

DDR Indirect Fire Data Chart

Weapon	Value (HE)	Max ROF	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply			
						HE	Incend Smoke	Chem Smoke	Art. Mines
122mm Howitzer S-122	4	×4	1	1	61	9	3	3	—
130mm Gun M-46	4	×4	—	—	110	16	—	—	—
82mm Mortar	12	×7	8	—	20	12	8	—	—
152mm Howitzer S-152	5	×4	1	1	74	12	3	3	—
122mm Rocket RM-70	15	—	—	—	70	3	—	—	2
120mm Mortar	4	×7	2	—	22	12	8	—	—
122mm Rocket BM-21	15	—	—	—	65	3	—	—	2

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed