

## DGA Winter Meeting 2017 – Proposals

### PROPOSAL #2017 – 1

**I propose that the DGA Rules clarify that ONLY Active Members pay for and/or receive the \$10 fee for Double Eagles and Holes-in-One. (Proposed by Doug Conway)**

**Further Information:** The current Rules state that when a Lifetime Member plays a DGA round, they are eligible for all DGA Nassaus and Pots. Also, the current Rules state that a Member receives \$10 from each Member when they make a Double Eagle or Hole-in-One.

It was assumed that when the Lifetime Member rules were written that Lifetime Members would not be charged \$10 when a Member makes a Double Eagle or Hole-in-One. That has been the practice that has been followed. These two Rules should be changed to state:

- Lifetime Members are eligible for all DGA Nassaus and Pots except Double Eagles and Holes-in-One since they do not pay for these items if an Active Member makes a Double Eagle or Hole-in-One.
- Active Members receive \$10 from ALL Active Members when they make a Double Eagle or Hole-in-One during a DGA Round.

**Reasoning:** Lifetime Member should not receive \$10 for either of these items if they are not required to pay when another Member makes a Double Eagle or Hole-in-One.

### PROPOSAL #2017 - 2

**I would like to propose that natural Eagles be \$3 “for ALL Active Members” rather than just those Active Members playing that day/course. (Proposed by Ron Ceglia Sr.)**

**Further Information:** Currently, only those Members playing that day/course are charged \$3 if a Member makes a natural Eagle.

**Reasoning:** The player making the Eagle should be rewarded similar to Double Eagles and Holes-in-One.

### **PROPOSAL #2017 – 3**

**Propose amending the Exception part of the rule to say “into the stream or beyond”, you have the choice to play from the Drop Area or 1 club length from the back hazard no closer to the hole.**

**(Proposed by Rich Fitzgerald)**

**Further Information:** Green Knoll number 15, on the right, has no hazard stakes. DGA players are playing this differently. There is high fescue, other thicker higher grasses/plants, and then 6 foot high impenetrable growth getting near the brook. If you find your ball in each level of grass, where is an unplayable drop to be made (2 club lengths, next level of grass, fairway)? If lost (and no provisional), where to drop? Needs discussion and a rule for consistent play. Can't have one player dropping deep in high fescue and another dropping on the fairway, etc.

**Reasoning:** Just looking for a rule that has us all playing the same.