

# MORTON County Fair



## HUMAN FOOSBALL

### Foosball Rules

- Human Foosball is like the classic table top Foosball; however, it is played with real people, a soccer ball and in a large enclosed arena.
- No experience necessary.
- 2 teams compete against each other to score the most goals in the allotted time.
- Each team consists of 6 players in 3 different rows that must face the opposing teams goal at all times: 1 goalie, 3 mid-fielders and 2 forwards.
- Teams are allowed up to 2 spare players, who may only substitute at the half time of the game.
- 6 poles are laid across the arena with a sleeve over each. The sleeve allows the players in each row to move laterally along the pole, but not forward or backward.
- The game is played in two 10-minute halves, with a 2-minute half-time between each and approximately 5 minutes between games.
- If less than 8 teams, the halves could be longer than 10 minutes.
- Teams change sides after half-time.
- All team players **MUST** sign a waiver before they are able to play.

### Game Play

- Players will be positioned at the appropriate places in the arena.
- Players must keep both hands on their respective handles at all times, and one foot must be touching the ground. Shoulders must be kept above the bar at all times.
- The game starts by the referee rolling the ball into play from the mid-field area.
- Play continues until a penalty occurs, a goal is scored, or the timer runs out.
- Players can only move laterally from side to side, Mid-fielders and Forwards must work together to move side to side. Teamwork is key!
- Player substitution is allowed at halftime.

### Penalties

- Any player or Goalie that takes their hands off their handles.
- The foosball hits an object above the pole. Keep the ball low.
- The ball goes out of bounds (the field walls are the boundaries).
- Any contact with opposing team.
- A player cannot be hit above the shoulders, intentionally or not, regardless of which team did the kicking. It's an automatic penalty.
- Any delay of game incident (as determined by the referee). This includes intentionally kicking the ball out of bounds.

- A goal will be awarded to the shooting team, if the opposing team deliberately takes their hands off the bar to prevent a shot on the net.
- Referees have the final word on penalties. Please respect the referee.

#### Restarting the Game

- When a goal is scored, the game is restarted by giving possession of the ball to the scored-on team in the mid-field area.
- When the ball goes out of bounds (sides or ends) the game is restarted by giving possession of the ball to the non-offending team in the mid-field area.
- When a penalty is made, the game is restarted by giving possession of the ball to the non-offending team in the mid-field area.
- Giving possession (reset for roll-in) requires, prior to the referee throwing the ball back into the game, the Mid-Filed row of the offending team or the team that just scored, to have their game bars touching the wall opposite the referee.
- The game is live once the ball is rolled in.

#### How the Game Ends

- The game is over when the time expires.
- The game officials will provide the final score.

#### Tournament and Other Matters

- All team members must sign a release of liability waiver before being eligible to play.
- Tournament will be made up of 1 division of 2-8 teams.
- Tournament will be run as a single elimination blind draw.
- Teams with most points at end of second half will advance
- Teams are responsible to ensure they are at their correct location and ready to compete at the scheduled beginning of the round/game. The organizers reserve the right to disqualify any team who is not ready to play. This rule is imposed to not delay the programming for the event.
- Absolutely no hanging off the poles, one foot must be on the ground at all times and shoulders not allowed below the bar.
- Protective cups are recommended. Protective soccer shin pads and face protection may also be worn by players.
- Proper footwear is mandatory NO open toed shoes. Footwear must cover the entire foot and hard covered (steel toed) footwear will not be allowed.
- A random draw will determine the order in which the games are scheduled and the order of team seeding.
- The organizer reserves the right to add or delete rules prior to the start of the championship.
- The organizers reserve the right to prohibit any player or team from participating if they are deemed to cause safety concerns.
- The organizers reserve the right to reject any entry.
- All matters not dealt with in these rules should be referred to the organizers, whose decision on such matters shall be binding and final.

- The referee has the right to eject a player if he/she is acting too aggressively (physically or verbally)