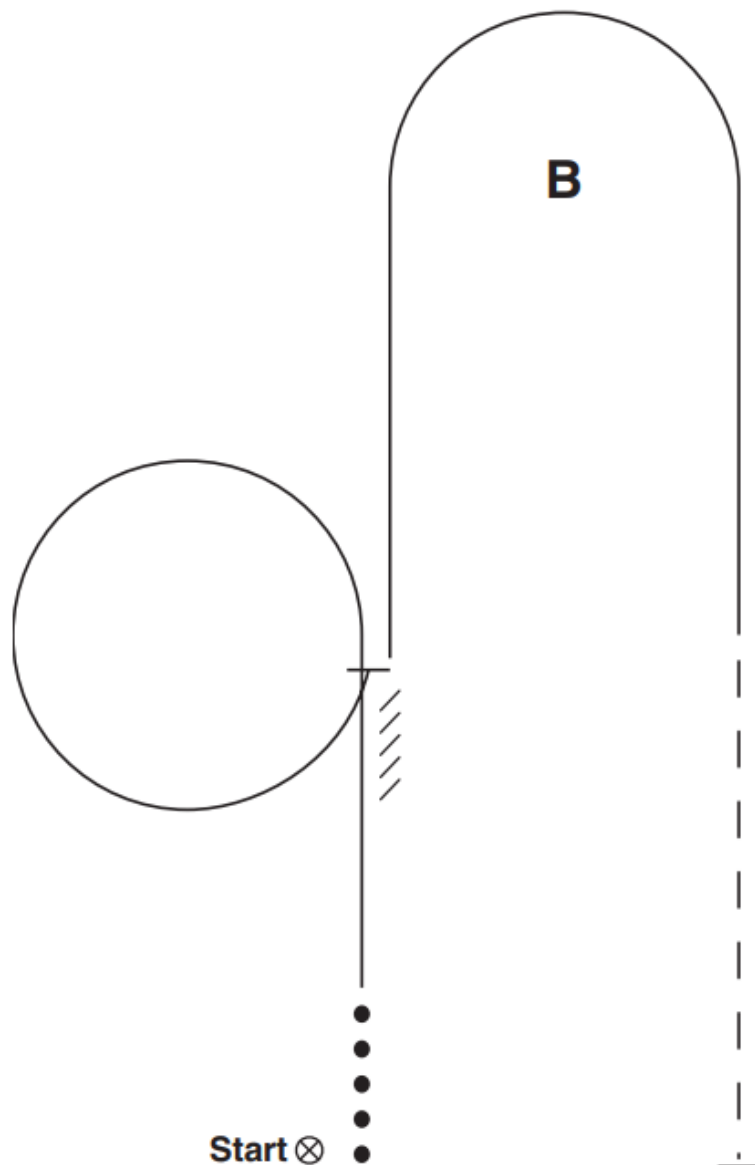
Green Horse



1. Walk two horse lengths.
2. Jog to midpoint of arena, jog a circle to the left.
3. Close the circle and stop. Back one horse length.
4. Build extended jog to and around B.
5. Break to regular jog.
6. Halt when even with A. Exit at a walk.

Western Horsemanship

All Ages



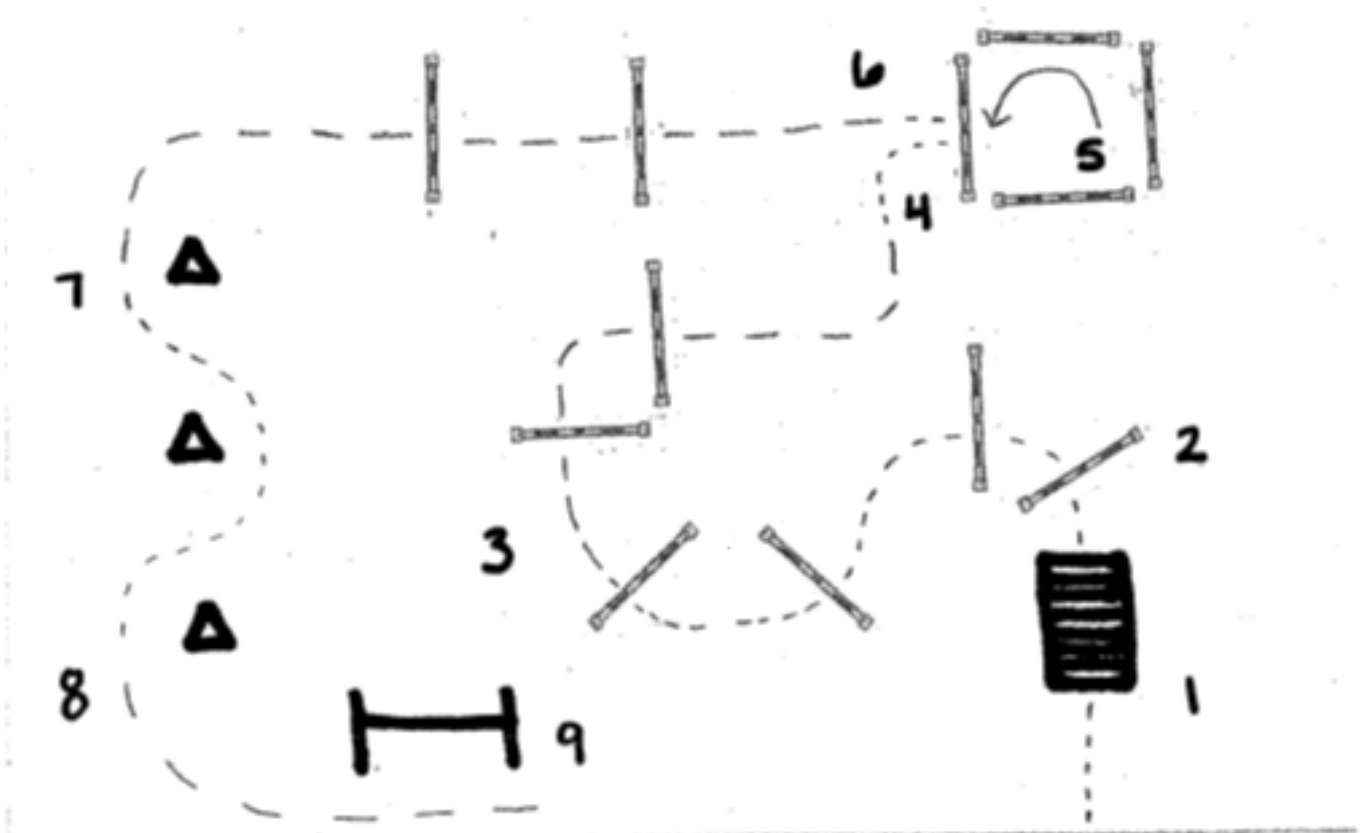
1. Walk two horse lengths.
2. Lope left lead to midpoint of arena, lope a circle to the left.
3. Close the circle and stop. Back one horse length.
4. Lope right lead to and around B.
5. Break to jog.
6. Halt when even with A. Exit at a walk.

Trail

Novice Rider

Green Horse

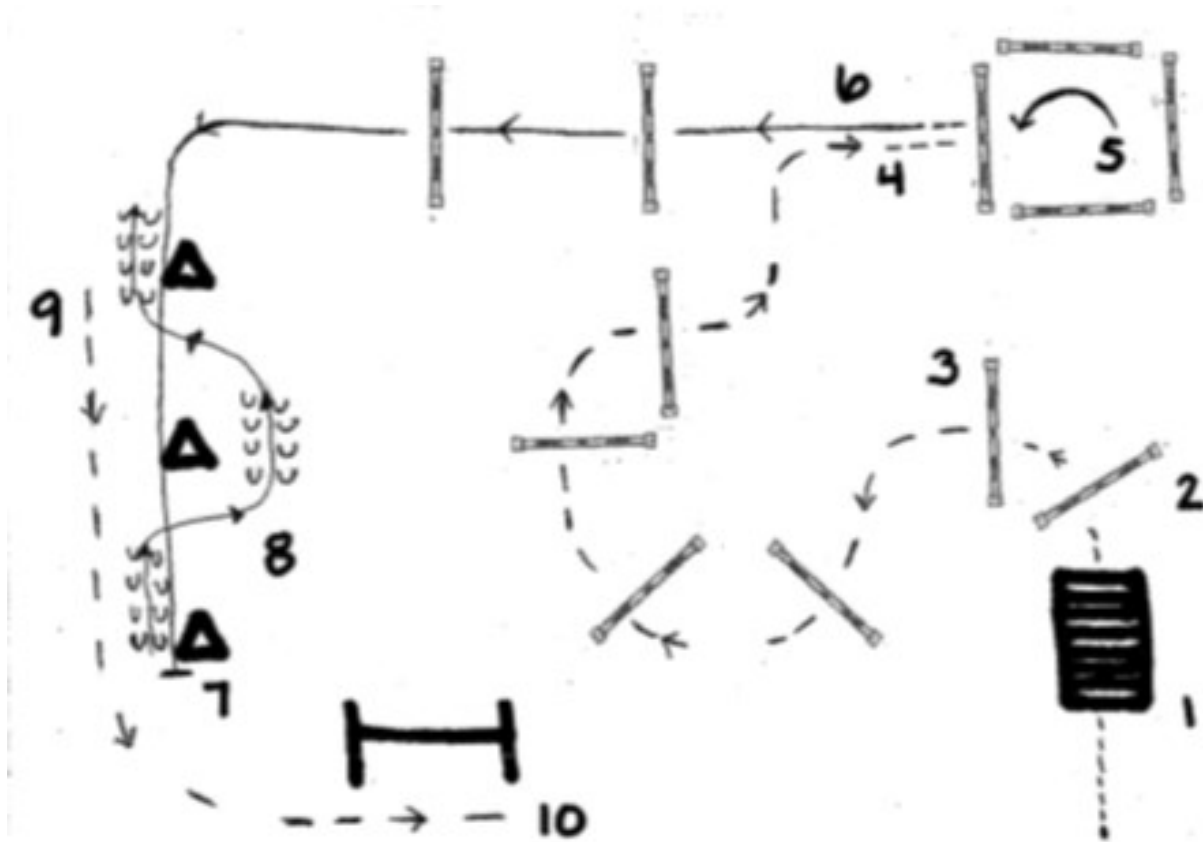
Leadline



1. Walk over bridge.
2. Walk over poles.
3. Pick up jog, jog over poles.
4. Walk into box.
5. Complete 180 degree turn, either direction.
6. Walk out of box and pick up jog, jog over poles.
7. Break to a walk and walk through serpentine.
8. Jog to gate and stop.
9. Left hand gate (Leadline can skip gate)

Trail

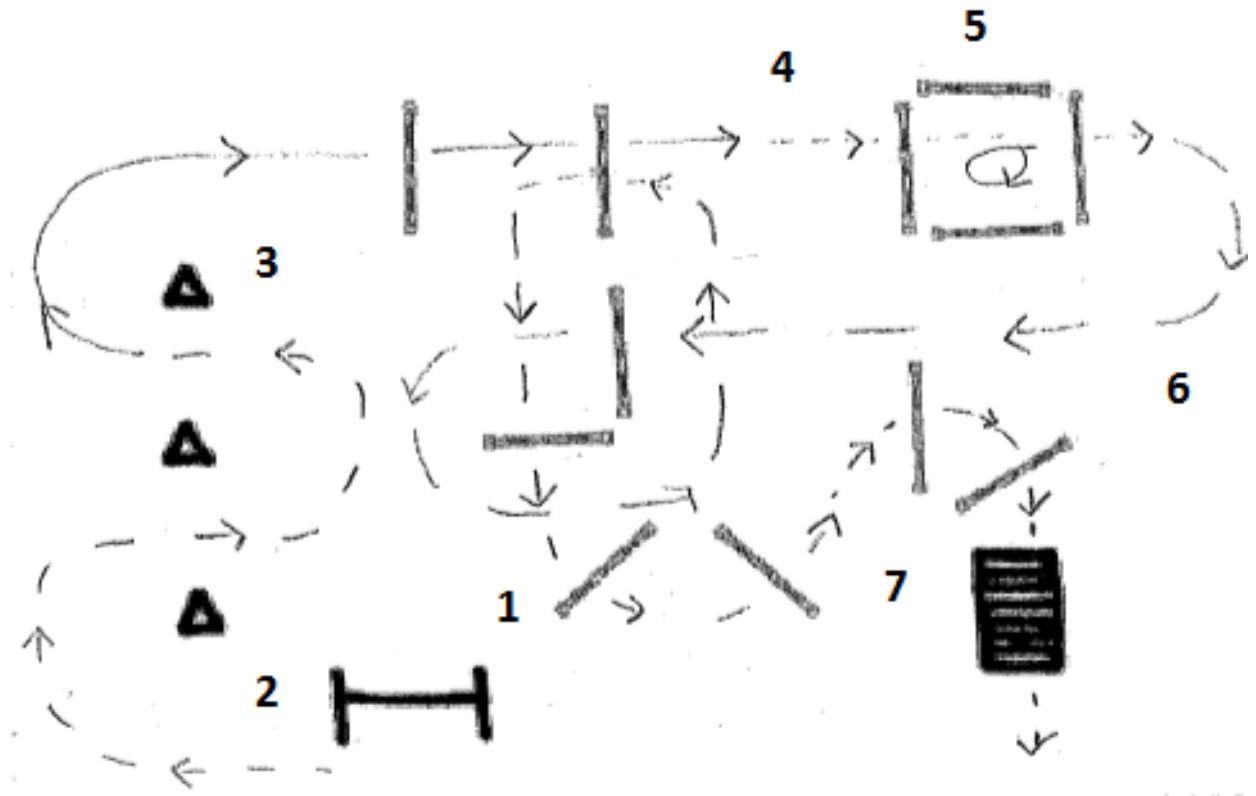
All Ages



1. Walk over bridge.
2. Walk over poles.
3. Pick up jog, jog over poles.
4. Walk into box.
5. Complete a 180 degree turn, either direction.
6. Walk out of box and pick up left lead, lope over poles.
7. Stop near third cone.
8. Back through cones.
9. Jog to gate.
10. Left handed gate.

Ranch Trail

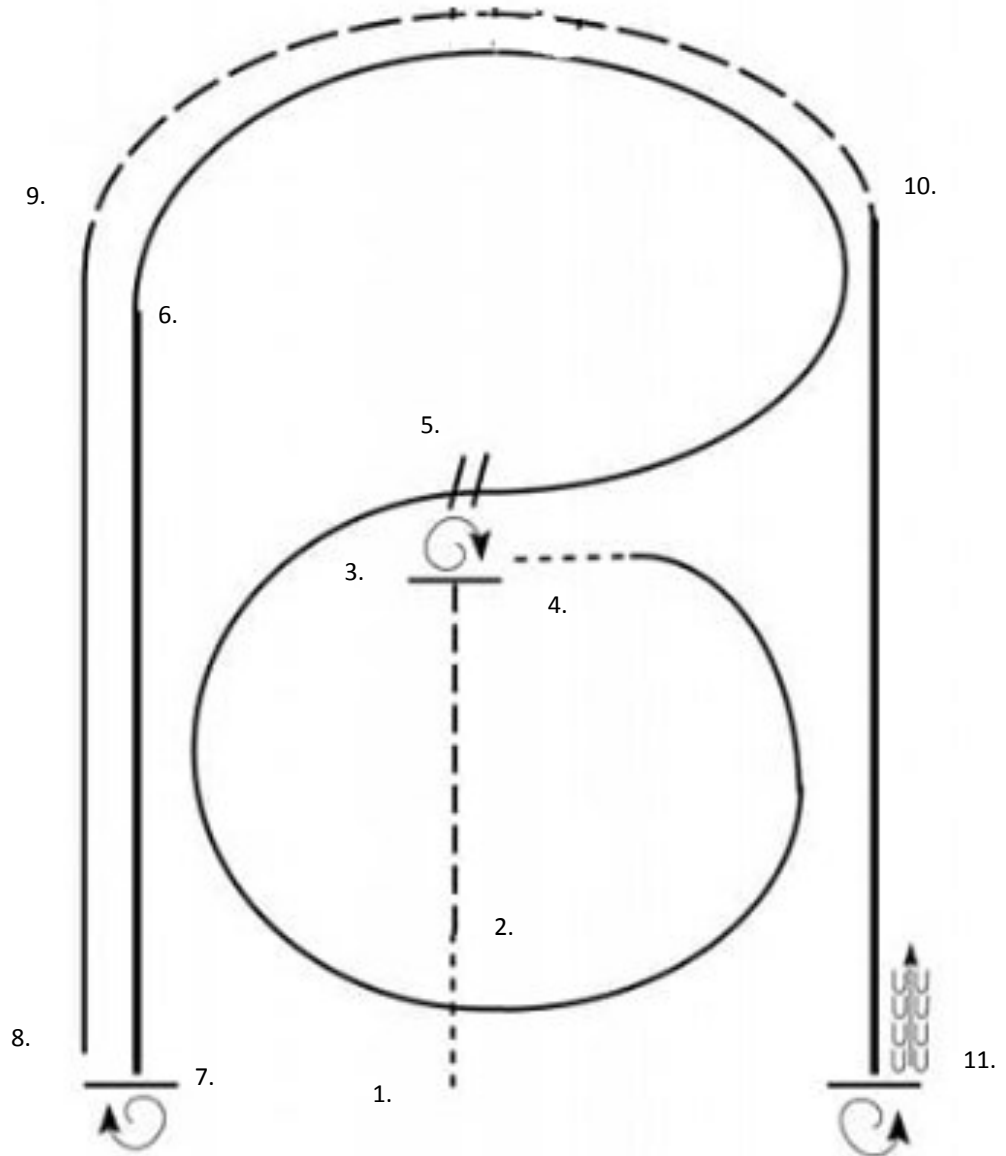
All Ages



1. Begin at gate, stand quietly under acknowledged by judge.
2. Jog serpentine through cones.
3. Pick up right lead lope, lope over poles.
4. Walk into box.
5. Complete 360 degree turn, either direction.
6. Pick up jog. Jog over poles as drawn.
7. Break to walk. Walk over poles, then bridge.

Ranch Riding

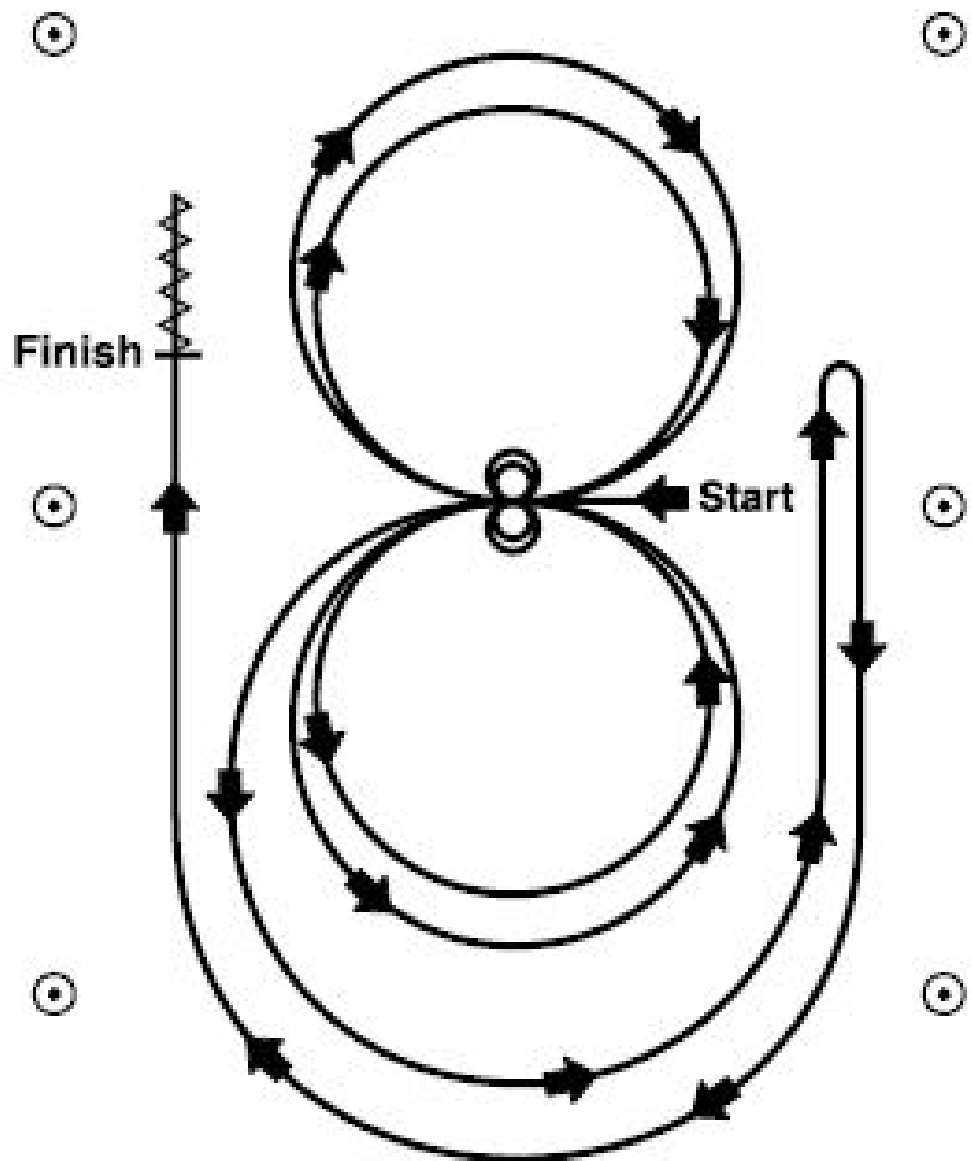
All Ages



1. Walk
2. Jog
3. Stop. Complete a 1 1/4 turn to right
4. Walk. Then lope small circle on the right lead
5. Change leads, simple or flying, lope left lead around end of arena
6. Extend the lope on left lead
7. Stop. Complete a 1 1/2 turn to right
8. Lope straight on the right lead
9. Extend the jog around end of arena
10. Extend the lope on right lead
11. Stop. Complete 2 turns to the left. Back.

Reining

All Ages



1. Start in the center of the arena
2. Complete two spins to the right
3. Complete two spins to the left
4. Beginning on the left lead, complete two circles to the left, the first small and slow; the second circle large and fast. Change leads at the center.
5. Complete two circles to the right, the first small and slow; the second circle large and fast. Change leads at the center.
6. Begin a large, fast circle to the left but do not close the circle. Run straight down the side of the arena past the center marker and do a right rollback.
7. Continue back around the previous circle, run down the left wall past the center marker and stop. Back to the center of arena.