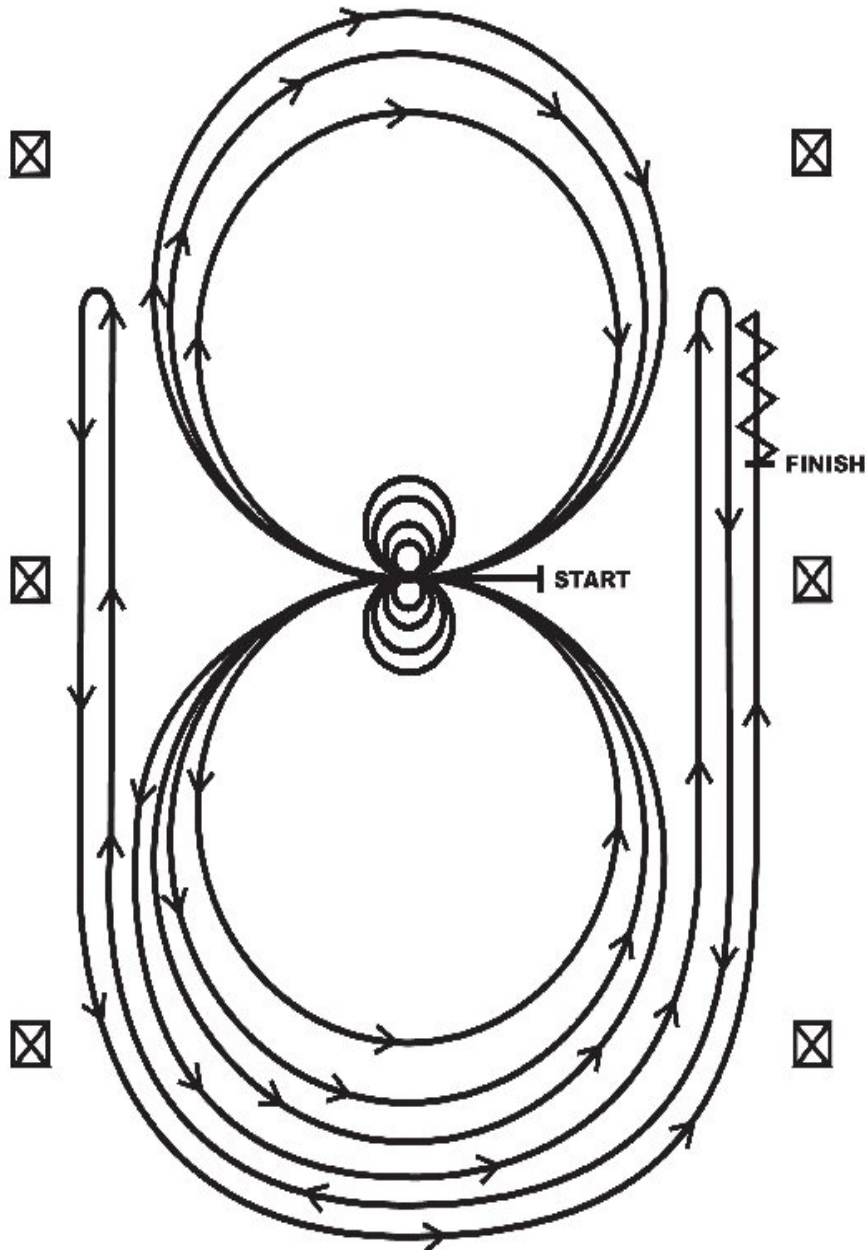


NRHA Pattern 6 Modified

(Beginner Reiner Open)



Horses may walk or trot to centre of arena. Horses must walk or stop prior to starting pattern. Beginning at the centre of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the left lead, complete three circles to the left: the first two large and fast; the third circle small and slow. Stop at the centre of the arena. Hesitate.

4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the centre of the arena. Hesitate.

5. Beginning on the left lead, run a large fast circle to the left but do not close this circle. Run up the right side of the arena past the centre marker and do a right rollback at least twenty feet (six metres) from the wall or fence - no hesitation.

6. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the centre marker and do a left rollback at least twenty feet (six metres) from the wall or fence - no hesitation.

7. Continue back around the previous circle but do not close this circle. Run up the right side of the arena past the centre marker and do a sliding stop at least twenty feet (six metres) from the wall or fence. Back up at least ten feet (three metres). Hesitate to demonstrate completion of pattern.

8. Rider must dismount and drop bridle to the designated judge.