

Fast Action Army List		War Year Available	MODEL Type H-S	Qtest d6 Roll	Assault Factor	Direct Fire Factors				6mm Range	Defense Factors	AA	MOVEMENT Road-Clear-Rough X Difficult 2"	Firing While Moving	* Notes				
Gmm Points	Model Description					AP Factor C - E - L Range	HE Fire Factor	TEMPLATE SIZE 6mm	Small Arms DATA Mod (ROF)	Veh # MGs		Front-Side Rear-Top F / SR / T	Factor		Distance Penalty NO FIRE	Notes vary by Model see Rules for further explanations			
Generic Teams Playtest Lists																			
0/1	Small Truck	All	S	5+	0							0 / 0 / 0		40 - 12 - 4		Can Carry 1-4 Men plus ATR & ATRL, L/HMG, Mortar, can Tow Guns to 60mm			
1	Standard Truck	All	S	5+	0							0 / 0 / 0		30 - 12 - 4		Can Carry 1-12 Men plus ATR & ATRL, L/HMG, Mortar, can Tow Guns to 125mm			
2	Large Truck	All	S	5+	0							0 / 0 / 0		20 - 12 - 4		Can Carry 1-18 Men plus ATR & ATRL, L/HMG, Mortar, can Tow Guns to 240mm			
GERMANY Playtest Lists																			
7	Troop HQ Team (all)	All	NA	3+	3							1 (4)		6	3 / 2 / 1	10 - 8 - 6	No Penalty	Includes ATR or PzFaust ATRL	
1	PanzerFaust	44				<20>	6	1 Team						2			No Penalty	Firing d6 roll 1, 2 = Auto Miss.	
6	Panzer Grenadier Team	44	NA	3+	2	1-NA-NA*		1 Team				1 (4)		16	2 / 1 / 1	10 - 8 - 6	>50% -1		
2	Panzerbusche 39 ATR	All			+1	2-1-NA*		1 Team				3 (1)		12			>50% -2	NO Qtest to Fire	
5	DAK Schutzen Team	41	NA	3+	2	1-NA-NA*		1 Team				1 (3)	1	16	1 / 1 / 1	10 - 8 - 6	>50% -1		
3	SdKfz 251/1 (APC Halftrack)	All	HR	4+	2	1-NA-NA*		1 Team				1 (5)	2	20	1 / 0 / 1	1 SD	28 - 14 - 6	No Penalty	*MG AP 0* up to 12"
2	SdKfz 250/1 (APC Halftrack)	All	HR	4+	2	1-NA-NA*		1 Team				1 (5)	2	20	1 / 0 / 1	1 SD	28 - 14 - 6	No Penalty	*MG AP 0* up to 12"
3	Pak 36 37mm ATG	All	S	4+	0	4-3-2*	4	1 Team						24	1 / 0 / 0		Towed 1"	>50% -2	Towed Gun
5	Pz III G	41	H	3+	6	5-4-3	5	1 Team				1 (4)	2	28	3 / 3 / 2		18 - 12 - 6	>50% -2	Limited Number of Aus F (<50%) with same stats as Aus G were used in France 1940
6	Pz III J	42	H	4+	6	8-6-5	5	1 Team				1 (4)	2	32	5 / 3 / 2		18 - 12 - 6	>50% -2	
7	Pz IV D	40	H	3+	7	6-5-3	7	1 Team				1 (4)	2	28	3 / 3 / 2		18 - 12 - 6	>50% -2	
10	Pz IV H/J ST	43	H	4+	7	11-10-9	7	1 Team				1 (4)	2	36	8 / 4 / 2	1 SD	16 - 12 - 6	>50% NF	Add 1 to Side for "Skirt" Armor
25	Panther Aus A	44	H	4+	8	16-14-13	7	1 Team				1 (4)	2	40	13 / 5 / 3		24 - 16 - 8	>50% NF	
35	Tiger I ST	F42	H	2+	11	15-13-12	8	1 Team				1 (4)	2	44	12 / 8 / 3		16 - 12 - 6	>50% NF	
10	StuG III G	43	H ^A	4+	6	11-10-9	7	1 Team				1 (4)	1	36	8 / 3 / 2		18 - 12 - 6	>50% NF	
11	StuG IV	44	H ^A	4+	6	11-10-9	7	1 Team				1 (4)	1	36	9 / 4 / 2		18 - 12 - 6	>50% NF	
18	StuG 42 H	43	H	4+	6	<10>	9	1 Team				1 (4)	1	40	8 / 3 / 2		18 - 12 - 6	>50% NF	No Indirect Artillery Fire
7	SdKfz 251/21 (Drilling MG151)	F44	S	4+	3	1-NA-NA*		1 Team				3 (6)	1	24	2 / 1 / 0	4	28 - 14 - 6	No Penalty	
US Playtest Lists																			
1	GMC CCKW 2 1/2 Ton 6x6	All	S	4+	0	NA									0 / 0 / 0		30 - 12 - 6	No Penalty	May ADD .50 cal AA as Option
7	M3 76mm ATG	F44	S	4+	0	13-11-10	6	1 Team						36	1 / 0 / 0		Towed 1"	Move NF	Towed ATG
3	M3 Halftrack (APC)	42	HR	4+	2	1*-NA-NA						3 (3)	1	24	1 / 0 / 0	2 SD	30 - 16 - 6	No Penalty	Includes .50 cal AA
4	M8 Greyhound AC	43	HR	4+	3	4-3-2*	4	1 Team				1 (4)	1	24	3 / 2 / 0		36 - 16 - 6	>50% -2	May ADD .50 cal AA as Option

