



VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #1 - AQHA 182000 - VRH Ranch Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Average Cow 1/ Cow 2
		1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal							
		Courage																				
Tie-Breaker																						
1	368	AA						B	0	-1	0	-1	0							DGH	0	
2	353							-1/2	0	0	0	0	-1/2	0	0	0	-1/2	69 1/2 69 1/2			69 1/2	
3	366	A	A	A				0	-1	0	0	0	-1/2	0	0	0	0	65 65 1/2		5	66 1/2	
4	328		A					-1	+1/2	0	0	-1/2	+1/2	0	+1/2	0	+1/2	69 1/2 69 1/2		1	69 1/2	
5	304							+1/2	+1/2	0	0	0	+1/2	0	0	0	+1/2	71 70 1/2			71	
6	305				B			0	-1	0	-1	0	-1	0	-1	-1	-1	60 65 1/2		3	65 1/2	
7	386							0	-1/2	0	-1/2	0	0	0	0	0	+1/2	69 70			70	
8	302	VAA				B	B	0	-1	0	-1	0	-1	0	-1	-1	-1	63 59		13	60	

JUDGE'S NAME (PRINTED): Rucker

JUDGE'S SIGNATURE: R. Rucker



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #1 - AQHA 182000 - VRH Ranch Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toa, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quilting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT Each horse/rider team is scored between 0-100 points and automatically begins this run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1				Cow 2				Average Cow 1/ Cow 2					
		1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal						
Tie-Breaker																					
9	322							1/2	0	-1/2	-1/2	0	+1/2	0	0	1/2	69 1/2			69 1/2	
10	356							0	-1	0	-1	0	-1/2	-1/2	-1/2	-1	68 1/2			67 1/2	
11	379							+1/2	0	0	0	+1/2	-1/2	+1/2	0	+1/2	74 1/2			71	
12	315		C					0	-1/2	0	0	-1/2	0	0	0	1/2	69 1/2	1		68 1/2	
13	329		A					0	0	0	-1	0	+1/2	+1/2	0	+1/2	69 1/2	1		70	
14	306																				
15	367							0	+1/2	0	0	+1/2	+1/2	0	0	+1	70 1/2			71 1/2	
16	316							0	-1	0	-1	-1/2	0	-1/2	-1	-1	68 1/2			67	

JUDGE'S NAME (PRINTED): *Reckel*

JUDGE'S SIGNATURE: E. Rucker



VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #3 - AQHA 282000 - VRH Amt Ranch
Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																						
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Average Cow 1/ Cow 2		
		1 POINT	3 POINTS	5 POINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courtesy											
Tie-Breaker									1					2										
1	339								-1/2	0	0	-1/2	-1/2	-1/2	-1	-1	69 67 1/2							67
2	373		A				B		+1/2	-1	-1/2	-1	0	-1	-1/2	-1	63 68 1/2							6 63
3	324		A						0	0	0	-1/2	0	0	0	0	68 1/2 70							1 69

JUDGE'S NAME (PRINTED): Rucker

JUDGE'S SIGNATURE: E. Rucker



VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #5 - AQHA 282200 - VRH Limited Amt
Ranch Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between ramal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN							
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Courage	Average Cow 1/ Cow 2					
		1 POINT		3 POINTS		5 POINTS		Hard Work	Control of Cow	Degree of Diff.	Eye Appeal	Hard Work	Control of Cow	Degree of Diff.	Eye Appeal													
		Average Cow 1/ Cow 2		Average Cow 1/ Cow 2		Average Cow 1/ Cow 2																						
		Tie-Breaker																										
1	365																											
2	315			B				0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	68 1/2	3	70									
3	310							1/2	+1/2	+1/2	-1/2	-1/2	0	0	-1/2	0	70			69 1/2								
4	380							1/2	-1/2	0	0	0	+1/2	0	+1/2	0	70			70 1/2								
5	334							0	-1	0	-1/2	0	-1/2	0	+1/2	0	68 1/2			68 1/2								

JUDGE'S NAME (PRINTED):

Rucker

JUDGE'S SIGNATURE:

R. Rucker



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #6 - AQHA 282301 - VRH Rookie Amt
Ranch Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quilting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience.

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
H - Use of two hands on reins (except in snaffle bit or hackamore)
M - More than one finger between split reins or any fingers between romal reins
F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

[illegible]

JUDGE'S NAME (PRINTED):

Rucker

JUDGE'S SIGNATURE:

E. Zuercher

Printed from HSW

VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #7 - AQHA 482000 - VRH Youth Ranch
Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2				Average Cow 1/ Cow 2								
		1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal											
Tie-Breaker																										
1	313				D	E				1/2	-1	0	-1/2	-1	-1/2	0	-1	-1	62 64 1/2		8	62				
2	363																									
3	308									1/2	0	0	0	1/2	-1/2	0	0	1/2	74 70			70 1/2				
4	386									0	0	0	0	0	1/2	1/2	0	1/2	70 71			71				

JUDGE'S NAME (PRINTED): Rucker

JUDGE'S SIGNATURE: E. Rucker



VERSATILITY RANCH HORSE - CUTTING

SHOW:	Fall Finale - AQHA
CLASS:	#9 - AQHA 482200 - VRH Limited Youth Ranch Cutting
DATE:	11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Toe, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Course	Average Cow 1/ Cow 2		
		1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal										
Tie-Breaker																									
1	372			BB		DD		0	-1	0	-1	-1	-1	0	-1	-1		57 62		16	59				

JUDGE'S NAME (PRINTED): Rucker

JUDGE'S SIGNATURE: E. Rucker



VERSATILITY RANCH HORSE - CUTTING

SHOW: Fall Finale - AQHA

CLASS: #10 - AQHA 482301 - VRH Rookie Youth
Ranch Cutting

DATE: 11/05/2022

1 Point Penalties:

- A - Losing working advantage
- C - Working out of position
- D - Too, foot or stirrup on shoulder
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- A - Hot Quit
- B - Cattle picked up or scattered
- D - Back fence
- E - Pawing or biting cattle
- F - Spurring on shoulder

5 Point Penalties:

- A - Horse quitting cow
- B - Losing the cow
- C - Changing cattle after a specific commitment
- D - Failure to separate a single animal after leaving the herd
- E - Blatant disobedience

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turn Tail
- H - Use of two hands on reins (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins
- F - Failure to cut two cows

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- E - Excessive disturbance of herd
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Average Cow 1/ Cow 2			
		1 POINT		3 POINTS		5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal										
		Courage																							
Tie-Breaker																									
1	359							B	+1/2	0	+1/2	+1/2	+1/2	-1	0	0	0	70 1/2 64 1/2		5	66				

JUDGE'S NAME (PRINTED): Bucker

JUDGE'S SIGNATURE: E. Rucker



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RWA

CLASS: AQHA AMA

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker						1	2			3				
		Obstacle Description	BACK	180	BRIDGE	TROT	GATE	WALK	LOG	SIDE	EXIT	GROUND				
1	393	PENALTY						3						3	66 1/2	
		CONTENT	0	-1/2	0	0	0	-1	-1/2	+1/2	0	+1				
								65 1/2								
2	392	PENALTY													73	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2				
								71	72	72 1/2						
3	357	PENALTY	1											1	68 1/2	
		CONTENT	0	0	0	-1/2	0	-1/2	0	0	0	+1/2				
								68								
4	376	PENALTY													73 1/2	
		CONTENT	0	0	0	+1/2	+1/2	+1	+1/2	0	0	+1				
								71	72 1/2							
5	373	PENALTY													72	
		CONTENT	0	-1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2				
								70	71							
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Duckert

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

SHOW: Vol RHA

CLASS: AQHA AmA Limited

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W	WO's	RL	Ex L (RL)	T	W	T	Ex T	LL	SPR					
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
1 334			PENALTY														
			MANEUV.	0	-1/2	0	0	-1/2	+1/2	0	-1/2	0	0	+1/2	-1/2		69 1/2
			69 1/2											70			
2 380			PENALTY														
			MANEUV.	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2		74 1/2
			71 72 73 74														
3 394			PENALTY														
			MANEUV.	0	+1/2	0	0	0	-1	0	+1/2	+1/2	0	-1/2	0		70
			69 1/2														
			PENALTY														
			MANEUV.														
			PENALTY														
			MANEUV.														
			PENALTY														
			MANEUV.														
			PENALTY														
			MANEUV.														
			PENALTY														
			MANEUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: E. Zucker



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RHA
CLASS: AQHA Am Rookies
DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker								1	2			3				
Obstacle Description			BACK	180	BRIDGE	TROT LOGS	GATE	1/4 JUMP	TROT CIRCLE	SIDE PASS	EXT TROT	6 TIE				
1	316	PENALTY						1								
		CONTENT	0	-1/2	0	+1/2	+1/2	-1/2	0	0	0	+1/2		1	69 1/2	
			70 69													
2	306	PENALTY								11		1				
		CONTENT	0	0	0	+1/2	0	0	0	-1/2	0	-1/2		3	66 1/2	
			68													
3	370	PENALTY				1	55	3		5	0	5				
		CONTENT	-1/2	-1/2	0	-1/2	-1 1/2	-1	-1/2	-1 1/2	-1	-1/2		24	58 1/2	
			69 67 1/2 56 52 64													
4	333	PENALTY					5	13				5				
		CONTENT	0	-1/2	0	-1/2	-1 1/2	-1	-1/2	-1/2	-1/2	-1		14	50	
			69 62 1/2 57 1/2 57 56													
5	303	PENALTY	11			1		3,5				1				
		CONTENT	-1/2	0	0	0	0	-1 1/2	0	-1/2	0	0		12	55 1/2	
			67 1/2 77													
6	357	PENALTY				1	1	1		1						
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	+1/2		4	64	
			67 65 1/2 64													
7	318	PENALTY				11										
		CONTENT	-1/2	0	0	-1/2	0	-1/2	0	0	0	+1		2	67 1/2	
			67													
8	343	PENALTY	111			1	5	3	1			5				
		CONTENT	-1 1/2	-1/2	0	-1/2	-1	-1	-1	-1	-1/2	-1		18	44	
			65 77 1/2 53 1/2 50													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

AQHA RANCH RIDING - Pattern 6

SHOW: _____

CLASS: _____

DATE: _____

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

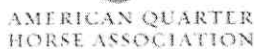
Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W	WO's	RL	Ex (1) (RL)	T	S (2) 1 1/2 R	W	T	Ex T	LL	S&B (3)	SPR			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	316	PENALTY														
	MANEUV.	0	+1/2	0	0	-1/2	-1/2	-1/2	-1	0	0	-1/2	-1/2		6	60
2	356	PENALTY														
	MANEUV.	0	0	0	0	-1/2	-1	-1/2	0	0	0	0	0			67
3	370	PENALTY														
	MANEUV.	1/2	-1/2	0	0	0	-1/2	-1/2	0	0	-1/2	-1/2	-1/2		1	64 1/2
4	333	PENALTY														
	MANEUV.	0	-1	0	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2	-1	-1/2			63
5	321	PENALTY														
	MANEUV.	+1/2	+1/2	0	0	-1/2	0	0	0	0	-1/2	0	+1/2			69 1/2
6	383	PENALTY														
	MANEUV.	0	0	-1	-1/2	0	-1/2	0	0	+1/2	0	0	-1/2		3	61
7	357	PENALTY														
	MANEUV.	0	0	-1	0	-1	-1	0	-1/2	0	-1/2	0	0		3	62
8	378	PENALTY														
	MANEUV.	0	0	-1/2	0	+1/2	-1/2	0	0	+1/2	0	0	0			70

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



DATE:

For more information on how exhibitors are scored visit www.schibsted.com



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RHA
CLASS: ARHA YTH
DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker							1	2			3				
Obstacle Description		BACK 180	BRIDGE	TROT LOGS	GATE	h-h Jump	TROT SIDE	CRACK PASS	EXT TROT	TIE					
1	361	PENALTY			1		3.1		00		3				
		CONTENT	+1/2	0	0	0	+1/2	-1/2	0	-1/2	0	-1/2	8	60	
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

AQHA RANCH RIDING - Pattern 6

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	WO's	RL	Ex L (RL)	T	S, 1 1/2 R	W	T	Ex T	LL	S&B	SPR					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
1	36d	PENALTY																
		MANEUV.	0	+1/2	0	+1/2	+1/2	+1	0	0	+1/2	+1/2	+1	+1/2			75	
			71 1/2 72 1/2 73 1/2															
		PENALTY																
		MANEUV.																
		PENALTY																
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		MANEUV.																
		PENALTY																
		MANEUV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhausa.com



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RHA

CLASS: AQHA YCH LIMITED

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker							1	2			3				
Obstacle Description		BACK	180	BRIDGE	TROT LOGS	GATE	HLH Jump	TROT CIRCLE	SIDE PASS	EXT TROT	6 TIE				
1	372	PENALTY				1									
		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	0	+1/2	1	71	
		71 70													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

For more information on how exhibitors are scored visit www.aqha.com

AQHA RANCH RIDING - Pattern 6

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Maneuver Description			W	WO's	RL	Ex L (RL)	T	S, 1 1/2 R	W	T	Ex T	LL	S&B					SPR
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12				
1	372	PENALTY																
		MANEUV.	0	0	0	0	+1/2	0	+1/2	0	0	+1/2	0	0				7 1/2
71																		
		PENALTY																
		MANEUV.																
		PENALTY																
		MANEUV.																
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		MANEUV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

SHOW: VOL RHA

CLASS: AQHA YTH ROOKIE

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W	WO's	RL	Ex L (RL)	T	W	T	Ex T	LL	S&B	SPR				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	364	PENALTY														
		MANEUV.	0	0	0	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2		
69																
2	359	PENALTY				1	OP									
		MANEUV.	0	-1/2	0	+1/2	-1/2	-1	-1/2	0	+1/2	0	+1/2	+1/2	1	
69 1/2 69 1/2 69																
		PENALTY														
		MANEUV.														
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		PENALTY														
		MANEUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit aqha.com



AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description		W	WO's	RL	Ex L (RL)	T	S, 1 1/2 R	W	T	Ex T	LL	S&B	SPR				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12				
1	PENALTY																
	MANEUV.	0	1/2	0	1/2	0	1/2	1/2	1/2	1/2	0	1/2	1/2			74	
		72 73															
	PENALTY																
	MANEUV.																
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	PENALTY																
	MANEUV.																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored, visit www.aqha.com

AQHA RANCH RIDING - Pattern 6

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES										10 POINT PENALTY		PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W	WO's	RL	Ex L (RL) ①	T	S ② 1 1/2 R	W	T	Ex T	LL	S&B ③	SPR			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
1	392	PENALTY															
		MANEV.	0	+1/2	0	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	0			72
			71 72														
2	357	PENALTY															
		MANEV.	+1/2	-1/2	0	-1/2	-1/2	-1	0	0	0	0	-1/2	0			67 1/2
			69 68														
3	376	PENALTY															
		MANEV.	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0	+1/2	0			74 1/2
			72 73 74														
4	373	PENALTY															
		MANEV.	0	+1/2	+1/2	+1/2	0	-1/2	0	0	+1/2	+1/2	0	0			72
			71 72														
		PENALTY															
		MANEV.															
		PENALTY															
		MANEV.															
		PENALTY															
		MANEV.															
		PENALTY															
		MANEV.															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aiaa.com



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RWA

CLASS: AQHA AMA LIMITED

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lops over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lops
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		BACK	180	BRIDGE	TROT LOGS	GATE	WALK JUMP	LOG DRAG	SIDE PASS	EXT TROT	G TIE				
1	310	PENALTY									3				
		CONTENT	0	0	0	+1/2	+1/2	+1/2	+1	+1/2	0	-1/2	3	69 1/2	
2	334	PENALTY						3			5				
		CONTENT	-1/2	0	0	0	-1	-1	-1	-1	0	-1	8	66 1/2	
3	380	PENALTY						64 1/2		62 1/2					
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2	+1/2	-1/2	0	6	65 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: E. Rucker

For more information on how exhibitors are scored visit www.aqha.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

SHOW: VOL RHA

CLASS: AQHA OPEN

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	W	WO's	RL	Ex L (RL)	T	S/L 1 1/2 R	W	T	Ex T	LL	S&B	SPR				
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
9 399	PENALTY								1	500						
	MANEUV.	0	+1/2	0	0	-1	+1/2	0	-1/2	-1/2	-1/2	-1	-1		6	60 1/2
70																
10 329	PENALTY															
	MANEUV.	0	-1/2	0	0	0	0	0	0	+1/2	0	0	0			70
70																
305	PENALTY															
	MANEUV.	0	-1/2	0	+1/2	0	+1/2	0	0	+1/2	0	+1/2	+1/2			72
	PENALTY															
	MANEUV.															
	PENALTY															
	MANEUV.															
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	PENALTY															
	MANEUV.															
	PENALTY															
	MANEUV.															
	PENALTY															
	MANEUV.															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqha.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 6

SHOW: VOL RHA

CLASS: ADHA OPEN

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W	WO's	RL	Ex L (RL)	T	S 1 1/2 R	W	T	Ex T	LL	SRB	SPR			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	376	PENALTY														
		MANEUV.	0	0	+1/2	+1/2	+1	0	+1/2	+1	+1/2	+1/2	+1	+1/2		76
72 74																
2	394	PENALTY														
		MANEUV.	0	+1/2	-1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0		68
69 68																
3	321	PENALTY			1	1	1			1 3	1					
		MANEUV.	0	+1/2	-1/2	-1/2	-1/2	0	0	0	-1	-1/2	-1/2	0		8 59
67 61																
4	342	PENALTY														
		MANEUV.	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2		74
71 72 73																
5	343	PENALTY														
		MANEUV.	0	-1	0	0	0	+1/2	0	0	+1	0	+1/2	+1/2		7 1/2
69 1/2 71																
6	383	PENALTY														
		MANEUV.	0	0	-1/2	0	0	-1/2	0	0	+1/2	0	0	-1		68
69 1/2 71																
7	387	PENALTY														
		MANEUV.	0	-1	0	+1/2	0	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2		73
69 1/2 71 1/2 73																
8	323	PENALTY										0 1				
		MANEUV.	0	-1/2	0	+1/2	+1/2	0	0	0	0	0	-1 1/2	0		69

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqha.com



VERSATILITY RANCH HORSE - TRAIL

SHOW: VOL RHA

CLASS: AQHA OPEN

DATE: 11/5/22

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		BACK	180	DRIVER LOGS	TROT GATE	h h h JUMP	h h h LOG DRAG	h h h SIDE PASS	h h h FLY TROT	h h h TIE					
1	376	PENALTY					1	2			3				
		CONTENT	0	+1/2	0	+1/2	+1/2	-1/2	+1	0	0	+1	3	70	
2	342	PENALTY					1		1				2	71	
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2			
3	343	PENALTY					5				1		6	66 1/2	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2	+1	0	0			
4	383	PENALTY				1		5.5	OP		1		12	55 1/2	
		CONTENT	0	0	0	0	0	-1/2	-1	0	0	0			
5	387	PENALTY											1	76	
		CONTENT	+1/2	+1/2	0	+1/2	+1	0	+1/2	+1	+1/2	+1/2			
6	323	PENALTY					3			1			4	67 1/2	
		CONTENT	0	0	0	+1/2	0	-1/2	+1/2	+1/2	-1/2	+1			
7	399	PENALTY				1	3				5 OP		9	58 1/2	
		CONTENT	0	0	0	+1/2	-1	-1	0	0	0	-1			
8	329	PENALTY				1			1	1	1		5	62	
		CONTENT	-1/2	-1/2	-1/2	-1	0	0	0	-1/2	0	0			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

For more information on how exhibitors are scored visit www.aqhausa.com



VERSATILITY RANCH HORSE - TRAIL

SHOW:	AQHA
CLASS:	VRH OPEN
DATE:	

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty: AQHA Entry ONLY

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker																
Obstacle Description																
		PENALTY						1				55				
	305	CONTENT	0	0	0	+1/2	0	-1/2	+1	+1/2	+1/2	-1 1/2		11	59 1/2	
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #100 - AQHA 184000 - VRH Ranch
Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Maneuver Description													
		100 200 stop 3 1/2 L stop 3 1/2 R SIB													
		PENALTY 0 0 0 0 0 0 0 0 0 0 0													
		CONTENT -1/2 0 +1/2 0 +1/2 -1 -1											3		69 1/2 X3
✓	2	353												69	
✓	3	399												1/2 69	
✓	4	323												70	
✓	5	329												7 62	
✓	6	342												3 66	
✓	7	387												7 1/2	
✓	8	300													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Bucker

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #100 - AQHA 184000 - VRH Ranch
Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of clinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and subjectively begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Maneuver Description													
✓	9	950	1												
			1												
			-1/2	+1/2	+1	0	+1/2	0	+1/2				1		71
✓	10	305	1/2				2		2						
			0	-1/2	-1/2	0	-1	-1/2	-1				4 1/2	62	
✓	11	322	1	1											
			-1/2	-1/2	-1/2	0	-1/2	0	-1/2				2	65	
	12	330													
✓	13	379							1/2						
			0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				1/2	66 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Fall Finale - AQHA

CLASS: #101 - AQHA 183000 - VRH Ranch
Cow Work

DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping reins
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Tie-Breaker																				
✓ 1	353	PENALTY							5											
		CONTENT	+1/2	0	-1	+1/2			0	-1/2	0	-1/2	0			2		5	63	
✓ 2	399	PENALTY				AL			5											
		CONTENT	+1/2	-1/2	-1/2	-1			-1/2	-1/2	-1/2	0	0			2		7	59	
✓ 3	329	PENALTY				L			3											
		CONTENT	+1/2	+1/2	0	+1/2			+1/2	+	0	0	+1/2			2		4	69 1/2	
✓ 4	322	PENALTY	AAA						5											
		CONTENT	-1/2	-1	-1/2	-1/2			-1/2	-1/2	-1	0	0			2		8	56	
✓ 5	379	PENALTY				2														
		CONTENT	+1/2	+1/2	+	-1			+1/2	0	+1/2	0	0	4				2	70	
6	354	PENALTY																		
		CONTENT																		
7	330	PENALTY																		
		CONTENT																		
✓ 8	302	PENALTY				C			5											
		CONTENT	+1/2	-1/2	+1/2	-1/2			-1/2	-1/2	-1/2	0	0			2		6	61 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

C. Rucker



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #108 - AQHA 284000 - VRH Amt
Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker							1	2							
Maneuver Description		100	200	500	3 1/2 L	500	3 1/2 R	513							
1	324	PENALTY													
		CONTENT	0	0	-1/2	-1/2	-1/2	+1/2	+1/2				69 1/2		
2	373	PENALTY	1, 2, 2	2			2								
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2				9 56 1/2		
3	323	PENALTY					2								
		CONTENT	0	0	0	0	-1/2	-1	-1/2				2 66		
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *E. Rucker*

Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Fall Finale - AQHA

CLASS: #109 - AQHA 283000 - VRH Amt
Working Ranch Horse

DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between round reins

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL		
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																			
1	324	PENALTY																	
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	0									71		
2	373	PENALTY	A																
		CONTENT	0	-1	-1	-1	-1	-1			-1	0	0				1	63	
3	323	PENALTY			A	2	OP												
		CONTENT	0	-1	0	-1/2	-1/2	-1/2			-1/2	0	0	A			4	61	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Zuck



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA
CLASS: #111-AQHA284200-VRH Limited Amt Ranch Reining
DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LOo	ROo	stop	3 1/2 L	stop	3 1/2 R	SIB							
1	380	PENALTY													
		CONTENT	0	-1/2	0	+1/2	+1/2	+1/2	+1/2					71 1/2	
atch 2	315	PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

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Page: 1

STRCHA
Results by Class Report

Show #11052022 Fall Finale - AQHA
Cordova, TN
11/05/2022

Showbill: 112 Class: AQHA 285000 VRH Limited Amt Ranch Cow Work
Go: 1

2 shown
2 entered

Judge(s): Cindy Rucker

Place	Back #	Horse's Name	Exhibitor's Name	Owner(s)
Money/Score	Horse Reg #	Foal Year	Exhib Assn #	Rel
1	380	Mrs Jonez	Steven Lynn	Steven Lynn
\$0.00	AQHA - 5756665	2016	AQHA - 4256620	Z Martinsville, IN
72.00				
2	334	Lil Chuka Boon	Nickie Mims	Tom And Nicola Mims
\$0.00	AQHA - 5505351	2012	AQHA - 3355677	
61.00				



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Fall Finale - AQHA

CLASS: #112 - AQHA 285000 - VRH Limited
Amt Ranch Cow Work

DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

Box-Drive-Box

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O		#	RUN CONTENT										PENALTIES					SCORE	OP
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING	ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL		
					L	R			TRACK & RATE										
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Tie-Breaker																			
1	380	PENALTY																	
		CONTENT	+1/2	+1/2			0			+1/2	0	+1/2					72		
2	315	PENALTY																	
		CONTENT																	
3	334	PENALTY																	
		CONTENT	-1	-1 1/2			-1/2			-1	0	0				4	61		
		PENALTY																	
		CONTENT																	
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VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #114 - AQHA284301 - VRH Rookie
Amt Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Maneuver Description													
✓	1	333	PENALTY	1	4 2										
			CONTENT	-1/2	-1	-1/2	0	-1/2	-1/2	-1/2			7	59 1/2	
✓	2	383	PENALTY	1/2, 2	1, 2, 2			2,		2					
			CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1			11 1/2	52	
✓	3	306	PENALTY	1, 2	1, 2			2 of		0 P	2 Hands				(57 1/2) x2
			CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1					
✓	4	303	PENALTY	2	1, 2										
			CONTENT	-1/2	-1/2	0	+1/2	0	-1/2	+1/2			5	64 1/2	
✓	5	316	PENALTY	2	2, 1, 2										
			CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2			7	59	
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Fall Finale - AQHA

CLASS: #115 - AQHA 283301 - VRH Rookie
Amt Ranch Cow Work

DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-brided (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		① POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																				
1	306	PENALTY																		
		CONTENT	0	0						0	0	0					70			
2	303	PENALTY																		
		CONTENT	+1/2	0						+1/2	0	+1/2					71 1/2			
3	316	PENALTY																		
		CONTENT	+1/2	0						+1/2	+1/2	+1/2					72			
		PENALTY																		
		CONTENT																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #116 - AQHA 484000 - VRH Youth
Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lops departure on trot-in patterns
- Failure to be in a lops prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LDO	RD	Stop	3/4 L	Stop	3 1/2 R	S/B							
Scratch 1	363	PENALTY													
		CONTENT													
2	308	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	0	0					71	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

C. Rucker

Printed from HSW



NRSHA
NATIONAL RANCH AND
STOCK SHOWS ALL ANNU

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Fall Finale - AQHA

CLASS: #117 - AQHA 483000 - VRH Youth
Working Ranch Horse

DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence.
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-top catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- A - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- D - Use of either hand to instill fear/praise
- E - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horses between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- T - Use of two hands (except in snaffle bit or hackamore)
- Id - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameress
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

[illegible]

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

8 Zucken

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #119-AQHA484200-VRH Limited
Youth Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-brilled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spin or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LD	RD	Stop	3/4 L	Stop	3/4 R	S/B							
1	372	PENALTY	1		2	1/2		2						5 1/2	
		CONTENT	-1/2	0	-1/2	-1/2	0	0	-1/2					62 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Fall Finale - AQHA
CLASS: #120 - AQHA 485000 - VRH Limited Youth
Ranch Cow Work
DATE: 11/05/2022

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two reins)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT										PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties				
Tie-Breaker																	
✓ 1	372	PENALTY	A3	A3	A3	OP											
		CONTENT	0	-1	-1 1/2	-1 1/2	-1	0	0	-1/2	LLL			12	52 1/2		
		PENALTY															
		CONTENT															
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		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

C. Rucker

For more information on how exhibitors are scored visit www.aqhuniversity.com

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #122-AQHA484301-VRH Rookie
Youth Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameuses
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		LD	RD	stop	3/4 L	stop	3/4 R	S/B							
1	359	PENALTY 2						2							
	CONTENT	-1/2	-1/2	-1/2	0	0	0	0					4	64 1/2	
2	364	PENALTY 1	2		OP										
	CONTENT	-1/2	-1	0	-1	0	0	-1					3	64 1/2	
3	346	PENALTY 1		2											
	CONTENT	0	0	-1	+1/2	-1	+1/2	-1/2					3	65 1/2	
	PENALTY														
	CONTENT														
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	PENALTY														
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	PENALTY														
	CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

SHOW: Fall Finale - AQHA

CLASS: #123 - AQHA 483301 - VRH Rookie
Youth Ranch Cow Work

DATE: 11/05/2022

VRH - ROOKIE COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between spilt reins, or any fingers between ramal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/tider; run ends; credit will be given for work done

[illegible]

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW

THESE CARDS ARE TO BE COMPLETED, SIGNED BY THE JUDGE AND RETURNED TO AQHA

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

188000 (#124)

AQHA CLASS CODE

VRH Ranch Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 387	6] 323	11]
2] 378	7]	12]
3] 305	8]	13]
4] 322	9]	14]
5] 399	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

6 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently, place 15 entries.)

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

288000 (#125)

AQHA CLASS CODE

VRH Amt Ranch
Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 324	6]	11]
2] 373	7]	12]
3] 378	8]	13]
4]	9]	14]
5]	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

3 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently, place 15 entries.)

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

288200 (#126)

AQHA CLASS CODE

VRH Limited Amt Ranch
Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 334	6]	11]
2] 310	7]	12]
3]	8]	13]
4]	9]	14]
5]	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

2 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently, place 15 entries.)

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

288301 (#127)

AQHA CLASS CODE

VRH Rookie Amt Ranch
Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 387	6] 306	11]
2] 378	7]	12]
3] 370	8]	13]
4] 383	9]	14]
5] 316	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

6 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently, place 15 entries.)

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

THESE CARDS ARE TO BE COMPLETED, SIGNED BY THE JUDGE AND RETURNED TO AQHA

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

488000 (#128)

AQHA CLASS CODE

Youth Ranch Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 311	6]	11]
2]	7]	12]
3]	8]	13]
4]	9]	14]
5]	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

1 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level 1 Horsemanship run concurrently, place 15 entries.)

E. Rucker

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

11052022 (11/05/2022)

AQHA SHOW NUMBER

488200 (#129)

AQHA CLASS CODE

VRH Limited Youth Ranch
Conformation

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 372	6]	11]
2]	7]	12]
3]	8]	13]
4]	9]	14]
5]	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

1 NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level 1 Horsemanship run concurrently, place 15 entries.)

E. Rucker

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

AQHA SHOW NUMBER

130

AQHA CLASS CODE

4th ROOKIE

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1] 359	6]	11]
2]	7]	12]
3]	8]	13]
4]	9]	14]
5]	10]	15]

ENTRY NUMBER NOT JUDGED
BECAUSE OF CONFLICT OF INTEREST

NUMBER
IN CLASS

ENTRY NUMBER DISQUALIFIED
BECAUSE OF INHUMANE TREATMENT OR LAMENESS

HALTER ONLY - ENTRY NUMBER
OF SUSPECT EXCESSIVE WHITE

Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, 11 for 40-44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently. (ie: if Rookie and Level 1 Horsemanship run concurrently, place 15 entries.)

E. Rucker

JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER

ORIGINAL TO BE MAILED TO AQHA
PHOTOCOPY OF THIS CARD TO BE RETAINED BY SHOW MANAGEMENT

AQHA SHOW NUMBER

AQHA CLASS CODE

AQHA CLASS NAME

PLACING (ENTRY NUMBER)

1]	6]	11]
2]	7]	12]
3]	8]	13]
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JUDGE'S SIGNATURE

DATE

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION

ID NUMBER



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #180 - VoIRHA VYRN - VoIRHA
Youth Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a rope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		100	200	Stop	3 1/2 L	Stop	3 1/2 R	SLB							
1	203	PENALTY	OP												62 1/2
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2						
2	311	PENALTY	2 1			OP		OP							61
		CONTENT	-1/2	-1/2	-1	-1	-1	-1	-1					3	
3	347	PENALTY						2							6 1/2
		CONTENT	0	0	0	0	1/2	0	0					2	
4	346	PENALTY													6 9 1/2
		CONTENT	0	0	0	0	0	0	-1/2						
5	385	PENALTY	2												6 6 1/2
		CONTENT	-1/2	0	-1	0	-1/2	+1/2	0					2	
6	627 377	PENALTY													66
		CONTENT	-1/2	0	-1/2	-1	-1/2	-1/2	-1						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Ruckel

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #183 - VoIRHA VARN - VoIRHA
Amateur Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			LOo	LOo	Stop	3 1/2 L	Stop	3 1/2 L	SIB							
1	3309	PENALTY														
		CONTENT	0	0	0	0	0	0	-1/2						69 1/2	
Scratch 2	331	PENALTY														
		CONTENT														
3	320	PENALTY														
		CONTENT	0	0	0	0	-1/2	+1/2	0						70	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
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		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Buckner

Printed from HSW



PATTERN

SHOW: Fall Finale - AQHA

CLASS: #186 - VolRHA VASRN - VolRHA
Amateur Select Ranch Reining

DATE: 11/05/2022

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			LD	RO	Stop	3 1/2 L	Stop	2 1/2 R	SIB							
1	Scratch 331	PENALTY														
		CONTENT														
2	3309	PENALTY	1													
		CONTENT	0	0	-1	0	-1/2	0	0						67 1/2	
3	1401	PENALTY														
		CONTENT	0	0	0	0	-1/2	0	0						69 1/2	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Rucker

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN

SHOW: Fall Finale - AQHA

CLASS: #187 - VolRHA VORN - VolRHA
Open Ranch Reining

DATE: 11/05/2022

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Maneuver Description													
		LDs	EOs	Stop	3 1/2	Stop	3 1/2	SLB							
Scratch	1	PENALTY													
	351	CONTENT													
2	3309	PENALTY		1											
		CONTENT	0	0	-1/2	0	-1/2	0	0				1	68	
3	396	PENALTY	1,2	op				op							
		CONTENT	-1/2	-1/2	0	+1/2	-1	0	0				3	65 1/2	X2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

E. Zucker

Printed from HSW