



L16 81mm Mortar

Ratings

Armor Class: Personnel (P)

Mobility: Leg (L)

Special Abilities: Indirect Fire

OPTICS: Starlight

Ammunition:
HE IS ILLUM



Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Minimum Range (Hexes)	Maximum Range (Hexes)	Ammo Supply							
								HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
81mm Mortar L16A1	10	X7	—	4	—	1	25	14	—	16	—	8	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.

Minimum ranges are for Indirect Fire only.

RAP-Rocket Assisted Projectile # available/Range



M30 107mm Mortar (4.2in)

Ratings

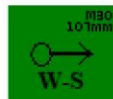
Armor Class: Weapon (W)

Mobility: Static (S)

Special Abilities: Indirect Fire

OPTICS: Starlight

Ammunition:
HE IS ILLUM



Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Minimum Range (Hexes)	Maximum Range (Hexes)	Ammo Supply							
								HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
107mm Mortar M-30	12	X6	—	3	—	3	27	12	—	14	—	8	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.

Minimum ranges are for Indirect Fire only.

RAP-Rocket Assisted Projectile # available/Range