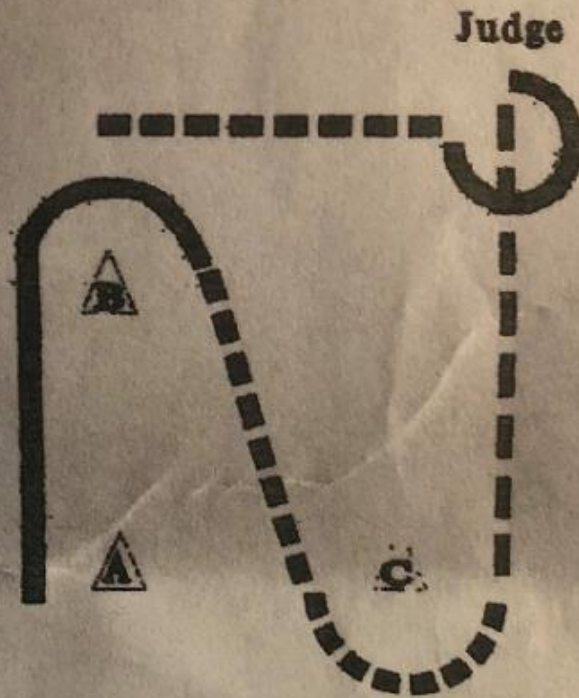


SHOWMANSHIP Youth and Adult Class 5 & 6

Class 5, 6
Showmanship
Youth,
Adult



1. Begin at A, walk to and around B.
2. Continue and trot around C, straight to Judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 270 turn to the right, Trot away to finish.

ENGLISH EQUITATION Youth and Adult Class 11 & 12

Sitting trot one half of the way to the centerpoint of the far end of the arena.

Post the second half on the left diagonal.

Canter a figure 8 showing a simple change of lead.

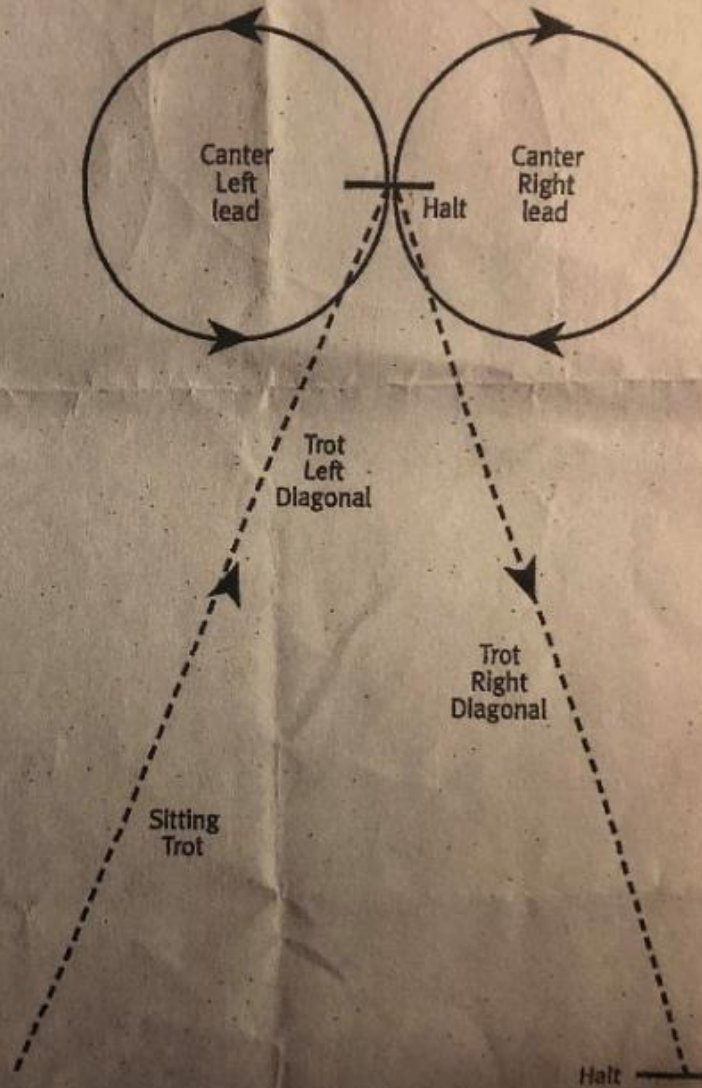
Halt. Reverse and trot on the right diagonal to the corner of the arena.

Return to lineup or exit at a walk.

Class 11, 12 English Equitation

This pattern may be used for 13 & under, 14-17, 17 & under, AHA Medal, and Championship Classes.

9A

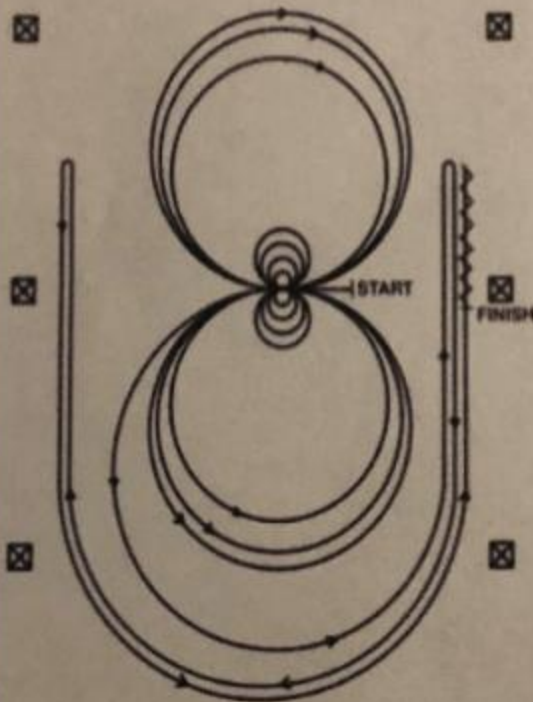


PATTERN

PATTERN

6

6



Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

RANCH Pleasure Pattern 3 Class 24

RANCH HORSE PLEASURE - PATTERN 3

Legend:

- X Lead Change
- Walk
- - - Trot
- / — Ext Trot
- — — Lope
- | — Ext Lope
- /// Back
- | | Sidepass
- ↓ Stop

1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend Trot
13. Stop and back

HORSEMANSHIP Youth and Adult Class 25 & 26

Be waiting to marker #1.

Lope right lead to marker #2 and stop.

Execute 1/4 pivot to right and stop.

Jog to marker #3 and stop.

Execute 1/4 pivot to left and stop.

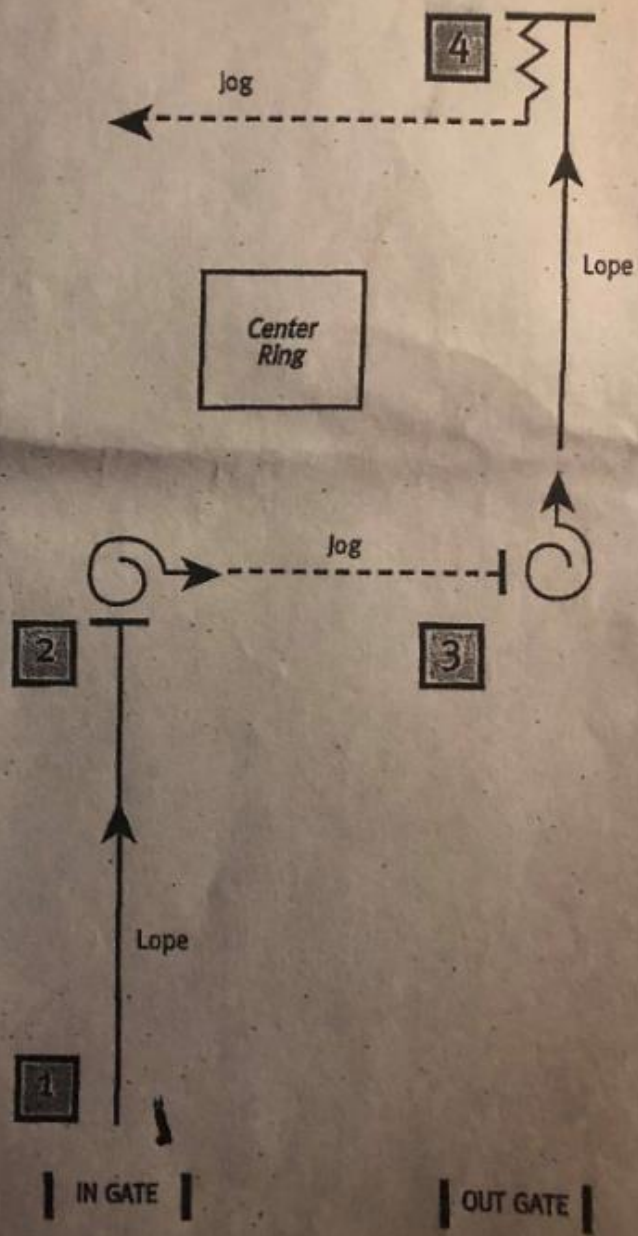
Lope left lead to marker #4 and stop.

Back 10 steps at marker #4 and pivot left 90 degrees.

Return back to line at jog.

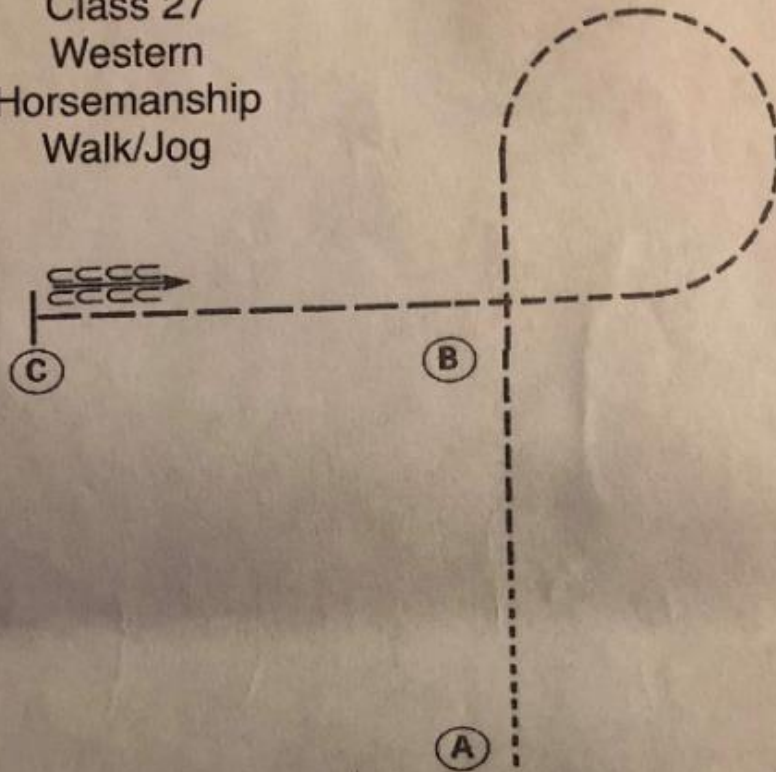
**Class 25,26
Western
Horsemanship
Youth,
Adult**

38 38 38 Line Up 38 38 38



HORSEMANSHIP WALK/JOG CLASS 27

Class 27
Western
Horsemanship
Walk/Jog



Be ready at A.

1. Walk from A 1/2 way to B.
2. Jog the rest of the way to B.
3. Jog a circle to the right.
4. Extend the jog from B to C.
5. Stop at C and back one horse length.

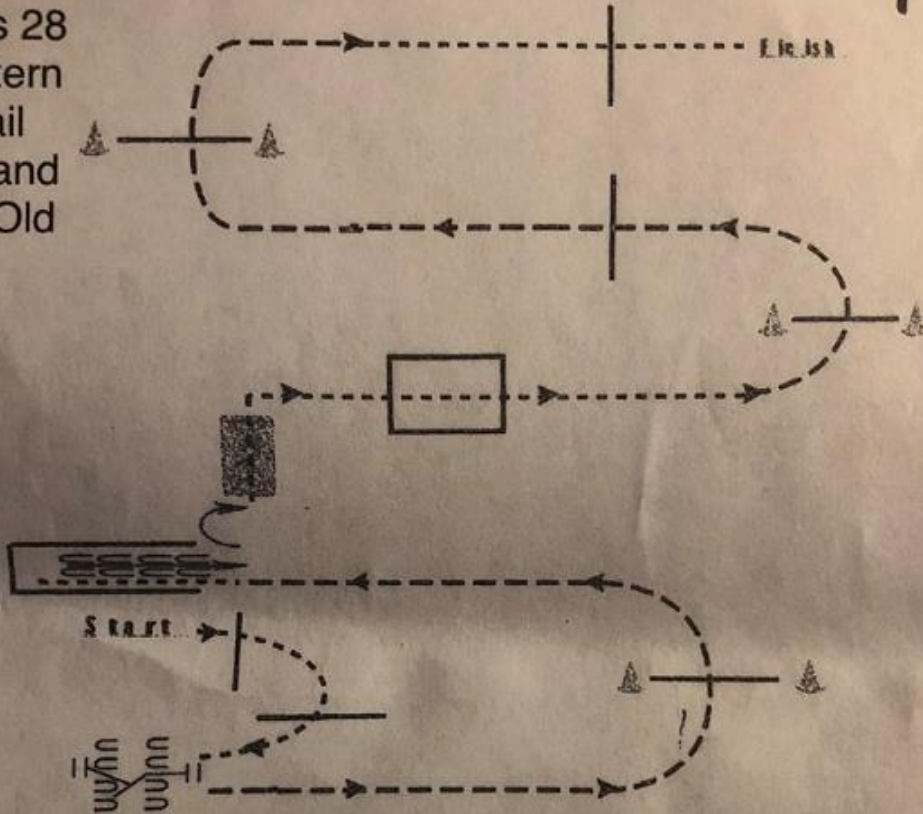
Retire to the rail or line up at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	_____
Leg Yield	
Lead Change	⌘
Back	← C C C C C
Marker	⊙ B
Sidepass	→

TRAIL IN-HAND

CLASS 28

Class 28
Western
Trail
In-Hand
2Yr Old



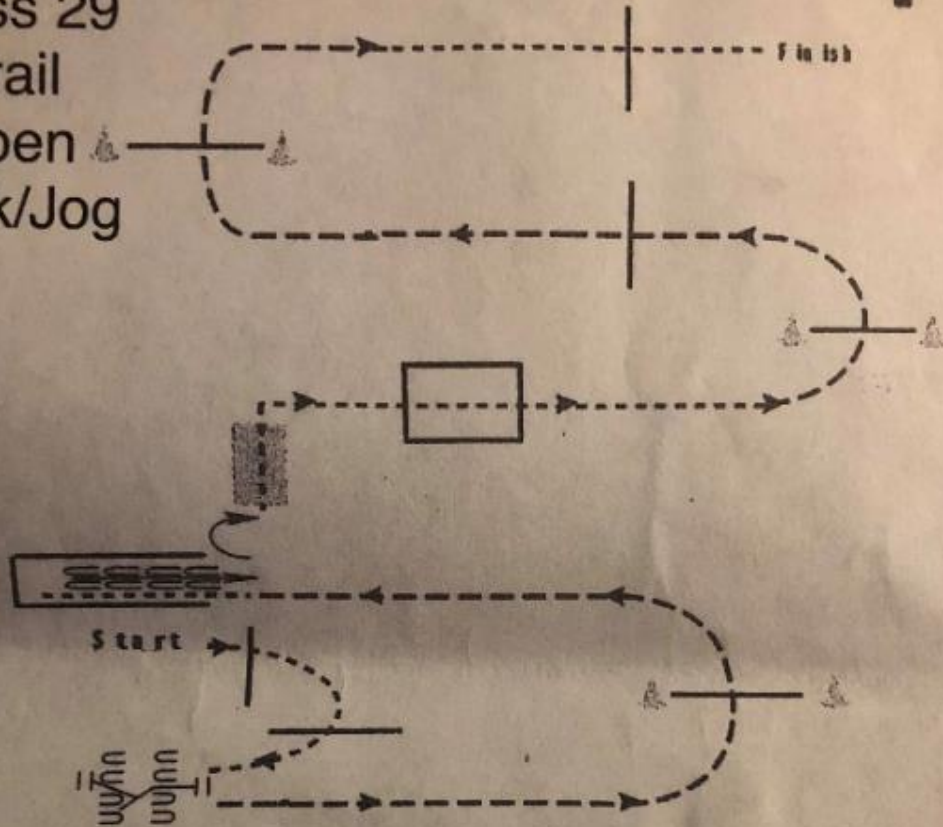
1. Walk over two poles to gate
2. Work gate with left hand
3. Trot over pole to chute
4. Walk into chute
5. Back out of chute
6. Walk over bridge
7. Walk through box
8. Trot over poles
9. Break to the walk and walk over final elevated pole to finish

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	(B)
Sidepass	←-----→

TRAIL OPEN WALK/JOG

CLASS 29

Class 29
Trail
Open
Walk/Jog



1. Walk over two poles to gate
2. Work gate with left hand
3. Trot over pole to chute
4. Walk into chute
5. Back out of chute
6. Walk over bridge
7. Walk through box
8. Trot over poles
9. Break to the walk and walk over final elevated pole to finish

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	---/---
Back	←←←←←
Marker	Ⓚ
Sidepass	←-----

TRAIL YOUTH and ADULT CLASS 30 & 31

