



2S9 120mm Mortar

Ratings

Front Armor: 4

Flank Armor: 2

Speed: 4

Mobility: Tracked Amphibious (TA)

Special Abilities: Amphibious; Indirect Fire

OPTICS: Infra-red Spotlight

2A60 120mm Mortar

PKT 7.62mm Machinegun

Ammunition: 60 rounds 120mm Mortar (20)

HE IS Smoke

SA (7.62mm)

Armor: Steel (+4/+4)



Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
2S9	HE	5	—	—	8	8	8	8	8	8	8	6	6	4	4	—	6	—
	GRAN	5	—	—	10	10	10	10	10	10	10	10	10	10	10	10	2	—
	IS	5	—	—	4	4	4	4	4	4	4	4	4	4	4	4	4	—
	CS	5	—	—	smk	smk	smk	smk	smk	smk	smk	smk	smk	smk	smk	smk	4	—
	SA	2	3	5	5	3	1	—	—	—	—	—	—	—	—	—	4	—

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	RAP	CLGP	Art. Mines
120mm Mortar 2S9	6	X5	—	4	4	24	6	—	4	4	—	—	2	—

GRAN is a laser guided mortar round; max range is 28 hexes (7 Kilometers)



2B9 BMD-1 82mm Mortar

Ratings

Front Armor: 4

Flank Armor: 2

Speed: 4

Mobility: Tracked Amphibious (TA)

Special Abilities: Amphibious; Indirect Fire

OPTICS: Infra-red Spotlight

2B9 Vasilek 82mm Automatic Mortar

PKT 7.62mm Machinegun

Ammunition: 80 rounds 82mm Mortar (26)

HE AP IS

SA (7.62mm)

Armor: Steel (+4/+4)



Unit	Ammo	ROF	Range Effectiveness															Ammo Supply	ERA Mod.
			Range in hexes																
			0	1	2	3	4	6	8	10	12	14	16	18	20	22			
2B9 SPM	AP	6	7:4	8:4	7:4	7:4	6:4	6:3	5:3	3:2	1:2	—	—	—	—	—	6	—	
	HE	6	—	3	6	6	6	6	6	6	4	3	1	—	—	—	12	—	
	IS	6	—	—	2	2	2	2	2	2	2	2	2	—	—	—	8	—	
	SA	2	3	5	5	3	1	—	—	—	—	—	—	—	—	—	8	—	

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	RAP	CLGP	Art. Mines
82mm Mortar 2B9	12	X10	—	8	—	19	12	—	8	—	8	—	—	—