

Canine Cancer Fun Run Agenda & Info  
October 27, 2024

**Game times approximate**

9 – 10:15	Set Up
10:15 – 11	Registration
11:00	Welcome
	Food, Yard Sale and Raffle OPEN!
11:15	Tunnelers begins dogs <u>not</u> signed up for Sniff It go first
	Sniff It orientation
11:30	Sniff It runs begin
	Tunnelers continues
1:00	Distance Challenge begins
	Sniff It continues if needed
2:00	Head to Head Tunnels & Jumps competition
2:30	Head to Head Tunnels & Weaves competition
3:00	Awards

**About the Games**

**Tunnelers** - a numbered tunnel course that you can run any way you like. Each team gets 60 seconds in the ring. A run order will be posted with the group divided into two sections; we will need a gate and timer for each section.

**Sniff It** – please bring your own treats to this game! Each team will be allowed up to 2 ½ minutes to find the target scented item. An introduction will be provided prior to start and you can also read the full write-up in this document. The three dogs with the fastest times will win a first, second and third placement. **There will be no run order.** There will be a marked wait line of chairs with spots for up to six teams. When a spot opens up, jump in!

**Distance Challenge** – the pink tunnel will be placed at the end of the arena. You will send your dog from behind a line at a defined distance to see if your dog will take the tunnel. You will have 3 tries to get your dog past the line. If you are successful, you move to the next distance. We will have distances at approximately 25, 50, 75, 100 and 125 feet. Teams making it to the last distance successfully will get a toy from the toy chest and the top three times will determine first, second and third place. **There will be no run order. If you want to play, pay attention for announcements and be ready!**

**Head to Head Jumps and Tunnels** - dogs will go head to head (with a fence in-between) on a short course comprised of jumps and tunnels. The winning dog in each heat advances to the next heat until we have a winner. **You will confirm your participation at registration; heats will be developed and posted.**

**Head to Head Jumps and Weaves** – same as above but with a set of weave poles added

**Need to know stuff:**

- Keep an eye on your dog at all times and pick up poop.
- The inside crate area may be tighter than usual due to the new set up so avoid spreading out. See arena map in this document.
- Be flexible and chill while we work through a more complex event than in years past.
- Please jump in and help where you can!
- Share pictures of raffle and yard sale items with your friends on FaceBook who may want to have you purchase tickets for them. 😊

Thank you for helping us raise lots of money to find a cure for canine cancer!

**Thank you to our event organizers!**

Kristie Hutchinson, Diane McEwan, Alda McCabe, Rebecca Aube, Marlene Richards, Cathy Dragoni, Jerriann Farrington, Julie Banta-Strasen, Pete Turcotte, Darcie

**Tunnelers Run Order**

<b>First Name</b>	<b>Last Name</b>	<b>Dog's Name</b>
Cathy	Dragoni	Bella
Helen	McAlpin	Jazz
Kathryn	Thompson	Bucclough
Hayward	Darcie	Meeko
Meghan	Ryder	Velociraptor
Joyce	Philbrook	Presley
Kristie	Hutchinson	Midgee
Jackie	Dennis	Daisy
Sherry	Willis	Cooper
Linda	Bennett	Teddy
Linda	Bennett	Coach
Dan	Compagna	Torque
Niblock	Jan	Molly
Diane	MacEwan	Summit
Phil	Bennett	Georgie
Sally	McIntyre	Sinnie
Meghan	Ryder	Mosasaur
Jeremy	Shaw	Piper
Alda	McCabe	Ryze
Kristie	Hutchinson	Pearl
Jerriann	Farrington	Konan
Kathryn	Thompson	Breeze
Brandi	Moore	McKenzie
Cynthia	Shelmerdine	Coda

**Worker Change**

Kimberly	Smith	Sydney
Julie	Banta-Strasen	Phoebe
Donna	Cassista	KaDee
Val	Compagna	Korben

Suzanne	Wilcox	Annie
Hayward	Darcie	Bodhi
Maryann	Groves	Lida
Bea	Hamm	Paisley
Rebecca	Henderson	Ryder
Helen	McAlpin	Tommie
Alda	McCabe	Moss
Jerriann	Farrington	Tucker
Sally	McIntyre	North
Brandi	Moore	Skye
chris	Petersen	Jett
<b>Kathryn</b>	<b>Thompson</b>	<b>Keltie</b>
Bob	Petersen	Maddie
Marlene	Richards	Memphis
Alda	McCabe	Maverick
Sarah	Seamans	Skylar
Cynthia	Shelmerdine	Encore
Maryann	Groves	Hadrian
Kimberly	Smith	Saber
Suzanne	Wilcox	Spark
Brandi	Moore	Rayn
Alicja	Wolak	Ciapek

## **Sniff It for the Canine Cancer Fun Run**

### **Thank you to Cathy Dragoni for managing this game for us!**

Scent work, as a canine sport, was developed in 2006, bringing the concept of detection dog style training to dog lovers and their companion dogs. One of the developers was a retired law enforcement officer, who brought with him to the sport, the same training techniques used for dogs trained to search for drugs and bombs.

But for the companion dog sport, the target odors dogs are trained to, are birch, clove, and anise. These are specific plant oils – knowing the genus and species is important. The oil is impregnated onto the tip of a swab, which is then contained in some way. Plastic tubes or aerated metal tins are used to contain the swabs; these containers are then hidden in the search area.

We will have three practice boxes that can be used to introduce your dog to scent, prior to his run. Two boxes have no scent. One box, marked with a B, has an odor. Bring your dog up to the boxes and let him investigate. If he shows interest in the B box, reward him liberally, but make sure the food reward is delivered close to the box, the source of the target scent. Be sure to observe his behavior when he detects the odor – this is how you will know when he is on the scent.

For today's fun run we are using Birch (*Betula lenta*), which is the scent used at the Novice level. The search area will have one hide. We will place a small amount of your dog's favorite food reward next to the hide. You will have 2 minutes and 30 seconds to find the hide within the demarcated search area.

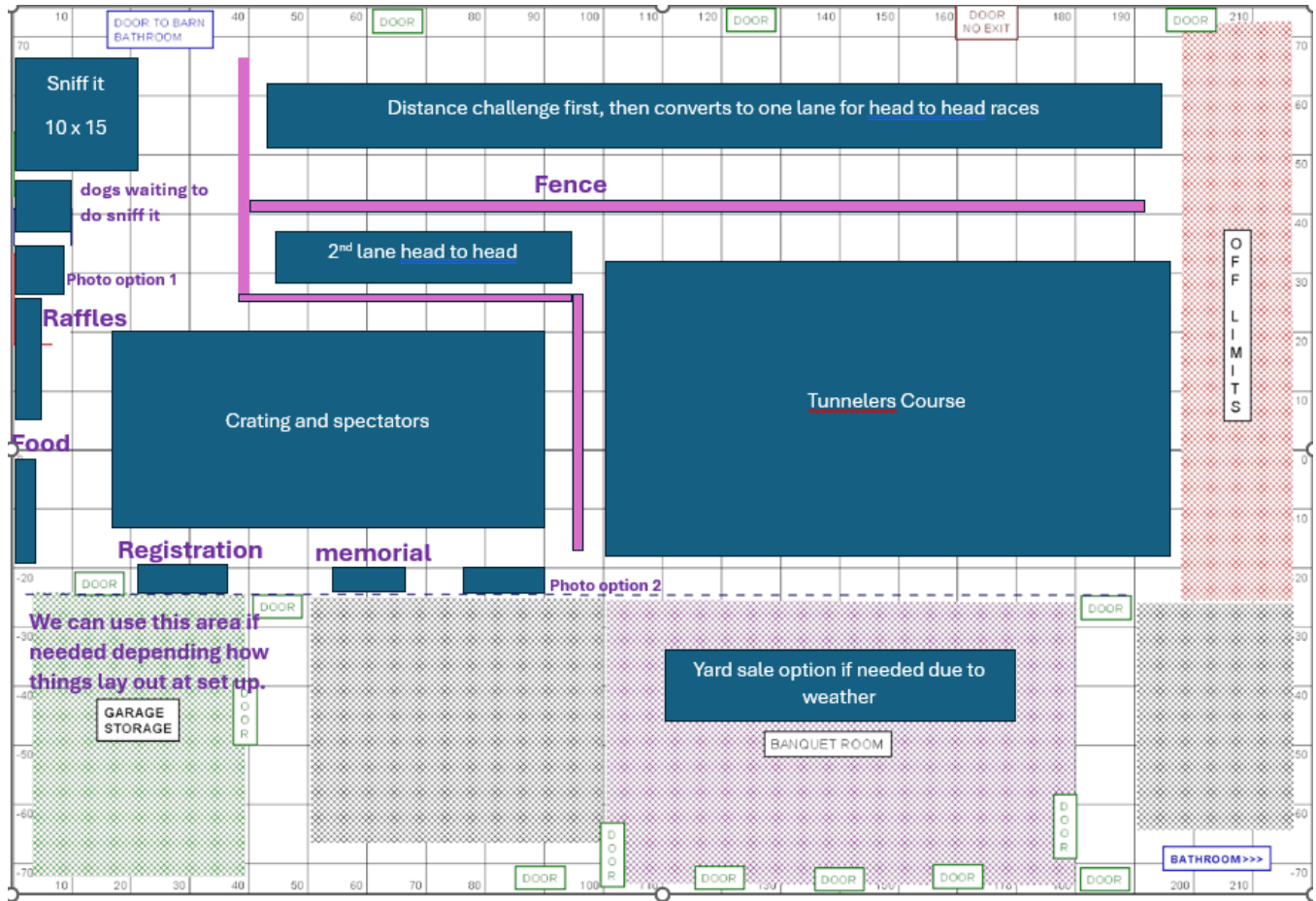
You will bring your dog to the entrance of the search area, which is the start line. Hold your dog just before the entrance/start line. Let his nose investigate what is in front of him before he enters the area, this may help him in his search. After a few seconds, release your dog with a command, such as "Find it!" or "Search!" Timing will start when he crosses the start line. When you see your dog showing behavior that indicates he has found the hide, you call "Alert!"

If this is your dog's first time searching, it may be more successful if you work with him on leash. Longer leashes are recommended for this. You may borrow one of mine for today's runs.

If your dog successfully finds the hide within the time limit, you and he will "Q". It is better to be accurate than fast; part of the sport is learning to "read" your dog. If you call alert when your dog is not on the hide, this will be an NQ. For the fun run you can keep searching up to the time limit, so your dog can be successful in the end.

First, Second, and Third placements will be awarded to the three fastest searches among the qualifying teams.

# Arena map



## Volunteer Schedule

<b>Tunnelers</b>	<b>1st Half</b>	<b>2nd Half</b>
Gate		
Timer		Diane McEwan

<b>Sniff It</b>	<b>1st Half</b>	<b>2nd Half</b>
Timer		

<b>Distance Challenge</b>	<b>Chaos Management</b>	
	Val, Kristie	
<b>Course builders</b>		
<b>Head to Head Races Jumps/Tunnels</b>	Primary	Fill In if needed (to allow workers to play when it's their turn)
Announcer	Val	Diane M
Scribe		
Bar Setter Lane 1	Sarah	
Bar Setter Lane 2	Maryann	
<b>Head to Head Races Jumps/Weaves</b>	Primary	Fill In if needed (to allow workers to play when it's their turn)
Announcer		
Scribe		
Bar Setter Lane 1	Sarah	Maryann
Bar Setter Lane 2	Alicja	