

Scenario BB-1

Losheim Gap

Original scenario created by Greg Moore and available at gregpanzerblitz.com
The 9th Fallschirmjager Regiment 3rd Fsj Division along with the 295th Volksgrenadier Regiment-18th Volksgrenadier Division and the 244th StuG Battalion attempt to seize a major route through the Losheim Gap. The 18th Cavalry-14th Cavalry Group is screening the Gap just south of the 7th Corps Boundary.

US Forces

18th Cav Squadron

(Deploy on Map A or Map B at least 5 hexes from east edge of Map A)

Able Company-820th Tank Destroyer Bn-106th Infantry Division

(Deploy anywhere north of German axis of advance on Map A or B and at least 10 hexes from east edge of Map A)

965th FA-VIII Corps (4 steps of M114 155mm Howitzers)

(Deployed 10 hexes from the west edge of Map B)

German Forces

KG Y (Scherff) 150th Panzer Brigade-I SS Pz Corps

Turn 1 (Enter north edge of Map A Hex 1221)

9th Fsj Rgt-3rd Fsj Div-I SS Pz Corps

Turn 1 (Enter east edge of Map A between 0106-0119)

295th Vg Rgt- 18th Vg Div-LXVI Corps

Turn 4 (Enter east edge of Map A between Hexes 0101-0105)

13th Company-244th StuG Bn LXVI Corps

Turn 6 (Enter east edge of Map A between Hexes 0101-0105)

IV/1818th Volks-Artillerie –18th Vg Div

Turn 6 (Enter east edge of Map A between Hexes 0101-0105)

Deploy off map:

1120th Kanone Battery-6th Pz Armee– Pre-game through Turn 4 (20 hexes off east edge of Map A)
2 steps K-18

428th Schwere Morser Battery-6th Pz Armee – Pre-game only (15 hexes off east edge of Map A)
2 single vehicle units

II/3rd FjA-3rd Fsj Div-Pregame –Turn 4 (10 hexes off east edge of Map A)
after Turn 4 may deploy on map

Special instructions:

US 820th TD Bn may emplace 6 single density camouflaged Anti-tank minefields. Minefields must be located within 4 hexes of any 820th TD unit.

US Deploys First

Germans move First

All primary and secondary roads have bridges at stream crossings.

Game length: 20 turns

Victory Conditions:

Germans: 5 points per objective
 +50 points for securing all objectives
 +100 points if no US unit can conduct direct fire on the German Axis of Advance
 (See Map) and all objectives.

U.S.: 15 points for each objective held at the end of Turn 15

 10 points for each German unit destroyed

 5 points for each German unit suppressed at the end of Turn 15