



CROSS START LINE

1. Jump
2. Whip target
3. Jump
4. See Saw
5. Tyre
6. Whip target
7. Move item to second drum
8. Side pass (while moving item)
9. Archway
10. Mattress
11. Whip target
12. Backing
13. Whip target
14. Jump
15. Whip target
16. BONUS Jump

CROSS FINISH LINE