

Clearwater County

Fair

Demolition Derby 2016



Chain & Go Cars

Participation Regulations

1. Driver must wear factory seat belt or harness, DOT approved helmet, eye protection and a long sleeved shirt. Gloves recommended but not required.
2. **Do not remove helmet or seatbelt or exit vehicle when in arena under green flag.** You may get out during a RED flag with an official's approval.
3. Driver may maneuver forward and backward.
4. DO NOT HIT THE DRIVER'S DOOR!! First intentional hit will result in immediate disqualification. Don't use your door as a shield.
5. DO NOT play possum. NO TEAM DRIVING, sandbagging, or holding. You will be disqualified.
6. If a driver does not hit another car within ONE minute, that driver shall be disqualified.
7. No hot-rodding in pits. Keep vehicle at an idle.
8. Any open door or fire that had to be put out by the Fire Department will be cause for disqualification. If in a heat, you may fix it and come back for the Consolation Heat.
9. FAILURE TO OBSERVE ANY RULE BY A DRIVER OR PIT CREW MEMBER WILL RESULT IN DISQUALIFICATION AND NO REFUND WILL BE GIVEN.

Heats

1. Each derby performance shall consist of heats. The last two active cars in each heat shall comprise the Feature cars. Driver may change cars from the Feature provided the car has run in a prior heat in this derby. Car will be inspected for non-compliance.
2. Drivers may enter each heat BUT must have a DIFFERENT CAR for each heat. Driver can only have ONE car in the Feature.
3. Any car can ONLY run in one consolation heat. One winner from each consolation heat will advance to the Feature.
4. Passenger cars permitted. No convertibles OR hearses.

Vehicle Preparation

1. Slogans, advertising or printing may be placed any place on your car except the front doors (no profanity on your car, please). Put DRIVER'S NAME above NUMBER on both front doors in large print. You may use any number of your choosing.

2. Remove all loose metal, chrome moldings, lights, hubcaps, rear upholstery, carpet, all glass, and trim except the front seat before reaching the fairgrounds. Nothing may remain in the bottom of the doors or trunks. Cars must be ready for inspection when they reach the fairgrounds and in running order.
3. Remove all trailer hitches and braces.
4. Vehicle must be clean of all loose objects, glass, and debris.
5. Absolutely no saddagons will be allowed.

Chain & Go build rules

1. This is a super stock no weld class except where specified. **1977 & newer GM's, 1980 & newer Fords & Chryslers. Metric cars only. Any wheel base.**
2. **Engine crossbreeding IS allowed.**
3. No chain binders allowed.
4. Tires must be DOT approved. Snow tires are allowed. No mud, studded, or implement type tires will be allowed. Valve stem protectors ARE allowed. Tires are NOT to be glued or screwed to rims. No fluid or sand in tires. AIR ONLY. Tires MAY be doubled or flapped.
5. No slider driveshafts.
6. No distributor or water pump protectors.
7. **Full cages are allowed to fire wall between wheel wells. NO tying to floor or frame.**
8. Body bolts must remain original, cannot replace them.
9. Transmission coolers are allowed.
10. Rear ends must be stock, no rear end braces allowed.
11. Rear suspension must remain stock. Front suspension may be modified by welding in 4 locations per spring a spacer to lift up from stock height.
12. You may replace rear springs or you may use a maximum of 2 spring expanders per spring.
13. You may weld posi in rear ends.
14. Bumpers may be welded to the bumper brackets ONLY, and then bolted to the frame. May be cut for tire clearance.
15. You may not repair any rusted or bent frames or body parts.
16. You may repair floor pans that are rusted out with sheet metal only for driver's safety or for mounting gas tank, battery box or transmission cooler that's it.
17. No bolting, chaining, or reinforcing control arms
18. If dash is removed you must install a dash bar.
19. You must weld in or bolt in a seat bar. 1 bar post to post 6"x6" plates only, no kickers.
20. You may weld or bolt a driver's door plate on 24" wide max cannot be more than 3" past door seams.

21. You may move the shifter to floor.
22. You may run hotwire switches for ignition and starter.
23. Electric fuel pumps are allowed as long as they have a shut off switch clearly marked in red paint.
24. Battery must be moved to pass front seat area in a box or cage and covered.
25. Original gas tank must be dropped, gas tank mounted behind seat and covered. It must be a metal boat tank no larger than 6 gallons and original lines may NOT be left underneath the car.
26. Each door may have a maximum of 2 chains 3/8" chain only. Only 1 may go around frame.
27. Notching of frame is allowed in the shape of a "V" with 2" on each side. Trunk can be cut in half.
28. Trunks may have a maximum of 2 chains 3/8" maximum and may not go around frame or through fenders.
29. No pre-bending of sheet metal with the exception of trunks. Trunks may only be tucked 50%.
30. Wheel openings may be trimmed for tire clearance.
31. No wheel well or fender bolts allowed.
- 32. Hood may have a maximum of 4 chains 3/8" maximum 2 front and 2 back around cowl. Up to 4 all-threads may also be used-no more than 1 in each corner. Front two are allowed to go through frame.**
33. No crisscrossing of chains front or rear.
34. Valve stem protectors allowed, wheel weights must be removed.
35. Brake system must be functional.
36. Hood and trunks must be open at inspection.
37. Hoods must have at least 2 10" holes for fire access.
38. Roof signs can be no larger than 12" high by 24" long
39. 4 leaf spring clamps per spring only.
40. #9 wire may be used instead of chain but must follow same rules. One chain=4 wraps of #9 wire. All 4 wraps must be together, not spaced out.

Any questions may be directed to AJ Ysen at (218)556-5552. If no answer, leave message. Please do not text. You may also email ajsysen@live.com or contact via Facebook. Join us on Facebook at Clearwater County Demolition Derby.