

Kym Buchanan, PhD

Kym.Buchanan@uwsp.edu
(715) 346-2906

472 CPS, 1901 Fourth Ave
Stevens Point, WI 54481

<http://KymBuchanan.org>
Twitter: @reach2grow

Education

2006	PhD in Learning, Technology, & Culture , College of Education, Michigan State University
1999	MA in Teaching, Concordia University (Portland, Oregon)
1998	BA in Chemistry, Reed College

Employment History

Jan 2016 - Present	Associate Dean of the School of Education University of Wisconsin-Stevens Point, Stevens Point, WI	<i>40+ hrs/week</i>
<p>Helping lead a comprehensive public university of 1350+ personnel who serve ~9000 students; directly leading 30+ faculty and staff who serve 1000+ students; directly managing a two million dollar annual budget; recruiting, evaluating, and retaining instructors; directly overseeing course arrays for 4 majors and 16 minors; helping coordinate an additional 21 majors and 19 minors in partner departments; leading alignment of instruction and assessment with state mandates, workforce needs, accreditation, and professional standards; leading robust, aspirational advancement (e.g., an endowed annual \$10K fellowship); preparing clear reports for internal and external stakeholders; applying charisma and command presence to build relationships and exercise authority; coaching and supporting faculty, staff, and students through challenges and growth, both professional and personal</p>		
May 2013 - May 2015	Senior Aide to the Provost & Chancellor University of Wisconsin-Stevens Point, Stevens Point, WI	<i>10-20+ hrs/week</i>
<p>Collaborated on numerous issues, including recruiting and retaining personnel and students, advising students, instruction, assessment, technology, student services, and university budget; proactively engaged with numerous stakeholders across disciplines and personnel categories; closely collaborated with student government; demonstrated initiative, vision, facilitation, creativity, and conflict resolution in project management, including composing a new university strategic plan, a new university honors program, and a new faculty/staff shared governance constitution and structure</p>		
Aug 2006 - Present	Associate Professor University of Wisconsin-Stevens Point, Stevens Point, WI Assistant Prof. 2006-2013, Associate Prof. 2006-Present, case for Full Prof. under review	<i>40+ hrs/week</i>
<p>Developed a rich, inclusive vision for student success based partly on adult learning principles and 1,200+ hours of formally observing and evaluating instructors; deeply engaged on issues of diversity and inclusive excellence; integrated cutting-edge technology in most aspects of my teaching; developed and taught 18+ courses across several disciplines, in person, hybrid, and online, in undergraduate, graduate, and continuing education; earned consistently high student evaluations and comments (e.g., "knows a lot about the material but was never condescending or dismissive", "knows what he is talking about and is always willing to learn"); chaired or served on 30+ committees and task forces; earned tenure</p>		

- Aug 2003 - **Graduate Assistant**, Michigan State University, East Lansing, MI *30 hrs/week*
 July 2006
 Supervised and tutored in a writing center; collaborated with instructors to match their goals with optimal tools and to prepare them for teaching; developed simulations and methods for innovative teaching and learning; organized a technology conference
- June 2002 - **Research Specialist**, NW Regional Educational Laboratory, Portland, OR *40 hrs/week*
 July 2003
 Lead a research project on open source software and technology planning; interviewed educators to assess their needs, and then delivered timely professional development
- Sep 1999 - **Language Arts Teacher**, Tigard High School, Tigard, OR *40+ hrs/week*
 June 2002
 Built relationships with students, colleagues, and parents/guardians; taught courses across several disciplines, using innovative methods and technology; co-coached the speech team

Selected Expertise

- Civics & Pluralism: power & ethics; diversity, exceptionality, & inclusive excellence; systems thinking; sustainability; social & political systems; culture studies; macroeconomics
- Communication: writing, editing, & publishing; speech-writing & public speaking; theater; social media
- **Curriculum, Instruction, & Assessment:** academic affairs; student support; Understanding by Design; rubrics; e-portfolios; professional development for educators; student ownership; experiential learning; learning in complex domains; managing learning environments; instructional diagnosis (e.g., SGID)
- Media & Technology: educational technology; online & hybrid/blended teaching; technology planning; learning management systems (e.g., Blackboard); numerous applications (e.g., Microsoft Office, video & sound editing, etc.); teaching using games & simulations; design (e.g., ADDIE); game design
- Organizational Learning: visioning & dialogue; strategic planning; budgeting; conflict resolution; project management; enrollment management; process improvement; program prioritization
- **Psychology:** motivation, perseverance, & reluctance; creativity; Cognitive Flexibility Theory; cognitive, behaviorist, & sociocultural perspectives; human development; positive psychology; media effects
- Student Affairs: first year experience (including first year seminar); student government; residential living; co-curricular programming; living-learning communities; conduct (academic & non-academic); school safety; serious/crisis issues (e.g., addiction, social anxiety, suicide); relationships with parents/guardians

Selected Honors

- Phi Kappa Phi inductee, Chapter 245 (interdisciplinary honors society) 2016
- Intergovernmental Relations Award, UWSP Student Government Association 2014
- Outstanding Chapter Advisor, Student Wisconsin Education Association 2014, 2016
- Outstanding Local Advisor, National Education Association 2012
- National Residence Hall Honorary 2009
- Dean's Scholar Fellowship (tuition & stipend for doctoral studies) 2003 - 2006
- Eagle Scout 1992

Scholarship

Selected Publications (Peer-Reviewed by Panel)

- Sheridan, D.M., & Buchanan, K. (2016). Games and the search for 'contextually valid settings' in the writing classroom. In D. Eyman & A.D. Davis (Eds.), *Play/Write: Digital Rhetoric, Writing, Games*. Anderson, SC: Parlor Press.
- Buchanan, K. (Executive Editor), & the Common Council Planning Committee. (2015, May). *Constitution of the Common Council*. Stevens Point, WI: University of Wisconsin-Stevens Point.
- Buchanan, K. (Executive Editor), & the Strategic Planning Committee. (2014, May). *A Partnership for Thriving Communities: University Strategic Plan*. Stevens Point, WI: University of Wisconsin-Stevens Point.
- Buchanan, K., & Vanden Elzen, A.M. (Summer-Winter 2012). Beyond a fad: Why video games should be part of 21st Century libraries. *Education Libraries*, 35(1-2), 15-33.
- Buchanan, K., & Cook, P. (Winter 2011-2012). Playing the Believing Game with Dr. Seuss and reluctant learners. *The Journal of the Assembly for Expanded Perspectives on Learning*, 17, 31-41.
- Buchanan, K. (2007, Fall). Opportunity knocking: Playful Interest Bridging (PIB). *Wisconsin English Journal*, 49(2), 7-10.

Published Essays (Peer-Reviewed by Editor)

- Buchanan, K. (2016, Nov 10). Dying is a learning opportunity. *PopMatters*. Available at <http://www.popmatters.com/post/dying-is-a-learning-opportunity/>
- Buchanan, K. (2016, Oct 24). Can transparency motivate gamers? *PopMatters*. Available at <http://www.popmatters.com/column/can-transparency-motivate-gamers/>
- Buchanan, K. (2016, Sep 6). How games represent learning: Repetition and reward. *PopMatters*. Available at <http://www.popmatters.com/post/how-games-represent-learning-repetition-and-reward/>
- Buchanan, K. (2016, Sep 1). How games represent learning: Simulation. *PopMatters*. Available at <http://www.popmatters.com/post/how-games-represent-learning-part-1/>
- Buchanan, K. (2016, Aug 3). Why gamers love guilds. *PopMatters*. Available at <http://www.popmatters.com/post/why-gamers-love-guilds/>
- Buchanan, K. (2016, Jul 19). Gamers believe in getting better. *PopMatters*. Available at <http://www.popmatters.com/post/gamers-believe-in-getting-better/>
- Buchanan, K. (2016, May 19). Why gamers will save the world. *PopMatters*. Available at <http://www.popmatters.com/post/why-gamers-will-save-the-world/>
- Buchanan, K. (2016, Apr 27). Go small: Find the thrill in humble stakes. *PopMatters*. Available at <http://www.popmatters.com/post/go-small-find-the-thrill-in-humble-stakes/>
- Buchanan, K. (2016, Feb 25). How do video games force us to gain perspective? *PopMatters*. Available at <http://www.popmatters.com/column/how-do-video-games-force-us-to-gain-perspective/>
- Buchanan, K. (2016, Feb 2). How video games engage the imagination muscle. *PopMatters*. Available at <http://www.popmatters.com/post/how-video-games-engage-the-imagination-muscle/> [appeared on the front page of Google News, Feb 3, 2016]

Selected Publications (Not Peer-Reviewed)

- Buchanan, K., & Krasnoff, B. (2005). Can open source software save school libraries time & money? *Knowledge Quest*, 33(3), 32-34.
- Buchanan, K. (2003, October). Opportunity knocking: Co-opting & games. *ALT-N*, 43, 10-11. Available at <http://www.alt.ac.uk/docs/ALT43web.pdf>
- Buchanan, K. (2003, Fall). Open source software: An attractive choice for Northwest schools. *New Century Schoolhouse*.

- Northwest Educational Technology Consortium at the Northwest Regional Educational Laboratory. (2003). *A road map to open source & ed tech planning* [Poster]. Portland, OR: K. Buchanan.
- Buchanan, K., et al. (2003). *Open options: Making decisions about open source software in K-12* [Web site]. Portland, OR: Northwest Educational Technology Consortium at the Northwest Regional Educational Laboratory.
- Buchanan, K. (2003, Winter). Open source software means more choices. *NETC Circuit*.

Selected Presentations (Peer-Reviewed)

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| Buchanan, K. (2013, June). <i>TriPP: Teaching social studies using simulations & games</i> . EdMedia 2013: World Conference on Educational Media and Technology. Victoria, Canada. [accepted but not presented] | International |
| Buchanan, K., & Ormes, G. (2011, June). <i>Work smarter: How an experimental learning management system (LMS) supports better teaching</i> . Paper presented at ED-MEDIA 2011 World Conference on Educational Multimedia, Hypermedia & Telecommunications. Lisbon, Portugal. | International |
| Buchanan, K., Beck, B., & Turner, D. (2010, June). <i>Engines of Greatness: Beyond proof of concept in serious games</i> . Workshop presented at the Games+Learning+Society 6.0 Conference. Madison, WI. | International |
| Sheridan, D., Buchanan, K., & Swenson, J. (2005, October). <i>Alternative (virtual) ecologies for writing centers: The promise of online multiplayer games</i> . Workshop presented at the International Writing Centers Association & the National Conference on Peer Tutoring in Writing (IWCA-NCPTW) Conference, Minneapolis, MN. | International |
| Buchanan, K. (2005, October). <i>George Bush vs. Pikachu: Students' familiarity with famous people vs. video game characters</i> . Poster presented at Future Play: The International Academic Conference on the Future of Game Design & Technology, East Lansing, MI. | International |
| Buchanan, K., & Sheridan, D. (2005, October). <i>It's just a game: Receptivity, immersion, & learning</i> . Paper presented at Future Play: The International Academic Conference on the Future of Game Design & Technology, East Lansing, MI. | International |
| Mishra, P., Heeter, C., ... , Buchanan, K., et al. (2005, June). <i>Gender impacts on game design process & products: An in depth analysis of middle school children's conceptualization of a learning game</i> . Symposium presented at the Digital Games Research Association (DiGRA) Conference, Vancouver, British Columbia. | International |
| Sheridan, D., & Buchanan, K. (2006, May). <i>Just for fun: Teaching writing through immersive online games</i> . Presented at the Computers & Writing Conference, Lubbock, TX. | National |
| Buchanan, K., & Hanfling, S. (2003, July). <i>Open source software: Is it right for you?</i> Presented at the National Educational Computing Conference (NECC), Seattle, WA. | National |
| Buchanan, K. (2016, April). <i>Happy teachers, happy children</i> . Workshop presented at the Early Childhood Education Conference. Menomonie, WI. | Regional |
| Buchanan, K., Cook, P., Gayton, H., & Olson, T. (2012, April). <i>Reluctance, courage, and playfulness</i> . Workshop presented at the Leading the Way Conference. Stevens Point, WI. | Regional |
| Buchanan, K., & Cook, P. (2010, April). <i>Green Eggs and Ham: Inspiration for reaching reluctant learners</i> . Workshop presented at the Early Childhood Education Conference. Menomonie, WI. | Regional |
| Buchanan, K., Beck, B., & Ropella, B. (2010, March). <i>Engines of Greatness: A free social studies card game</i> . Presented at the 2010 Great Lakes Regional Conference Sponsored by the Wisconsin Council for the Social Studies & International Education Annual Conference, Middleton, WI. | Regional |

Buchanan, K. (2009, September). <i>Kat: Increasing authenticity & ownership with an experimental course management system (CMS)</i> . Poster presented at the Lilly Conference on College and University Teaching and Learning. Traverse City, MI.	Regional
Buchanan, K., & Hanfling, S. (2003, April). <i>Open source software: Is it right for you?</i> Presented at the Northwest Council for Computer Education (NCCE) Conference, Portland, OR.	Regional
Buchanan, K., & Herr, M. (2016, April). <i>Ready-to-use diversity activities</i> . Poster presented at the Office of Professional & Instructional Development (OPID) Spring Conference. Green Lake, WI.	State
Buchanan, K., & Bjustad, M., & DeJardin, A. (2016, March). <i>Safe Zone training</i> . Workshops presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI.	State
Buchanan, K., Herr, M., O'Leary, E., & DeJardin, A. (2016, March). <i>Ready-to-use diversity activities</i> . Workshops presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI.	State
Buchanan, K., & Sheridan, D. (2006, March). <i>Ink: A free, online, multiplayer game for writing & community</i> . Presented at Bright Ideas: Spring Conference on the English Language Arts (Michigan Council of Teachers of English), East Lansing, MI.	State
Buchanan, K. (2005, April). <i>Co-opting: Your curriculum + Their interests = Great teaching</i> . Presented at Bright Ideas: Spring Conference on the English Language Arts (Michigan Council of Teachers of English), East Lansing, MI.	State
Buchanan, K., Bouck, E., Curcic, S., & Heutsche, A. (2004, March). <i>Innovative history instruction in inclusive classrooms</i> . Presented at the Michigan Association for Computer Users in Learning (MACUL) Conference, Grand Rapids, MI.	State
Buchanan, K., Hanfling, S., & Story, E. (2003, February). <i>The cost of free: Open source software & curriculum</i> . Presented at the Education Now & In the Future Conference, Portland, OR.	State
Buchanan, K., & Sheridan, D. (2006, February). <i>Ink: A free, online game for teaching writing & community</i> . Presented at the Educational Technology Conference, East Lansing, MI.	Area
Buchanan, K., & Schick, C. (2014, January). <i>Hearts-on learning: Letting your students teach the course</i> . Presented at the UW-Stevens Point Teaching Conference, Stevens Point, WI.	University

Selected Presentations (Invited)

Buchanan, K. (2017, April). <i>Happy teachers, happy children</i> . Invited workshop to be presented at the Early Childhood Education Conference. Menomonie, WI.	Regional
Buchanan, K., & Cottrell, L. (2014, April). <i>Reluctance, courage, and playfulness</i> . Invited workshop presented at the Early Childhood Conference, Menomonie, WI.	Regional
Buchanan, K. (2018, February.) <i>Happy teachers, happy children</i> . Invited featured speaker at the Wisconsin State Reading Association Conference. Milwaukee, WI.	State
Buchanan, K. (2016, January). <i>Challenges & opportunities in early childhood education</i> . Invited workshop presented at the UW Childcare Directors Meeting.	State
Buchanan, K., & Gee, K. (2015, January). <i>Technology in the classroom</i> . Invited workshop presented at the Wisconsin Education Association Council Professional Issues Conference, Wisconsin Dells, WI.	State
Buchanan, K., & Wohlgemuth, J. (2014, February). <i>Technology bytes: A book of dragons for teachers</i> . Invited workshop presented at the Wisconsin Education Association Council Winter Leadership Academy, Wisconsin Dells, WI.	State

Buchanan, K. (2008, May). <i>Video games, literacy, & 21st Century skills</i> . Invited featured speaker at the Adolescent Literacy Leadership Conference, Madison, WI.	State
Buchanan, K. (2007, November). <i>The more things change: Taming the tempest of pop media & tech</i> . Invited featured speaker at the Wisconsin Council of Teachers of English (WCTE) State Convention, Madison, WI.	State
Buchanan, K., & Hanfling, S. (2003, May). <i>Open source software: Is it right for you?</i> Presented at the Association for Computer Professionals in Education (ACPE) Conference, Welches, OR.	State
Buchanan, K. (2017, February). <i>(Re)Kindling joy in leading</i> . Invited keynote at the UWSP Student Government Association Retreat. Amherst Junction, WI.	Area
Buchanan, K., & Herr, M. (2016, March). <i>A little extra vs. this again: Inspirational diversity activities</i> . Invited workshop at the regional Walmart managers annual meeting, Plover, WI.	Area
Buchanan, K.. (2016, January). <i>Getting real about messy problems</i> . Invited workshop for the Worzalla senior management team, Stevens Point, WI.	Area
Buchanan, K., & Herr, M. (2015, February). <i>Activities for approaching diversity</i> . Invited workshop at the regional Walmart managers annual meeting, Plover, WI.	Area
Moreno, M., & Buchanan, K. (2014, January). <i>Sex, drugs 'n Facebook: Balance and boundaries in technology use</i> . Public seminar in the Point in Common Community Speaker Series, Stevens Point, WI.	Area
Buchanan, K. (2009, April). <i>Video games, literacy, & 21st Century skills</i> . Invited featured speaker at the Adolescent Literacy Workshop, La Crosse, WI.	Area
Buchanan, K. (2009, March). <i>Video games, literacy, & 21st Century skills</i> . Invited featured speaker at the Adolescent Literacy Workshop, Waupaca, WI.	Area
Buchanan, K. (2009, March). <i>Video games, literacy, & 21st Century skills</i> . Invited featured speaker at the Adolescent Literacy Workshop, Green Bay, WI.	Area
Buchanan, K. (2004, May). <i>Education & open source</i> . Presented at the Pikeville Kentucky Linux Users Group (PKLUG) Linux Open Invitational, Pikeville, KY.	Area

University Courses Taught

- **EDUC 708 Social & Cultural Foundations of Education**
- **EDUC 702 Advanced Educational Psychology: Theory Into Practice**
- EDUC 398 Student Teaching / EDUC 498 Intern Teaching
- **EDUC 385/585 Teaching the Early Adolescent**
- EDUC 382 Managing Learning Environments
- **EDUC 381 Educational Psychology**
- EDUC 370/570 Choosing & Using Free Software
- EDUC 370/570 Motivating & Teaching Using Video Games
- EDUC 370/570 Motivation, Safety, & Community
- EDUC 370/570 Teaching Online & Hybrid Courses
- EDUC 370/570 Teaching Social Studies Using Games
- EDUC 370/570 Using Pop Media & Tech for Motivation & Critical Thinking
- EDUC 335 Advanced Analysis of Modern Media
- EDUC 331 Educational Technology
- EDUC 200 Professional Portfolio Development I
- **EDUC 135 Thinking and Feeling in Modern Media**
- FYS 103 Power, Diversity, & Democracy
- TE 150 Reflections on Learning (at Michigan State University)

Grants

- Course Development Grant (2013). Stipend (\$2000): FYS 103 Power, Diversity, & Democracy. First Year Seminar, UW-Stevens Point.
- Mini Technology Grant (2012). Adobe Creative Suite lease (\$320). College of Professional Studies, UW-Stevens Point.
- Curricular Redesign for the Online Environment Program (2011). Stipend (\$3000): EDUC 708 Social & Cultural Foundations of Education. Center for Academic Excellence & Student Engagement, UW-Stevens Point.
- Course Development Grant (2010). Stipend (\$500): EDUC 370/570 Esmé Raji Codell: Personal Pedagogy & Imaginative Instruction. College of Professional Studies Continuing Education, UW-Stevens Point
- Mini Technology Grant (2009). Bloggie Video Cameras (\$516). College of Professional Studies, UW-Stevens Point.
- Course Development Grant (2008). Stipend (\$1000): EDUC 370/570 Teaching Social Studies Using Games. Continuing Education in the College of Professional Studies, UW-Stevens Point.
- Mini Technology Grant (2007). Hardware & software (~\$1000): Infrastructure for custom learning management system. College of Professional Studies, UW-Stevens Point.
- Course Development Grant (2007). Training & stipend (\$4900): EDUC 370/570 Motivation, Safety, & Community. College of Professional Studies Continuing Education, UW-Stevens Point.
- Ink Development Grant (2005 - 2007). Staff etc. for game development (\$72,000): Writing in Digital Environments Research Center, Michigan State University.
- Jeanine Dubois G3 Grant for Video Editing in the Classroom (2001). Multimedia computer & software (~\$1500).

Leadership & Professional Activities

University of Wisconsin-Stevens Point

- Student Course Evaluation Subcommittee (2016)
- Common Council, councilor & parliamentarian (2015 - Present)
- Information Technology Council, chair (2015 - 2016)
- Faculty Staff Gay-Straight Alliance (FSGSA) (2006 - Present), vice chair (2015 - Present)
- Senior Aide to the Provost & Chancellor (2013 - 2015) (0.25-0.5 FTE)
 - Executive Editor, Common Council Constitution
 - Executive Editor, University Strategic Plan
 - Other leadership, representation, & projects
- Diversity Council (2015)
- Common Council Planning Committee, chair (2015)
- Search & Screen Committee: Dean of Students (2013)
- Budget Review & Advisory Committee, co-chair (2013 - 2015)
- University Personnel System Committee, shared governance architect (2013 - 2015)
- University Affairs Committee, chair (2013 - 2015)
- Nominations & Elections Subcommittee (2013 - 2015)
- First Year Experience MAP-Works Stakeholders Team (2013 - 2015)
- First Year Seminar Planning Committee (2013 - 2015)
- First Year Interest Group Mentor (2013)
- Strategic Planning Committee (2012 - 2015)
- Faculty Senate, senator & parliamentarian (2011 - 2015)
- Stevens Point Academic Representation Council (2011 - Present), executive committee (2011 - 2013, 2016 - Present)

- Residence Hall Faculty Mentor (2009 - 2013)
- Guest Speaker: EDUC 331 Educational Technology (2014), COMM 373 Communication & Social Change (2009, 2010, 2011, 2012)
- UWSP AFT Organizing Committee (2009 - 2011)
- 2% Technology Fee Committee (2007 - 2011)
- University Technology Committee (2007 - 2010)

School of Education

- Faculty and staff mentor (2015 - Present)
- EdD in Educational Sustainability Development Committee (2015 - Present)
- Awards Committee (2014 - 2015)
- Retention and Promotion Committee (2013 - 2015)
- Academic Staff Review Committee (2012 - 2015)
- Merit Committee (2011 - 2015)
- Core Committee, specialist (2009 - 2011)
- Student Wisconsin Education Association (StWEA), co-advisor (2008 - Present)
- Personnel Committee (2008 - 2011)
- Student Advising (~40 students/semester) (2007 - Present)
- Portfolio Committee, chair (2007 - 2013)
- Portfolio Studio Coordinator (hiring, training, & supervising employees) (2007 - 2011)
- Webmaster (2007 - 2008)
- Student Success Committee, chair (2007 - 2008)
- Search & Screen Committees: Special Education (2015), Educational Sustainability (2015), Educational Technology (2011 - 2012), Educational Technology (2007 - 2009), Recruitment & Retention (2007 - 2008), Educational Psychology (2007 - 2008), Reading (2006 - 2007)

Outreach & Community Engagement

- State Superintendent's Wisconsin Standards Review Council (2016 - Present)
- Wisconsin Association of Colleges of Teacher Education (WACTE), Communications Committee (2016 - Present)
- UWSP PK-18 Council, chair (2016 - Present)
- Partners in Education, Portage County (2016 - Present)
- Point in Common, executive committee (2016 - Present), event coordinator (2013 - 2014)
- Leadership Portage County, graduate (2015 - 2016)
- College Days for Kids workshops (6th grade)
 - Digital Storytelling (2013, 2014, 2015, 2016)
 - Art & Science of Video Games (2007, 2008, 2009, 2010, 2011, 2012)
- Youth In College summer academy (6-8th grade)
 - Co-Director (2016)
 - Crime Lab Camp class (2015)
 - Myths & Mayhem! (Level 2) class (2014)
 - Lights! Camera! Story! class (2012, 2013)
 - Games & Gamers class (2008, 2009, 2010, 2011)
 - Io Adventure class (2007)
- Conference Director, Center for Teaching & Technology Conference, East Lansing, MI (2004)
- Assistant Coach, Tigard High School Speech Team (2000 - 2002)

Volunteering

- Professional Development Plan Reviewer (2016 - Present)
- Soccer Coach, YMCA (2016)
- Family Crew (Parent-Teacher Organization (PTO)), Point of Discovery School, secretary (2015 - 2016)
- Drama Club, assistant coach, Point of Discovery School (2016)
- Safe Zone Workshops, facilitator (2015 - Present)
- Destination Imagination, program coordinator, coach, & state tournament official (Washington Elementary, 2014 - Present; Point of Discovery School, 2014 - 2015)
- Girl Scouts, Co-Leader (Troop 6091) (2012 - 2013)
- Building Representative, Tigard-Tualatin Education Association (2001 - 2002)
- Judge: Promising Young Writers (2007, 2008); Regional Academic All-Stars portfolio/scholarship competition (2003); Regional & state speech tournaments (2000 - 2002); Regional & state mock trial tournaments (1999 - 2000)
- Regular blood donor (150+ donations) (1994 - Present)