**SWWBC Tournament Playing Rules**

Coaches: Be sure you are aware of all rules and rule changes. SWWBC reserves the right to amend these rules at any time for specific tournament play. National High School Federation Baseball Rules will be enforced with the following exceptions. (Updated 5/15/2017)

1.**Pool Play:** All Pool Play games will be played with a drop dead 2 hour and 15 time limit. No inning can start after 1 hour and 45 minutes. If the next inning starts before 1:44 but is not completed in the 2:15 window, the score reverts back to the previous inning. Time will be kept by the umpires and should be announced to both teams. For each team's pool games the home team will be determined by coin flip. All pool games that are tied after 7 innings or time limit will be recorded a tie. A tie is equal to a ½ win and ½ loss for each team.

2.**Championship Round/Playoffs:** Time limit will be used in all games except the Championship games. The home team in Championship Play will be the higher seed (Coin flip for home team if teams are not seeded). This is the case even if the schedule says otherwise.

**Tie Breaker:** If after 7 innings the two teams are tied, the following tie breaker rules will go into effect: The last three hitters from the previous inning will load the bases. The base runners will be placed as follows: • Last hitter from previous inning @ 1st Base • Hitter before him in the lineup @ 2nd Base • Hitter before that in the lineup @ 3rd Base • Normal substitution rules apply to these runners. • The hitting team will start the inning with one out. • Play continues until one team is ahead at the end of an inning

3. **Taking Infield:** No infield will be allowed during the tournaments.

4. **Mercy Rules:** 15 runs after 3 innings, 12 runs after 4 innings, 8 runs after 5.

5. **Trips to the mound:** The pitcher must be replaced on the 2nd trip to the mound in any inning.

6. **Hitting lineup:** Can consist of 9, 10, 11 or the entire roster hitting. The lineup must stay with the same number of batters for the entire game. The 10th and/or 11th hitter if used will be designated as an EH and XH on the lineup card. XH is a 2nd EH. The EH and XH are the same as any position on the field as far as substitutions are concerned.

7. **In case of rain:** All rain out games may not be made up depending on time constraints. In case of scheduling changes it is the team's responsibility, not the tournament committee, to make sure they are aware of the new schedule or any scheduling changes. This information will be posted on the Tourney Machine site when it becomes available. Note: No special requests will be honored if rescheduling becomes necessary. All coaches should make sure they have the tournament phone numbers to call for information.If games are cancelled Pool winners and championship qualification will be determined by the tie breaking procedures (listed below).

8. **Stop in Play:** If a game is stopped, the game must start within 1 hour of the stop in play. If games are not resumed, they will become suspended or called official. Games called by umpires that cannot be resumed within 1 hour will be considered an official game, if 5 innings have been completed, or 4 1/2 innings if the home team is ahead. After 5 complete innings, a tie score will be recorded a tie in pool play. The tournament director can extend the 1 hour if there are extenuating circumstances, i.e. lightning detector, working on fields, etc. A suspended game will resume where the game was halted. In the event play is stopped for any reason before or during the Championship round, first place, second place, third place, etc. will be awarded based on SWWBC Seeding and Tie Breaker Rules.

9. **Protests:** Protests will be heard and ruled on by the tournament committee. The team protesting must make cash payment of $100 at the time of the protest. If the protest is ruled in the protesting team’s favor the $100 will be refunded. The ruling made by the committee will be final. Protests must be filed and ruled on before the next pitch if during game, or before umpires leave field if after a game.

10. **Sportsmanship:** In the interest of maintaining a quality event, the tournament committee reserves the right to eject any person from the site for unruly or unsportsmanlike behavior. Any coach or player who is ejected will be suspended from the team’s next contest. Any coach ejected for the second time during the tournament will be eliminated from participating for the remainder of the tournament.

11. **Bat Specifications:** ANY wood bats may be used.

12. **3rd to 1st** moves in are balks.

13. **Not covered in the Rules:** In the event any item is not covered in the rules, the tournament committee will make the fairest possible ruling and that ruling will be final!

14. **Seeding and Tie Breaker Rules**

1. Pool play overall record (winning percentage)

2. If two teams are tied - Head to Head winner

3. If three teams are tied – If one team has defeated both other teams, that team advances. If not go to #4.

4. Total runs allowed in pool play.

5. If still tied – Total runs scored in pool play

6. Coin Flip

**National High School Federation Baseball Rules apply in all other cases**