

Flashcards

High Frequency Words 26-50



Recognition of high frequency words is considered an important benchmark in the development of young readers. Here is a set of flashcards for high frequency words 26-50. You can use them to help your students grow their sight vocabulary quickly by using them for a variety of practice games.

Materials Preparation: Run the flashcards off on cover or card stock, or tag board. The cards are coded with an image to make it easy for you to coordinate them with the other high frequency materials provided by Integreat! Thematic Units. You can let the children mix up word sets as they become more familiar with them, and then easily sort them back into their original groups. Laminate the cards and cut them apart using a paper cutter. **Cut them at 8.25 inches, 5.5 inches, and 2.75 inches.** Cut off the corner about 1/2 inch from the top left side. This allows you and your students to quickly and easily align the cards so they are all facing the same direction.

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Flashcard Games

The following game is most effective when played with small groups of children.

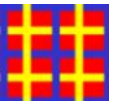
The Mad Rush: One of my favorite flashcard games is the Mad Rush. It keeps everyone focused on the task. This game is appropriate for reviewing cards that all the children in the group have learned; you shouldn't use it while the children are still learning the information. Spread the flashcards out on the floor in a pile so that they overlap each other quite a bit. Tell the children, "Find ____!" They will all start shuffling through the pile together. The one who finds the card first keeps it and gives the order for the next round. (Students who give the order don't hunt for that round.) Keep playing until there are no cards left. If two students find the card at the same time, just put it back in the pile and continue with another round. Giving each "finder" a "time out" by being the leader helps ensure the same person doesn't win every round. If there is a student who is dominating, just tell them to take a few turns off to let others have a better chance. They are usually very happy to do this.

Classroom Baseball: Classroom Baseball is a fun form of review for the entire class. Divide the class into two teams. The team that is in the "field" picks the flashcards to "pitch" to the team at bat. They will sort the cards into 1st base, 2nd base, 3rd base, and home run categories and from those groups they will decide which card to use for the batter. If the batter answers correctly, s/he advances to the appropriate base set up somewhere in the classroom. Each player on base moves the same number of bases as the batter earned. The team earns a point for each run made. If s/he answers incorrectly, s/he is out. After 3 outs the teams change places. *This game works best with the whole class.*

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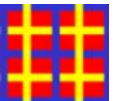
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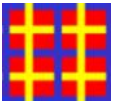
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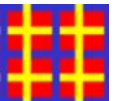
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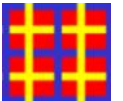
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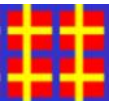
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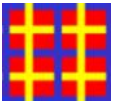
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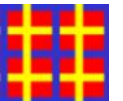
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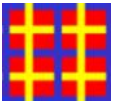
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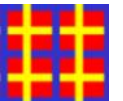
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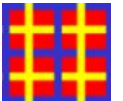
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