



Triple Threat Seeding Rules

Rules:

1. Overall Record

NOTE - 3 or more tied teams

If all tied teams have not played each other - use point differential for first seeding position. If after points differential is used to Seed #1 and #2 but #2 has beaten #1 then head to head would be used to determine the higher seed. This will be used for other seeding positions when all are tied.

2. Point Differential +/- 15 PTS per game max

3. Points Allowed - 3 or more teams – when all tied teams have played each other

4. Coin Flip