

RANCH TRAIL

SHOW:

CLASS:

~~QHA~~ / AMA 281000
VRH

DATE:

9-17-22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker															
Obstacle Description		GATE	TROT	BRIDGE	X-TROT	POCKS	SPL	LOG DALLY	BACK	SPIN	RLY TROT				
	24	PENALTY													
		CONTENT	70 1/2 + 1/2	0	0	71 + 1/2	71 1/2 + 1/2	72 + 1/2	73 + 1	74 + 1	74 1/2 + 1/2	75 + 1/2	-	75	
	138	PENALTY													
		CONTENT													
	170	PENALTY													
		CONTENT													
	464	PENALTY						55	OP	5 OP	OP		15	48 1/2	✓
		CONTENT	70 0	69 1/2 - 1/2	0	70 + 1/2	0	69 - 1	67 1/2 - 1/2	66 - 1/2	65 - 1	63 1/2 - 1/2			
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith



SHOW: VoIRHA - BEAT THE HEAT

CLASS: 28000

DATE: SEPT. 17, 2022

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

		MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker							Rt L Lope											
Maneuver Description		TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S					
	24	PENALTY																
		CONTENT	70 1/2 + 1/2	71 1/2 + 1/2	71 1/2 + 1/2	0	72 + 1/2	72 1/2 + 1/2	73 + 1/2	0	73 1/2 + 1/2	74 + 1/2	74 1/2 + 1/2	0		-	74 1/2	
	138	PENALTY																
		CONTENT																
	170	PENALTY																
		CONTENT																
	464	PENALTY																
		CONTENT	69 - 1	68 1/2 - 1/2	0	0	0	0	0	0	0	69 + 1/2	0	0		-	69	
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith

RANCH TRAIL

SHOW:

CLASS:

~~QPR~~ / AMA 28/200 LMT VRN

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		GATE	TROT	BRIDGE	X-TROT	POCKETS	SPL	Log DITCH	BACK	SPIN	RLY/ TROT				
	124	PENALTY							11						
		CONTENT	70 1/2 + 1/2	0	0	0	70 - 1/2	0	70 1/2 + 1/2	70 - 1/2	70 1/2 + 1/2	71 1/2 + 1		2	69 1/2
	193	PENALTY													
		CONTENT	70 1/2 + 1/2	0	0	0	70 - 1/2	0	70 1/2 + 1/2	71 + 1/2	0	71 1/2 + 1/2		-	71 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

EDDIE SMITH

JUDGE'S SIGNATURE:

Eddie Smith



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VoIRHA - BEAT THE HEAT

CLASS: 280200

DATE: SEPT. 17, 2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Tie-Breaker								Rt L Lope										
Maneuver Description			TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S				
	109	PENALTY		3		1	1									5	64	
		CONTENT	70 1/2 + 1/2	70 - 1/2	70 1/2 + 1/2	69 1/2 - 1	69 - 1/2	0	69 1/2 + 1/2	0	0	69 - 1/2	0	0				
	124	PENALTY														-	72 1/2	
		CONTENT	70 1/2 + 1/2	0	71 + 1/2	0	7 1/2 + 1/2	72 + 1/2	0	72 1/2 + 1/2	73 + 1/2	72 - 1/2	0	0				
	193	PENALTY														-	73 1/2	
		CONTENT	70 1/2 + 1/2	0	0	0	71 + 1/2	71 1/2 + 1/2	72 + 1/2	72 1/2 + 1/2	0	0	73 + 1/2	73 1/2 + 1/2				
	196	PENALTY				1										1	67 1/2	
		CONTENT	70 0	70 0	69 1/2 - 1/2	69 - 1/2	0	0	0	68 1/2 - 1/2	0	0	0	0				
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith

For more information on how exhibitors are scored visit www.aqhuniversity.com

RANCH TRAIL

SHOW:

CLASS:

Amn
ROOKIE VRH

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
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3 Point Penalties:

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- Draped reins
- Break of gait at lope
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- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker															
Obstacle Description		GATE	TROT	BRIDGE	X-TROT	POLES	SPL	TROT	BACK	SPIN	ALL/TROT				
	110	PENALTY 5							1		1		7	62	
		CONTENT 70	69 1/2	0	0	0	70 + 1/2	0	0	69 1/2	69 - 1/2				
	119	PENALTY 55							13				14	59 1/2	✓
		CONTENT 0P - 1 1/2	69 1/2	0	0	0	69 + 1/2	0	0	69 1/2	0	0			
	146	PENALTY							11				2	69	
		CONTENT 70 1/2 + 1/2	0	0	0	0	0	71 + 1/2	0	0	0				
	156	PENALTY					1		1		1		3	67 1/2	
		CONTENT 70 1/2 + 1/2	0	0	0	70 - 1/2	70 1/2 + 1/2	0	0	0	0				
	168	PENALTY					11		1				3	64	
		CONTENT 70	69 1/2	0	69 1/2	68 1/2	0	68 1/2	67 1/2	0	67 1/2				
	185	PENALTY											-	72 1/2	
		CONTENT 70	70 1/2 + 1/2	0	0	71 + 1/2	0	0	71 1/2 + 1/2	72 + 1/2	72 1/2 + 1/2				
	206	PENALTY 5						1	1				7	63	
		CONTENT 69 1/2	0	0	0	69 - 1/2	0	0	0	69 1/2 + 1/2	70 + 1/2				
	214	PENALTY 55 OP				3	3		1				17	49	✓
		CONTENT 68 1/2 - 1/2	0	0	67 1/2 - 1	66 1/2 - 1	69 1/2	0	0	0	66 1/2 + 1/2				

JUDGE'S NAME (PRINTED):

EDDIE SMITH

JUDGE'S SIGNATURE:

Eddie Smith



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VoIRHA - BEAT THE HEAT

CLASS: 280 301

DATE: SEPT. 17, 2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

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Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#																	
Tie-Breaker																		
Maneuver Description			TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S				
	110	PENALTY	1	3		1	31	1								10	55½	7
		CONTENT	69-1	68-1	67½-½	67½-½	67½-½	67½-½	0	67½-½	66-½	0	0	65½-½				
	119	PENALTY									1					1	67	5
		CONTENT	70 0	70½+½	0	70-½	0	65½-½	69-½	68-1	0	67½-½	0	68+½				
	146	PENALTY		3												3	69½	4
		CONTENT	70 0	0	0	0	70½+½	71+½	71½+½	0	0	72+½	72½+½	0				
	156	PENALTY									1					1	71	3
		CONTENT	0	70½+½	0	0	71+½	71½+½	72+½	0	0	72½+½	72-½	0				
	168	PENALTY	1	3												4	63½	6
		CONTENT	64½-½	68½-1	0	68-½	0	67½-½	0	0	67-½	0	67½+½	0				
	185	PENALTY														-	72½	2
		CONTENT	70 0	70½+½	71+½	0	71½+½	0	72+½	71½-½	72+½	71½-½	72+½	72½+½				
	206	PENALTY														-	73½	1
		CONTENT	70½+½	71+½	71½+½	0	72+½	0	72½+½	0	0	0	73+½	73½+½				
	214	PENALTY		3	OP			OP								3	0	8
		CONTENT	70½+½	64½-1	68½+½	67½-½	67-½	0										

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith

RANCH TRAIL

SHOW:

CLASS:

YOUTH 481000 ✓ R W

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

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- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Obstacle Description	GATE	TROT	BADGE	X-TROT	POLES	SPL	TROT	BACK	SPIN	LL/TROT				
	140	PENALTY													73 1/2	2
		CONTENT	72 1/2 + 1/2	71 + 1/2	0	0	71 1/2 + 1/2	0	72 + 1/2	72 1/2 + 1/2	73 + 1/2	73 1/2 + 1/2		-		
	108	PENALTY													74	1
		CONTENT	71 + 1	71 1/2 + 1/2	0	72 1/2 - 1	0	73 + 1/2	73 1/2 + 1/2	74 + 1/2	74 1/2 + 1/2	75 + 1/2		1		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VoIRHA - BEAT THE HEAT

CLASS: 480000

DATE: SEPT. 17, 2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
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MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker							Rt L Lope											
Maneuver Description		TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S					
160	PENALTY																	
	CONTENT	70 0	70 1/2 7 1/2	71 1/2 1 1/2	71 1/2 1 1/2	72 1/2 2 1/2	72 1/2 1 1/2	73 1/2 2 1/2	0	73 1/2 1 1/2	74 1/2 2 1/2	73 -1	0	73				
108	PENALTY																	
	CONTENT	70 1/2 1 1/2	0	71 1/2 1 1/2	72 +1	72 1/2 1 1/2	0	73 1/2 2 1/2	0	73 1/2 1 1/2	74 1/2 1 1/2	75 1/2 2 1/2	75 1/2 2 1/2	75 1/2				
	PENALTY																	
	CONTENT																	
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	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

RANCH TRAIL

SHOW:

CLASS: YOUTH 481200
LMT YRH

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Obstacle Description		GATE	TROT	BRIDGE	X-TROT	POLES	SPL	TROT	BACK	SPIN	ALL TROT					
	201	PENALTY														
		CONTENT	70 1/2 + 1/2	70 - 1/2	0	70 1/2 + 1/2	71 + 1/2	70 1/2 + 1/2	0	71 1/2	0	0		-	71	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith



SHOW: VoIRHA - BEAT THE HEAT

CLASS: 480200

DATE: SEPT. 17, 2022

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Tie-Breaker								Rt L Lope										
Maneuver Description			TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S				
201	PENALTY							3										
	CONTENT	70 0	70 1/2 + 1/2	70 - 1/2	0	0	69 1/2 - 1/2	69 - 1/2	0	0	0	0	0		3	66		
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
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	CONTENT																	
	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: VOIRHA - BEAT THE HEAT

CLASS: 748301

DATE: SEPT. 17, 2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker																	
Maneuver Description			TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S			
	157	PENALTY															0
		CONTENT	70	0	0	0	6 1/2 - 1/2	0									0
	196	PENALTY															
		CONTENT	70	0	0	69 1/2 - 1/2	69 - 1/2	0	0	0	68 1/2 - 1/2	0	68 - 1/2	0	68 1/2 + 1/2	-	68 1/2
	197	PENALTY															
		CONTENT	0	70 1/2 + 1/2	0	71 + 1/2	71 1/2 + 1/2	72 + 1/2	72 1/2 + 1/2	0	73 + 1/2	0	0	73 1/2 + 1/2	-	73 1/2	
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

EDDIE SMITH

JUDGE'S SIGNATURE:

Eddie Smith

RANCH TRAIL

SHOW:

CLASS:

11/00TH 48/301
ROCKIES VRH

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Obstacle Description	GATE	TROT	BACK	X-TROT	POLO	SPL	TROT	BACK	SPIN	LL/TROT				
	157	PENALTY	55			1		5 OP		11		OP		17	48 1/2	✓
		CONTENT	69 -1	0	0	68 1/2 - 1/2	0	67 - 1/2	0	0	0	69 1/2 - 1/2				
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
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		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE:

Eddie Smith

RANCH TRAIL

SHOW:

CLASS: OPEN / AQHA VRN

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bile, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker															
Obstacle Description		GATE	TROT	BRIDGE	X-TROT	POLES	SPL	LOG DIALY	BACK	SPIN	LLY/ TROT				
	121	PENALTY													
		CONTENT	70 0	70 1/2 + 1/2	0	71 + 1/2	0	0	69 1/2 - 1/2	0	70 + 1/2	0	-	70	OP 6
	136	PENALTY													
		CONTENT	70 1/2 + 1/2	0	0	71 + 1/2	70 1/2 - 1/2	71 + 1/2	71 1/2 + 1/2	1	0	72 + 1/2	0	2	70 3
	148	PENALTY							OP						
		CONTENT	70 1/2 + 1/2	0	0	0	0	0	69 - 1/2	69 0	69 1/2 + 1/2	0	-	69 1/2	✓ 7
	157	PENALTY													
		CONTENT	70 1/2 + 1/2	71 + 1/2	0	0	71 + 1/2	0	OP 69 - 1/2	68 1/2 - 1	68 - 1/2	0	-	68	OP 8
	158	PENALTY										3		3	67 1/2 5
		CONTENT	70 0	0	0	70 1/2 + 1/2	0	71 + 1/2	0	0	70 1/2 + 1/2	0			
	206	PENALTY													
		CONTENT	70 1/2 + 1/2	0	0	0	70 - 1/2	69 1/2 - 1/2	0	0	0	70 + 1/2	1	69	4
	207	PENALTY													
		CONTENT	70 1/2 + 1/2	71 + 1/2	0	72 + 1	73 + 1	0	73 1/2 + 1/2	74 + 1/2	0	74 1/2 + 1/2	1	73 1/2	2
	208	PENALTY													
		CONTENT	70 1/2 + 1/2	71 + 1/2	0	71 1/2 + 1/2	72 1/2 + 1	73 + 1/2	73 1/2 + 1/2	74 + 1/2	75 + 1	76 + 1		76	1

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith



VERSATILITY RANCH HORSE - REINING

15

PATTERN

SHOW: Beat The Heat 2022

CLASS: #100 - AQHA 184000 - VRH Ranch
Reining

DATE: 09/17/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		00L	00R	STOP	3 1/2 L	STOP	3 1/2 R	STOP BACK							
1	128	PENALTY	0	WRONG											
		CONTENT	0		PATTERN									0	
2	207	PENALTY	2												
		CONTENT	70 0	70 1/2 + 1/2	70 - 1/2	0	69 - 1	68 1/2 - 1/2	0					2	66 1/2
3	148	PENALTY			2				OP						
		CONTENT	70 0	69 1/2 - 1/2	69 - 1/2	68 - 1	0	67 - 1	65 1/2 - 1/2					2	63 1/2
4	192	PENALTY	OP	SCHOOLING											
		CONTENT	0											0	✓
5	126	PENALTY	1	1	1		1		5						
		CONTENT	69 - 1	68 1/2 - 1/2	68 - 1/2	0	67 - 1	66 1/2 - 1/2	66 - 1/2					9	57
6	136	PENALTY													
		CONTENT	70 1/2 + 1/2	0	71 + 1/2	0	71 1/2 + 1/2	71 - 1/2	0					-	71
7	162	PENALTY						1/2							
		CONTENT	70 1/2 + 1/2	0	0	0	0	0	71 + 1/2					1/2	70 1/2
8	158	PENALTY		12											
		CONTENT	69 1/2 - 1/2	69 - 1/2	0	68 1/2 - 1/2	68 - 1/2	67 1/2 - 1/2	0					3	64 1/2

JUDGE'S NAME (PRINTED):

EDDIE SMITH
Rick Chayer

JUDGE'S SIGNATURE:

Eddie Smith



SHOW: Beat The Heat 2022

CLASS: #100 - AQHA 184000 - VRH Ranch
Reining

DATE: 09/17/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Maneuver Description	0oL	0oR	STOP	3 1/2 L	STOP	3 1/2 R	5 TO 0 BACK							
9	206	PENALTY						1/2						1/2	67 1/2	
		CONTENT	70 0	69 1/2 - 1/2	69 - 1/2	0	68 1/2 - 1/2	0	68 - 1/2							
10	177	PENALTY	OP		2									2 (67 1/2)	✓	10
		CONTENT	69 1/2 - 1/2	0	70 + 1/2	70 1/2 + 1/2	70 - 1/2	69 1/2 - 1/2	0							
11	121	PENALTY	OP 00	OP 00										-	(68)	✓
		CONTENT	69 1/2 - 1/2	0	69 - 1/2	0	68 1/2 - 1/2	68 - 1/2	0							
12	122	PENALTY												-	69 1/2	
		CONTENT	70 0	70 1/2 + 1/2	71 + 1/2	70 1/2 - 1/2	70 - 1/2	0	69 1/2 - 1/2							
14	178	PENALTY	OP											-	(67)	✓
		CONTENT	69 1/2 - 1/2	0	69 - 1/2	68 - 1	0	67 1/2 - 1/2	67 - 1/2							
	120	PENALTY	OP	2	2									4 (63)	✓	
		CONTENT	69 - 1	68 1/2 - 1/2	68 - 1/2	0	0	67 1/2 - 1/2	67 - 1/2							
	24	PENALTY												-	69	
		CONTENT	70 0	69 1/2 - 1/2	0	0	0	69 - 1/2	0							
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Eddie Smith
Rick Chayer

JUDGE'S SIGNATURE:

Eddie Smith

Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Beat The Heat 2022

CLASS: #101 - AQHA 183000 - VRH Ranch
Cow Work

DATE: 09/17/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT											PENALTIES					SCORE	OP											
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL													
L	R	L			R	TRACK & RATE	STOP & HOLD																								
Tie-Breaker							1																								
1	128	PENALTY																													
		CONTENT	70 1/2 + 1/2	71 1/2 + 1/2	72 1/2 + 1/2	0	0	0			72 + 1/2	0	72 1/2 + 1/2																		72 1/2
2	207	PENALTY		1																											
		CONTENT	69 1/2 - 1/2	69 - 1/2	0	0	68 1/2 - 1/2	68 - 1/2			67 1/2 - 1/2	0	67 - 1/2																	2	65
3	148	PENALTY		1	1																										
		CONTENT	69 1/2 - 1/2	68 1/2 = 1	67 1/2 - 1	67 - 1/2			66 1/2 - 1/2	67 + 1/2	0	0	66 1/2 - 1/2																	3	63 1/2
4	126	PENALTY				2																									
		CONTENT	70 0	71 + 1/2	71 1/2 + 1/2	70 - 1	69 1/2 = 1/2	0			69 - 1/2	0	68 1/2 - 1/2																	2	66 1/2
5	136	PENALTY																													
		CONTENT	70 0	71 + 1/2	70 0	70 1/2 - 1/2			0	70 1/2 + 1/2	0	0	0																	3	67 1/2
6	162	PENALTY			1																										
		CONTENT	70 0	70 0	69 1/2 - 1/2	0			69 - 1/2	68 1/2 - 1/2	0	0	0																	1	67 1/2
7	177	PENALTY	OP																												
		CONTENT	70 0	71 + 1/2	70 0	71 + 1/2	71 1/2 + 1/2	0			72 + 1/2	0	0																	- (72)	✓
8	122	PENALTY					OP																								
		CONTENT	70 0	70 0	70 0	70 1/2 + 1/2	69 1/2 - 1	68 1/2 - 1/2			68 - 1/2	0	67 1/2 - 1/2																	- (67 1/2)	✓

JUDGE'S NAME (PRINTED):

EDDIE SMITH
-Rick Chayer-

JUDGE'S SIGNATURE:

Eddie Smith

Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Beat The Heat 2022

CLASS: #101 - AQHA 183000 - VRH Ranch Cow Work

DATE: 09/17/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT											PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL		
L	R	L			R	TRACK & RATE	STOP & HOLD													
Tie-Breaker																				
9	178	PENALTY	OP																	
		CONTENT	-1/2	0	-1/2	-1/2	+1/2	+1/2		-1/2	0	0					2	67	✓	
10	165	PENALTY																		
		CONTENT	+1/2	-1/2	0	2 1/2			0	+1/2	-1/2	0	0					2	67 1/2	
11	133	PENALTY	OP																	
		CONTENT	-1/2	+1/2	0	0	+1/2	+1/2		+1/2	0	0			✓		-	66 1/2	✓	
12	24	PENALTY																		
		CONTENT	70	0	0	0	69	-1		69 1/2	+1/2	0	0	0	0			1	68 1/2	
13	120	PENALTY																		
		CONTENT	70	0	69 1/2	-1/2	0	69	-1		1/2	0	0	-1/2				7	61	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

EDDIE SMITH
-Rick Chayer-

JUDGE'S SIGNATURE:

Eddie Smith



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Beat The Heat 2022

CLASS: #108 - AQHA 284000 - VRH Amt
Ranch Reining

DATE: 09/17/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Maneuver Description														
1	24	PENALTY														
		CONTENT	SCR													
		PENALTY														
		CONTENT														
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		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EDDIE SMITH
Rick Chayer

JUDGE'S SIGNATURE: Eddie Smith
Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Beat The Heat 2022

CLASS: #109 - AQHA 283000 - VRH Amt
Working Ranch Horse

DATE: 09/17/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT											PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL		
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																				
1	24	PENALTY																		
		CONTENT		SLR																
		PENALTY																		
		CONTENT																		
		PENALTY																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

EDDIE SMITH
Rick Chayer

JUDGE'S SIGNATURE:

Eddie Smith



SHOW: Beat The Heat 2022

CLASS: #111-AQHA284200-VRH Limited
Amt Ranch Reining

DATE: 09/17/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		00L	00R	STOP	3 1/2 L	STOP	3 1/2 R	STOP							
1	193	PENALTY													
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2					-	68 1/2
2	181	PENALTY													
		CONTENT	SCR												
3	188	PENALTY		1											
		CONTENT	70 1/2 + 1/2	0	0	71 + 1/2	71 1/2 + 1/2	72 + 1/2	72 1/2 + 1/2					1	71 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): **EDDIE SMITH**
Rick Chayer

JUDGE'S SIGNATURE:

Eddie Smith

Printed from HSW



SHOW: Beat The Heat 2022

CLASS: #114 - AQHA284301 - VRH Rookie
Amt Ranch Reining

DATE: 09/17/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		00L	00R	STOP	3 1/2 L	STOP	3 1/2 R	STOP BACK							
1	146	PENALTY													
		CONTENT	70 0	0	70 1/2 + 1/2	71 + 1/2	71 1/2 + 1/2	0	72 + 1/2					-	72
2	156	PENALTY					2								
		CONTENT	70 0	0	69 1/2 - 1/2	0	69 - 1/2	68 1/2 - 1/2	68 - 1/2					2	66
3	168	PENALTY													
		CONTENT													
4	204	PENALTY													
		CONTENT	SCR												
5	110	PENALTY													
		CONTENT	SCR												
6	119	PENALTY		12					OP						
		CONTENT	70 0	69 -1	68 1/2 - 1/2	68 - 1/2	67 -1	66 -1	64 1/2 - 1/2					3	61 1/2
206		PENALTY													
		CONTENT	70 0	0	69 1/2 - 1/2	0	0	0	- 1/2					-	69
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): EDDIE SMITH
Rick Chayer

JUDGE'S SIGNATURE: Eddie Smith



SHOW: Beat The Heat 2022

CLASS: #119-AQHA484200-VRH Limited
Youth Ranch Reining

DATE: 09/17/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker																
Maneuver Description			00L	00R	STOP	3 1/2 L	STOP	3 1/2 R	STOP BACK							
1	201	PENALTY		12												
		CONTENT	0	69 1/2	69 - 1/2	69 1/2	0	0	69 + 1/2					3	66	
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

EDDIE SMITH
Rick Chayer

JUDGE'S SIGNATURE:

Eddie Smith

Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW:

CLASS: #112 VRH Ltd Am Ranch Cow

DATE:

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
Tie-Breaker			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties		
	193	PENALTY		1		3 OP					1			4	63 1/2	✓
		CONTENT	0	-1	-1	-1	-1/2	0	0	0						
	188	PENALTY		11	OP									2	62 1/2	✓
		CONTENT	0	-7/2	-1/2	1-1/2	-1	0	-1	0						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
VRH		PENALTY														
		CONTENT														
Youth Ltd	201	PENALTY		111		OP								3	63 1/2	✓
		CONTENT	70 0	69 -1	68 -1	67 -1	66 1/2	0	0	0						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: 

For more information on how exhibitors are scored visit www.aqhuniversity.com



PATTERN

SHOW: Beat The Heat 2022

CLASS: #122 - AQHA 484301 - VRH Rookie
Youth Ranch Reining

DATE: 09/17/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		OoL	OoR	STOP	3 1/2 L	STOP	3 1/2 R	S/B							
1	197	PENALTY													
		CONTENT	70 0	64 1/2 - 1/2	0	0	64 - 1/2	0	0				-	69	
2	108	PENALTY			111										
		CONTENT	70 1/2 + 1/2	0	70 - 1/2	70 1/2 + 1/2	0	71 + 1/2	0				3	68	
		PENALTY													
		CONTENT													
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		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): **EDDIE SMITH**
-Rick Chayer-

JUDGE'S SIGNATURE: *Eddie Smith*
Printed from HSW



SHOW:

CLASS: #115 283301

DATE: 9-17-22

VRH - ROOKIE COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DO:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#		RUN CONTENT								PENALTY TOTAL	SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
			BOXING MANEUVERS					PENALTIES					
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES					
Tie-Breakers >													
	146		+1/2	0	+1	0	+1/2					72	
	156		+1/2	0	0	0	+1/2					71	
	249												
	119		-1	0	-1	0	-1	✓	✓		4	63	
	206		-1/2	-1/2	-1/2	0	0				-	68 1/2	
	197		65 1/2 -1/2	0	69 -1/2	69 0	68 1/2 -1/2		✓		3	65 1/2	
	108		0	0	0	0	+1/2	✓			1	69 1/2	

JUDGE'S NAME (PRINTED):

EDDIE SMITH

JUDGE'S SIGNATURE:

Eddie Smith

#123
Youth
483301



SHOW: VolRHA - BEAT THE HEAT

CLASS: 278800 Am. RHC

DATE: SEPT. 17, 2022

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Tie-Breaker								Rt L Lope										
Maneuver Description			TROT	R L Lope	S-360 L&R	Ex TROT	Ex L- Rt L	Ch LEAD	L L Lope	WALK	TROT	S&B/180R	WALK	TROT-S				
	109	PENALTY		3		1	1									5	64	
		CONTENT	+1/2	-1/2	+1/2	-1	-1/2	0	+1/2	0	0	-1/2	0	0				
	188	PENALTY														-	74 1/2	
		CONTENT	70 1/2 + 1/2	0	71 + 1/2	71 1/2 + 1/2	72 + 1/2	0	72 1/2 + 1/2	73 + 1/2	74 + 1/2	0	0	74 1/2 + 1/2				
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JUDGE'S NAME (PRINTED): EDDIE SMITH

JUDGE'S SIGNATURE: Eddie Smith