

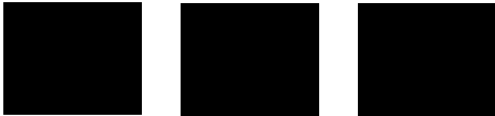
STAGE ONE

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN

R-1 R-2 R-3



P-1 P-2 P-3



S-1 S-2 S-3 S-4



T-1



T-2



STAGING:

Revolvers loaded w/ 5 rounds each holstered, Rifle w/ 10 rds. & open, empty shotgun staged on table 2.

HOW TO SHOOT THE STAGE:

START AT TABLE 1, RIFLE IN HAND, AT THE READY. SHOOTER INDICATES READY BY SAYING **“I’D TAKE THE DEAL, THEN CRAWFISH”**. AT THE BEEP, ENGAGE R-1 THRU R-3 IN A 4-2-4 SWEEP FROM EITHER END. ANYWHERE BETWEEN TABLE 1 AND TABLE 2 ENGAGE P-1 THRU P-3 SAME AS THE RIFLE INSTRUCTIONS. . AT TABLE 2 ENGAGE THE 4 SHOTGUN TARGETS ANY ORDER TILL DOWN.

ORDER IS RIFLE – PISTOLS - SHOTGUN

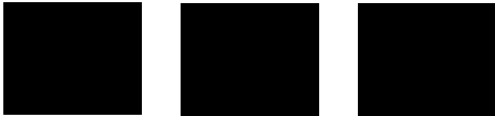
STAGE TWO

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN

R-1 R-2 R-3



P-1 P-2 P-3



S-1 S-2 S-3 S-4



T-1



T-2



STAGING:

Revolvers loaded w/ 5 rounds each holstered. Rifle w/ 10 rounds staged on table 1 & open, empty shotgun staged on table 2.

HOW TO SHOOT THE STAGE:

START AT TABLE 1, RIFLE ON TABLE, HANDS ANYWHERE. SHOOTER INDICATES READY BY SAYING ***“HEY, IS THAT OLD DOG TREY”***. AT THE BEEP, ENGAGE R-1 THRU R-3 IN CONTINUOUS NEVADA SWEEP FROM EITHER END. WITH SHOTGUN AT T-2, ENAGE THE 4 SHOTGUN TARGETS IN ANY ORDER. ANYWHERE BETWEEN THE TABLES ENGAGE P-1 THRU P-3 SAME AS THE RIFLE INSTRUCTIONS. ORDER IS RIFLE – SHOTGUN – PISTOLS.

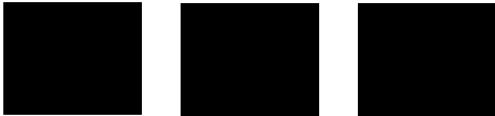
STAGE THREE

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN

R-1 R-2 R-3



P-1 P-2 P-3



S-1 S-2 S-3 S-4



T-1



T-2



STAGING: Revolvers loaded w/ 5 rounds each holstered. Rifle w/ 10 rds. staged on table 1 & open, empty shotgun staged on table 2.

HOW TO SHOOT THE STAGE:

STANDING AT TABLE 2, BOTH HANDS TOUCHING THE TABLE, THE SHOOTER INDICATES READY BY SAYING **“THE FIGHT”S**

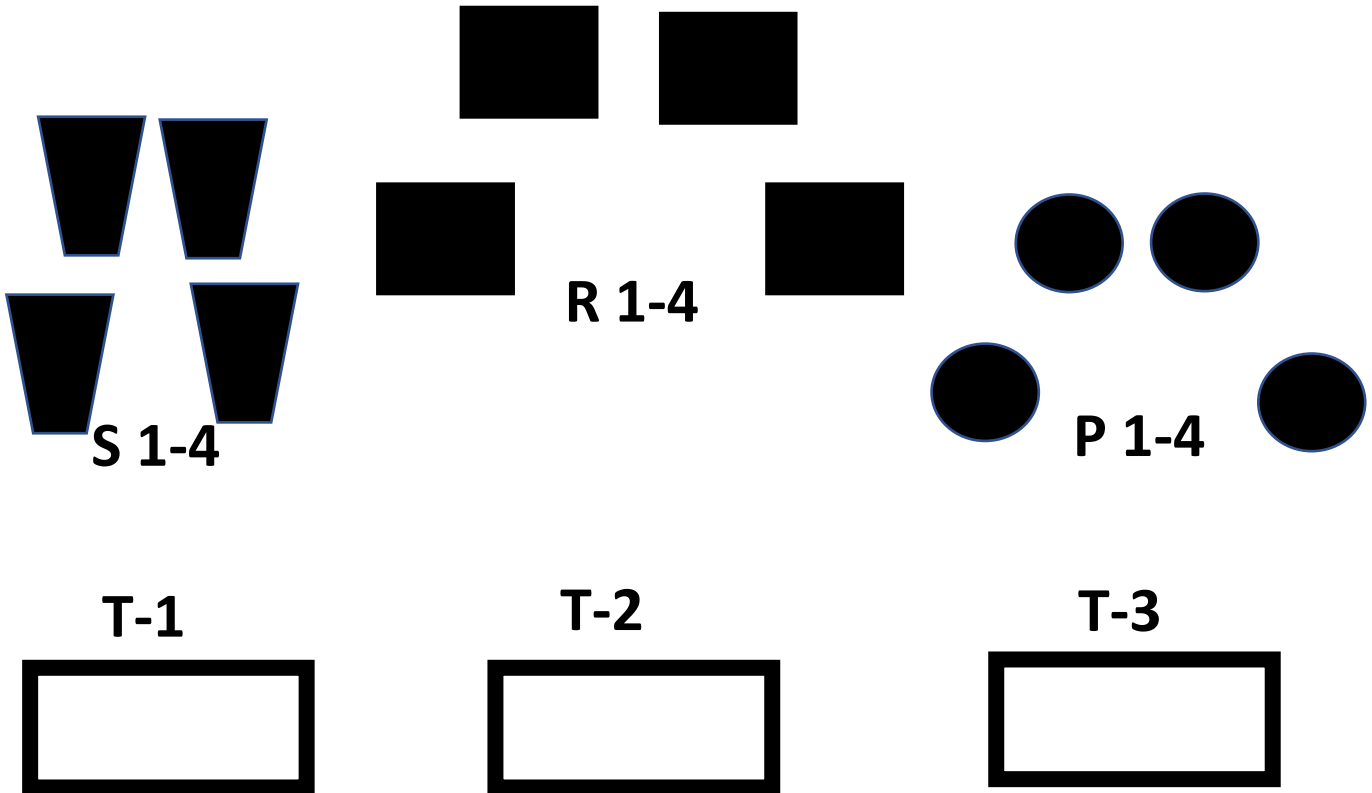
COMMENCED, COMMENCE TO FIGHTING OR GET AWAY”. AT THE BEEP ANYWHERE BETWEEN THE TABLES W/ PISTOLS ENGAGE P-1 THRU P-3 IN A CONTINUOUS 2-1-2 SWEEP FROM EITHER END, QUAD TAP IS OK. MOVE TO TABLE 1 AND REPEAT W/ RIFLE, MAKE RIFLE SAFE AT TABLE 1 AND MOVE TO TABLE 2 AND ENGAGE THE SHOTGUN TARGETS IN ANY ORDER. ORDER IS PISTOLS – RIFLE - SHOTGUN

STAGE FOUR

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN



STAGING:

Revolvers loaded w/ 5 rounds each holstered. Rifle w/ 10 rds.
Staged on table 2 & open, empty shotgun staged on table 1.

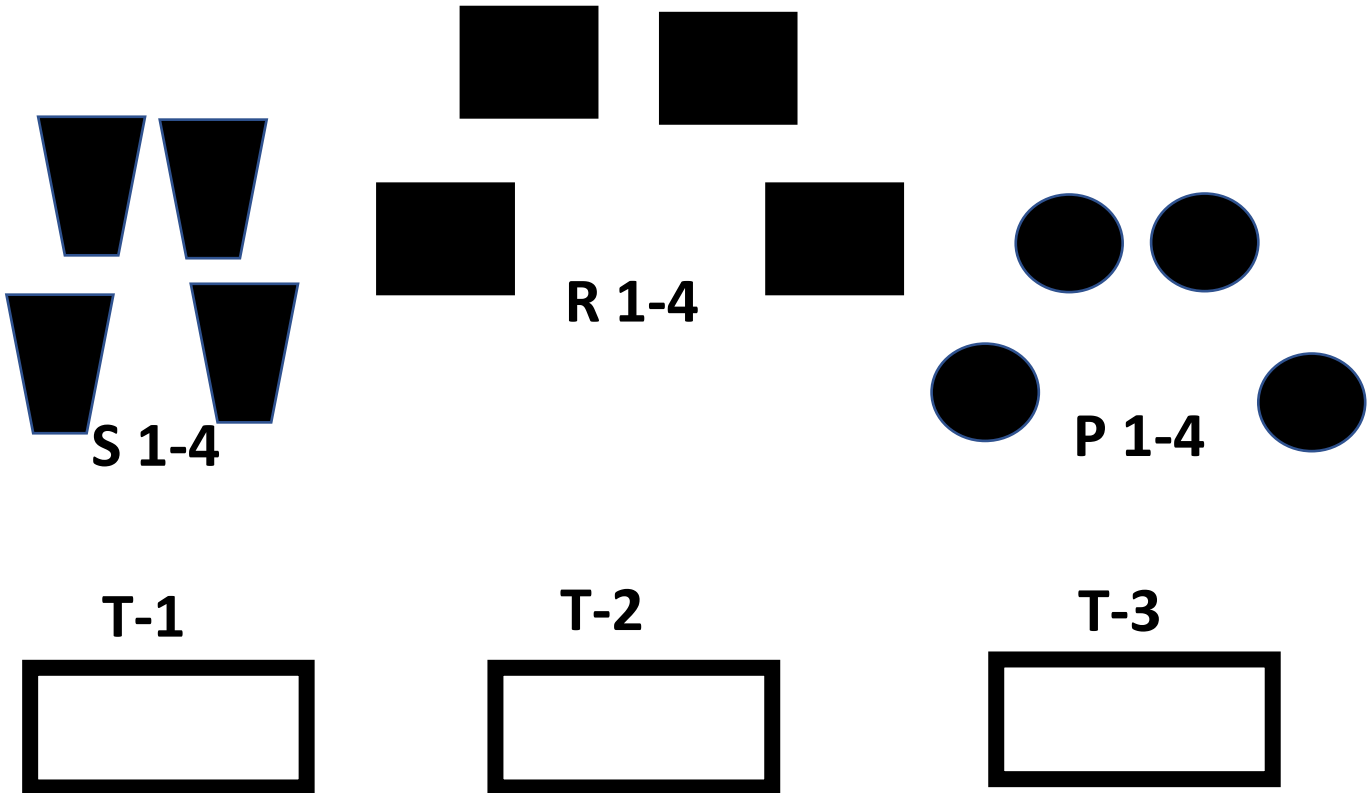
HOW TO SHOOT THE STAGE: START AT THE “READY” AT T-1 or T-3, SHOOTER INDICATES READY BY SAYING “**TOMBSTONE**” . AT THE BEEP, ENGAGE THE P TARGETS IN A DOUBLE TAP SWEEP FROM EITHER END, WITH THE LAST 2 ROUNDS SINGLE TAP ANY 2 PISTOL TARGETS (NO TRIPLES). REPEAT FOR RIFLE OR PISTOL. FROM T-1 ENGAGE SHOTGUN TARGETS UNTIL DOWN. SHOOT IN ANY ORDER RIFLE MAY NOT BE LAST.

STAGE FIVE

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN



STAGING:

Revolvers loaded w/ 5 rounds each holstered. Rifle w/ 10 rounds staged on table 2 & open, empty shotgun staged on table 2.

HOW TO SHOOT THE STAGE: START AT THE “READY” AT T-3. SHOOTER INDICATES READY BY SAYING “YOU’RE A DAISY IF YOU DO”. AT THE BEEP ENGAGE PISTOL TARGETS IN A 1-4-4-1 SWEEP, STARTING ON THE NEAREST TARGETS FROM EITHER END, AT T-2 REPEAT ON THE R TARGETS, AT T-1 EGAGE SHOTGUN TARGETS TILL DOWN.

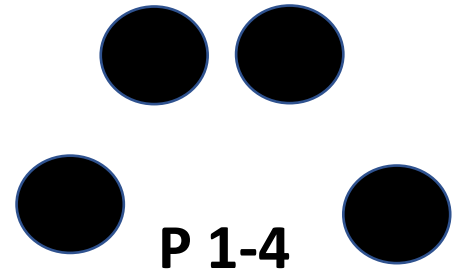
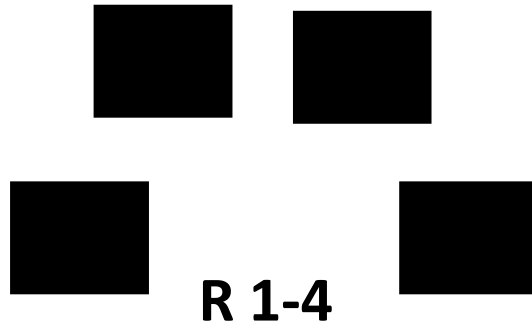
ORDER: PISTOLS – RIFLE - SHOTGUN

STAGE SIX

10 – RIFLE

10 REVOLVER

4 + - SHOTGUN



T-1



T-2



T-3



STAGING: Revolvers loaded w/ 5 rounds each holstered. Rifle w/ 10 rounds staged on any table & open, empty shotgun staged safely on any table.

HOW TO SHOOT THE STAGE: START GUN / GUNS IN HAND at ANY TABLE, SHOOTER INDICATES READY BY SAYING "YOU SMELL THAT BILL". AT THE BEEP ENGAGE R and P TARGETS IN ANY ORDER WITH AT LEAST 2 ROUNDS EACH FOR 10 ROUNDS AND ALL SHOTGUN TARGETS UNTIL DOWN. SHOTGUN FROM T-1, RIFLE FROM T-2, REVOLVERS FROM T-3. THIS IS A ROUND COUNT.