

From the Pastor's Desk...

Bring in the Whole Harvest

"..it seemed good also to me to write an orderly account for you, most excellent Theophilus.."

Luke 1:3

He was a kind man. He had come over to the house to set up a computer. You could program this computer, work with it, and all of it was at an elementary level, which was good because I was a kid. I learned a lot from that computer, and from him. He gave me tips and instructions, and what I later realized was that this would be my first computer.

Who is Theophilus? We don't know. Luke says he wrote his gospel for him. I imagine Theophilus as a kind man, wanting to know more about Jesus. Luke must have thought well of him. He wrote his Gospel just for his instruction. It makes me think about my own life of witness.



Who am I instructing? Who is my Theophilus? Scholars tell us his name means, "one who loves God". They also say he must have been a Roman official, or person of wealth and stature, for Luke to address him as "most excellent". God is trying to reach many people like Theophilus.

Luke was seeking to evangelize this high official. What if Luke were not trying to win over Theophilus for Christ? Would we not have his Gospel? In reality, he wasn't just writing for Theophilus, but for all of us.

Who is your Theophilus? Luke did his homework. He carefully investigated every matter, so that Theophilus would have something solid to hang his hat on. Don't we all need something or someone to invest in? Don't we need someone to teach? Theophilus had everything, but he was lacking in his knowledge of Jesus. Don't we know someone like that?

Today God has someone for you to lead. God has someone whom you can invest in. Better study up, so that you can do the explaining. It's time to bring in the whole harvest! Remember the harvest is plentiful, but the laborers are few. (Matthew 9:27)

Heavenly Father, Help us to see the person whom you have placed in our lives, who just needs to learn about Jesus. Grant us the words to say. – Amen. –Pastor Chris