

# IP2P2K19 WINTER BASKETBALL LEAGUE

## 7<sup>th</sup> Grade Boys Nordy's Barbeque Pool

Teams	Wins	Loss	+Pts	-Pts	Game Time	Game Time	Game Time
1. Erie Tigers Orange	2	2	+2	-	9:00	10:50	
2. Mountain View Lions 1	1	3	-	-39	9:00	10:50	
3. FC Flight	1	3	-	-14	9:55	11:45	
4. Sterling Tigers	4	0	+48	-	9:55	11:45	
5. NOCO Force	1	3	-	-21	9:55	11:45	
6. Wyoming Flight	2	1	+13	-	9:55	11:45	
7. Silver Creek Rush-Warner *3 <sup>rd</sup> game in Crane pool	0	3	-	-36	9:00	10:50	2:30
8. Shine Elite Gold	3	0	+32	-	9:00	10:50	

**Teams will play weeks 1 and 2 in pool play. Results from those two weeks will then adjust team placement for final regular season league play, leading into the season ending league playoffs and Winter Finals.**

**Teams will play a minimum of 13-16 games throughout the winter season.**

# **P2P2K19** **WINTER BASKETBALL LEAGUE**

7<sup>th</sup> Grade Boys [Nordy's Barbeque Pool](#)  
Saturday, January 19

FIRST TEAM LISTED IS HOME TEAM WEARS LIGHTER COLOR

DATE	LOCATION	TIME	COURT	GAME
Saturday, January 19	P2PS Event Center	9:00 am	5	(38-16)8 vs 1
Saturday, January 19	P2PS Event Center	9:00 am	6	7 vs 2(25-19)
Saturday, January 19	P2PS Event Center	9:55 am	5	(36-20)6 vs 3
Saturday, January 19	P2PS Event Center	9:55 am	6	5 vs 4(47-31)
Saturday, January 19	P2PS Event Center	10:50 am	5	(54-16)8 vs 2
Saturday, January 19	P2PS Event Center	10:50 am	6	7 vs 1(61-10)
Saturday, January 19	P2PS Event Center	11:45 am	5	(40-38)5 vs 3
Saturday, January 19	P2PS Event Center	11:45 am	6	6 vs 4(46-38)

Presented by:



# IP2P2K19 WINTER BASKETBALL LEAGUE

## 7<sup>th</sup> Grade Boys [Chick Fil-A Pool](#)

Teams	Wins	Loss	+Pts	-Pts	Game Time	Game Time	Game Time
9. NOCO Ballerz <b>*3<sup>rd</sup> game in Crane pool</b>	5	0	+63	-	3:25	<b>4:20</b>	6:10
10. Longmont Trojans	3	1	+33	-	3:25	5:15	-
11. RCS Cougars	2	3	+7	-	3:25	5:15	-
12. The Bulldogs -Kensinger	1	3	-	-24	4:20	5:15	-
13. Berthoud Spartans-Hepp	0	4	-	-48	4:20	6:10	-
14. Skyhawks	4	0	+48	-	3:25	5:15	-
15. NOCO Sharks	1	3	-	-38	3:25	5:15	-
16. Mountain View Jr. Lions 2	1	3	-	-34	3:25	5:15	-

**Teams will play weeks 1 and 2 in pool play. Results from those two weeks will then adjust team placement for final regular season league play, leading into the season ending league playoffs and Winter Finals.**

**Teams will play a minimum of 13-16 games throughout the winter season.**

# **P2P2K19** **WINTER BASKETBALL LEAGUE**

7<sup>th</sup> Grade Boys [Chik Fil-A Pool](#)  
Saturday, January 19

FIRST TEAM LISTED IS HOME TEAM WEARS LIGHTER COLOR

DATE	LOCATION	TIME	COURT	GAME
Saturday, January 19	P2PS Event Center	3:25 pm	1	16 vs 9(44-13)
Saturday, January 19	P2PS Event Center	3:25 pm	2	15 vs 10(52-28)
Saturday, January 19	P2PS Event Center	3:25 pm	3	(2-19)14 vs 11
Saturday, January 19	P2PS Event Center	4:20 pm	4	13 vs 12(25-8)
Saturday, January 19	P2PS Event Center	5:15 pm	1	16 vs 10(38-19)
Saturday, January 19	P2PS Event Center	5:15 pm	2	15 vs 11(41-10)
Saturday, January 19	P2PS Event Center	5:15 pm	6	(36-15)14 vs 12
Saturday, January 19	P2PS Event Center	6:10 pm	4	13 vs 9(41-18)

Presented by:



# IP2P2K19 WINTER BASKETBALL LEAGUE

## 7<sup>th</sup> Grade Boys Crane & Seager Pool

Teams	Wins	Loss	+Pts	-Pts	Game Time	Game Time
17. Elite-Podtburg	4	0	+44	-	2:30	4:20
18. <b>Estes Park Bobcats, NO GAMES</b>	-	-	-	-	-	-
19. RM Jr. Lobos Cardinal	1	3	-	-25	2:30	5:15
20. Fort Morgan Mustangs	0	4	-	-32	3:25	5:15
21. Rocky Mountain Mustangs	4	0	+60	-	3:25	5:15
22. Westside Wildcats	3	2	-	-2	2:30	5:15
23. Berthoud Spartans-Stratmeyer	3	1	+21	-	2:30	4:20
24. Kersey Storm	0	4	-	-58	2:30	4:20

**Teams will play weeks 1 and 2 in pool play. Results from those two weeks will then adjust team placement for final regular season league play, leading into the season ending league playoffs and Winter Finals.**

**Teams will play a minimum of 13-16 games throughout the winter season.**

# **P2P2K19** **WINTER BASKETBALL LEAGUE**

7<sup>th</sup> Grade Boys [Crane and Seager Pool](#)

Saturday, January 19

FIRST TEAM LISTED IS HOME TEAM WEARS LIGHTER COLOR

DATE	LOCATION	TIME	COURT	GAME
Saturday, January 19	P2PS Event Center	2:30 pm	1	(36-23)17 vs 24
Saturday, January 19	P2PS Event Center	2:30 pm	2	19 vs 23(23-20)
Saturday, January 19	P2PS Event Center	2:30 pm	3	7 vs 22(40-22)
Saturday, January 19	P2PS Event Center	3:25 pm	4	20 vs 21(38-12)
Saturday, January 19	P2PS Event Center	4:20 pm	1	(41-29)17 vs 23
Saturday, January 19	P2PS Event Center	4:20 pm	2	(31-8)9 vs 24
Saturday, January 19	P2PS Event Center	5:15 pm	3	19 vs 21(42-17)
Saturday, January 19	P2PS Event Center	5:15 pm	5	20 vs 22(31-29)

Presented by:



# **IP2P2K19**

## **WINTER BASKETBALL LEAGUE**

### **7<sup>th</sup> Grade Boys Banner Health Pool**

<b>Teams</b>	<b>Wins</b>	<b>Loss</b>	<b>+Pts</b>	<b>-Pts</b>	<b>Game Time</b>	<b>Game Time</b>
25. Highland Huskies	2	2	+7	-	4:20	6:10
26. Bulldogs-Doss	0	4	-	-60	4:20	6:10
27. Lancers	3	1	+16	-	4:20	6:10
28. Skyline Falcons	4	1	+21		5:15	6:10
29. RM Lobos Gold	0	4	-	-47	5:15	6:10
30. RM Fever 13U Orange	2	2	-	-2	4:20	6:10
31. Boulder Jr. Panthers	3	1	+34	-	4:20	6:10
32. Silver Creek Rush-Tanner	3	1	+31	-	4:20	6:10

**Teams will play weeks 1 and 2 in pool play. Results from those two weeks will then adjust team placement for final regular season league play, leading into the season ending league playoffs and Winter Finals.**

**Teams will play a minimum of 13-16 games throughout the winter season.**

# **P2P2K19** **WINTER BASKETBALL LEAGUE**

7<sup>th</sup> Grade Boys [Banner Health Pool](#)  
Saturday, January 19

FIRST TEAM LISTED IS HOME TEAM WEARS LIGHTER COLOR

DATE	LOCATION	TIME	COURT	GAME
Saturday, January 19	P2PS Event Center	4:20 pm	3	(33-25)25 vs 32
Saturday, January 19	P2PS Event Center	4:20 pm	5	26 vs 31(39-20)
Saturday, January 19	P2PS Event Center	4:20 pm	6	27 vs 30(17-13)
Saturday, January 19	P2PS Event Center	5:15 pm	4	(35-15)28 vs 29
Saturday, January 19	P2PS Event Center	6:10 pm	1	25 vs 31(37-21)
Saturday, January 19	P2PS Event Center	6:10 pm	2	26 vs 32(50-11)
Saturday, January 19	P2PS Event Center	6:10 pm	3	(35-28)28 vs 30
Saturday, January 19	P2PS Event Center	6:10 pm	5	(30-27)27 vs 29

Presented by:





# **P2P2K19** **WINTER BASKETBALL LEAGUE**

## **Overview**

[www.powertoplaysports.com](http://www.powertoplaysports.com)

For more information, contact us directly at [info@powertoplaysports.com](mailto:info@powertoplaysports.com) or call 970.800.3035

<b>Weekly League Partners</b>
<b>Week 1: Pediatric Center of the Rockies</b>
<b>Week 2: Nordy's Barbeque</b>
<b>Week 3: Greeley Spradley Barr</b>
<b>Week 4: Crane and Seager Orthodontics</b>
<b>Week 5: Points West Community Bank</b>
<b>Week 6: Hot Spots Travel Group</b>
<b>Week 7: Chick Fil-A</b>
<b>Week 8: Banner Health</b>
<b>Week 9: Dunkin Donuts (Windsor)</b>
<b>Week 10: Mail N Copy</b>
<b>Week 11: Scheels</b>

### **2019 PLAYING RULES**

**\*Please note the ball size for 6<sup>th</sup> grade boys!** The 28.5 sized ball will be used for all games 3-6<sup>TH</sup> GRADE BOYS.

P2P Sports used the ROCK basketball as the official ball of P2P play.

#### **\*Roster requirements**

Players are NOT ALLOWED to play on two teams in the same grade division. The head coach of the team, upon violation is suspended 1 game for every game a player competes on two teams. Exceptions are reviewed on individual basis involving injuries of players, etc.

**No outside basketballs are allowed during league play. P2P Sports provides all warm-up and game balls.**

**No court stick-em pads, or spray stick is allowed in the P2P Sports Event Center (damages the hard wood floor finish).**

-Games are run 55 minutes.

-Games are 2 (two) 20-minute running halves.

- Clock stops on the last 1 minute of the 1<sup>st</sup> half and the last 2 minutes of the 2<sup>nd</sup> half, as long as the score differential is 14 points or less. 15 points or more clock runs.
- Teams are provided 3 (three) timeouts per game. No carry over into overtime.
- Overtime Periods Include:
  - \*1<sup>st</sup> OT is 2 minutes stopped time (1 timeout allowed)
  - \*2<sup>nd</sup> OT is first team to score 2 points (no timeout provided)
  - \*1 timeout is provided for the entire OT periods.
- 1/1 free throws shot on 7 team fouls (each half)
- Double bonus free throws shot on 10 team fouls (each half)
- Any non-common fouls (flagrant, intentional, technical, etc.) results in 2 points to the other team and possession of the ball.
- Any Coach receiving 2 technical fouls in a single game will result in an ejection from the game and a 1 game suspension. No exceptions. (CHSAA Bench Decorum)

### **Facilities:**

Power 2 Play Sports Events Center (Windsor)

\*No outside food is allowed in the Event Center.

\*No outside coolers are allowed in the Event Center.

Dunkin Donuts now features a full-service restaurant in the Event Center

Concessions available in the sports lounge of the Event Center

\*P2P monitors the type of food in the Event Center to help keep the facility clean, and maintain the upkeep of the floors and sports lounge. Please respect the guidelines, as our friendly staff will serve as a reminder to enforce.

\*No outside basketballs/footballs, etc., are allowed in the Event Center. Those being brought in we kindly ask to be returned to your vehicle, or leave at the front desk/counter of P2P, which you can pick up at the end of the day.

### **Season:**

January-March

### **First Aid Kits/Ice**

Banner Health provides on-location first-Aid and athletic training services. Teams must provide their own tape and supplies.

### **Scoreboard/Book Operations:**

Teams are required to provide a volunteer during the league games. Scoreboard operations are under the same guidelines as if working a state high school league game. All efforts are mandated by unbiased support.

### **Game Times:**

Typically, teams will play 2 games in a 4-hour maximum, and 3 games in a 5-hour maximum.

### **Results posted**

Results are posted the Monday following games. All results are available online.

### **Season Ending Tournament/Winter Finals:**

Included in the league fee.

### **Spectator Admission:**

Adult: \$5.00/adult/day

High School and below: FREE

### **State High School League Mandated Bench Decorum:**

The state high school league bench decorum is enforced for all head coaches, assistant coaches, and players. The state high school league coach's box is enforced.

Coaches are held to the same decorum as a state high school game, and technical foul violations, etc., will be enforced in the same manner as a state high school league game.

Any coach approaching an official in a negative manner, or to comment in a negative manner after a game, will automatically be suspended for 1 game. Any coach receiving 2 technical fouls in a game will automatically be removed from the current event and suspended for 1 game.

### **Spectator Code of Conduct:**

A no-tolerance policy is enforced. Spectators are expected to act in the manner in which they would be held accountable at a state high school league sponsored game.

Spectators are NOT ALLOWED to approach officials at any time.

Spectators are NOT ALLOWED to harass officials during games.

Spectators are NOT ALLOWED to harass the site staff. The head coach is responsible for all questions and concerns regarding each team and expected to bring these concerns from the head coach to the organization on Monday following a weekend event.

Violation of any listed above will result in spectators being removed from the event and automatically suspended for 1 weekend of play. No protests are allowed or any issues will be addressed on game day.

Changes and follow up occurs each Monday following an event, and the 24-hour rule is enforced.

### **Insurance:**

All teams participating are covered under our insurance, and automatically have coverage for their practices.

### **Rosters:**

Rosters are fixed for the duration. Teams are NOT allowed to pick up players from week to week. Players are not allowed to play on 2 teams in the same division

Teams are not allowed to pick up players for tournament play who have not participated in the regular season play.

Any changes in a roster must be submitted in writing prior to each weekend of play and must be approved by the director.

Violation of roster will result in potential suspensions of the head coach, players and team.

### **Tier Level of play:**

Teams are placed in tier level of talent initially. As the league progresses, we evaluate the results, win/losses, +/- point differential and move teams up and down in divisions to ensure competitive games.

**Tier I:** Advanced travel and/or school based teams that possess the physical size, speed, and experience to compete at the high level.

**Tier II:** Average travel and/or school based teams. These teams are best suited for those that have competed in the past, but more average in size, skill and experience.

**Tier III:** Recreational level best for new teams, typically those that are experience for the first time travel basketball and making the transition from the community based rec. programs to travel league play.

### **Weather Issues:**

In the event of bad weather and potential cancellations, all updates will be posted on the main page of our website, [www.powertoplaysports.com](http://www.powertoplaysports.com). In the event of a date being cancelled due to weather, remaining games will be converted to tournament play with the individual choices of the teams participating.

### **Website as information portal:**

[www.powertoplaysports.com](http://www.powertoplaysports.com), and the league page is the primary source of information for all participants. Updates are made, and time-stamped. We ask that people continue to review the website and look for updates.