



1/2 POINT PENALTIES:

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			LW	RO	ST	LS	ST	RS	S/R		
109	JP Bobcat	PENALTY									
		SCORE	+1/2	0	0	+1/2	0	+1/2	+1/2		72
90	Electric Reward	PENALTY		5							
		SCORE	0	-1	0	-1/2	0	0	+1/2		64
116	Montana Peppy Spark	PENALTY									
		SCORE	0	0	0	+1/2	0	0	0		70 1/2
117	<del>Broadway Blondie</del> <i>Scout</i>	PENALTY	[Wavy line]								
		SCORE	[Wavy line]								
111	Gunpowders Jewel	PENALTY									
		SCORE	0	0	-1/2	0	-1/2	0	0		69
93	Billy Skip N Oakie	PENALTY		2							
		SCORE	0	0	-1	0	0	-1	-1		65
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature: *Jan Hershberger*

CLASS #68 - NYRCHA GR1 - Green Rider 1

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2017

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive whipping, spurring or hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows. If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

NE -Failure of an exhibitor to attempt to complete the work

- A- Abuse
- B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓ Average, - Below Average)							SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		
109	JP Bobcat				✓	✓	✓	✓	✓		70	
90	Electric Reward				✓	✓	-	✓	✓		69	
116	Montana Peppy Spark				✓	✓	✓	✓	✓		70	
117	<del>Broadway Blonde</del> <i>Serata</i>											
111	Gunpowders Jewel				✓	-	-	✓	✓		68	
93	Billy Skip N Oakie				✓	-	-	✓	✓		68	

Judge's Signature:



**REINED WORK JUDGES CARD**  
Effective November 16, 2017

**1/2 POINT PENALTIES:**  
 - Not changing leads simultaneously - Over or under spin 1/8 turn  
 - Jogging first two strides

**1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn - Excessive whipping or spurring

**2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**  
 - Spurring or hitting in front of cinch at anytime  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

**NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure** of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
93	Billy Skip N Oakie	LO			2							
		RU										
		ST										
		LS 1/2										
		S										
		RS 1/2										
		S, B										
		SCORE	0	0	-1	-1	-1	-1	0			64
346	Chex Up Time											
		SCORE	1/2	0	0	+1/2	-1/2	+1/2	-1/2			70 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:



CLASS #70 - NYRCHA GHB - Green Horse Box

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**REINED WORK JUDGES CARD**  
Effective November 16, 2017

- 1/2 POINT PENALTIES:**  
 - Not changing leads simultaneously - Over or under spin 1/8 turn  
 - Jogging first two strides

- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn - Excessive whipping or spurring

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at anytime  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER	MANEUVER DESCRIPTION							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
88	Nu Flying Cowboy	PENALTY	2									
		SCORE	0	+1/2	-1/2	-1	0	-1/2	+1/2			60
112	Reys Blue Moon	PENALTY										
		SCORE	0	+1/2	-1/2	0	+1/2	0	0			70 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:



CLASS #71 - NYRCHA GHF - Green Horse Fence

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2017

1/2 POINT PENALTIES:

- Not changing leads simultaneously - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn - Excessive whipping or spurring

2 Point Penalties

- Lead mixed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
110	Pretty Lady Rey											
		PENALTY								4 SPN		
		SCORE	0	0	0	0	0			-1/2		0
89	Pennies Gotta Gun											
		PENALTY		1/2	1/2							
		SCORE	0	-1/2	-1/2	-1	-1	-1		-1/2		10 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: *[Signature]*

CLASS #71 - NYRCHA GHF - Green Horse Fence

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

Effective November 16, 2017

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C- Cow's head breaks the plane of the 1 point marker
  - E- Changing sides of arena to turn cow
  - L- For each length horse runs past cow
  - P- Working out of position
  - S- Slipping rein
  - T- Failure to drive cow pass middle marker on first run
  - W- Excessive whipping, spurring, or hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
  - B- In an open field turn animal gets within 3 feet of the end fence before being turned

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
  - H- Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
  - B- Spurring or hitting in front of cinch at anytime
  - C- Blatant disobedience Including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 0- SCORE**
- A- Turn tail
  - B- Using two hands on the reins in a bridle or two rein class
  - C- Fingers between the reins in a bridle class except the two rein class
  - D- Balking
  - E- Extremely out of control
  - F- Bloody mouth (inside)
  - G- Illegal equipment
  - H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

- NO SCORE:**
- A- Abuse
  - B- Lameness

NOTE: Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**  
(+ Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT		0, 1 & 5 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
110	Pretty Lady Rey	PENALTY			AA	AA				A				62
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
89	Pennies Gotta Gun	PENALTY		A	AA	AA	AA			A				60
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: