

Cozzies Boot Hockey and Broom Ball League Rules of Conduct

1. Points will be awarded to teams based on the outcome of each game throughout the course of the season: Win = 1 pts/ Loss = 0 pts. Points accumulated from the season will carry over to the seeding for the end of the year playoff tournament.
 2. Players can only play on one team.
 3. The 4 to 10 players that are on your roster at your time of registration must be the same players that play on your team throughout the season.
 4. Games are played 3 on 3, plus goalies.
 5. Ice hockey goals are used.
 6. Games are played with a low-density street hockey ball.
 7. The winner of a captain's row-sham-bow (rock, paper, scissors) will determine which goal to defend. Teams will then switch goals at the end of each period.
- * Each game will be played with 17minute running periods – If a game goes into overtime, there will be a 5minute running period with rally scoring. If at the end of the first overtime the score is still tied, teams will switch sides for another overtime period and vise until there is a winner.
8. All players must wear helmets (face shield optional), gloves (hockey gloves are preferred but gloves of another type are sufficient), elbow pads, shin guards and close-toed shoes (broom ball shoes are best). Other protective equipment is optional but highly recommended.
 9. Boot requirements are as follows: no metal, no studs, no foreign substances on soles... tennis shoes, traditional boots and broomball shoes are legal attire.
 10. Goalie equipment, including goalie sticks, are permitted but not required.
 11. All teams must provide their own jerseys/shirts.
 12. No food or beverages (other than water or sports drinks) are allowing on the ice. Beverages may be allowed in the bench area but **must be disposed of by the team after each game.**
 13. Games will be 45 minutes long, composed of a 5-10minute transition/warm up period, two 20minute halves and a 5-minute halftime.
 14. All games are running-time and substitutions can be made during play ("on-the-fly") or while a ball is being retrieved. There is no stoppage of play after a goal is scored, or after a penalty is awarded. It is up to each team to ensure that there are only three players on the ice.
 15. The start of each game and the start of the second half will begin with a face-off.
 16. Any team who is not ready to begin play at the scheduled start time will be assessed a minor penalty to begin the game.

17. There will be one off-ice official to monitor the play of each game.
18. Contacting the ball with a stick above the average waist will result in a loss of possession.
19. If a ball goes out of bounds, the last team to touch it loses possession. During restart, the defending team must retreat to the red-line to give the attacking team space.
20. There are no off-sides or icing calls.
21. After a goal, the team conceding the goal will take possession of the puck from their own end. The scoring team must return to their side of center ice (cross the midline/red-line) after a goal is scored and **may not advance back across center ice until the opposing team has made an attempt to advance the puck via a pass or by moving forward.**
22. Officials will have the discretion to award a "penalty shot" or a time-serving penalty when a minor penalty occurs. Minor penalties consist of but are not limited to: • Checking • Slashing • Hooking • Tripping • High Sticking • Interference/Goaltender Interference • Playing the ball with the hand • Throwing the Stick • Too Many People.
- A.) Penalty shots will begin from center ice and must be attempted within 30 seconds of the call. The fouled player will take the shot. The team that is awarded the penalty shot will also be given possession of the ball following the penalty shot attempt, regardless of the outcome of the shot.
- B.) Time serving penalties will result in the offending team to play man down for 2-minutes with the offending player serving the time off the ice. The offending player may return to the ice after the 2-minutes has been served or a replacement player from the offending team may enter the ice.
23. **Major penalties**, which include any action that could possibly injure another player, will result in that player being ejected from the game, and possibly the league. The team that received the ejection will play the remainder of the game short-handed (2 vs. 3). Officials will determine major penalties and any minor penalty could potentially be elevated to a major.
24. **Fighting of any kind will result in an ejection from the league for the remainder of the season. After the season's conclusion, there will be an evaluation of eligibility for future participation.**
25. **Verbal abuse of officials or opposing players will result in a major penalty. This includes yelling, arguing calls and any obscene, profane or abusive language.**

By signing this document, you agree to the rules and stipulations of the league and Cozzies Tavern. Participation in the leagues at Cozzies Tavern is a privilege and an opportunity to have fun throughout the winter season. For the individual(s) who don't abide by the league rules listed above, or the rules of the establishment, the individual(s) will be removed from the league and the premises.

Name:

Phone Number:

Date:

Signature:
