## $2^{\text {ND }}$ Sat. Match (5/26/18) <br> STAGE 1 (Bay 1-THE MINE)

Pistols 10 rounds - 5 rounds each holster
Rifle $\quad 10$ rounds staged at ore cart
Shotgun 4+ rounds staged on right tie pile


Shooter starts at left tie pile, hands on hat. At the buzzer, engage pistol targets in a double tap sweep: P1, P1, P2, P2, P3, P3, P4, P4, then P1 \& P4. Move to ore cart and engage rifle targets same as pistols. Then move to right tie pile and engage shotgun targets any order.

## STAGE 2 (Bay 1-THE MINE)

Shotgun 4+ rounds staged in hands at right tie pile
Rifle $\quad 10$ rounds staged at ore cart
Pistols 10 rounds - 5 rounds each holster


Shooter starts at right tie pile, shotgun in hands. At the buzzer, engage shotgun targets as follows: inside, inside, outside, outside. At ore cart, engage rifle targets as follows:
$\mathbf{R 2}, \mathbf{R 3}, \mathbf{R 2}, \mathbf{R 3}, \mathbf{R 2}, \mathbf{R 3}, \mathbf{R 1}, \mathbf{R 4}, \mathbf{R 1}, \mathbf{R 4}$. At left tie pile, engage pistols same as rifle instructions:
P2, P3, P2, P3, P2 P3, P1, P4, P1, P4.

# $2^{\text {nd }}$ Sat. Match (5/26/18) 

## STAGE 3 - Bay 2 THE WAGON

Rifle: 10 rounds staged on wagon
Pistols: 10 rds - 5 rounds each holster Shotgun: 4+ rounds staged on box




Position 3

Shooter starts at wagon, hands on hips. At signal, engage rifle targets as follows: ( $\mathbf{R 1} \mathbf{1}, \mathbf{R 2}, \mathbf{R 4}, \mathbf{R 1}, \mathbf{R 3}, \mathbf{R 5}, \mathbf{R 2}, \mathbf{R 3}, \mathbf{R 4}, \mathbf{R 5}$ ). Then move to campfire and engage pistol targets same as rifle instructions. At box, engage shotgun targets any order.

# $2^{\text {nd }}$ Sat. Match (5/26/18) 

## STAGE 4-Bay 2 THE WAGON

Pistols: 10 rds - 5 rounds each holster
Rifle: 10 rounds staged on wagon
Shotgun: 4+ rounds staged on box



Position 2



Position 3

Shooter starts at campfire, hands on pistol(s). At signal, engage pistol targets in 2 sweeps starting from either end (no dirty sweeps). Then move to wagon and engage rifle targets same as pistol instructions. At box, engage shotgun targets any order.

## $2^{\text {nd }}$ Sat. Match (5/26/2018) <br> STAGE 5 (Bay 3- The Outhouse)

Rifle: 10 rounds in hands - in outhouse
Pistols: 10 rds - 5 rounds each holster
Shotgun: 0 rounds - up to 8 rounds (staged on either left or right table)


Pos. 3


Pos. 2


Pos. 3


Shooter starts standing in outhouse with rifle in hand. At the buzzer, engage all rifle platerack targets any order. Move forward to table and engage 3 right or 3 left pistol targets in a Nevada Sweep; then repeat with opposite pistol targets. If any plate-rack targets are still standing, move to either left or right table and engage same number of shotgun targets as remaining rifle targets. If all plate rack targets are down, no shotgun is necessary.

## $2^{\text {nd }}$ Sat. Match (5/26/2018) <br> STAGE 6 (Bay 3-The Outhouse)

Rifle: $10+$ rounds (in hands - at right or left of outhouse) Shotgun: 4+ rounds - (staged on either left or right table)
Pistols: 10 rds - 5 rounds each holster


Shooter starts standing beside outhouse (either right or left side) with rifle in hand. At the buzzer, engage all rifle plate- rack targets any order. You may reload to knock down any missed plate-rack targets! Move forward to either right or left table and engage shotgun targets any order. Move to center table and engage pistol targets with 10 rounds on the 6 pistol targets.

