# Sports Concussion: Sideline evaluation

## and Return to Play

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## Disclosures



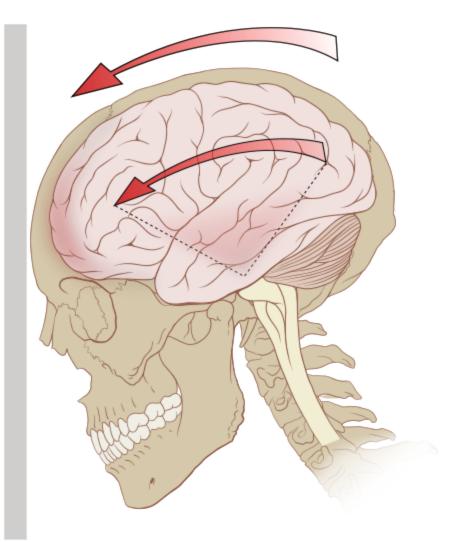
## Concussion

### • Definition:

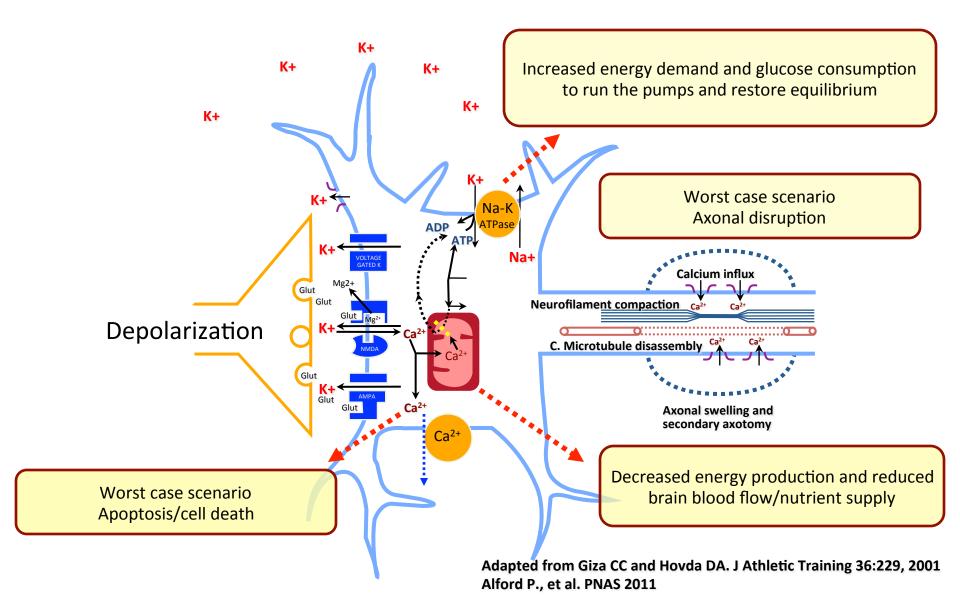
 Complex pathophysiological process affecting the brain, induced by traumatic biomechanical forces

### Common symptoms:

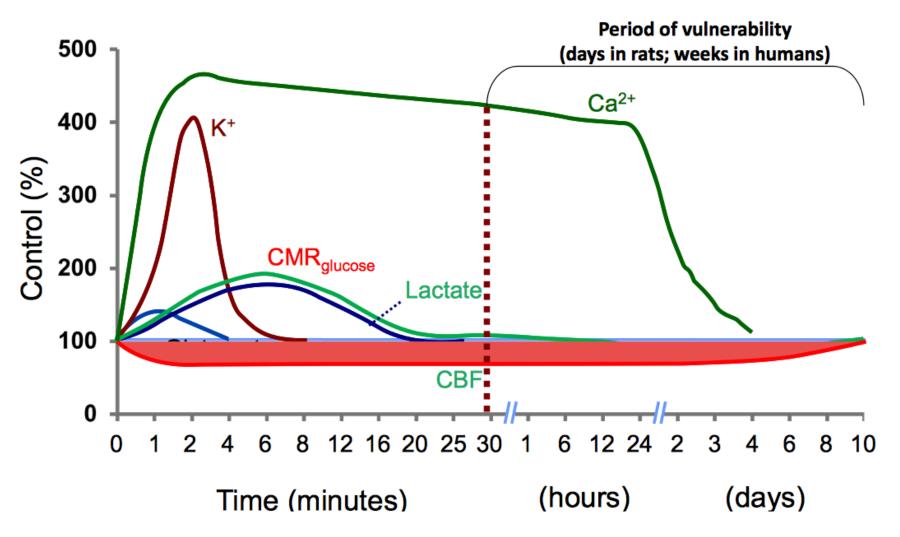
- Headache
- Dizziness
- Confusion
- Alterations in consciousness
- Mood changes
- Cognitive changes



### Concussion: Loss of Neuronal Metabolic Integrity



## Neurometabolic Cascade: Disruption Will Require Early Intervention



## Why does this Matter?

- Concussion is a Neurologic condition
  - Subtle neurologic abnormalities may be the only sign
  - Neurologists are trained to identify subtle neurologic abnormalities
- Concussion
- Headache is the most common symptom of concussion
  - Headache specialists are trained to differentiate PTH from primary headache disorders
  - Headache specialists are trained to treat PTH

### Concussion and TBI

- Epidemiology
  - Sports related concussion
    - 44M children each year in organized sports
    - 170M adults engaged in physical activities/sports
    - 1.7-3.8M sports related TBIs per year
    - Children and adolescents recover slower
    - Females more susceptible
      - Lower reporting in males
      - Biomechanical differences

## Treating USAF Pilots

- Unique issues with pilots
  - Underreporting of illness
  - Underreporting of baseline health status
  - Pressure to prematurely return to duty
  - Premature return to duty may result in prolonged recovery and other medical complications



## **Concussion in Sports**

- Unique issues with athletes
  - Underreporting of injuries
  - "Sandbagging" of baseline cognitive tests
  - Pressure to prematurely return to play
  - Technological advances in safety equipment indirectly leading to more concussions



## **Baseline Testing**

- Baseline testing is a fundamental necessity
- Inexpensive
- Easy to do
- May identify unrecognized abnormalities
- May prevent further (perhaps permanent) injury

## Sideline evaluation of Concussion

- Emergency management
- Sport Concussion Assessment Tool (SCAT 3)
  - Maddocks score
  - Graded symptom checklist
  - Standardized assessment of concussion (SAC)
  - Balance error scoring system (BESS)
- "Other" sideline evaluation tools
- Serial monitoring
- No same-day return to play for concussed athletes

- Symptom checklists
  - Sensitivity 64-89%
  - Specificity 91-100%
- Subjective
- Unreliable
  - Self-directed vs. Provider-assisted

How do you feel?

"You should score yourself on the following symptoms, based on how you feel now".

	none	mild		moderate		severe	
Headache	0	1	2	3	4	5	6
"Pressure in head"	0	1	2	3	4	5	6
Neck Pain	0	1	2	3	4	5	6
Nausea or vomiting	0	1	2	3	4	5	6
Dizziness	0	1	2	3	4	5	6
Blurred vision	0	1	2	3	4	5	6
Balance problems	0	1	2	3	4	5	6
Sensitivity to light	0	1	2	3	4	5	6
Sensitivity to noise	0	1	2	3	4	5	6
Feeling slowed down	0	1	2	3	4	5	6
Feeling like "in a fog"	0	1	2	3	4	5	6
"Don't feel right"	0	1	2	3	4	5	6
Difficulty concentrating	0	1	2	3	4	5	6
Difficulty remembering	0	1	2	3	4	5	6
Fatigue or low energy	0	1	2	3	4	5	6
Confusion	0	1	2	3	4	5	6
Drowsiness	0	1	2	3	4	5	6
Trouble falling asleep	0	1	2	3	4	5	6
More emotional	0	1	2	3	4	5	6
Irritability	0	1	2	3	4	5	6
Sadness	0	1	2	3	4	5	6
Nervous or Anxious	0	1	2	3	4	5	6

Total number of symptoms (Maximum possible 22) Symptom severity score (Maximum possible 132)

Do the symptoms get worse with physical activity?

Do the symptoms get worse with mental activity? self rated self rated and clinician monitored

Overall rating: If you know the athlete well prior to the injury, how different is the athlete acting compared to his/her usual self?

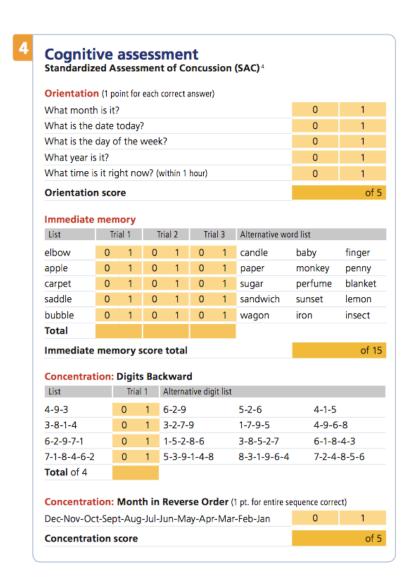
self rated with parent input

Please circle one response:

clinician interview

no different very different N/A unsure

- Standardized assessment of concussion (SAC)
  - Sensitivity 64-89%
  - Specificity 76-91%
- Four neurocognitive domains
  - Orientation
  - Immediate memory
  - Concentration
  - Delayed recall
- Time intensive
- 2-4 point threshold for detecting significant change



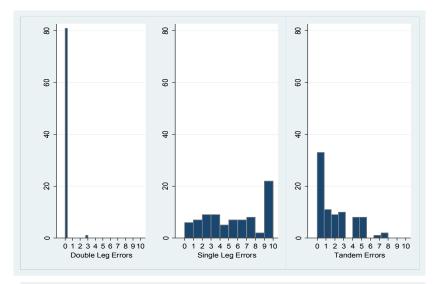
- Balance Error Scoring System (BESS)
  - Sensitivity 34-64%
  - Specificity 91%
- Highly subjective
- Baseline performance highly variable
- 3-6 point threshold for detecting significant change

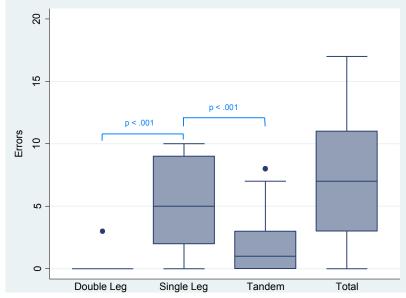






- Balance Error Scoring System (BESS)
  - Poor baseline
     performance makes
     post-injury assessment
     difficult and inaccurate



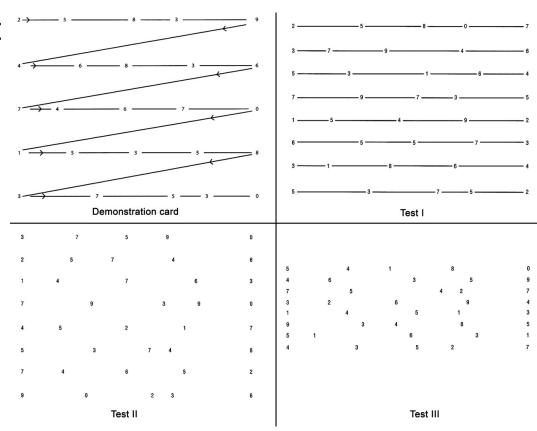


## King-Devick Test

- Less than 2 minutes to administer
- Practical for sideline and office use
- Captures abnormalities associated with concussion:
  - Attention
  - Language
  - Processing speed
  - Eye movements

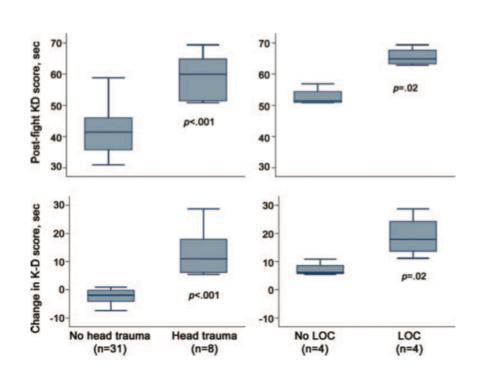
## King-Devick Test

- Lack of practice effect
- High inter-rater and test-retest reliability
- Accurate and easy to administer for layperson
- Assess for:
  - Speed
  - Accuracy



## King-Devick Test

- Accurate for identifying head trauma
  - $(59.1s \pm 7.4s \text{ vs. } 41.0s \pm 6.7s,$ p < 0.0001)
- Greater worsening with LOC
- Good correlation with MACE scores
- Decrement of ≥ 5s is significant



## King-Devick and SCAT 2

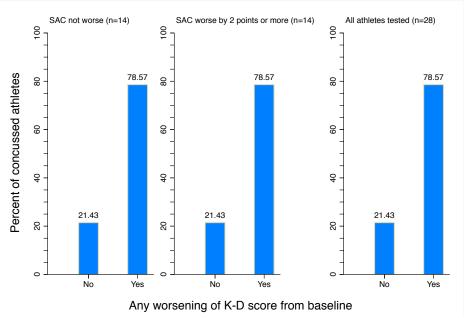
- SCAT2 SAC performance correlates to KD performance
- KD more accurate than SAC in identifying concussion

## King-Devick and SCAT 3

 Accuracy of combined testing in identifying collegiate

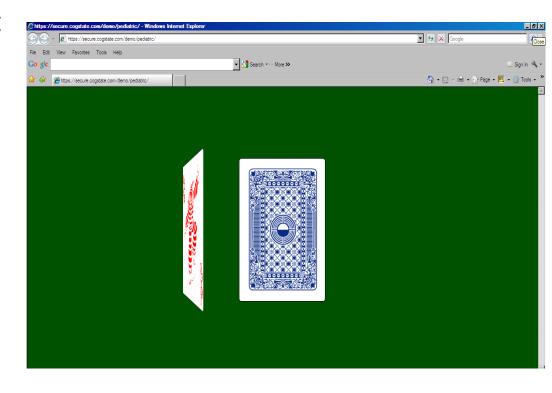
athletes with concussion

- KD abnormal in 79%
- SAC abnormal in 52%
- KD + SAC abnormal in 89%
- KD + SAC + BESS abnormal in 100%



## Computerized Concussion Assessment Tool (CCAT)

- Computerized Cognitive Assessment Tool (CCAT)
  - Validated for ages as young as 5 years old
  - Can be taken anywhere there is internet access
  - Tests
    - Learning
    - Memory
    - Processing Speed
    - Accuracy
  - Relatively inexpensive
  - 10 min duration
  - "Athlete-centric"



### **ImPACT**

- Immediate Post-Concussion Assessment and Cognitive Testing (ImPACT)
  - Industry standard
  - Validated
  - Tests
    - Attention span
    - Working memory
    - Sustained and selective attention time
    - Response variability
    - Non-verbal problem solving
    - Reaction Time
  - Relatively expensive
  - 20 min duration



# Maturational Effects on Cognitive Function

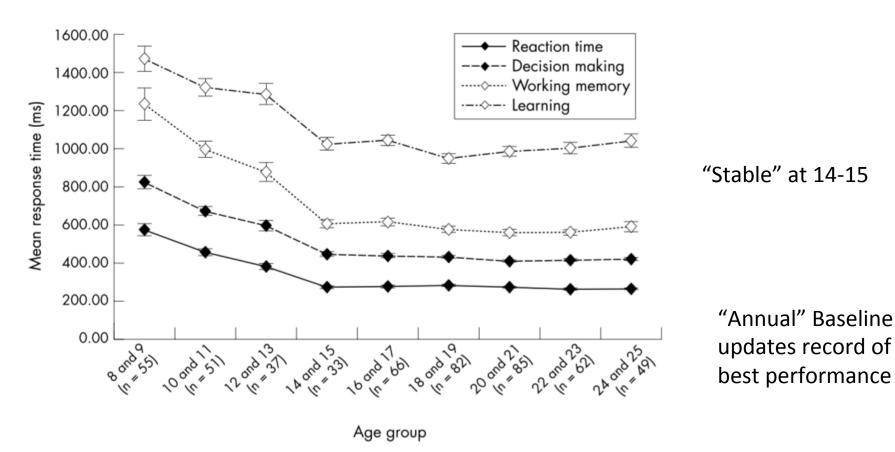
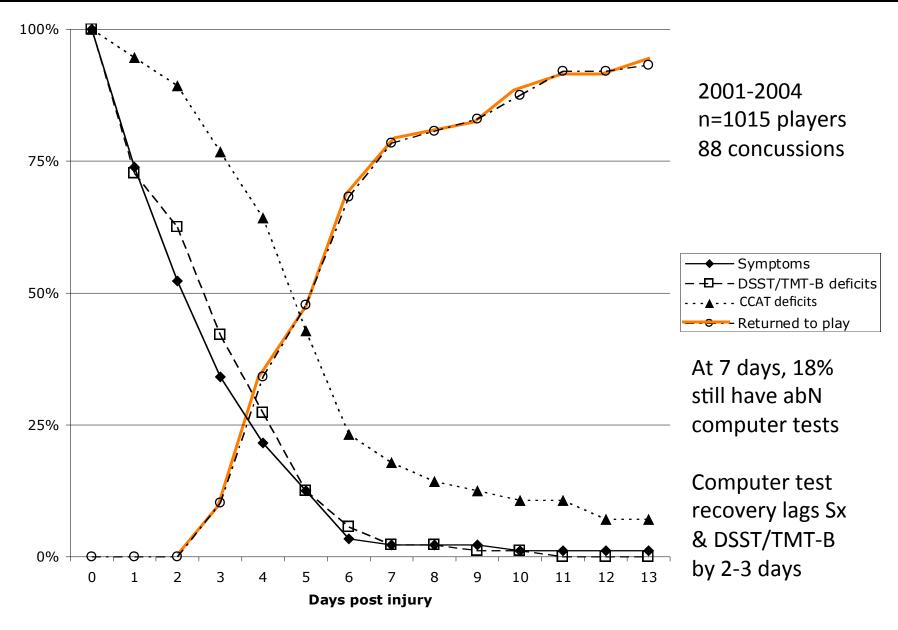


Figure 1 Mean (and standard error) response speed on four cognitive tasks in nine different age bands, from 8 to 25 years of age.

### AFL - Recovery from Concussion





### **Baseline Test Report**

This is not a Medical Diagnosis. After Injury reports should be interpreted only by a qualified Medical Provider and are intended solely to give the Provider additional information about an athlete's cognitive function.



#### Athlete Information

Name: XXXX Birth Year: 1990 Age: 20

Gender: Female Dominant Hand: Right

Test Date: 1 Oct 2010
Test Time: 12:23 PM
Test Duration: 544 seconds
Expiration Date\*: 30 Sep 2011

Test ID: XXXX

"While acceptable Baseline test results will be compared to After Injury tests, new Baseline tests are strongly recommended every year.

#### Integrity Checks

Processing Accuracy > 90% (90%) ✓
Attention Accuracy > 80% (94%) ✓
Learning Accuracy > 53% (78%) ✓
W. Memory Accuracy > 53% (97%) ✓
Processing Speed < Attention Speed ✓
Processing Speed < W. Memory Speed ✓

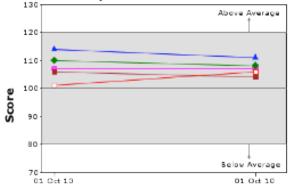
Note: This is not a Medical Diagnosis. After Injury reports should be interpreted only by a qualified Medical Provider and are intended solely to give the Provider additional information about an athibate's cognitive function. "Acceptable" means only that a Baseline score on a particular test is statistically within normal ranges. It does not guerantee that the Computerized Cognitive Assessment Tool (CCAT) results are an accurate measure of a particular athlete's cognitive function. Many factors can influence the quality and validity of CCAT results, including low motivation, distractions during best taking, amotional distress, lack of sleep, etc. A Baseline test should be repeated if it is suspected that such factors may have impaired the testing process.

Task	Score	Acceptable	
	10/01/2010		
Processing Speed	108	✓	
Speed 1	268 ms		
Accuracy <sup>2</sup>	90.2%		
Hits 1	37		
Misses <sup>4</sup>	4		
Anticipations <sup>4</sup>	3		
Attention	112	✓	
Speed 1	377 ms		
Accuracy <sup>2</sup>	93.7%		
Hits 1	30		
Misses <sup>4</sup>	2		
Anticipations <sup>4</sup>	0		
Learning	108	<b>✓</b>	
Speed 1	778 ms		
Accuracy <sup>a</sup>	78.4%		
Hits <sup>3</sup>	69		
Misses <sup>4</sup>	19		
Anticipations <sup>4</sup>	0		
Working Memory Speed	105	<b>✓</b>	
Speed 1	612 ms		
Working Memory Accuracy	106	✓	
Accuracy <sup>2</sup>	96.8%		
Hits <sup>3</sup>	30		
Misses <sup>4</sup>	1		
Anticipations <sup>4</sup>	0		
A higher value indicates a slower     A higher value indicates a better     A higher value indicates a better     A higher value indicates a poore     Threshold is 1.65 standard devia	response performance	oct standard deviation	

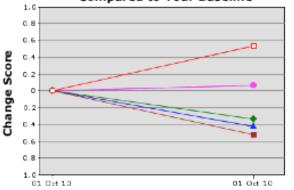
#### Explanation

Acceptable Baseline. Please send a copy of these results to your doctor for their records. A new Baseline test is recommended every year.

### Compared to All Athletes



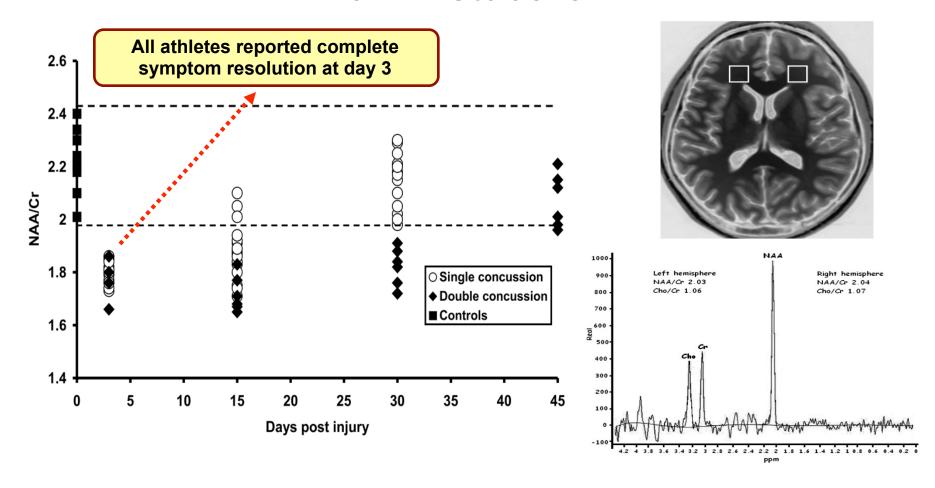
#### Compared to Your Baseline



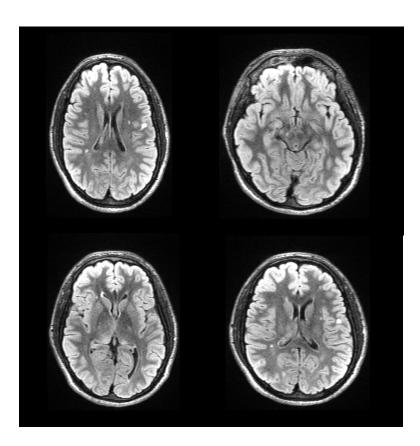
Warning: Taking this test will not prevent head injury. For more information on test reports and their meaning, visit axonsports.com. Traumatic brain injury and concussion are very serious medical conditions. If it is suspected that an athlete may have sustained such an injury, they should immediately seek the care of a doctor. Only a doctor can safely make a decision on whether an athlete has sustained a traumatic brain injury or concussion or whether an athlete has been sustained a traumatic brain in the sustained as the sust

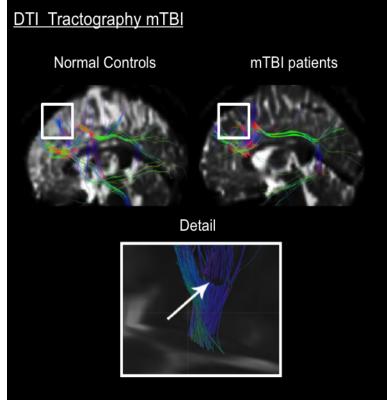
Questions? If you have questions regarding this test, please feel to free to contact us customer service representatives are not authorized nor able to provide medical counsel or advice of any kind. Such issues should be discussed with a doctor.

## Concussion: Imaging Altered Brain Metabolism

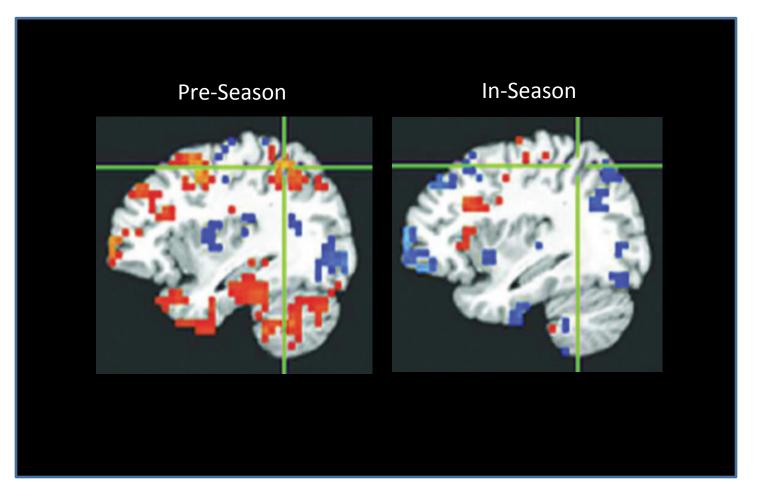


# Concussion: Imaging Altered Brain Structure





## The Impact of Sub-Concussive Hits fMRI in Athletes *Without* Concussion



## After-injury Testing

What if there is no Baseline for post-concussion comparison?

- You Can watch time-recovery curve until it plateaus, and then determine residual impairment likelihood
- Complex medical decisions are required especially when "guestimating" pre-injury abilities
- May need expert assistance with neurological and/or complete neuropsychological evaluations

## Emergency Department and Office Evaluation of Concussion

- After injury evaluation should include:
  - Medical assessment including comprehensive history and detailed neurological exam
    - Mental Status
    - Cognitive function
    - Gait and balance
  - Determination of clinical status
  - Determination of the need for neuroimaging

## Emergency Department and Office Evaluation of Concussion

- Additional investigations to consider:
  - Neuroimaging
  - Objective balance and vestibular assessment
  - Neuropsychological assessment
  - Autonomic studies
  - QEEG
  - ERP

## **Concussion Management**

- Physical and possibly cognitive rest
- Graded return to play and "return to learn"
- Management of symptoms
- Avoidance of triggers

### Student Athlete Post-Concussion Return-to-Activities

LEVEL 1: Physical and cognitive rest. No physical activity or school. No reading, computers, video games, or text messaging until symptom free at rest.

LEVEL 2: Light aerobic exercise (walking, stationary bike). No resistance training. Abbreviated school attendance. May read 20% of normal, some TV

Level 3: Sport-specific exercises. No resistance training. May read 40% of normal volume. No video games

LEVEL 4: Non-contact practice. Resistance training. May read 60% of normal volume. No video games.

LEVEL 5: Full contact practice. May read 80% of normal volume. Some video games.

LEVEL 6: Return to unrestricted competition and school activities

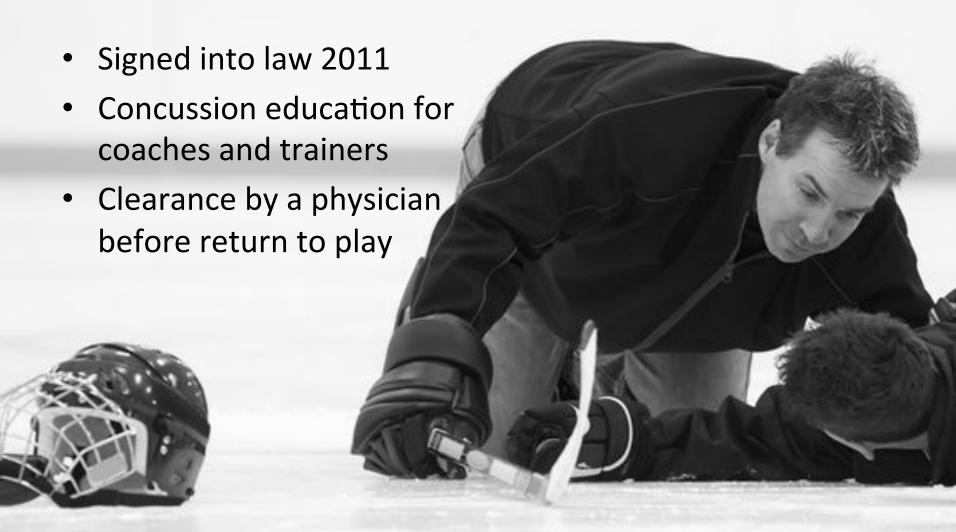
# Post-concussion Return to Play

- Determination of academic/athletic responsibilities and risk of subsequent injury
  - Completely asymptomatic
  - Off all medications which can mask symptoms
  - Normal neurologic exam
  - Return to baseline cognitive and physical status

## Return to Play Considerations

- Age
- Sex
- Sport
- Position
- Symptom severity
- Duration of recovery
- Previous history of concussion
- Threshold for repeated injury

# Texas House Bill 2038 Natasha's Law



## Concussion Laws by State

- 50 states and DC have adopted concussion laws
  - 47 require removal from play for suspected concussion
  - 47 states require medical clearance for return to play
  - 26 states mandate training for coaches
  - 39 require distribution of information to coaches
  - 43 require distribution of information to students
  - 46 require distribution of information to parents
  - 0 mandate baseline testing

## Key Points on Baseline Testing

- It is a tool
  - Does not prevent concussion
  - Should accompany a comprehensive general and neurologic evaluation
- Testing is a must for any athlete
- Should be repeated every year
- Several options are available

## Key Points on After-Injury Testing

- To be used only as a tool
  - Does not diagnose or treat concussion
  - Should accompany a comprehensive general and neurologic evaluation
- Should never be the sole determinant of fitness for return to play
- Should still be performed even in the absence of baseline testing
- Use graded return to play guidelines

