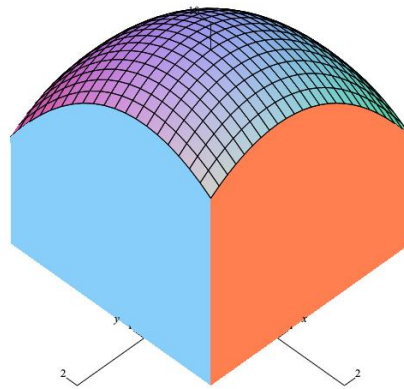
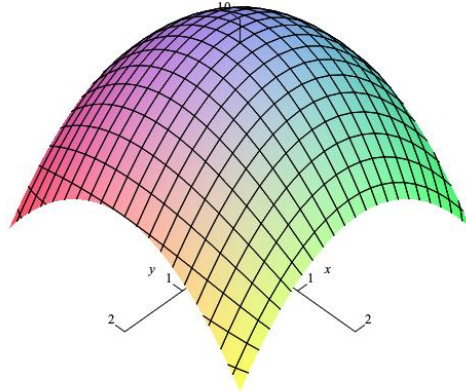


# Calculus 3 - Directional Derivative

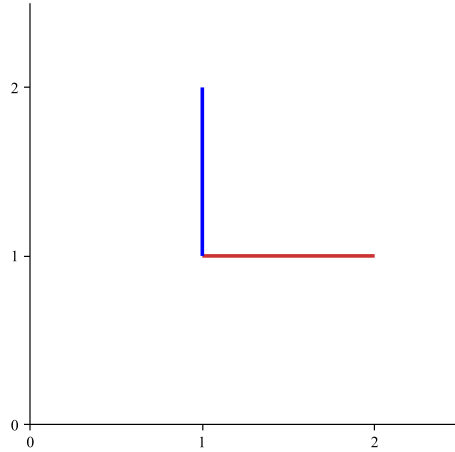
When we first introduced partial derivatives, we took slices of the surface



and defined the two derivatives

$$\frac{\partial f}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}, \quad (1a)$$

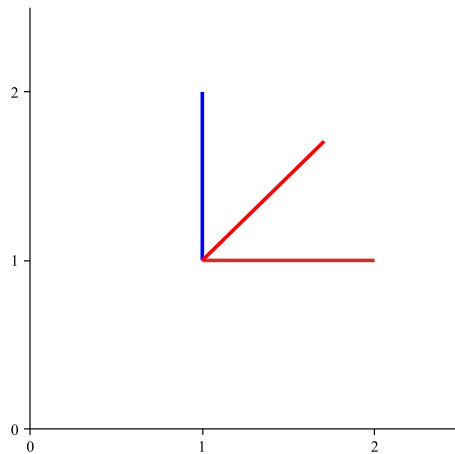
$$\frac{\partial f}{\partial y} = \lim_{k \rightarrow 0} \frac{f(x, y+k) - f(x, y)}{k}. \quad (1b)$$



A view from the top, we see for each slice we moved in the  $x$  direction or  $y$  direction and follow the vectors  $\langle 1, 0 \rangle$  or  $\langle 0, 1 \rangle$ .

We now want to ask, suppose we wish to move in another direction, say in the direction of the unit vector

$$\vec{u} = \langle u_1, u_2 \rangle \quad (2)$$



Can we calculate the derivative if we move in this direction. The term *directional* derivative is used here.

Using the derivative like in calc 1 where

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} \quad (3)$$

we use

$$D_{\vec{u}}f = \lim_{h \rightarrow 0} \frac{f(x + u_1h, y + u_2h) - f(x, y)}{h}. \quad (4a)$$

To get an idea on how to calculate this (not the long way) we will first fix  $(x, y)$  say to  $(a, b)$  so

$$D_{\vec{u}}f = \lim_{h \rightarrow 0} \frac{f(a + u_1h, b + u_2h) - f(a, b)}{h}. \quad (5a)$$

We define

$$g(h) = f(a + u_1h, b + u_2h) \quad (6)$$

so (5) becomes

$$\lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} \quad (7)$$

which from calc 1 is  $g'(0)$ . So we calculate  $g'(h)$  from (6) then substitute in  $h = 0$ . From the last class, we use a type 1 chain rule so

$$g'(h) = f_1u_1 + f_2u_2 \quad (8)$$

where the subscripts in  $f$  refer to differentiation with respect to that argument. Now when  $h = 0$  we obtain

$$g'(0) = f_xu_1 + f_yu_2 \quad (9)$$

and thus we obtain the directional derivative

$$D_{\vec{u}}f = f_x(a, b)u_1 + f_y(a, b)u_2. \quad (10)$$

Note: When we have  $\langle 1, 0 \rangle$  and  $\langle 0, 1 \rangle$ , we obtain the usual  $x$  and  $y$  derivatives. Now it usual to rewrite (10) as a dot product of two vectors so

$$D_{\vec{u}}f = \langle f_x(a, b), f_y(a, b) \rangle \cdot \langle u_1, u_2 \rangle \quad (11a)$$

### Gradient Vector

At this point we wish to define a new vector called the *gradient* vector. It is defined as

$$\nabla f = \langle f_x(x, y), f_y(x, y) \rangle \quad (12)$$

and so the directional derivative is given as

$$D_{\vec{u}}f = \nabla f|_P \cdot \vec{u}. \quad (13)$$

Let us look at some examples.

*Example 1 Pg 928, #8*

Find the directional derivative of the function at  $P$  in the direction given

$$f = x^3 - y^3, \quad P(4, 3), \quad \vec{v} = \langle 1, 1 \rangle. \quad (14)$$

*Soln.*

First we find the unit vector. The magnitude of  $\vec{v} = \sqrt{2}$  or the unit vector is

$\vec{u} = \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle$ . The gradient is  $\nabla f = \langle 3x^2, -3y^2 \rangle$ . Thus, the directional derivative is

$$D_{\vec{u}}f = \nabla f|_P \cdot \vec{u} = \langle 48, -27 \rangle \cdot \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle = \frac{21}{\sqrt{2}} \quad (15)$$

*Example 2 Pg 928, #12*

Find the directional derivative of the function at  $P$  in the direction of  $\overrightarrow{PQ}$

$$f = \cos(x - y), \quad P(0, \pi), \quad Q\left(\frac{\pi}{2}, 0\right) \quad (16)$$

*Soln.*

First we find the unit vector. The vector we follow  $\overrightarrow{PQ} = \langle \frac{\pi}{2}, -\pi \rangle$ . The magnitude of this is  $\frac{\sqrt{5}\pi}{2}$ . Dividing by the magnitude gives  $\vec{u} = \langle \frac{1}{\sqrt{5}}, -\frac{2}{\sqrt{5}} \rangle$ . Next, calculate the gradient. The gradient is

$$\nabla f = \langle -\sin(x - y), \sin(x - y) \rangle.$$

At the point  $P$  this becomes

$$\nabla f|_P = \langle -\sin(-\pi), \sin(-\pi) \rangle = \langle 0, 0 \rangle.$$

Thus, the directional derivative is

$$D_{\vec{u}}f = \nabla f|_P \cdot \vec{u} = \langle 0, 0 \rangle \cdot \langle \frac{1}{\sqrt{5}}, -\frac{2}{\sqrt{5}} \rangle = 0 \quad (17)$$

## Maximum Increase/Decrease

Consider the following problem. Find the directional derivative of

$$z = 2 - x^2 - y^2$$

at the point  $P(1, 1)$  when we follow the vectors

$$\langle 1, 0 \rangle, \quad \langle 0, 1 \rangle, \quad \left\langle \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle.$$

The gradient is

$$\nabla f = \langle -2x, -2y \rangle. \quad (18)$$

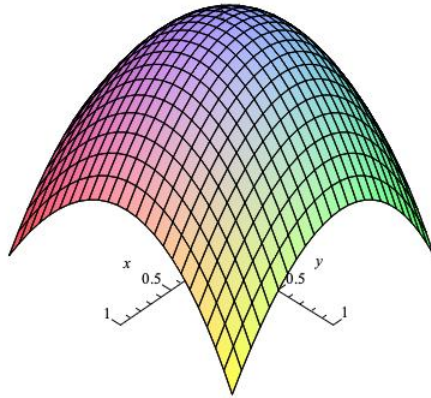
Then

$$\nabla f|_P = \langle -2, -2 \rangle. \quad (19)$$

The three directional derivatives are

$$\begin{aligned} (1) \quad D_{\vec{u}}f &= \langle -2, -2 \rangle \cdot \langle 1, 0 \rangle = -2, \\ (2) \quad D_{\vec{u}}f &= \langle -2, -2 \rangle \cdot \langle 0, 1 \rangle = -2, \\ (3) \quad D_{\vec{u}}f &= \langle -2, -2 \rangle \cdot \left\langle \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right\rangle = -2\sqrt{2}. \end{aligned} \quad (20)$$

so we see following the third vector, the decrease (negative slope) is larger than following the other two vectors. So we ask, in what direction should we move to find the maximum/minimum increase.



Let us return to our definition (13)

$$\begin{aligned}
 D_{\vec{u}}f &= \nabla f|_P \cdot \vec{u} \\
 &= \|\nabla f|_P\| \|\vec{u}\| \cos \theta
 \end{aligned}
 \tag{21}$$

Now  $\cos \theta$  will vary from  $-1$  to  $1$  with it's maximum and minimum being at  $\theta = 0$  and  $\theta = \pi$ . So for maximum/minimum increase follow the direction of the gradient.

### 3D Gradients

Gradients easily extend to function of more variables. For example if

$$f(x, y, z) = x^2 + 3y + e^z \tag{22}$$

then

$$\begin{aligned}
 \nabla f &= \langle f_x, f_y, f_z \rangle \\
 &= \langle 2x, 3, e^z \rangle.
 \end{aligned}
 \tag{23}$$