

M109A3

## **Ratings**

Front Armor: 4 Flank Armor: 4 Speed: 3

**Mobility: Tracked (T)** 

Special Abilities: Indirect Fire **OPTICS:** Infra-red (Driver Only)

M185 155mm Howitzer M2 .50cal Machinegun

Ammunition: HE ICM IS ILLUM RAP FASCAM

CS CGLP SCAP (.50cal)

Armor: Aluminium (+4/+4)



			Range Effectiveness															
Unit	Ammo	ROF		range in nexes													Ammo	2.2.
			0	1	2	3	4	6	8	10	12	14	16	18	20	22	Supply	Moa.
M109A3	SCAP*	3	6:5	5:5	4:4	2:3	1:2		_	1	-	_	_	_	_	_	18	_

l	144	Value	Max		Incend Smoke	Chem	Range	Ammo Supply									
l	Weapon	(HE)	ROF					HE		Incend Smoke		Illum.	CLGP	RAP	FASCAM		
l	M109A3	6	X4	X4	1	1	72	20	15	3	5	4	4	$\frac{2}{120}$	4		

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



M284 155mm Howitzer M2 .50cal Machinegun

Armor: Aluminium (+4/+4)
Ammunition: HE; Illumination; Incendiary Smoke;

Chemical Smoke; Rocket Assisted Projectile; Improved Conventional Munitions; Family of Scatterable Mines Cannon Launched Guided Projectiles

## M109A5



## Ratings

Front Armor: Flank Armor: Speed: 3

Mobility: Tracked (T)

Special Abilities: Indirect Fire OPTICS: Passive Driver Only

								Ran	ge Eff	ectiver	ess							
Unit	Ammo	Ammo ROF		range in nexes													Ammo	2720-2
			0	1	2	3	4	6	8	. 10	12	14	16	18	20	22	Supply	Moa.
M109A5	SCAP*	3	6:5	5:5	4:4	2:3	1:2	_	_	_	_	_		_	_	—	20	-

	Value	Max	ICM	Incend Smoke		Range (Hexes)	Ammo Supply								
Weapon	(HE)	ROF					HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM	
155mm Howitzer M109A5	6	X4	X4	1	1	88	20	15	3	5	4	4	$\frac{2}{120}$	4	

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed. RAP-Rocket Assisted Projectile # available/Range