

Imperial Legionnaires TO&E

Battalion Type	Composition	Point/SP Cost
Division of Companies	3x Legion IFV w/ Legionnaires	60/6
Cavalry Rgt.	3x Legionnaire Cavalry	48/9
Drop Troop	4x Legionnaire Drop Troopers	44/4
Siege	4x Groundhog Transport w/Legionnaires, 1x Legion IFV w/ Siege Infantry (Det), 1x Mobile Siege Mortar (Det)	168/18
Assault	4x Warthog Transports w/ Legionnaire Infantry, 2x Legion IFV w/Siege Infantry (Det)	172/22
Artillery	3x Basilisk	102/9
Siege Artillery	3x Mobile Siege Mortar	135/9
Mobile Artillery	3x D-Series Battle Tank	90/6
Tank	3x Battle Tank (any but D-series)	varies
Heavy Tank	3x Blade or Sword Heavy Tank (any)	varies
Airmobile	4x Legionnaire Air Cav, 2x Legionnaire Gunship (Det)	214/26
Light Megawalker	4x Wardog-A or Wardog-B Megawalkers (any)	varies
Megawalker	4x Megawalker (any)	varies

Imperial Legionnaire Higher Echelon Organizations and Notes

Infantry Regiment: 2x Division of Companies, 1x Tank Battalion, 1x Artillery Battalion. May use any Detachment type except Mobile Siege Mortar or Legionnaire Gunship.

Siege Regiment: 2x Siege Battalions, 1x Assault Battalion, 1x Siege Artillery Battalion. May use any Detachment type except Legionnaire Gunship.

Tank Regiment: 3x Tank Battalions, 1x Mobile Artillery Battalion. May use any Detachment type except Cavalry or Mobile Siege Mortar.

Cavalry Division: 3x Cavalry Regiments, 1x Artillery Battalion. May use any Detachment type except Legion IFV w/Siege Infantry or Mobile Siege Mortar.

Assault Regiment: 4x Drop Troop Battalions. No Detachments allowed. Always has one Air marker and one Orbital Support choice available per Assault Regiment in play.

Airmobile Regiment: 4x Airmobile Battalions. No Detachments allowed. Always has one Air Marker and one Orbital Support choice available per Assault Regiment in play.

Heavy Tank Regiment: 3x Heavy Tank Battalions, 1x Artillery Regiment. May use any Detachment type except Legionnaire Gunship.

Megawalker Legion: 1x Light Megawalker Battalion, and one to three Megawalker Battalions. No Detachments allowed. Each Megawalker Legion always has one Air marker OR one Orbital Support choice available.

Unless otherwise noted, one Air marker is available for each two Regiments from this list in play, and one Orbital Support choice is available for each three Regiments from this list in play. One Legionnaire HQ may be added to any Regiment except Airmobile or Assault Regiments at the owning player's discretion.

Assault Regiments may always enter play via 9.21. Assault and Airmobile Regiments are always considered to be in range of a HQ stand even if no HQ stand is within C3 range of a unit.

Imperial Legionnaires use *Lacking C3* and are *Trained*. One Regiment for each fraction of four in play may be rated either *Veteran* or *Green* by making the appropriate cost adjustments to the units of the affected Regiment.

Thunderbolt Fighter			PV:	41	Legionnaire Orbital Support		
STATS MV: 12" radius Def: d5 Attack: d6/d5 EW: 4	SPECIAL	NOTES Air Marker 4 Damage dice Supply Points: 4			Destroyer Class Attack: 3d6 Depletion: 4 Point Cost: 72 Supply Points: 4	Cruiser Class Attack: 3d8 Depletion: 4 Point Cost: 96 Supply Points: 4	Battleship Class Attack: 3d10 Depletion: 6 Point Cost: 90 Supply Points: 3
M41 Bomber			PV:	44			
STATS MV: 12" radius Def: d6 Attack: d8/d4 EW: 4	SPECIAL	NOTES Air Marker 4 Damage dice Supply Points: 4					

Legion IFV w/Legionnaires

S PV: 20

STATS

MV: 8/Tracked
Def: d5
Attack: d5
Range: 2/7
EW: 2

SPECIAL

Assault +1/+2

NOTES

Mech Inf
2DMG
Supply Points: 2

Legion IFV w/Stormtroopers

S PV: 30

STATS

MV: 8/Tracked
Def: d6
Attack: d5
Range: 2/7
EW: 2

SPECIAL

Shock Troops
Assault +2

NOTES

Mech Inf
Detachment
3DMG
Supply Points: 4

Legion IFV w/AT Troops

S PV: 19

STATS

MV: 8/Tracked
Def: d5
Attack: d6
Range: 2/7
EW: 2

SPECIAL

AT
Assault +1
Firefight +1

NOTES

Mech Inf
Detachment
1DMG
Supply Points: 2

Legionnaire Cavalry

S PV: 16

STATS

MV: 5/Hoof
Def: d5
Attack: d4
Range: 1/5
EW: 2

SPECIAL

Scout
Assault +2

NOTES

Detachment
2DMG
Supply Points: 3

Giants

S PV: 10

STATS

MV: 5/Foot
Def: d5
Attack: d4
Range: 1/5
EW: 0

SPECIAL

Shock Troops
Assault +1

NOTES

Detachment
2DMG
Supply Points: 3

Legionnaire Drop Troopers

S PV: 11

STATS

MV: 4/Foot
Def: d4
Attack: d6
Range: [b]/3
EW: 1

SPECIAL

Assault +1
Firefight +1

NOTES

2DMG
Supply Points: 1

Armored Walkers

S PV: 28

STATS

MV: 5/Walker
Def: d5
Attack: d6
Range: 2/7
EW: 2

SPECIAL

Scout
Assault +2/+d3
Firefight +2/+1

NOTES

Detachment
2DMG
Supply Points: 2

Firehound

S PV: 19

STATS

MV: 8/Tracked
Def: d5
Attack: d5
Range: [b]/3
EW: 2

SPECIAL

AT
Assault +2

NOTES

Detachment
2DMG
Supply Points: 1

Battle Tank

S PV: 33

STATS

MV: 8/Tracked
Def: d8
Attack: d6
Range: 4/10
EW: 4

SPECIAL

Assault +2
Firefight +1

NOTES

2DMG
Supply Points: 1

V-Series Battle Tank

S PV: 34

STATS

MV: 8/Tracked
Def: d8
Attack: d6
Range: 4/10
EW: 4

SPECIAL

Assault +2
Firefight +2

NOTES

2DMG
Supply Points: 1

D-Series Battle Tank

S PV: 30

STATS

MV: 8/Tracked
Def: d8
Attack: d6
Range: 3/8
EW: 4

SPECIAL

ART/1 R12

NOTES

Detachment
2DMG
Supply Points: 2

E-Series Battle Tank

S PV: 37

STATS

MV: 8/Tracked
Def: d8
Attack: d6
Range: 4/10
EW: 4

SPECIAL

Assault +d3
Firefight +d4

NOTES

2DMG
Supply Points: 1

P-Series Support Tank

S PV: 30

STATS

MV: 8/Tracked
Def: d8
Attack: d5
Range: 4/10
EW: 4

SPECIAL

Assault +2

NOTES

2DMG
Supply Points: 1

Basilisk

S PV: 34

STATS

MV: 8/Tracked
Def: d5
Attack: d8
Range: 4/12
EW: 2

SPECIAL

ART/2 R18

NOTES

Detachment
2DMG
Supply Points: 3

Hydra AA

S PV: 26

STATS

MV: 8/Tracked
Def: d5
Attack: d5
Range: 4/10
EW: 4

SPECIAL

AA (d6) R10

NOTES

Detachment
2DMG
Supply Points: 1

Griffon

S PV: 26

STATS

MV: 8/Tracked
Def: d5
Attack: d6
Range: 4/10
EW: 2

SPECIAL

ART/2 R15

NOTES

Detachment
2DMG
Supply Points: 3

Mobile Siege Mortar

S PV: 51

STATS
MV: 8/Tracked
Def: d5
Attack: d10
Range: 5/14
EW: 2

SPECIAL
ART/3 R20

NOTES
Detachment
2DMG
Supply Points: 3

Legion IFV w/Siege Infantry

S PV: 26

STATS
MV: 8/Tracked
Def: d6
Attack: d5
Range: 2/7
EW: 2

SPECIAL
Assault Engineers
Assault +d3/+1

NOTES
Mech Inf
Detachment
2DMG
Supply Points: 3

Legionnaire HQ

S PV: 21

STATS
MV: 8/Tracked
Def: d5
Attack: d5
Range: 2/7
EW: 2

SPECIAL
HQ
Assault +2

NOTES
Mech Inf
2DMG
Supply Points: 4

Manticore

S PV: 22

STATS
MV: 8/Tracked
Def: d5
Attack: -
Range: -/-
EW: 2

SPECIAL
MSL(A) (d6) R10
MSL(B) (d6) R20
AT

NOTES
Detachment
MSL(A) Depl: 8
MSL (B) Depl: 6
2DMG
Supply Points: 3

Legionnaire Air Cav

S PV: 40

STATS
MV: 14/STOVL
Def: d5
Attack: d6
Range: 2/7
EW: 4

SPECIAL
MSL (d6) R10
Assault +2

NOTES
Airmobile
MSL Depl: 6
3DMG
Supply Points: 5

Legionnaire Gunship

S PV: 37

STATS
MV: 14/STOVL
Def: d5
Attack: d5
Range: 2/7
EW: 4

SPECIAL
MSL (d6) R10
AT

NOTES
Detachment
MSL Depl: 6
2DMG
Supply Points: 3

Groundhog Transport w/Legionnaires

M PV: 23

STATS
MV: 7/Tracked
Def: d6
Attack: d5
Range: 2/7
EW: 2

SPECIAL
Assault +2

NOTES
Mech Inf
3DMG
Supply Points: 3

Warthog Transport w/Legionnaires

L PV: 30

STATS
MV: 5/Tracked
Def: d5
Attack: d5
Range: 2/7
EW: 2

SPECIAL
Assault +2/+d4

NOTES
Mech Inf
5DMG
Supply Points: 4

Blade Heavy Tank

L PV: 78

STATS
MV: 4/Tracked
Def: d10
Attack: d10
Range: 4/10
EW: 5

SPECIAL
ART/1 R15
Assault +d6/+1
Firefight +d3

NOTES
5DMG
Supply Points: 5

Sword Heavy Tank

L PV: 72

STATS
MV: 4/Tracked
Def: d10
Attack: d10
Range: 4/10
EW: 5

SPECIAL
Assault +2
Firefight +d3/+1

NOTES
5DMG
Supply Points: 3

Wardog-A Megawalker

M PV: 56

STATS
MV: 7/Walker
Def: d10
Attack: d6
Range: 4/10
EW: 5

SPECIAL
Assault +2/+1

NOTES
4DMG
Supply Points: 2

Wardog-B Megawalker

M PV: 57

STATS
MV: 7/Walker
Def: d10
Attack: d6
Range: 4/10
EW: 5

SPECIAL
Assault +2/+1
Firefight +1

NOTES
4DMG
Supply Points: 2

Reaver-A Megawalker

L PV: 70

STATS
MV: 5/Walker
Def: d10
Attack: d6
Range: 4/10
EW: 5

SPECIAL
MSL (d6) R15
Assault +d4
Firefight +1/+2

NOTES
MSL Depl: 6
5DMG
Supply Points: 5

Reaver-B Megawalker

L PV: 72

STATS
MV: 5/Walker
Def: d10
Attack: d8
Range: 4/10
EW: 5

SPECIAL
Assault +d4/+1
Firefight +d3/+2

NOTES
5DMG
Supply Points: 4

Warlord-A Megawalker

L PV: 85

STATS
MV: 4/Walker
Def: d10
Attack: d8
Range: 4/10
EW: 5

SPECIAL
Assault +d8/+2
Firefight +d5/+2

NOTES
6DMG
Supply Points: 6

Warlord-B Megawalker

L PV: 91

STATS
MV: 5/Walker
Def: d10
Attack: d8
Range: 4/10
EW: 5

SPECIAL
MSL (d6) R15
Assault +d10
Firefight +2

NOTES
MSL Depl: 2
6DMG
Supply Points: 7