



2018 Twin Rivers Soccer League Tournament Rules

Structure:

All games for all divisions U10 through U14 will play two 25 minute halves. All games for U17 and U21 will be regular length of play; 2 x 40 minute halves for U17 and 2 x 45 minute halves for U21.

U10 Boys

- Two pools play Round Robin Tournament all teams guaranteed 4 games
- Pool A is top 6 teams; Pool B is bottom 4 teams
- Pool A – no championship game
- Pool B Championship game for 1st place and runner up
- Pool B Consolation game for 3rd & 4th place

U10 Girls

- Round Robin Tournament all teams guaranteed 5 games
- No championship game

U12 Boys

- Two pools play Round Robin Tournament
- Pool A - comprised of top 5 teams from regular season standings after 8 weeks of play
- Pool B - comprised of bottom 6 teams place in regular season standings after 8 weeks of play
- Finals are played as follows:
 - Pool A: 3rd vs 4th
 - Pool A: 1st vs 2nd for Championship title and runner up
 - Pool B – no championship game

U12 Girls

- Two pools play Round Robin Tournament
- Pool A - comprised of top 3 teams from regular season standings after 8 weeks of play
- Pool B - comprised of bottom 6 teams place in regular season standings after 8 weeks of play
- Pool A: 3rd place plays 2nd place to determine who plays 1st place for championship and runner-up titles
- Pool B – no championship game

U14 Boys

- Two pools play Round Robin Tournament
- Pool A is top 4 teams; Pool B is bottom 3 teams after 8 weeks of play
- Pool A: 1st place vs 2nd place for championship and runner-up titles
- Pool A: 3rd vs 4th for consolation game
- Pool B: 3rd place plays 2nd place to determine who plays 1st place for championship and runner-up title

U14 Girls

- Two pools play Round Robin Tournament
- Pool A is top 4 teams; Pool B is bottom 3 teams after 8 weeks of play
- Pool A: 1st place vs 2nd place for championship and runner-up titles
- Pool A: 3rd vs 4th for consolation game
- Pool B: 3rd place plays 2nd place to determine who plays 1st place for championship and runner-up title

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U17 Boys

- Round Robin Tournament played on regular night (no weekend tournament)
- Championship game for 1st place and runner-up
- Consolation game for 3rd & 4th

U17 Girls

- Two pools play Round Robin Tournament played on regular night (no weekend tournament)
- Pool A is top 6 teams; Pool 4 is bottom 3 teams
- Pool A&B: 1st place vs 2nd place for championship and runner-up titles
- Pool A&B: 3rd vs 4th for consolation game

U21 Boys and Girls

- Round Robin Tournament played on regular night (no weekend tournament)
- Championship game for 1st place and runner-up
- Consolation game for 3rd & 4th

Rules:

Round Robin Tournament Tie Breaker Format

2 teams are tied

- 1) Calculate goal differential (goals for minus goals against) for the 2 teams. The team with the greater goal differential is the tournament champion. If still tied, then go to 2).
- 2) For the 2 teams that are tied, the team that has scored the most goals is the tournament champion. If still tied, then go to 3).
- 3) The team that has given up the fewest goals is tournament champion. If still tied, then go to 4).
- 4) Look at the game played by the 2 teams, if there is a winner in that game then the winner is tournament champion. If still tied go to 5).
- 5) Coin Toss

3 or more team tied

- 1) Calculate goal differential (goals for minus goals against) for all the teams that are involved. The team with the greatest goal differential is the tournament champion. If there is a tie, then go to 2) with the tied teams.
- 2) The team that has scored the most goals is tournament champion. If there is a tie, the tied teams go to 3).
- 3) The team that has given up the fewest goals is tournament champion. If still tied go to 4).
- 4) Coin Toss

Semifinal and final games that are tied:

- If there is a tie in the semifinal or final, there will be two five minute halves added to the game.
- Should the game remain a tie, then you will go into a penalty shootout. The goalie that ends the game has to play in the shoot-out.
- The shoot-out will be five and five. The first five shooters must be on the field at the end of the game.
- Should the game remains tied, penalty shots will continue one for one. The first five shooters cannot participate in the shots again until all players have shot once, after which any player can shoot.

Call Ups

Officials please count your players at the beginning of the game.

- TRSL Rule 12.5:

- A coach may call up as many players to bring his/her roster to no more than 16 players in total for U12 to U21, and 12 players total for U10.
- The call up must be identified on the game sheet and in the appropriate area in the game book. The regular player being replaced must be stroked off the game sheet.
- If the regular player decides to show up after start time and has already been stroked off the game sheet and replaced by a call up, they will not be allowed to play the game.
- TRSL Rule 14.4: A call-up can only play for one team during the tournament.

Players on the Field

- TWSL Rule 5.5
 - U10:
 - teams that show up with 6 players, opposing team can play up to 7 players
 - teams that show up with 7 players, opposing team can play up to 8 players
 - U12 through to U21:
 - teams that show up with 7 players, opposing team can play up to 9
 - teams that show up with 8 players, opposing team can play up to 10
 - teams that show up with 9 players, opposing team can play up to 11
 - teams that show up with 10 players, opposing team can play up to 11
 - Tournament play: minimum to play game is 7 players, opposing team can play up to 11

Red and Yellow cards

- All officials must check game books before the beginning of the game from both coaches before the game to scan for red cards in a previous game.
- TRSL Rule 15.9: Suspended players must be identified on game sheets and in the Team Game Books, where the suspension is being served.

Recording Scores

- There will not be a 5 goal differential for the tournaments. Games will be entered as actual scores.
- All officials must take a photo of the game sheet from all tournament games and e-mail the game sheet photo to the administrator of Twin Rivers at admin@twinriverssoccer.ca within one hour of the game.
- Game sheets must be signed at the end of the game by **both** coaches and red and yellow cards entered.
- Games sheets are to be dropped off at the convener table by the Head Referee and a designated volunteer will input the score into PowerUP.

Gamebooks

- Coaches must have their gamebooks with them at every game, completed with all players for the game listed including call-ups, jersey numbers and players that are on suspension. Teams without a gamebook will forfeit the game.

Player Numbers

- Every team must have all their jersey numbers accurately recorded in PowerUP
- Failure to do so will result in a game forfeit.

Remember please be kind to the officials.

We wish every team success and most of all a fun filled tournament weekend.