

Derrick Pryor, Principal AES Development LLC.,

AES Development LLC delivers to its clients ACCESS to capital markets. Specializing in unique and complex financing structures, AES adds value through partner relationships, funding, strategic vision, and technical prowess.

We understand that it doesn't stop there; EXECUTION is key. AES understands that timing can mean the difference in many deals. Utilizing our experience analyzing economic trends and financial forecasting, ultimately leads to SUCCESS for our clients, our partners, and our projects.

AES Development LLC is a Financial Services and Real Estate Development Firm. Our development arm serves as consultant, merchant developer, owners' representative and or owner/partner based on the various needs of commercial, residential and mixed use projects.

AES' financial services division partners with banks to provide Tax Exempt Bond financing to municipalities for infrastructure projects; Colleges and Universities to provide student housing and educational facilities; and with local partners to develop affordable housing, across the US.

AES specializes in taking on the challenge of redeveloping properties or re-purposing existing buildings in urban environments. This may include a general makeover or a detailed historical restoration. We understand the unique needs of historic and urban redevelopment projects. Municipalities, developers and owners require a specialized understanding of financing incentives and code expectations from a design, budget and construction viewpoint. No redevelopment project is the same but AES brings a depth of knowledge in historical redevelopment. We provide detailed planning for and implementation of urban residential and mixed-use development. Some of our services include:

- Integrating sustainability into the mainstream urban development
- Coordination with the redevelopment team and local communities
- Competitive analysis (case studies and creative product planning)
- Strategic planning for proposed development.

