



# **INTERNATIONAL ASSOCIATION DRILL TEAM AND COLOR GUARD RULES OF COMPETITION**

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# INTERNATIONAL ASSOCIATION LEGION OF HONOR

## DRILLTEAM AND COLOR GUARD

### RULES OF COMPETITION

## GENERAL INFORMATION

1.0 The information listed herein will apply to all Color Guard and Drill competitions that may come under the jurisdiction of the International Association Legion of Honor (IALOH). It will be used in competition and encouraged for the use in any ceremonies sponsored by the IALOH.

1.1 One of the objectives of the IALOH is to promote respect and courtesy for the National Colors of the United States. Although the Canada, Mexico, and Panama Colors are no longer a part of the competition, Appendix "A" will layout the procedures for conducting a six (6) man color guard utilizing those colors if there is a desire to do so.

1.2 Another objective of the IALOH is to promote perfection in the art of Friendly competition and to have Rules and Regulations that will ensure that a standard is established applied throughout the Legion of Honor unit.

1.3 All Legion of Honor Nobles performing in any type of competition must be dressed in the appropriate uniform adopted by the unit.

1.4 Drill Team Commands are to be given in an oral manner known as the PREPARATORY COMMAND and the COMMAND of EXECUTION. All participants must understand these commands and know when to execute them.

1.5 The IALOH will use the Drill and Ceremonies Manual *Department of the Army FM 3-21* as its guide for Drill and Color Guard Competition. Modifications in movements and commands may be necessary to Comply with Shrine protocol as outlined in the Shriners International Protocol.

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1.6 The Competition Rules Committee will call a meeting of Drill Captains (directors) and Judges prior to the competition. The Committee will resolve questions by at that time. Each team will draw a number to determine their order in the competition

1.7 The host LOH will Choose the competition pad. If there is no host LOH Unit, the IALOH or Association commander will appoint one.

1.8 The ideal site of a competition pad is 100 X 150 feet (preferably non-carpeted), depending on the availability of space. The perimeter will be marked so that all competing units will have an area designated for entry on the pad. A unit marching beyond any part of the designated during competition will be assessed two (2) penalty points from the overall score. There will be an area on the pad designated for the flag stands during the Color Guard Competition.

1.9 The judges for all competitions will be Military Judges when available: judges must be qualified to perform these duties and have no relations with any of the competing units.

1.10 The Chairman of the competition Rules Committee (a.k.a. Drill Competition Coordinator) will have all scores sheets reviewed after the judges have totaled their scores, and before the judges are dismissed. The purpose of this is to ensure that all score deductions are justified and uniform on all competing units score sheets.

1.11 A maximum time limit of fifteen (15) minutes shall be allocated to each competing unit. Anytime over this amount will be cause for a penalty of one (1) point to be deducted from the overall score.

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1.12 Trophies will be awarded for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place. These trophies shall be purchased by the IALOH or the Association hosting the competition and presented at the Award Ceremony.

1.13 The Floor Competition consists of Seven (7) mandatory requirements.

1.14 The team will consist of a minimum of six (6) members including the Drill Team Captain.

1.15 There will be a minimum of two judges located on the pad to observe all movements by each competing unit. The same judges will be used for all competitions to ensure uniformity in the judging

**NOTE:** No team will hold a practice after the competition begins.

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## DRILL TEAM FLOOR COMPETITION

2.0 The mandatory movements to be used during the Pad Competition are listed herein. Each LOH Drill Team participating must perform all movements listed below:

- a. Presentation of the team and proficiency of the Drill Team Captain to the IALOH Commander or his representative.
- b. Column Left, Right.
- c. To the Rear, March – two (2) times.
- d. Left and Right Oblique.
- e. Right and Left Face, About Face-two (2) times
- f. Left and Right Flank
- g. Proficiency of the Drill Team Captain during drill
- h. Reporting competition complete to IALO Commander or Representative.

2.1 Movements b through f may be executed whenever the Drill Captain desires.

2.2 No team will hold a practice after the competition begins.

**NOTE:** Drill team are not limited to the mandatory movements. Movements **a.** and **h.** must be done at the beginning and ending of the competition

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2.3 The Drill Team approaches the start area and comes to a halt. The Captain salutes and reports, **“SIR, (YOUR TEMPLE) READY TO START THE COMPETITION”** to the International Association Legion of Honor Commander or his representative. The Commander salutes and commands **“START YOUR COMPETITION.”** At this time the judging starts.

### DRILL TEAM SCORING

2.4 The Scoring for the Drill Competition is as follows:

- a. Presentation of the team and proficiency of the Drill Team Captain to the IALOH Commander or his representative ..... 10 Points
- b. Column Left, Right..... 10 Points
- c. To the Rear, March – two (2) times ..... 10 Points
- d. Left and Right Oblique ..... 10 Points
- e. Right and Left Face, About Face – two (2) times ..... 10 Points
- f. Left and Right Flank..... 20 Points
- g. Proficiency of the Drill Team Captain during drill ..... 20 Points
- h. Reporting completion complete to the IALOH Commander or his Representative..... 10 Points

2.5 If a team fails to perform any mandatory drill movements they will receive zero points for those movements.

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**DRILL COMPETITION SCORE SHEET**

**JUDGE #1 SCORING**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**MANDATORY MOVEMENT SCORES**

Presentation of the Team and proficiency

of the Drill Captain

\_\_\_\_\_

Column Left and Right

\_\_\_\_\_

To the Rear March

\_\_\_\_\_

Left and Right Oblique

\_\_\_\_\_

Right and Left Face/About Face

\_\_\_\_\_

Left and Right Flank

\_\_\_\_\_

Proficiency of the Drill Team Captain

During drill

\_\_\_\_\_

Reporting completion of the competition

\_\_\_\_\_

**EXPLANATION OF DEDUCTION** \_\_\_\_\_

\_\_\_\_\_

**SIGNATURE OF JUDGE** \_\_\_\_\_



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**DRILL COMPETITION SCORE SHEET**

**JUDGE #2 SCORING**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**MANDATORY MOVEMENT SCORES**

Presentation of the Team and proficiency

of the Drill Captain \_\_\_\_\_

Column Left and Right \_\_\_\_\_

To the Rear March \_\_\_\_\_

Left and Right Oblique \_\_\_\_\_

Right and Left Face/About Face \_\_\_\_\_

Left and Right Flank \_\_\_\_\_

Proficiency of the Drill Team Captain

During drill \_\_\_\_\_

Reporting completion of the competition \_\_\_\_\_

EXPLANATION OF DEDUCTION \_\_\_\_\_

**SIGNATURE OF JUDGE** \_\_\_\_\_

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**DRILL COMPETITION SCORE SHEET**

**JUDGE #3 SCORING**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**MANDATORY MOVEMENT SCORES**

Presentation of the Team and proficiency

of the Drill Captain \_\_\_\_\_

Column Left and Right \_\_\_\_\_

To the Rear March \_\_\_\_\_

Left and Right Oblique \_\_\_\_\_

Right and Left Face/About Face \_\_\_\_\_

Left and Right Flank \_\_\_\_\_

Proficiency of the Drill Team Captain

During drill \_\_\_\_\_

Reporting completion of the competition \_\_\_\_\_

EXPLANATION OF DEDUCTION \_\_\_\_\_

**SIGNATURE OF JUDGE** \_\_\_\_\_

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DRILL TALLY SHEET

NAME OF TEMPLE \_\_\_\_\_ DATE \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE # 1 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #2 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #3 \_\_\_\_\_

TOTAL DEDUCTIONS \_\_\_\_\_

TOTAL POSSIBLE POINTS 100

MINUS DEDUCTIONS \_\_\_\_\_

FINAL SCORE \_\_\_\_\_

TALLY COMMITTEE SIGNATURES

\_\_\_\_\_/\_\_\_\_\_

\_\_\_\_\_/\_\_\_\_\_

DRILL TEAM COORDINATOR SIGNATURE: \_\_\_\_\_

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## INLINE PERSONNEL INSPECTION

3.0 The Inline Inspection is separate from the Drill Team competition and will be judged as a separate competition. This will allow units who are not able to participate in the drill to still be able to compete in a competition, thus opening the competition to more units.

3.1 One judge shall do the personnel inspection. A scribe will accompany the judge through the inspection to record any discrepancies found by the judge. The judge and scribe should be the same individual for all the inspections to ensure conformity.

3.2 Each Team, in order, is to be assembled at *close interval at the parade rest* position. The Team Captain will position himself six (6) paces in front and centered on his unit.

3.3 when the Inspecting Officer approaches, the Captain will face about call his unit to attention, then face about, facing the Inspection officer and report **“SIR, (TEMPLE NAME) REPORTING AS ORDERED.”**

3.4 The inspecting officer will give the command: **“CAPTAIN, PREPARE YOUR UNIT FOR INSPECTION.”**

3.5 The Captain will do an ‘about face’ and align the unit at *normal interval*. He will command his unit to **“DRESS RIGHT, DRESS”** and marches by the most direct route to a position on line with his units, does a right face and aligns the unit, does (if the unit has more than one rank his command would be **“OPEN RANKS , MARCH”** and the captain would align each rank individually). He executes a right face and take two steps forward of the front rank, halts, does a left

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face, and commands **“READY FRONT”**. He marches to the center of his unit, executes a right face and take four steps forward and halts. He then reports to the Inspecting Officer, **“SIR, (TEMPLE NAME) IS PREPARED FOR INSPECTION.”**

3.6 The inspecting officer will inspect the captain, following the captain’s inspection the inspecting officer will instruct the captain to accompany him as he inspects the unit.

3.7 The inspecting officer will consider the uniformity of all uniforms, the neatness and appearance of the uniforms, and the condition and appearance of equipment, if any (arms, swords, etc.).

**NOTE:** The inspecting officer will inspect each member of the unit. As the inspecting officer steps in front of each member, if the member is armed, he will come to **“Inspection Arms”**. No points will be deducted for the condition of the weapon. **POINTS WILL NOT BE DEDUCTED FOR THE FEZ BECAUSE OF ITS UNIQUENESS.**

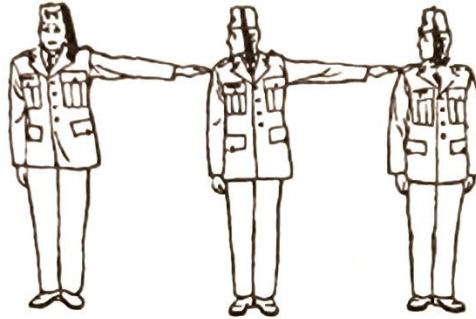
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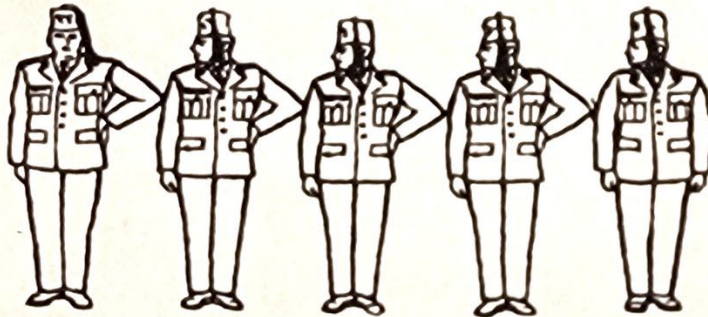
### RULES OF COMPETITION

Alignment of the Unit.

- a. To align the Unit at *Normal Interval*, the commands are **“DRESS RIGHT, DRESS”** and **“READY FRONT.”**



- b. To align the Unit at *Close Interval*, the commands are: **“AT CLOSE INTERVAL, DRESS RIGHT, DRESS”**; and **“READY, FRONT.”**



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**RULES FOR THE IALOH IN-LINE, OPEN-RANKS, INSPECTION**

**SCOPE:** The inline inspection will provide an opportunity for those members who are unable to compete in the **Drill and Color Guard Competition** to actively represent their unit in the annual IALOH Competition. *(These rules are not intended to preclude a LOH Unit from representing its Shrine for public relations purposes).*

**Points of Inspection:** (All LOH Units start with 100 points.)

1. **TARGET:** The target number of LOH members to be inspected is seven (7), including the Team Commander. Units not meeting the target number of Nobles will accept a ½ point penalty for each man less than seven (i.e., with 5members present, a penalty of 1 point will be assessed). A minimum of at least four (4) members must be present to compete. Units with more than seven members standing inspection will receive a credit of ½ point for each member over seven.

2. **Uniform:**

A. **FEZ:** The FEZ will be worn during the inline inspection, but points will not be deducted for the FEZ. The fez will be of single, double, or triple-jewel design. The fez will have an appropriate LOH strip and may have a unit-officer designation. The length of the tassel is not important but there will be no more than three tassel clips (one sewn and two clutch pins). No other adornment is permitted. A slight amount of fraying of the tassel tips may be overlooked. Extreme fraying, ragged, or long untrimmed pieces will be cause for a gig. The fez will be worn so that it is centered

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above the bridge of the member's nose and not tilted to either side.

**B. MEDALLION:** The Team Commander will wear a Legion of Honor medallion. For the purpose of continuity in this inspection, any individual will wear only one medallion. At the Unit's discretion, either all (or no) members will wear the LOH medallion. However, it should be noted that whenever a Noble of the Legion of Honor wears a FEZ, the medallion should also be worn. No pins will be attached to the medallion.

**C. SCARVES:** If scarves are worn, they shall be neat and not overly bloused to reveal the under collar or neck.

**D. SASHES:** If sashes are worn, they shall be clean and uniform in appearance and placement.

**E. SHIRTS:** Shirts will be clean and uniform for all members. Slight fading of colors is acceptable due to age, but excessive fraying or stain, etc., will be cause for loss of points.

**F. INSIGNIA:** Rank insignia, ribbons, and badges will be worn in the appropriate positions. Ribbons and badges will be centered and squared. Collar rank may vary in size but should be worn uniformly (i.e., all in style of Army/Air Force, or Navy/Marine.

**G. BELTS:** Belts will be uniform in color as well as buckle and tip. The buckle shall be worn so as to present a vertical "Gig Line" between the shirt and fly of the pants.



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H. **PANTS:** Pants will be uniform in style and color, and worn in a military manner (i.e., no “high water” or dragging cuffs).

I. **SOCKS:** Socks should be uniform, but unseen when standing at attention.

J. **SHOES:** Shoes will be uniform, laces will be unbroken, and heels will not be severely rounded.

K. **GENERAL APPEARANCE:** While recognizing that we are no longer as young or fit as we used to be, we should still strive to present as sharp a military bearing as possible. Length of hair—head or facial— shall be neatly trimmed. Pockets with buttons will be buttoned. Shirts will not be overly bloused, loose, or so tight as to strain the buttons. Pockets will not be stuffed as to show contents other than billfold pocket of pants. (Billfold will not be visible above pocket.) The inspector will not judge personal items (i.e., watches, rings, etc.) however no earrings are permitted. Manufacturers change material from time to time and the colors may have a different tint to them. This is to be taken into consideration and should be indicated to the inspector prior to the inspection beginning.

L. **Special Items:** If a special item such as a Medal of Honor is worn in leu of a ribbon or should the member wear a special item such as a fourragere, jump wings, flight wings, or other similar devices they will be considered appropriate wear for the inspection and should be properly placed on the uniform.

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## **COLOR GUARD GENERAL**

4.0 The six (6) man Color Guard will no longer be part of the Color Guard competition, but Appendix "A" will layout the procedures for executing those movement for those units who wants to use it in the future.

4.1 The Competition Rules Committee will call a meeting of all Color Guard Captains (Directors and Judges prior to the competition. The Committee will resolve questions by either at that time. Each team will draw a number to determine their order in the competition.

4.2 The Color Guard Team will consist of five (5) members; a National Flag Bearer, an organization or State Flag Bearer, and a Left and Right Rifle Armed Guards, and a Color Guard Captain. The National Flag Bearer can be the Color Guard Captain should only four members of the unit are participating. He must give all the commands from that position. In order to be a Color Guard weapons must be a part of the guard. Members of the Color Guard are to be shoulder to shoulder during all phases of the competition.

4.3 The competition pad will be chosen by the host LOH Unit. If there is no holts unit, the IALOH Commander will appoint one.

4.4 The ideal site of the competition pad is 100 X150 feet ( preferably non-carpeted, depending on the availability of space. The perimeter will be well marked so that all competing units will know the boundaries. A unit marching beyond any part of the perimeter during the competition will be assessed two (2) penalty point. This is a one-time deduction. There will be an area on the pad designated for the notifying competing unit. Of the type of surface at the competition site.

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4.5 The judges for all competitions will be Military Judges when available; judges must be qualified to perform these duties and have no direct relations with any competing units. The same judges will be used for all units competing in the Color Guard Competition.

4.6 The Chairman of the Competition Rules Committee will have all scored reviewed after the judges have totaled their score before judges are dismissed. The purpose of this action is to ensure that all deductions are justified and consistent on all competing units score sheets.

4.7 A maximum of Fifteen (15) minutes shall be allocated to each with the competing unit. Any time over this amount will be cause for a penalty of one (1) point to be deducted from the overall score sheet. A whistle will be blown at the fourteen (14) minute mark to indicate the maximum time limit is approaching.

4.8 Trophies will be awarded for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place. These trophies will be purchased by the IALOH/Association and presented at the Awards Ceremony.

## COLOR GUARD COMPETITION

5.0 The Color is formed and marches in **COMPANY FRONT** at **CLOSE INTERVAL** with the flag bearers in the center with the National Color bearer on the right and the Organizational or State flag on the left. The Color Guard marches at *RIGHT SHOULDER ARMS* and executes facing movements by TURNING to the RIGHT or LEFT. The commands for the facing movements are **“RIGHT (LEFT)”** nearest the direction of the turn serves as the pivoting point and executes the movement by marching in place while simultaneously turning in the new direction of march. Other members shorten their steps and turn, keeping abreast of each other, shoulder to shoulder, maintaining their alignment at all times. When the movement has been completed, each member automatically MARCHES in PLACE until the command **“HALT”** or **“FORWARD, MARCH”** is given.

5.1 At the Order, the ferrule of the staff is rested on the marching surface and touching the outside of the right footwear opposite the ball of the right foot with the staff resting in the hollow of the right shoulder.

5.2 At the Carry, the ferrule of the staff is rested in the socket of the sling. The socket is below the waist and adjusted to ensure that the top of the National Colors is above that of the Organizational or state Flag. The staff is grasped with the right hand (even with the mouth, ensuring that the staff is straight up. The left securing the ferrule in the socket. When the command **“FORWARD, MARCH”** or

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**“MARK TIME” IS GIVEN**, the left hand is dropped to the seam of the trousers. The left hand may be positioned immediately below the right hand to more firmly secure the Colors on windy days. While march free arms will not swing.

5.3 The Color Guard Captain halts, commands **“ORDER COLORS”** faces the IALOH Commander, salutes and reports, **“SIR, (YOUR TEMPLE) IS READY TO START THE COMPETITION.”** To the IALOH Commander. The Commander salutes and direct the Captain **“START YOUR COMPETITION.”** At that time the judging starts.

5.4 The Color Guard Captain commands **“ CARRY COLORS”**. On the preparatory command, **“CARRY”** the Color Bearers will reach across with their left hand grasping the ferrule. On the command of execution **“COLOR”**, the Color Bearer will raise the colors and **place them in the socket of the sling.**

**Simultaneously the Rifle Guards** will bring the rifles to right shoulder arms. (Some units may carry the rifle at right and left shoulder arms) it is at the discretion of the Color Guard Captain. No points will be deducted in this case. Elbows will be at a 45 degree angle at all time with the barrel of the rifle at a 45 degree angle between the head and shoulder. The Color Guard Captain will face about and command **“REVERSE, MARCH** while at the halt followed by

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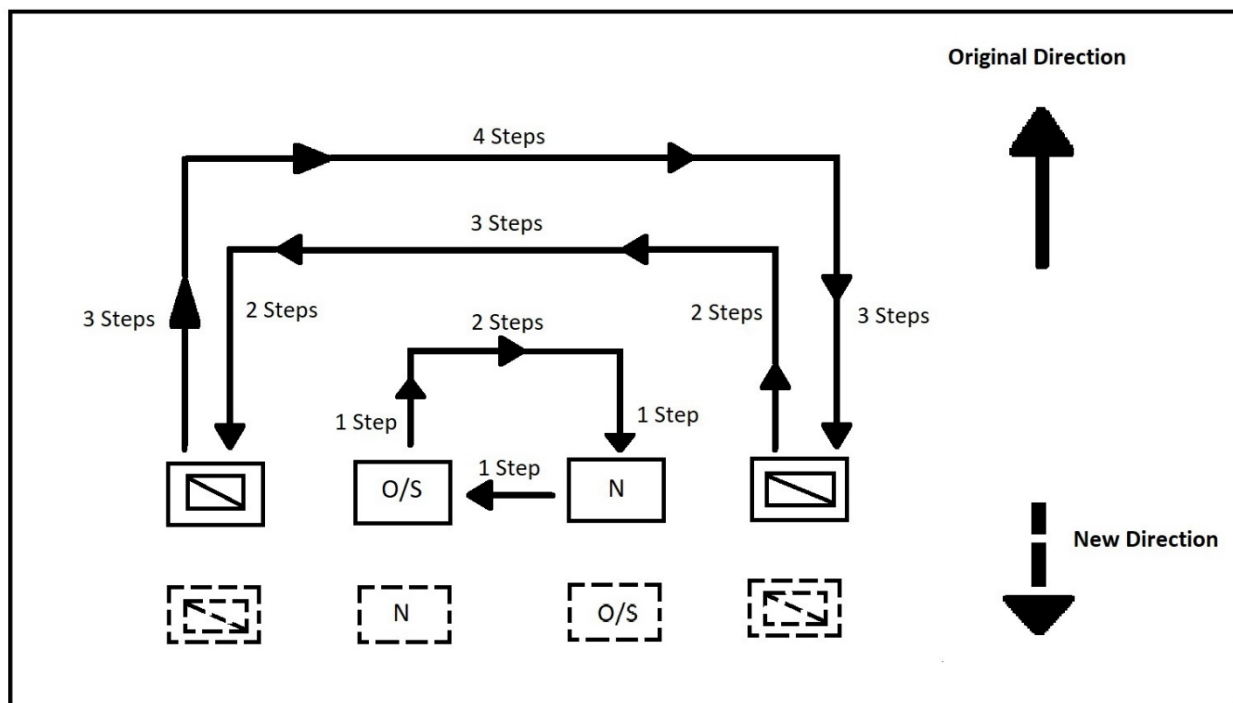
**“FORWARD, MARCH”**. The Color Guard Captain will cause the Color Guard to execute all required movements of the competition “competition.

5.5 To face the five (5) man Color guard to the rear, while at the halt or on the a march, the Color Guard Captain will command **“ REVERSE, MARCH”** at which time all members of the Color Guard step off simultaneously on the command march. The command of execution **“MARCH”** while on the march will be given on the right foot. Each member of the Color Guard will execute the movement on the next (left) step. The movement will be executed in the same manner as at the halt.

- a. The National Colors Bearer takes one step to the left as in marching, March in place while turning toward the new direction of march.
- b. The Organizational or State Flag Bearer will take one step forward, turn to his Right as in marching, take two (2) steps turn to his right as in marching, take one (1) step then start marching in time while staying aligned and in step with the National Colors bearer.
- c. The Right Rifle Guard will take two steps forward, tun to the left in marching taking three steps, turn to the left as in marching taking two Steps and start marching in time while staying aligned.
- d. The Left Rifle Guard will take three steps forward, turn to the right as in marching taking four steps, turn to the right as in marching and take three steps and march in time.

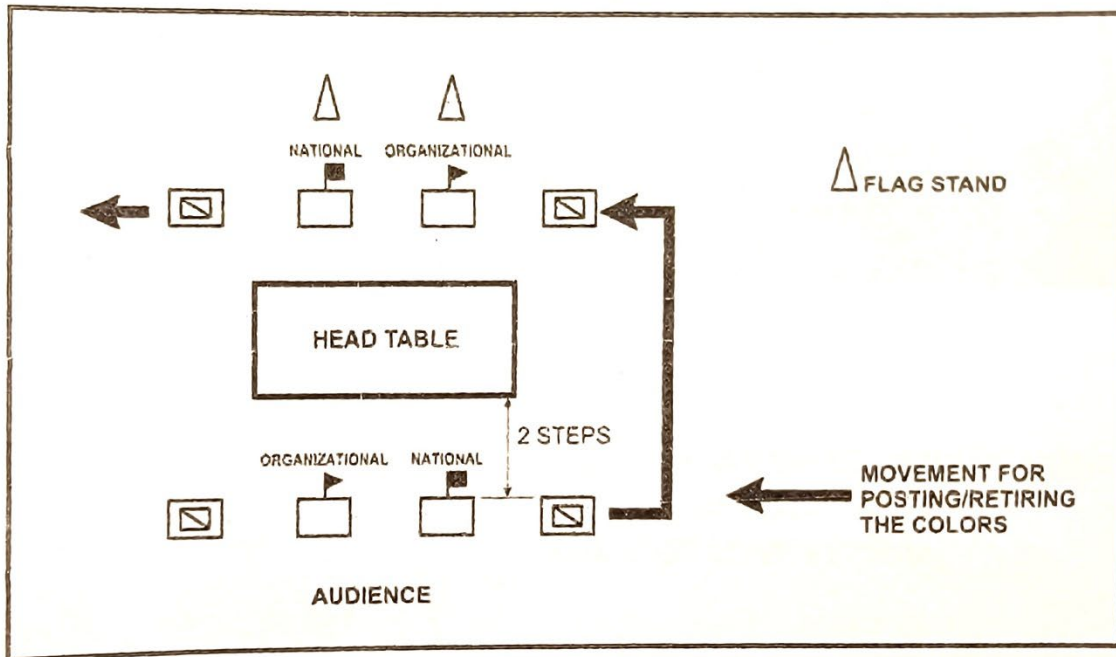
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Color Guard Captain give the command **“FORWARD, MARCH** or **“COLORS, HALT.”**



5.6 For posting and receiving the Color the following procedure will be use. The unit will approach the head table (table may be simulated) and halt approximately two (2) paces from the table. The unit will execute a right face, execute a Column Left, march to a position behind the head table, execute another Column Left and march forward until the Color bearers are adjacent to the flag stands.

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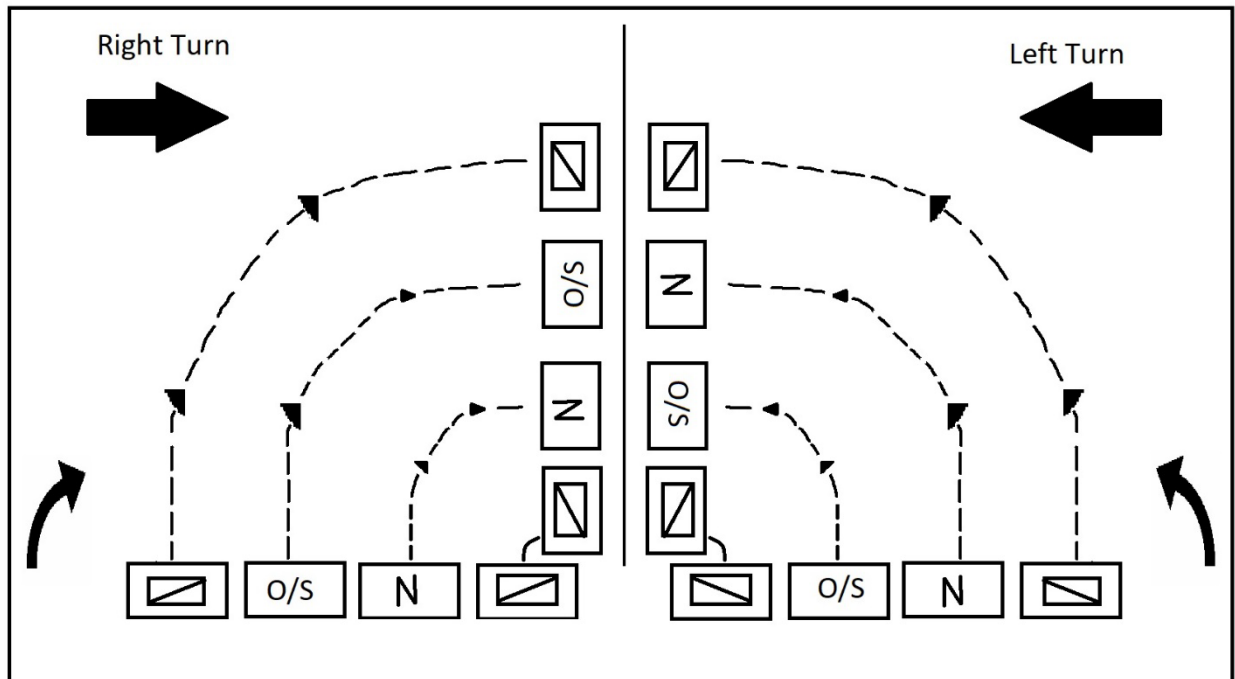


Posting and retiring the Colors.

5.7 The left and right turns will be executed on the command **“LEFT or RIGHT, TURN, MARCH.”** On the command of execution March the Rifle Guard nearest the direction of the turn will serve as the pivot point and executes the movement by marching in place and simultaneously turning in the new direction. Other members shorten their steps and turn to the new direction of march, keeping abreast of each other to maintain alignment. When the movement has been completed each member automatically **MARCHES IN PLACE** until the command **“HALT”** or **“FORWARD, MARCH”** is given.



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5.5 Each Color Guard Captain will cause the Color Guard to execute all mandatory movements, but the Color Guard Captain may execute any movement he feels appropriate to stay within the perimeter of the competition pad.

## **COLOR GUARD COMPETITION REQUIREMENTS**

5.6 The mandatory movements to be performed during the competition are listed below.

- a. Reporting the Color Guard to the IALOH Commander or his representative.
- b. The proficiency of the Color Guard Captain.
- c. Bring the Color to the Carry.
- d. Reversal of the color from the halt.

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- e. Reversal of the colors from the march.
- f. Left Turn (90 degrees), a minimum of one.
- g. Right Turn (90 degrees), a minimum of one.
- h. Posting the Color and Retrieving the Color, movement must be performed without degrading the Colors. The eagle on the National Colors must remain to the front at all times.
- i. Present arms and return to the Carry.
- j. Reporting the Color Guard at the Carry for the retirement of the Colors upon completion of the competition.

5.7 The mandatory Color Guard movements will be graded as indicated below:

- a. Reporting the Color Guard to the IALOH Commander . 10 Points
- b. Proficiency of the Color Guard Captain..... 10 Points
- c. Bringing Colors to the Carry..... 10 Points
- d. Reversal of the Color from the halt..... 10 Points
- e. Reversal of the colors on the march..... 10 Points
- f. Left Turn/Alignment..... 10 Points
- g. Right Turn/Alignment..... 10 Points
- h. Posting and Retrieving of the Colors ..... 20 Points
- i. Presenting Arms and returning to the Carry ..... 10 Points
- j. Reporting completion of the competition..... 10 Points

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**NOTE:** Items b. through h. may be done in any order. Items **a** and **i**. must be performed at the appropriate time.

5.8 If a team fails to perform any of the mandatory movements they will receive zero points for those movements.

5.9 No team will hold a practice after the competition begins.

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**PERFORMACE EVALUATION—JUDGE #1**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**REPORTING COLOR GUARD TO IALOH**      **DEDUCTIONS:** \_\_\_\_\_

**PROFICIENCY OF COLOR GUARD CAPTAIN**      **DEDUCTIONS:** \_\_\_\_\_

**BRINGING COLORS TO CARRY**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS FROM THE HALT**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS ON THE MARCH**      **DEDUCTIONS:** \_\_\_\_\_

**LEFT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**POSTING AND RETRIEVING COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**PRESENT ARMS AND RETURN TO COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**REPORT COMPLETION OF COMPETITION**      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS** 100      **MINUS**      **DEDUCTIONS:** \_\_\_\_\_

**FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS:**

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INTERNATIONAL ASSOCIATION LEGION OF HONOR  
DRILLTEAM AND COLOR GUARD  
RULES OF COMPETITION

**PERFORMACE EVALUATION—JUDGE #2**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**REPORTING COLOR GUARD TO IALOH**      **DEDUCTIONS:** \_\_\_\_\_

**PROFICIENCY OF COLOR GUARD CAPTAIN**      **DEDUCTIONS:** \_\_\_\_\_

**BRINGING COLORS TO CARRY**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS FROM THE HALT**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS ON THE MARCH**      **DEDUCTIONS:** \_\_\_\_\_

**LEFT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**POSTING AND RETRIEVING COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**PRESENT ARMS AND RETURN TO COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**REPORT COMPLETION OF COMPETITION**      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS** 100      **MINUS**      **DEDUCTIONS:** \_\_\_\_\_

**FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS:**

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INTERNATIONAL ASSOCIATION LEGION OF HONOR  
DRILLTEAM AND COLOR GUARD  
RULES OF COMPETITION

**PERFORMACE EVALUATION—JUDGE #3**

**NAME OF TEMPLE** \_\_\_\_\_ **DATE** \_\_\_\_\_

**REPORTING COLOR GUARD TO IALOH**      **DEDUCTIONS:** \_\_\_\_\_

**PROFICIENCY OF COLOR GUARD CAPTAIN**      **DEDUCTIONS:** \_\_\_\_\_

**BRINGING COLORS TO CARRY**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS FROM THE HALT**      **DEDUCTIONS:** \_\_\_\_\_

**REVERSAL OF COLORS ON THE MARCH**      **DEDUCTIONS:** \_\_\_\_\_

**LEFT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**RIGHT TURN/ALIGNMENT**      **DEDUCTIONS:** \_\_\_\_\_

**POSTING AND RETRIEVING COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**PRESENT ARMS AND RETURN TO COLORS**      **DEDUCTIONS:** \_\_\_\_\_

**REPORT COMPLETION OF COMPETITION**      **DEDUCTIONS:** \_\_\_\_\_

**TOTAL POSSIBLE POINTS** 100      **MINUS**      **DEDUCTIONS:** \_\_\_\_\_

**FINAL SCORE:** \_\_\_\_\_

**EXPLANATION OF DEDUCTIONS:**

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INTERNATIONAL ASSOCIATION LEGION OF HONOR

DRILLTEAM AND COLOR GUARD

RULES OF COMPETITION

DRILL TALLY SHEET

NAME OF TEMPLE \_\_\_\_\_ DATE \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE # 1 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #2 \_\_\_\_\_

TOTAL DEDUCTION OF JUDGE #3 \_\_\_\_\_

TOTAL DEDUCTIONS \_\_\_\_\_

TOTAL POSSIBLE POINTS 100

MINUS DEDUCTIONS \_\_\_\_\_

FINAL SCORE \_\_\_\_\_

TALLY COMMITTEE SIGNATURES

\_\_\_\_\_/\_\_\_\_\_

\_\_\_\_\_/\_\_\_\_\_

DRILL TEAM COORDINATOR SIGNATURE: \_\_\_\_\_

INTERNATIONAL ASSOCIATION LEGION OF HONOR  
DRILLTEAM AND COLOR GUARD  
RULES OF COMPETITION

# APPENDIX “A”

## SIX (6) MAN COLOR GUARD

1.0 As noted in the General Information section in paragraph 2.1, the Six (6) Man Color Guard **will no longer** be a part of the Color Guard but is left in Appendix “A” for individual units who desire to practice the movement to individual unit use.

1.1 The IALOH promotes the respect and courtesy for the National Colors of the United States, Canadian, Mexican, and Panamanian Flags. This section lays out the procedures for executing a Six (6) Man Color Guard as members of the Legion of Honor.

1.2 All Nation Flags will be adorned with their National Symbol, be standard in size (3’ X5’) and will not have a Fringe:

- a. American ..... Eagle
- b. Canadian ..... Maple Leaf
- c. Mexican ..... Spear
- d. Panamanian ..... Spear

1.3 Color Guard commands are in an oral order known as the **Preparatory** and the **Command of Execution** All members of the color guard must understand these commands and how to execute them on Command.



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### DRILLTEAM AND COLOR GUARD

#### RULES OF COMPETITION

1.4 The IALOH will use Drill and Ceremonies Manual *Department of the Army FM3-21* as its guide, but is modified to meet IALOH requirements and comply with Shrine Protocol as outlined in Shriners International Protocol.

1.5 The pad size to execute the movements should be 100' X 150', (preferably not-carpeted) to ensure there is enough space available to maneuver the color guard.

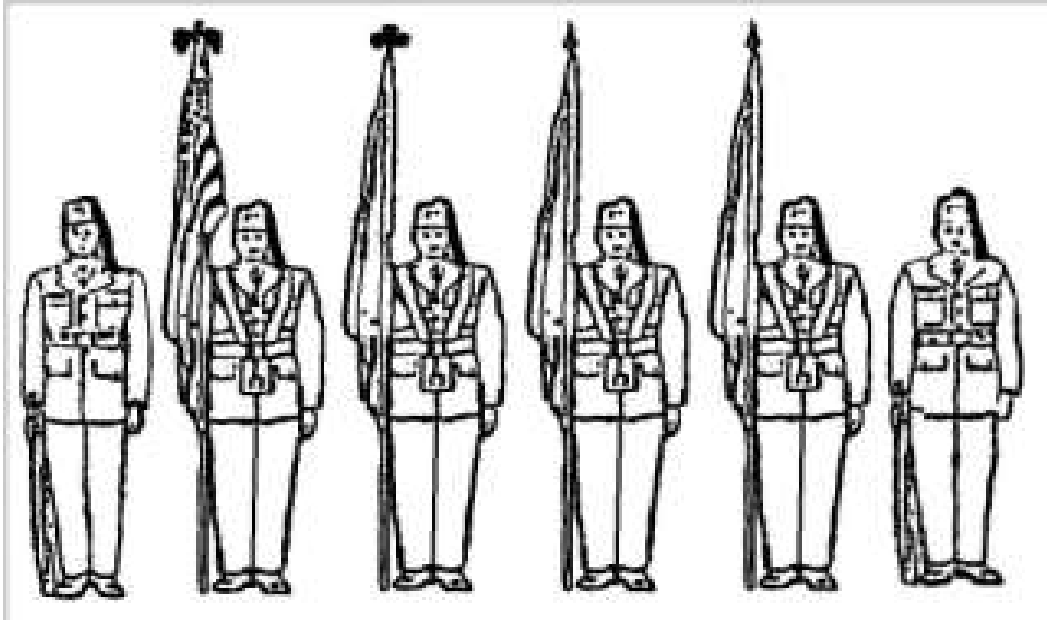
1.6 The Color Guard is formed and marches in **COMPANY FRONT** at **CLOSE INTERVAL** with the flag bearers in the center and the American flag to the right next to the Right Color Guard, with the Canadian Flag to the American Flags left, and the Mexican Flag to the its left and the Panamanian Flag to it left. The Left Color Guard will be to the far left of the Color Guard.

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1.7 At the order, the ferrule of the staff is rested on the **surface** and touching the outside of the right foot opposite the ball of the right foot with the staff resting in hollow of the right shoulder.



1.8. At the carry the ferrule of the staff rest in the socket of the sling. The socket is below the waist and adjusted to ensure that the finials of all Colors are equal in height. The staff is grasped with the right hand (even with the mouth) with the left hand securing the ferrule in the sock. When the command **"FORWARD, MARCH"** or **"MARK TIME"** is given, the left hand is dropped to the seam of the trousers. The left hand may be positioned immediately below the right hand to more firmly secure the Colors on windy days.

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## SIX (6) MAN REVERSAL COLOR GUARD

1.9 To reverse direction, the command **“REVERSE COLORS , MARCH”** is given. On the command of execution MARCH, each member simultaneous execute the following:

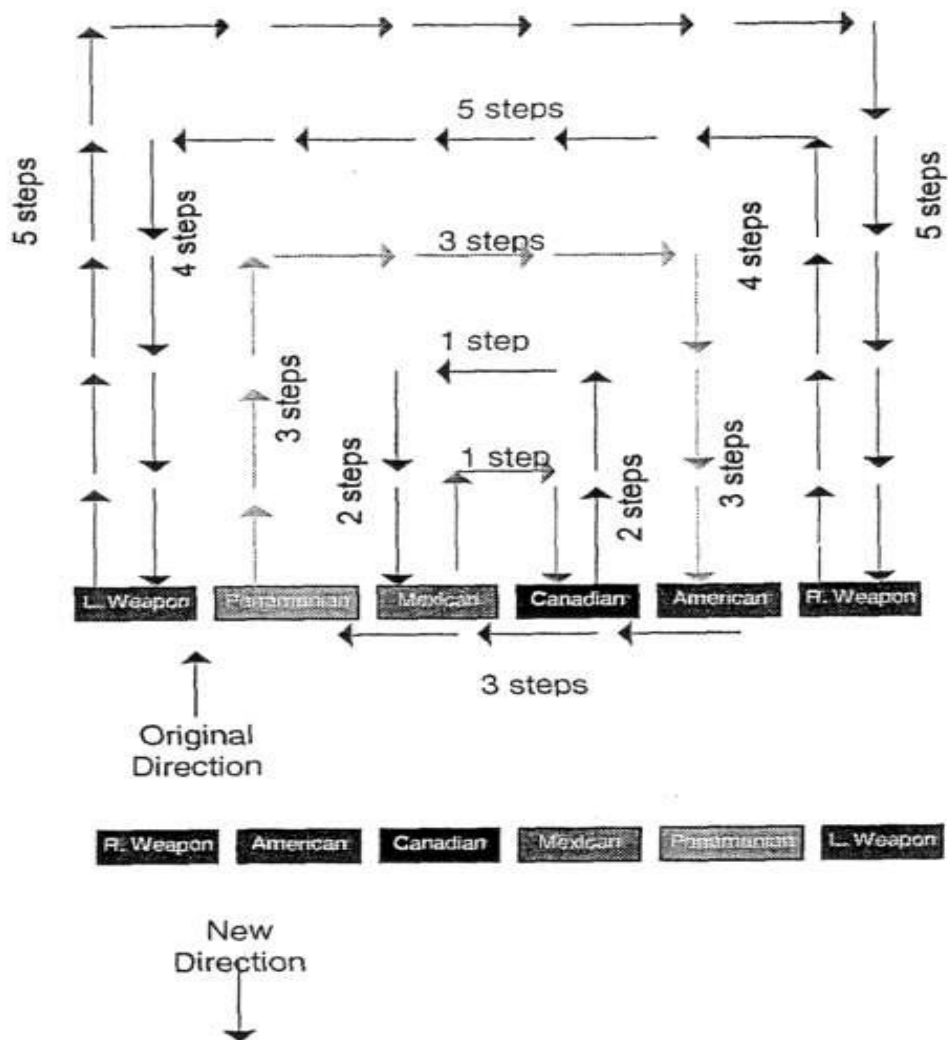
- a. Right Guard takes four full steps Forward, faces to the Left in marching, take five steps Forward faces to the Left take four steps Forward in the new direction an pick up Mark Time.
- b. National Colors (American) face to the Left, take one step Forward Marching in Time.
- c.. National Colors (Canadian) take two (2) steps Forward face to the Left in marching, take one full step Forward, faces Left in marching, take two full steps Forward and Mark Time.
- d. National Colors (Mexican) take one full step Forward, faces Right in marching, takes one full step Forward in marching, take one step Forward and Mark Time.
- e. National Colors (Panamanian) take three steps Forward, face Right in marching, take tree steps Forward, face Right in marching, take three steps Forward and Mark Time.
- f. Left Color Guard take five full steps Forward, Face Right in marching, take five steps Forward, face Right in marching, take five steps forward, and Mark Time.
- g. All members Mark Time, staying aligned, after the competition of their movement.

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## DRILLTEAM AND COLOR GUARD

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h. When all members are abreast of each other, they step off together on the command **“FORWAED, MARCH** or stop on the command **“HALT”**.



**Reversal of Colors While at the Halt or Marching**

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## SIX MAN POST AND RETRIEVAL

- a. During posting an retrieval of color the Captain is authorized to give any appropriate commands to the Flag Bearers, such as **“COLORS HALT”, POST COLORS, ORDER ARMS.**
- b. Captain commands **“PRESENT ARMS”** (weapons to Present Arms-Captain *hand salute*).
- c. Commands to bearers may be given with the Captain maintaining his salute.
- d. Captain commands, **“POST COLOR MARCH** or **“COLORS POST”**.