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# Durable Data Design

presented to

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by

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# Causes of fragile data designs

- Changing business expectations and needs
  - Structured to unstructured data
  - Big data analytics
- Changes in information and communications technology capabilities
  - New versions of everything
  - Internet of things
- Imposed solution constraints
  - buy vs. build (packages dictate data design)
  - Applications first, data second
- Hype-cycles (distractions from the real problem)
  - A hype-cycle runs its course when the income from conferences, books, consulting, training and software declines. Then a new hype-cycle begins and the process starts all over. Michael H. Brackett

**These are not causes! This is the environment!**

**Find a way to succeed in the environment, or go extinct**

# Creating durable data designs

- Base the design on what is stable
  - If business is stable  
... then data that supports the business is stable
- It all depends on how you look at it!
  - [Business process stability](#)
  - Look past activity to accomplishment
  - Avoid detailed “as is” process models
- Look through instable data sources
  - Forms, reports, screens
  - Current solution artifacts (e.g., invoice, AFE, permit)
- Avoid classification traps
  - Use appropriate generalization and abstraction
  - Classify only according to defined rules

# Organizational instability

Management  
control  
Decreasing  
stability



Organization

Who

Roles/responsibility

Control Span

System functions

How

Business functions

What

Business resources

People

Money

Facilities

Information

# Functional instability

Getting things done

Doing right things

Doing things right

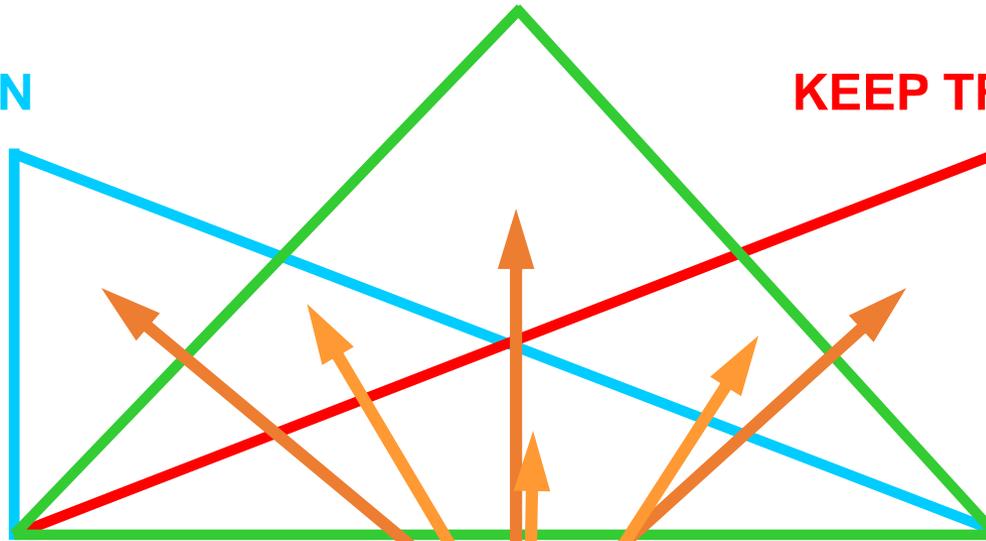
DO

PLAN

KEEP TRACK

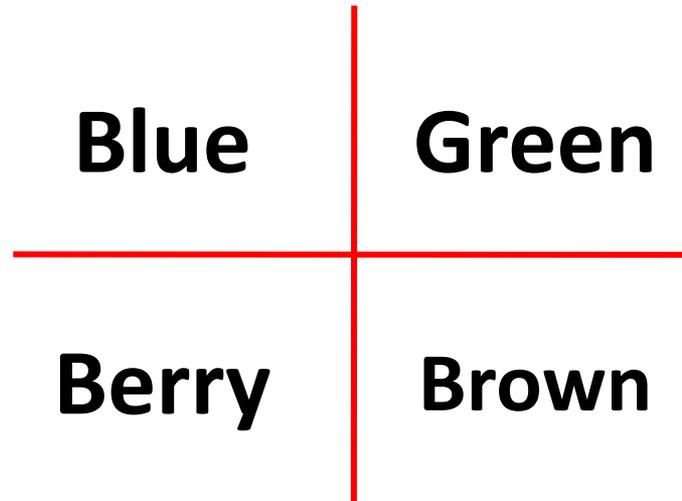
Financial  
Project  
Program  
PODC

Financial  
Regulatory  
Project  
Program  
PODC



Unique data  
Shared data

# Classification Exercise



One of these things is not like the others...

- Obviously – three are colours
- Obviously – three start with the letter “B”
- Obviously – three have five letters
- Obviously – three contain the letter “e”
- Obviously – three are adjectives – one is a noun
- Obviously – three are single syllable – one is two syllable

**So maybe it's not so obvious without first defining the rules**

# Classification Fundamentals

- A classification must be based on a distinguishable attribute of the thing being classified
  - *Do not classify humans by gender, eye colour, date of birth*
  - *Don't classify humans by gigabytes of storage, screen size, or processor speed*
- A classification must be based on attributes, not relationships
  - *Classifying people according to the department they work in, religion or political persuasion is a derivation from a relationship*
- A classification must not be based on a multiple distinguishable attributes
  - *A list of people who have brown eyes **or** are females born in the 8th decade of the 20th century will become cumbersome*

**Reuse is more easily achieved with fundamental attributes rather than ill-conceived classifications**

# Durable data design principles

- Fundamental physical reality
  - *New solutions reflect Fundamental Physical Reality underlying the business*
- Logical source data capture
  - *Data will be captured once and only once at its logical source*
- Stability
  - *The core aspects of information systems are based on business activities which are stable over time*
- Disaggregate data
  - *Data will be defined in disaggregate form*

**Find stability by eliminating instability**

Paper available on request

# A word about applications

- An unfortunate historical aberration
  - *Data is the corporate asset, applications are temporary containers*
- We know how to avoid building stovepipes
  - *Loosely coupled components, service based integration with messages defined according to data principles*
- We have adequate tools
  - *Rich development environments, enterprise service bus, BI, rich DBMS (including built in GIS)*
- Our application delivery process sucks
  - *Sponsorship, vendor influences, stovepipe mentality*

**The challenge is resistance to change**

# Conclusions

- Durable data designs result from removing instable viewpoints
- Instable viewpoints must be exposed, communicated and understood
- Improper classification can disable a durable design
- Implementing durable data bases is not easy
- If you must have applications, **there can be only one**

**Why is this so hard?**

# Discussion

- Questions
- Challenges
- Comments