

Queensland Northern Knights

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Briscon

Presents

Operation: Cobra

A 28mm Bolt Action Event

Date:

Saturday the 28th and Sunday the 29th of April 2018.

Venue:

Windsor Table Tennis Centre, Brisbane.

86 Green Terrace,

Windsor QLD 4030

Cost:

\$50 for both Saturday and Sunday.

Payment, Lists and Confirmation is required BEFORE the 8th of April 2018.

Lists must be emailed to boltactionbriscon@gmail.com in the boltaction.easyarmy.com format.

Payments can be made via the Briscon webpage. www.briscon.com.au/tournaments.

Please let me know when you have made payment via boltactionbriscon@gmail.com

Timetable:

Saturday:

8:30am to 9:00am. Registration and rundown of the day.

9:00am to 11:30am. First round.

11:30am to 12:30pm. Lunch.

12:30pm to 2:00pm. Second round.

2:00pm to 4:30pm. Third round.

4:30pm to 5:00pm. Clean up.

Sunday:

8:30am to 9:00am. Registration and rundown of the day.

9:00am to 11:30am. First round.

11:30am to 12:30pm. Lunch.

12:30pm to 2:00pm. Second round.

2:00pm to 3:00pm. Presentation and clean up.

Forces:

Players must use a 1000 point force, consisting of a single platoon as presented in the Bolt Action Second Edition Rule Book, and relevant Army Books, using no more than 12 order dice.

Army lists:

Players must have a copy of their list printed out on the day in the boltaction.easyarmy.com format. The force list is public and your opponent can always look at it and ask you questions about your force. Lists will be checked by the Event Organiser before the event. There are no point changes.

Army List Restrictions:

Each player can only take a single Infantry Platoon of up to 1000 points.

Each player can only use 12 order dice.

No vehicle may have an armour value above 9+.

No Theatre Selectors may be used.

Five Round Draw:

Round one will be random using the TO's discretion. Grudge matches will be considered.

Round two and onwards will use victory and attrition points to pair opponents together.

Each round will have a maximum of six rounds.

Players must bring:

Their Force.

Order Dice.

Pin Markers.

Dice Bag.

Sufficient Six Sided Dice.

Tape Measure.

3x 25mm Objectives!

Objectives:

Objectives can only be taken by infantry on foot, by being in base to base contact with the objectives. Objectives are considered impassable terrain that does not block line of sight.

Missions:

All the rounds will be played using the same scenario.

Roll for table edge, all games will be played using the long table edge.

Discuss terrain with your opponents.

Players can use forward deployment, reserves and outflanking. All players will deploy in a "wave" deployment.

Players will attempt to destroy their opponent's units and complete the "Classified Objectives", while attempting to preserve their own fighting strength.

Victory points are calculated at the end of the game.

Classified Objectives:

Each player will receive nine mission cards.

Each round, players will select three cards per round to attempt.

Players will place the cards face down on the table. This is so you do not reveal the cards to your opponent until the mission on the card is completed.

Completed cards will earn players Victory Points.

At the end of the round, discard the chosen cards. This is to ensure that the cards aren't played more than once.

Scoring:

Scoring will be based on the percentage of yours, and your opponents, order dice remaining.

In addition to this, points will be awarded for each of the "Classified Objectives".

Your own dice:

0% remaining – 0 points

1% to 25% remaining – 1 point

25% to 50% remaining –2 points

50% to 75% remaining – 3 points

75% to 99% remaining – 4 points

100% remaining – 5 points

Your opponent's dice:

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0% remaining – 5 points

1% to 25% remaining – 4 points

25% to 50% remaining – 3 points

50% to 75% remaining – 2 points

75% to 99% remaining – 1 point

100% remaining – 0 points
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Each completed "Classified Objective" will award you with 3 points.

Minimum Painting Regirements:

All players are required to have their army painted and based to at least a minimum tabletop standard.

If you need more information on the painting requirements please contact me.

If your army is not painted to these standards you will be eligible for the random draw prizes.

Contact:

w v mead@hotmail.com or boltactionbriscon@gmail.com

Wayne Mead on Facebook

Or visit the Queensland Northern Knights Facebook group.